



# Product of R:Docs 11

*containing*

## R:BASE 11 for Windows Controls and Properties

**Categories**

**Controls**

**Properties**

Syntax

```
PROPERTY <ComponentID> FormControlProperty VALUE
PROPERTY RBASE_FORM FormProperty VALUE
PROPERTY TABLE FormTableName VALUE
PROPERTY APPLICATION ApplicationProperty VALUE
PROPERTY RBA_FORM CAPTION VALUE
PROPERTY RBASE_FORM_ACTION CustomFormActionCommandName parameters
PROPERTY LOADWINDOW WindowProperty parameters
GETPROPERTY <ComponentID> FormControlProperty varname
GETPROPERTY RBASE_FORM FormProperty varname
GETPROPERTY REPORT FormProperty varname
```

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Wednesday, February 14, 2024

Control	Property	Value
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## ActiveX Controls



ActiveX Controls

WindowsMediaPlayer

### CALL\_PROCEDURE Controls.FastForward

Instructs the Windows Media Player to increase the play forward speed in the playing media file.

Example:

```
PROPERTY MediaPlayerCompID 'CALL_PROCEDURE Controls.FastForward' ''
```

### CALL\_PROCEDURE Controls.FastReverse

Instructs the Windows Media Player to increase the play reverse speed in the playing media file.

Example:

```
PROPERTY <MediaPlayerCompID> 'CALL_PROCEDURE Controls.FastReverse' ''
```

### CALL\_PROCEDURE Controls.Next

Instructs the Windows Media Player to skip to the next track in a play list.

Example:

```
PROPERTY MediaPlayerCompID 'CALL_PROCEDURE Controls.Next' ''
```

### CALL\_PROCEDURE Controls.Pause

Instructs the Windows Media Player to pause the playing media file.

Example:

```
PROPERTY MediaPlayerCompID 'CALL_PROCEDURE Controls.Pause' ''
```

### CALL\_PROCEDURE Controls.Play

Instructs the Windows Media Player to play the media file.

Example:

```
PROPERTY MediaPlayerCompID 'CALL_PROCEDURE Controls.Play' ''
```

### CALL\_PROCEDURE Controls.Previous

Instructs the Windows Media Player to skip to the previous track in a play list.

Example:

```
PROPERTY MediaPlayerCompID 'CALL_PROCEDURE Controls.Previous' ''
```

### CALL\_PROCEDURE Controls.Stop

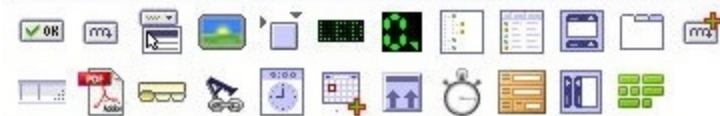
Instructs the Windows Media Player to stop the playing media file.

Example:

```
PROPERTY <MediaPlayerCompID> 'CALL_PROCEDURE Controls.Stop' ''
```

Control Property Value

### Additional Controls



#### Additional Controls

#### Bevel

#### ALIGN

- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).

#### HEIGHT

- nnn** Use the Height property to read or change the height of the control.

#### HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

#### LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

#### SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

#### TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

#### VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

#### WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Additional Controls

Bit Button

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is Right-justified: Lines all begin at the right edge of the control.

## ALIGNMENTVERTICAL

**CENTER** Specifies the vertical alignment of the caption within the button.

**TOP** Specifies the vertical alignment of the caption within the button.

**BOTTOM** Specifies the vertical alignment of the caption within the button.

## BLENDIMAGE

**TRUE** Specifies if a clear display of the image is used.

**FALSE** Specifies if a clear display of the image is used.

## CAPTION

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DEFAULT

**FALSE** If Default is True, the button's On Click event executes when the user presses Enter.

**TRUE** If Default is True, the button's On Click event executes when the user presses Enter.

Control	Property	Value
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Additional Controls

Bit Button

EEP

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

&lt;nnn&gt; :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

Control	Property	Value
	Additional Controls	
	Bit Button	

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATFACE**

**FALSE** Sets the gradient appearance of the button to visible/hidden. The default is False/unchecked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**TRUE** Sets the gradient appearance of the button to visible/hidden. The default is False/unchecked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**FRAMEFLAT**

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls

Bit Button

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

**TRUE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

**FALSE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

## LAYOUT

**GlypgTop** Specifies the relative position between the defined glyph and the button text.

**GlyphgRight** Specifies the relative position between the defined glyph and the button text.

**GlyphLeft** Specifies the relative position between the defined glyph and the button text.

**GlyphBottom** Specifies the relative position between the defined glyph and the button text.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LOAD\_GLYPH\_FROM\_FILE

**value** Assigns an image for the control.

Example:

```
PROPERTY BitBtn LOAD_GLYPH_FROM_FILE 'C:\Images\Continue.bmp'
```

Control	Property	Value
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Additional Controls		
Bit Button		

**MAKECLICK**

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

**MARGIN**

**nnn** Specifies the number of pixels between the edge of the image (specified in the Glyph property) and the edge of the button.

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

**SHOWDOWNPATTERN**

**FALSE** Determines if dithered pattern is displayed when button is in the "down" state.

**TRUE** Determines if dithered pattern is displayed when button is in the "down" state.

**SHOWFACESHADOW**

**TRUE** Sets visibility of the shadow at the bottom part of the button. The default is True/checked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**FALSE** Sets visibility of the shadow at the bottom part of the button. The default is True/checked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.



Control	Property	Value
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Additional Controls		
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Bit Button		
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**SHOWFOCUSRECT**

- FALSE** This property controls whether or not the button indicates that it has the input focus
- TRUE** This property controls whether or not the button indicates that it has the input focus

**SHOWHINT**

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SPACING**

- nnn** Determines where the image and text appear on a bitmap or speed button.

**TABORDER**

- nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

**TEXTSHADOWCOLOR**

- Value** Specifies the color to be used in displaying (3D) shadow areas of text.

**TEXTSHADOWDEPTH**

- nnn** Specifies the depth (in pixels) the text shadow appears below the text.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Additional Controls	
	Collapse Panel	

**ALIGN**

- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**ANIMATION**

- FALSE** Specifies if a gradual expanding/collapsing behavior is used.
- TRUE** Specifies if a gradual expanding/collapsing behavior is used.

**AUTOSIZE**

- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.
- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to bvNone, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

**BORDERCOLOR**

- Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Control	Property	Value
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Additional Controls

Collapse Panel

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**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

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**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

---

**CAPTIONHEIGHT**

**Value** Specifies the height of the panel header caption.

---

**COLLAPSED**

**FALSE** Specifies if the panel is initially collapsed.

**TRUE** Specifies if the panel is initially collapsed.

Control	Property	Value
	Additional Controls	
	Collapse Panel	

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EXPANDEDHEIGHT

**Value** Specifies the height of the expanded panel.

## GRIDCOLOR

**Value** Specifies the color of the grid, when Show Grid" is enabled.

## GRIDSTYLE

**Value** Specifies the style in which the grid lines are drawn.

Options:

. Dots  
 . DottedLines  
 . Lines

Control	Property	Value
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Additional Controls		
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Collapse Panel		
----------------	--	--

GRIDXSIZE

**nnn** Specifies the horizontal separation, in pixels, between grid lines.

GRIDYSIZE

**nnn** Specifies the vertical separation, in pixels, between grid lines.

HEADERALIGNMENT

**CENTER** Specifies the vertical justification of the text within the panel header.

**BOTTOM** Specifies the vertical justification of the text within the panel header.

**TOP** Specifies the vertical justification of the text within the panel header.

HEADERCAPTION

**CAPTION** Specifies the value displayed in the panel header.

HEADERVERTALIGNMENT

**Top** Specifies the vertical justification of the text within the panel header.

**Bottom** Specifies the vertical justification of the text within the panel header.

**Center** Specifies the vertical justification of the text within the panel header.

HEIGHT

**nnn** Use the Height property to read or change the height of the control.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

PANELDIRECTION

**EXPANDDOWN** Specifies the direction for the panel expansion.

**EXPANDUP** Specifies the direction for the panel expansion.

SHOWGRID

**TRUE** Determines whether grid lines are displayed on the panel.

**FALSE** Determines whether grid lines are displayed on the panel.

SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

Control	Property	Value
Additional Controls		
Collapse Panel		

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the control.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the control.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**VISUALSTYLE**

**Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Additional Controls

## Count Down Timer

DISPLAYCOMPID

**Value** Specifies the Component ID of the control to display the countdown information. Examples of controls to assign the timer to include Static Text, Panel, Enhanced Panel, LED Text Label, Digital Clock, Meter, or any control that has "Text" or "Caption" properties.

DISPLAYFORMAT

**Value** Specifies the display format for the timer

EXECTIMERENDONSTOP

**FALSE** Specifies if the "On Count Down End" EEP is executed if the timer is stopped before the timer ends

**TRUE** Specifies if the "On Count Down End" EEP is executed if the timer is stopped before the timer ends

HEIGHT

**nnn** Use the Height property to read or change the height of the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

STARTTIMER

**TRUE** Starts the timer for the Count Down Timer control

STOPTIMER

**TRUE** Stops the timer for the Count Down Timer control.

TIME

**Value** Specifies the start time that is decremented every second

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Additional Controls	
	Digital Clock	

**ACTIVECOLOR**

**Value** Use this property to specify the color to be used when drawing the active LED segment for a character.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**ALIGN**

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.



Control	Property	Value
	Additional Controls	
	Digital Clock	

**BACKGROUNDCOLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MODERNDIGITAL**

**TRUE** Specifies whether to enable modern appearance mode for the digital clock.

**FALSE** Specifies whether to enable modern appearance mode for the digital clock.

Control	Property	Value
---------	----------	-------

Additional Controls

Digital Clock

## MODERN DIGITAL APPEARANCE

- AfricaSunset** Specifies the appearance style for the digital clock.
- Disco** Specifies the appearance style for the digital clock.
- Future** Specifies the appearance style for the digital clock.
- iStyle** Specifies the appearance style for the digital clock.
- DeepFire** Specifies the appearance style for the digital clock.
- SportsCar** Specifies the appearance style for the digital clock.
- IceColdZone** Specifies the appearance style for the digital clock.
- White** Specifies the appearance style for the digital clock.
- Smart** Specifies the appearance style for the digital clock.
- Classic** Specifies the appearance style for the digital clock.
- CleanWhite** Specifies the appearance style for the digital clock.
- DarkNight** Specifies the appearance style for the digital clock.
- YellowSubmarine** Specifies the appearance style for the digital clock.
- Mechanical** Specifies the appearance style for the digital clock.
- Military** Specifies the appearance style for the digital clock.
- Retro** Specifies the appearance style for the digital clock.

## PASSIVE COLOR

- Value** Use this property to specify the color to be used when drawing segments that are not active.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHOWBLINKING

- TRUE** Show blinking ":" segment between hours, minutes and seconds.
- FALSE** Show blinking ":" segment between hours, minutes and seconds.

Control	Property	Value
	Additional Controls	
	Digital Clock	

**SHOWSECONDS**

**TRUE** Specifies whether the seconds are displayed on the clock.

**FALSE** Specifies whether the seconds are displayed on the clock.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRIMDIGITALCLOCK**

**TRUE** Specifies whether to trim the extra spacing/placeholders.

**FALSE** Specifies whether to trim the extra spacing/placeholders.

**TWELVEHOURCLOCK**

**TRUE** Specifies whether a 12 hour or 24 hour clock is displayed.

**FALSE** Specifies whether a 12 hour or 24 hour clock is displayed.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls

## Drop-Down Menu Button

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

## ALIGNMENTVERTICAL

**TOP** Specifies the vertical alignment of the caption within the button.

**CENTER** Specifies the vertical alignment of the caption within the button.

**BOTTOM** Specifies the vertical alignment of the caption within the button.

## BLENDIMAGE

**FALSE** Specifies if a clear display of the image is used.

**TRUE** Specifies if a clear display of the image is used.

## CAPTION

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Additional Controls

## Drop-Down Menu Button

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FRAMEFLAT

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
---------	----------	-------

Additional Controls

## Drop-Down Menu Button

## HOTTRACK

- TRUE** Determines if an additional border is displayed around a control when the mouse is positioned over it.
- FALSE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

## LAYOUT

- GlyphLeft** Specifies the relative position between the defined glyph and the button text.
- GlyphBottom** Specifies the relative position between the defined glyph and the button text.
- GlypgTop** Specifies the relative position between the defined glyph and the button text.
- GlyphgRight** Specifies the relative position between the defined glyph and the button text.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LOAD\_GLYPH\_FROM\_FILE

- value** Assigns an image for the control.

Example:

```
PROPERTY DDButton LOAD_GLYPH_FROM_FILE 'C:\Images\Continue.bmp'
```

## MARGIN

- nnn** Specifies the number of pixels between the edge of the image (specified in the Glyph property) and the edge of the button.

## MENUBACKGROUNDCOLOR

- value** Specifies the color of the menu background.

## MENUFONTCOLOR

- value** Specifies the color of the menu font.

## MENUFONTSIZE

- nnn** Specifies the height of the menu font.

Control	Property	Value
---------	----------	-------

Additional Controls

## Drop-Down Menu Button

## SHADOWCOLOR

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHADOWDEPTH

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

## SHOWARROW

- FALSE** This property controls whether the button displays a down arrow indicating that a popup menu will be displayed when the button is clicked.
- TRUE** This property controls whether the button displays a down arrow indicating that a popup menu will be displayed when the button is clicked.

## SHOWDOWNPATTERN

- FALSE** This property determines whether or not the component displays a dithered pattern behind the bitmap when the button is in the "down" state. When using non-rectangular shaped button bitmaps, you will probably want to set ShowDownPattern to False.
- TRUE** This property determines whether or not the component displays a dithered pattern behind the bitmap when the button is in the "down" state. When using non-rectangular shaped button bitmaps, you will probably want to set ShowDownPattern to False.

## SHOWFOCUSRECT

- FALSE** This property controls whether or not the button indicates that it has the input focus
- TRUE** This property controls whether or not the button indicates that it has the input focus

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Drop-Down Menu Button		
-----------------------	--	--

**SPACING** **nnn** Determines where the image and text appear on a bitmap or speed button.

**TABORDER** **nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP** **FALSE** Determines if the user can tab to a control.  
**TRUE** Determines if the user can tab to a control.

**TEXTSHADOWCOLOR** **Value** Specifies the color to be used in displaying (3D) shadow areas of text.

**TEXTSHADOWDEPTH** **nnn** Specifies the depth (in pixels) the text shadow appears below the text.

**TEXTSTYLE** **Value** Specifies the 3D style used to display the control's Caption.  
Options include:  
. Normal  
. Raised  
. Recessed  
. Shadow

**TOP** **nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE** **TRUE** Determines whether the component appears on screen.  
**FALSE** Determines whether the component appears on screen.

**WIDTH** **nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Calendar

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## AUTOSIZE

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## BUTTONCOLOR

- Value** Specifies the background color of the buttons.

## BUTTONFONTCOLOR

- Value** Specifies the text font color for the buttons.

## COLOR

- Value** Specifies the background color for the control.

## ENABLED

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
Additional Controls		
Enhanced Calendar		

## Additional Controls

## Enhanced Calendar

## SHOWDAYS

**TRUE** Specifies if the calendar day numbers are displayed.

**FALSE** Specifies if the calendar day numbers are displayed.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls		
Enhanced Speed Button		

## Enhanced Speed Button

### ALIGNMENT

**RIGHT** Specifies the alignment of the text on the button.

**LEFT** Specifies the alignment of the text on the button.

**CENTER** Specifies the alignment of the text on the button.

### ALLOWALLUP

**FALSE** Determines if button can be in the "Up" state when part of a group.

Use AllowAllUp with a group of buttons that belong to the same group. Speed buttons belong to the same group if they have the same value on their GroupIndex property. Buttons in the same group behave in a mutually exclusive fashion: when one button in the group is selected (down), all other buttons in the group become unselected (up).

If AllowAllUp is True, all of the speed buttons in a group can be unselected at the same time. Clicking the single selected button in the group will deselect that button without selecting another.

If AllowAllUp is False, exactly one of the buttons in the group must be selected at any time. Clicking a down button won't return the button to its up state.

Changing the value of the AllowAllUp property for one speed button in a group changes the AllowAllUp value for all buttons in the group.

Note: If GroupIndex is zero, AllowAllUp has no effect.

**TRUE** Determines if button can be in the "Up" state when part of a group.

Use AllowAllUp with a group of buttons that belong to the same group. Speed buttons belong to the same group if they have the same value on their GroupIndex property. Buttons in the same group behave in a mutually exclusive fashion: when one button in the group is selected (down), all other buttons in the group become unselected (up).

If AllowAllUp is True, all of the speed buttons in a group can be unselected at the same time. Clicking the single selected button in the group will deselect that button without selecting another.

If AllowAllUp is False, exactly one of the buttons in the group must be selected at any time. Clicking a down button won't return the button to its up state.

Changing the value of the AllowAllUp property for one speed button in a group changes the AllowAllUp value for all buttons in the group.

Note: If GroupIndex is zero, AllowAllUp has no effect.

### CAPTION

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## COLORWHENDOWN

**Value** Specifies the color of the button when selected and appears pushed down.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
Additional Controls		
Enhanced Speed Button		

## DOWN

**TRUE** Specifies whether the button is selected (down) or unselected (up).

Set DOWN to determine whether a speed button is selected.

The DOWN property only applies if the GROUPINDEX property of the button is not zero.

**FALSE** Specifies whether the button is selected (down) or unselected (up).

Set DOWN to determine whether a speed button is selected.

The DOWN property only applies if the GROUPINDEX property of the button is not zero.

## EEP

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

<nnn> :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FLAT

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Enhanced Speed Button
-----------------------

## GROUPINDEX

**nnn** Specifies how a button or several buttons behave when clicked.

When GROUPINDEX is 0, the button behaves independently of all other buttons on the form. When the user clicks such a speed button, the button appears pressed (in its clicked state) and then returns to its normal up state when the user releases the mouse button.

When GROUPINDEX is greater than 0, the button remains selected (in its down state) when clicked by the user. When the user clicks a selected button, it returns to the up state, unless Caption is False. Setting the GROUPINDEX property of a single speed button to a value greater than 0 causes the button to behave as a two-state button when Caption is True.

Speed buttons with the same GROUPINDEX property value (other than 0), work together as a group. When the user clicks one of these buttons, it remains selected until the user clicks another speed button belonging to the same group. Speed buttons used in this way can present mutually exclusive choices to the user.

The option DOWN specifies whether the button is selected (down) or unselected (up). Set DOWN to determine whether a speed button is selected. The DOWN property only applies if the GROUPINDEX property of the button is nonzero.

When GROUPINDEX is greater than 0, set DOWN to TRUE to select a button. When the user clicks on a button in the unselected (up) state, the button is selected and DOWN is set to TRUE. When the user clicks on a button in the selected (down) state, if Caption is True, the button becomes unselected and DOWN is set to FALSE.

At design time, specify which button in a group is the initially selected button by setting the Down property of the selected button to TRUE.

Note: When GROUPINDEX is 0, buttons do not remain in the selected state when clicked.

Example:

```
PROPERTY SpeedButtonTop GROUPINDEX 1000
PROPERTY SpeedButtonFirst GROUPINDEX 1000
PROPERTY SpeedButtonTop DOWN 'TRUE'
PROPERTY SpeedButtonLast DOWN 'FALSE'
```

In the above sample, when the Speed Button using the "SpeedButtonTop" Component ID is down, the Speed Button using the "SpeedButtonFirst" Component ID is also down.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.



Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

## HOTTRACKCOLOR

**Value** Specifies the color of the button when the cursor hovers over it.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## LAYOUT

**IMAGE LEFT** Specifies the location of the image on the button.

**IMAGE TOP** Specifies the location of the image on the button.

**IMAGE BOTTOM** Specifies the location of the image on the button.

**IMAGE RIGHT** Specifies the location of the image on the button.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

## LIGHTCOLOR

**Value** Specifies the color of the button's border which appear light is shining upon it.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## LOAD\_GLYPH\_FROM\_FILE

**value** Assigns an image for the control.

Example:

```
PROPERTY ESpeedBtn LOAD_GLYPH_FROM_FILE 'C:\Images\Continue.bmp'
```

## MAKECLICK

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MARGIN

**nnn** Specifies the number of pixels between the edge of the image (specified in the Glyph property) and the edge of the button.

## NUMGLYPHS

**nnn** Specifies the number of parts within an image file (1-4).

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Speed Button

## SHADOWCOLOR

**Value** Specifies the color of the button's border which appears to be in the button's shadow.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SLOWDECEASE

**FALSE** Slows down the transition from Hot Track color to button color.

**TRUE** Slows down the transition from Hot Track color to button color.

## SPACING

**nnn** Determines where the image and text appear on a bitmap or speed button.

## STYLE

**STYLE2** Specifies the style of the button.

**MODERN** Specifies the style of the button.

**STYLE1** Specifies the style of the button.

**SHAPE** Specifies the style of the button.

**NORMAL** Specifies the style of the button.

**OLD** Specifies the style of the button.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

Control	Property	Value
Additional Controls		
Enhanced Speed Button		
<hr/>		
TRANSPARENT		<p><b>TRUE</b> Specifies whether the background of the button is transparent.</p> <p><b>FALSE</b> Specifies whether the background of the button is transparent.</p>
USEHOTTRACKFONT		<p><b>FALSE</b> Underlines text when hovered over or selected.</p> <p><b>TRUE</b> Underlines text when hovered over or selected.</p>
VISIBLE		<p><b>TRUE</b> Determines whether the component appears on screen.</p> <p><b>FALSE</b> Determines whether the component appears on screen.</p>
WIDTH		<p><b>nnn</b> Specifies the horizontal size of the control or form in pixels.</p>
WORDWRAP		<p><b>FALSE</b> Forces text to wrap at the nearest word based on the user defined width.</p> <p><b>TRUE</b> Forces text to wrap at the nearest word based on the user defined width.</p>

## Additional Controls

## Enhanced Speed Button

## TRANSPARENT

**TRUE** Specifies whether the background of the button is transparent.

**FALSE** Specifies whether the background of the button is transparent.

## USEHOTTRACKFONT

**FALSE** Underlines text when hovered over or selected.

**TRUE** Underlines text when hovered over or selected.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**FALSE** Forces text to wrap at the nearest word based on the user defined width.

**TRUE** Forces text to wrap at the nearest word based on the user defined width.

Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Enhanced Tab Control
----------------------

## ACTIVEPAGEINDEX

**nn** ActivePageIndex specifies the page currently displayed by the page control.

The value of ActivePageIndex identifies a page in the Pages property array. Setting ActivePageIndex to a value that is out of bounds (less than 0 or greater than PageCount - 1) results in the page control having no active page.

## ALIGN

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

## ALIGNTABS

**TRUE** The AlignTabs property determines whether the tabs in each row are extended to completely fill the row. The default value is False. AlignTabs is only active when MultiLine = True and automatic sizing is in effect (TabWidth = 0 or TabHeight = 0, depending on current orientation).

**FALSE** The AlignTabs property determines whether the tabs in each row are extended to completely fill the row. The default value is False. AlignTabs is only active when MultiLine = True and automatic sizing is in effect (TabWidth = 0 or TabHeight = 0, depending on current orientation).

## BACKGROUNDCOLOR

**Value** The Background Color property determines the color of the area outside the tabs and cards. Usually, you will want BackgroundColor to be the same as the color of its parent so the area outside the tabs/cards appears transparent; you can achieve this by setting ParentBackgroundColor to True.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Tab Control

## BOLDCURRENTTAB

**TRUE** Specifies if the current tab's caption is drawn in boldface font.

**FALSE** Specifies if the current tab's caption is drawn in boldface font.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## CUTCORNERSIZE

**nnn** The CutCornerSize property determines the size of the corners of each tab when using the tsCutCorner TabStyle and has no effect when using the other tab styles. Values are in pixels and must be  $\geq 0$ . The default value is 5. No checks are performed to ensure that the specified value is legitimate (i.e. results in a reasonable looking tab shape) for the current tab width and height -- it is your responsibility to specify values that don't result in weird results, e.g. if CutCornerSize is  $>$  the tab height.

## DOUBLEBUFFERED

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Tab Control

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FLATCOLOR

**Value** Use Flat Color to specify the color to be used when the control's border is flat--specifically Flat style.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## FLATCOLORADJUSTMENT

**nnn** Use Flat Color Adjustment to lighten or darken the Flat Color used for the border of a control when the border is Flat

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
---------	----------	-------

Additional Controls

## Enhanced Tab Control

## HOTTRACK

- TRUE** Set Hot Track to True to display an additional border around a control when the mouse is positioned over the control.
- FALSE** Set Hot Track to True to display an additional border around a control when the mouse is positioned over the control.

## HOTTRACKCOLOR

- Value** Use Hot Track Color to specify the color to be used when drawing the control in the HotTrack state. That is, when the mouse is positioned over the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## IMAGEMARGIN

- nnn** The ImageMargin property determines the margin between the tab glyph and the tab caption. Values are in pixels and must be  $\geq 0$ . The default value is 2. No checks are performed to ensure that the specified value is legitimate (i.e. results in a reasonable looking tab shape) for the current tab width and height -- it is your responsibility to specify values that don't result in weird results, e.g. if a large value is used.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## MARGIN

- nnn** The Margin property determines the leading and trailing margins between the edge of each 'card' and the attached tabs.



Control	Property	Value
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Additional Controls

## Enhanced Tab Control

## MULTILINE

- FALSE** The MultiLine property determines whether you want to allow multiple lines of tabs (if there are more than will fit in a single line) or restrict the control to a single line of tabs which can be scrolled. The default value is False, i.e. a single line of tabs which can be scrolled.
- TRUE** The MultiLine property determines whether you want to allow multiple lines of tabs (if there are more than will fit in a single line) or restrict the control to a single line of tabs which can be scrolled. The default value is False, i.e. a single line of tabs which can be scrolled.

## PARENTBACKGROUNDCOLOR

- TRUE** Specifies if the control gets its background color from its parent.

The property determines whether the color of the background area (the area outside the tabs and cards) is the same as the parent's Color or is the color specified by the BackgroundColor property. ParentBackgroundColor is thus similar to the way in which Color and ParentColor work together.

- FALSE** Specifies if the control gets its background color from its parent.

The property determines whether the color of the background area (the area outside the tabs and cards) is the same as the parent's Color or is the color specified by the BackgroundColor property. ParentBackgroundColor is thus similar to the way in which Color and ParentColor work together.

## ROWINDENT

- nnn** The RowIndent property determines the amount by which successive rows of tabs (after the first) will be indented. Values are in pixels and must be  $\geq 0$ . The default value is 5. When TabOrientation is Top or Bottom the value is an offset in the horizontal direction, when using Left or Right it is an offset in the vertical direction.

## ROWOVERLAP

- nnn** The RowOverlap property determines the amount by which successive rows of tabs (after the first) will be overlapped. Values are in pixels and must be  $\geq 0$ . The default value is 5. When TabOrientation is Top or Bottom the value is an offset in the vertical direction, when using Left or Right it is an offset in the horizontal direction.

## SHOWCARDFRAME

- TRUE** Specifies if a frame is drawn around the client area of the tab control.
- FALSE** Specifies if a frame is drawn around the client area of the tab control.

## SHOWFOCUSRECT

- TRUE** Specifies if focus rectangle is drawn around tab caption.
- FALSE** Specifies if focus rectangle is drawn around tab caption.

## SHOWFULLFRAME

- TRUE** Specifies if the entire frame is drawn or just the portion adjacent to tabs.
- FALSE** Specifies if the entire frame is drawn or just the portion adjacent to tabs.

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
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Additional Controls

## Enhanced Tab Control

## SHOWMENUBUTTON

**TRUE** Specifies if the Menu button is visible, which appears next to the tabs (next to the Close button if it is visible).

When this button is clicked a popup menu is displayed listing all of the tabs currently visible in the control. The user can navigate to a tab by selecting the corresponding menu item.

**FALSE** Specifies if the Menu button is visible, which appears next to the tabs (next to the Close button if it is visible).

When this button is clicked a popup menu is displayed listing all of the tabs currently visible in the control. The user can navigate to a tab by selecting the corresponding menu item.

## SHOWSHADOW

**FALSE** When ShowShadow is set to True, and TabOrientation is Top, the right and bottom sides of the control display a drop shadow.

**TRUE** When ShowShadow is set to True, and TabOrientation is Top, the right and bottom sides of the control display a drop shadow.

## SOFTCORNERS

**TRUE** Specifies if tab corners are drawn more rounded.

**FALSE** Specifies if tab corners are drawn more rounded.

## TABHEIGHT

**nnn** The TabHeight property determines the height of the tabs. Values are in pixels and must be  $\geq 0$ . The default value is 0 which results in automatic tab sizing, i.e. large enough to accommodate each tab's caption and glyph. Note that TabHeight is always the vertical extent, regardless of the current TabOrientation, e.g. when using toLeft orientation, TabHeight is still the vertical extent even though it could be thought of as the tab's "width" (were the tab not rotated sideways).

## TABHINTS

**TRUE** The TabHints property determines whether individual hints will be shown for each tab as the mouse cursor is moved over individual tabs. The default value is False. To cause individual hints to be shown you will need to specify a hint for each tab which should have a specific hint. The TabHints property is independent of the current HotTrack setting.

**FALSE** The TabHints property determines whether individual hints will be shown for each tab as the mouse cursor is moved over individual tabs. The default value is False. To cause individual hints to be shown you will need to specify a hint for each tab which should have a specific hint. The TabHints property is independent of the current HotTrack setting.

## TABINDEX

**nnn** TabIndex identifies the selected tab on a tab control.

TabIndex is the index of the tab in the list of labels maintained by the Tabs property. The first (leftmost) tab has a TabIndex of 0, the next has 1, and so on.

## TABSEQUENCE

**STANDARD** Specifies the ordering of the tabs.

**REVERSE** Specifies the ordering of the tabs.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

Control	Property	Value
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Additional Controls		
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Enhanced Tab Control		
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### TABSTYLE

**Value** Specifies the appearance of the tabs.

Options include:

- . SingleSlant
- . DoubleSlant
- . CutCorner
- . RoundCorners
- . BackSlant

### TABWIDTH

**nnn** The TabWidth property determines the width of the tabs. Values are in pixels and must be  $\geq 0$ . The default value is 0 which results in automatic tab sizing, i.e. large enough to accommodate each tab's caption and glyph. Note that TabWidth is always the horizontal extent, regardless of the current TabOrientation, e.g. when using Left orientation, TabWidth is still the horizontal extent even though it could be thought of as the tab's "height" (were the tab not rotated sideways).

### TEXTALIGNMENT

**CENTER** Specifies the horizontal positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Left.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

**LEFT** Specifies the horizontal positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Left.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

**RIGHT** Specifies the horizontal positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Left.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

Control	Property	Value
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Additional Controls
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Enhanced Tab Control
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## TEXTALIGNMENTVERTIAL

**CENTER** Specifies the vertical positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Top.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

**TOP** Specifies the vertical positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Top.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

**BOTTOM** Specifies the vertical positioning of the tab captions within the area of each tab's face set aside for caption display. The default value is Top.

The size of the area of the tab's face which is set aside for caption display will depend on the actual tab size, which in turn is based on the size of the largest glyph (of any tab), the size of the largest caption, the size of the caption to be displayed, whether using automatic tab sizing or fixed tab sizing etc.

## TEXTORIENTATION

**HORIZONTAL** Specifies if text is display horizontally or vertically.

**VERTICAL** Specifies if text is display horizontally or vertically.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENT

**TRUE** When this property is set to True, the background behind the control shows through.

**FALSE** When this property is set to True, the background behind the control shows through.

## USECOLOREDTABS

**TRUE** The Use Colored Tabs property determines whether the color of each tab is derived from the color value for each tab (in the tab's information) or from the color of the control.

**FALSE** Use Colored Tabs property to determine whether the color of each tab is derived from the color value for each tab (in the tab's information) or from the color of the control.

## USEGRADIENTS

**FALSE** Specifies if the control displays control elements using gradient fills.

**TRUE** Specifies if the control displays control elements using gradient fills.

**TRUE** When UseGradients is set to True (the default), the control will display elements of its interface using a gradient fill.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Additional Controls		
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Enhanced Tab Page		
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**ATTACH\_ROSK**

**TRUE** Attaches the ROSK (R:BASE On-Screen Keyboard) to a parent control (Enhanced Panel, Enhanced Group Box, Enhanced Tab Page, etc.) and embeds the keyboard into the form

PROPERTY ComponentID ATTACH\_ROSK TRUE

The following detaches the ROSK (R:BASE On-Screen Keyboard) from an attached form control:

PROPERTY ROSK DETACH TRUE

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DOUBLEBUFFERED**

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

Control	Property	Value
Additional Controls		
Enhanced Tab Page		

## Additional Controls

## Enhanced Tab Page

HINT	<b>HINT</b>	Contains the text string that can appear when the user moves the mouse over the control.
LEFT	<b>nnn</b>	Specifies the horizontal coordinate of the left edge of a component relative to its parent.
SHOWHINT	<b>TRUE</b>	Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
	<b>FALSE</b>	Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
TABENABLED	<b>TRUE</b>	The TabEnabled property determines whether the tab associated with the page is enabled or disabled. The captions of disabled tabs will be displayed in a grayed style. Note that disabled tabs will always be selectable at design-time. The TabEnabled property is distinct from the Enabled property which determines whether the page itself (not the tab associated with the page) is enabled or disabled.
	<b>FALSE</b>	The TabEnabled property determines whether the tab associated with the page is enabled or disabled. The captions of disabled tabs will be displayed in a grayed style. Note that disabled tabs will always be selectable at design-time. The TabEnabled property is distinct from the Enabled property which determines whether the page itself (not the tab associated with the page) is enabled or disabled.
TABVISIBLE	<b>TRUE</b>	The TabVisible property determines whether the tab associated with the page is visible or hidden.
TOP	<b>nnn</b>	Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.
WIDTH	<b>nnn</b>	Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Additional Controls		
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Group		
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**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CANCLOSE**

**TRUE** When CanClose is True and Style is CategoryView, the group can be closed. A circle with a chevron appears in this state.

**FALSE** When CanClose is True and Style is CategoryView, the group can be closed. A circle with a chevron appears in this state.

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Control	Property	Value
	Additional Controls	
	Group	

**CAPTIONCOLOR**

**Value** Use Caption Color to specify the background color of the caption bar for each group.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTIONCOLORDEFAULT**

**Value** When Caption Color Default is True, the background color for the group's Caption is determined by the Style selected.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTIONHEIGHT**

**nnn** Use CaptionHeight to specify the height of the group's Caption bar.



Control	Property	Value
	Additional Controls	
	Group	

**CAPTIONHOTCOLOR**

**Value** Use Caption Hot Color to specify the color to be used in displaying the group's Caption text when the mouse is positioned over the group's caption bar.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTIONSTYLE**

**SMALL** Specifies whether small or large images are used in the caption bar.

**LARGE** Specifies whether small or large images are used in the caption bar.

**COLORDEFAULT**

**FALSE** When Color Default is True, the background color of the group's client area is determined by the current setting of the Style property.

**TRUE** When Color Default is True, the background color of the group's client area is determined by the current setting of the Style property.

Control	Property	Value
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Additional Controls
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Group
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**DIVIDERCOLOR**

**Value** Use Divider Color to specify the color used to display a divider line between the group's Caption bar and the group's client area.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DIVIDERVISIBLE**

**TRUE** When DividerVisible is True, a divider line appears between the group's Caption Bar and the group's client area.

**FALSE** When DividerVisible is True, a divider line appears between the group's Caption Bar and the group's client area.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Additional Controls	
	Group	

**ITEMSELECTIONSTYLE**

**IMAGE** Specifies that when the item is selected, the image associated with the item is highlighted.

**CAPTION** Specifies that when the item is selected, the text of the caption is highlighted.

**ITEMSTYLE**

**SMALL** Specifies small icon or large icons are to be displayed on each item.

**LARGE** Specifies small icon or large icons are to be displayed on each item.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**OPENED**

**FALSE** This property is True if the group is opened

**TRUE** This property is True if the group is opened

**OPENEDHEIGHT**

**nnn** Use OpenedHeight to specify the height of an open group. When a group contains just items from the Items collection, then the height of the group is calculated automatically. However, if the group contains other controls, then the height of the group can be controlled through the OpenedHeight property.

**SHOWACCELCHAR**

**TRUE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**FALSE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Additional Controls	
	Group	

**SHOWITEMSELECTION**

**TRUE** Determines the appearance of selected items.

When enabled, a color rectangle is displayed around the last item that was clicked (or selected). The color of the rectangle is determined by the "Selection Color" property.

**FALSE** Determines the appearance of selected items.

When enabled, a color rectangle is displayed around the last item that was clicked (or selected). The color of the rectangle is determined by the "Selection Color" property.

**SPECIAL**

**TRUE** When Special is True, the group is treated as a special group, which means that the background color and font color of the group's caption bar are switched in order to highlight the group.

**FALSE** When Special is True, the group is treated as a special group, which means that the background color and font color of the group's caption bar are switched in order to highlight the group.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**USEGRADIENTS**

**FALSE** When UseGradients is set to True (the default), the control will display elements of its interface using a gradient fill.

**TRUE** When UseGradients is set to True (the default), the control will display elements of its interface using a gradient fill.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
Additional Controls		
Group Bar		

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BEVELWIDTH**

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Additional Controls	
	Group Bar	

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERSHADOW**

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERWIDTH**

**nnn** Use Border Width to specify how wide the border around the panel should be. A value of 0 (zero) means no border should appear.

Control	Property	Value
	Additional Controls	
	Group Bar	

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**COLORADJUSTMENT**

**nnn** Use Color Adjustment to adjust the background color of the group bar. When this value is positive, the color is lightened--when negative, the resulting color is darker. This value is only used when UseGradients is True.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
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Additional Controls		
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Group Bar		
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## EXCLUSIVEMODE

- TRUE** When ExclusiveMode is set to True, only one group can be opened at a time. This property is only used when Style is CategoryView. Outlook style always operates in exclusive mode, and the TaskList style does not support opening and closing groups.
- FALSE** When ExclusiveMode is set to True, only one group can be opened at a time. This property is only used when Style is CategoryView. Outlook style always operates in exclusive mode, and the TaskList style does not support opening and closing groups.

## FLATCOLOR

- Value** Use Flat Color to specify the color to be used when the control's border is flat-specifically Flat style.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## GRADIENTCOLORSTART

- Value** Specifies the starting gradient color for the control.

## GRADIENTCOLORSTOP

- Value** Specifies the stopping gradient color for the control.

## GRADIENTPATH

- Value** Specifies the direction the gradient fill will flow for the control.

Options include:

- . BottomToTop
- . TopToBottom



Control	Property	Value
	Additional Controls	
	Group Bar	

**GRADIENTCOLORSTYLE**

**Value** Specifies the gradient color style for the control.

Options:

- . System (default)
- . MSOffice
- . Custom

The option System obtains the gradient color values needed by the control from the current system colors. This value ensures that the control looks appealing regardless of the users current color scheme.

The MSOffice option mimics the Microsoft Office 2003 look when XP themes are active (i.e. blue, green, and silver backgrounds for toolbars, etc.). If XP themes are not present, then the control will utilize the System option.

The Custom option allows to specify custom start and stop color values for the gradients used in the control.

**GROUPBORDERSIZE**

**nnn** Use Group Border Size to specify the number of pixels between the edge of the control and the outer edge of the embedded Group components.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**REQUIREALTONACCELCHAR**

**FALSE** For accelerator characters, the property specifies whether pressing the one character is enough to activate that menu option, without having to press the [Alt] key first.

**TRUE** For accelerator characters, the property specifies whether pressing the one character is enough to activate that menu option, without having to press the [Alt] key first.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Additional Controls	
	Group Bar	

**STYLE****value** Values:

- gbsCategoryView
- gbsTaskList
- gbsOutlook

**TABORDER****nnn** Indicates the position of the control in its parent's tab order.**TABSTOP****TRUE** Determines if the user can tab to a control.**FALSE** Determines if the user can tab to a control.**TOP****nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.**USEGRADIENTS****FALSE** When UseGradients is set to True (the default), the control will display elements of its interface using a gradient fill.**TRUE** When UseGradients is set to True (the default), the control will display elements of its interface using a gradient fill.**VISIBLE****FALSE** Determines whether the component appears on screen.**TRUE** Determines whether the component appears on screen.**VISUALSTYLE****Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

**WIDTH****nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Additional Controls	
	Image	

**ALIGN**

- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**CENTER**

- FALSE** Determines whether the image is centered in the image control.
- TRUE** Determines whether the image is centered in the image control.

**COPYTOCLIPBOARD**

- TRUE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY ImageComponentID CopyToClipboard 'TRUE'  
RETURN
```

- FALSE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY <ImageComponentID> CopyToClipboard 'FALSE'  
RETURN
```

**ENABLED**

- FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FORCEOPAQUE**

- FALSE** Forces a non-transparent image display, which removes flickering when images are refreshed
- TRUE** Forces a non-transparent image display, which removes flickering when images are refreshed

Control	Property	Value
	Additional Controls	
	Image	

## Additional Controls

## Image

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## IMAGEHEIGHT

**VarName** Captures the image height.

```
GETPROPERTY ImageCtrl IMAGEHEIGHT 'vImgHeight'
```

Use with the GETPROPERTY command only.

## IMAGEWIDTH

**VarName** Captures the image width.

```
GETPROPERTY ImageCtrl IMAGEWIDTH 'vImgWidth'
```

Use with the GETPROPERTY command only.

## INCREMENTALDISPLAY

**FALSE** Specifies whether successive approximations of the image should be drawn during slow operations.

**TRUE** Specifies whether successive approximations of the image should be drawn during slow operations.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LoadImageFromFile

**FILENAME** Loads/Updates/Refreshes the Image Control from a image file.

Example:

```
PROPERTY ImageComponentID LoadImageFromFile .vFileName
```

## MAKECLICK

Specifies to fire the "On Click" EEP for the image, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerImage MAKECLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Image		
-------	--	--

**PROPORTIONAL**

**TRUE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'TRUE'  
RETURN
```

**FALSE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'FALSE'  
RETURN
```

**SaveImageToFile**

**VarName** Specifies to save an image to a file.

```
PROPERTY DBImage SaveImageToFile VarName
```

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**STRETCH**

**TRUE** Determines whether bitmaps and metafiles assume the size and shape of the database image.

**FALSE** Determines whether bitmaps and metafiles assume the size and shape of the database image.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether the background of the image obscures objects below the image object.

**TRUE** Specifies whether the background of the image obscures objects below the image object.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

	Additional Controls	
--	---------------------	--

	Layout Manager	
--	----------------	--

'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
---------	----------	-------

Additional Controls

Layout Manager

'FONT-&gt;STYLE'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-I talic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+I talic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikethrough style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Layout Manager		
----------------	--	--

## ALIGN

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

## AUTOCONTENTSIZES

- Height** Specifies whether the height of the layout control's is managed by the layout control.
- Width** Specifies whether the width of the layout control's is managed by the layout control.
- +Height** Specifies whether the height of the layout control's is managed by the layout control.
- +Width** Specifies whether the width of the layout control's is managed by the layout control.

## AUTOCONTROLALIGNMENT

- FALSE** Specifies the manner in which a linked control is resized within an item. When checked, this property override the property setting for individual layout items. If this property is checked, linked controls in layout items are resized automatically, so that they will be aligned to an item whose caption is the largest (widest or tallest, depending on the item's caption layout) in the layout content. Resizing is performed either horizontally or vertically (depending on the caption layout) and only for the following items:

- . Items with assigned captions
- . Items with the matching caption layout
- . Items with the matching item position (i.e. only those items whose relevant edges are lined up)
- . Items whose alignment settings and alignment constraints correspond to the item's caption layout

If the property is unchecked, each control is resized individually, based on its item caption.

- TRUE** Specifies the manner in which a linked control is resized within an item. When checked, this property override the property setting for individual layout items. If this property is checked, linked controls in layout items are resized automatically, so that they will be aligned to an item whose caption is the largest (widest or tallest, depending on the item's caption layout) in the layout content. Resizing is performed either horizontally or vertically (depending on the caption layout) and only for the following items:

- . Items with assigned captions
- . Items with the matching caption layout
- . Items with the matching item position (i.e. only those items whose relevant edges are lined up)
- . Items whose alignment settings and alignment constraints correspond to the item's caption layout

If the property is unchecked, each control is resized individually, based on its item caption.

## AUTOCONTROLTABORDERS

- FALSE** Specifies whether to automatically manage the tab order of controls within the control.
- TRUE** Specifies whether to automatically manage the tab order of controls within the control.



Control	Property	Value
---------	----------	-------

Additional Controls

Layout Manager

## DRAGDROPMODE

- MultiChoice** Dragging a layout element displays visual indicators (hot zones) that correspond to all areas available for a drop operation, providing a choice of potential drop positions. Hovering the mouse pointer over any of these hot zones intuitively highlights a target layout group. Dropping the layout element will automatically place it into this layout group.
- Default** Dragging a layout element highlights a target layout group and a line within this group representing the drop position.

## ENABLED

- FALSE** Specifies the layout group's accessibility to end-users.
- TRUE** Specifies the layout group's accessibility to end-users.

## FOCUSONCLICK

- TRUE** Specifies whether the control gets the focus when it has been clicked.
- FALSE** Specifies whether the control gets the focus when it has been clicked.

## HEIGHT

- nnn** Specifies the vertical size of the control, in pixels.

## HIDEONSTARTUP

- TRUE** Specifies whether the control is hidden when the form is first launched.
- FALSE** Specifies whether the control is hidden when the form is first launched.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a control, in pixels.

## LOAD\_LAYOUT\_FROM

- Value** Loads a saved layout from an external file.

PROPERTY LayoutManager1 LOAD\_LAYOUT\_FROM 'ContactCallNotes.layout'

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Layout Manager
----------------

## MENUIITEMS

**-Grouping** Specifies if the Group/Ungroup context menu items are visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-CaptionLayout** Specifies if the Caption Layout context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-AlignVert** Specifies if the Vertical Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-Border** Specifies if the Border context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-CaptionAlignHorz** Specifies if the Caption Horizontal Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-CaptionAlignVert** Specifies if the Caption Vertical Alignment context menu item is visible, when the end user right clicks on the control.

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Layout Manager		
----------------	--	--

## MENUI ITEMS

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+CaptionAlignVert** Specifies if the Caption Vertical Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-AlignHorz** Specifies if the Horizontal Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+AlignVert** Specifies if the Vertical Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-ExpandButton** Specifies if the Expand Button context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+CaptionLayout** Specifies if the Caption Layout context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Layout Manager		
----------------	--	--

## MENUITEMS

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-Direction** Specifies if the Layout Direction context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+Grouping** Specifies if the Group/Ungroup context menu items are visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**-Caption** Specifies if the Caption context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+CaptionAlignHorz** Specifies if the Caption Horizontal Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+Border** Specifies if the Border context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
```

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Layout Manager		
----------------	--	--

## MENUIITEMS

```
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+AlignHorz** Specifies if the Horizontal Alignment context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+Direction** Specifies if the Layout Direction context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+ExpandButton** Specifies if the Expand Button context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

**+Caption** Specifies if the Caption context menu item is visible, when the end user right clicks on the control.

The following displays the layout direction, caption, and border context menu items, and does not display the alignment items:

```
PROPERTY LayoutMnger1 MENUITEMS '+Direction'
PROPERTY LayoutMnger1 MENUITEMS '+Caption'
PROPERTY LayoutMnger1 MENUITEMS '+Border'
PROPERTY LayoutMnger1 MENUITEMS '-AlignHorz'
PROPERTY LayoutMnger1 MENUITEMS '-AlignVert'
```

Control	Property	Value
---------	----------	-------

Additional Controls

Layout Manager

## PACK

**TRUE** Simplifies the layout structure by removing redundant hidden groups. A hidden group is considered redundant if any of the following conditions are met:

- . The group contains no child elements.
- . The group contains one child element whose alignment matches the group's alignment.
- . The group's alignment matches its parent group's alignment and the parent group contains no other child elements.

Call the Pack method to remove any redundant child groups within the current group, and move their contents to their immediate parent groups.

## PARENTBACKGROUND

**TRUE** Specifies to match the background color of the parent control.

**FALSE** Specifies to match the background color of the parent control.

## PARENTFONT

**TRUE** Specifies to match the font of the parent control.

**FALSE** Specifies to match the font of the parent control.

## REDRAWONRESIZE

**FALSE** Specifies whether the layout control is repainted, when sizing.

**TRUE** Specifies whether the layout control is repainted, when sizing.

## RESET\_LAYOUT

Specifies to restore the Layout Manager's layout to the original layout.

## SAVE\_LAYOUT\_TO

**Value** Saves the current layout to an external file.

PROPERTY LayoutManager1 LOAD\_LAYOUT\_FROM 'ContactCallNotes.layout'

## SHOWHINT

**TRUE** Specifies to display the defined layout group hint.

**FALSE** Specifies to display the defined layout group hint.

## TABSTOP

**TRUE** Determines whether or not field is part of tab order and user is able to land on this field.

**FALSE** Determines whether or not field is part of tab order and user is able to land on this field.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, in pixels.

## VISIBLE

**TRUE** Determines whether the control appears on the form.

**FALSE** Determines whether the control appears on the form.

## WIDTH

**nnn** Specifies the horizontal size of the control, in pixels.

Control	Property	Value
	Additional Controls	
	LED Text Label	

**ALIGN**

- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

**BACKCOLOR**

- Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to bvNone, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

Control	Property	Value
	Additional Controls	
	LED Text Label	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.



Control	Property	Value
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Additional Controls		
---------------------	--	--

LED Text Label		
----------------	--	--

**FLATCOLOR**

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**SCROLLDELAY**

**nnn** Use this property to control how fast the caption string scrolls across the control. The higher the value, the slower the caption will scroll.

**SCROLLING**

**FALSE** This property determines whether or not the caption is scrolled across the control.

**TRUE** This property determines whether or not the caption is scrolled across the control.

**SCROLLTYPE**

**RIGHTTOLEFT** Specifies the scrolling type for the text.

**LEFTTORIGHT** Specifies the scrolling type for the text.

**NONE** Specifies the scrolling type for the text.

Control	Property	Value
	Additional Controls	
	LED Text Label	

## SEGOFFCOLOR

**Value** Use this property to specify the color to be used when drawing segments that are not active. The default value is Black.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SEGONCOLOR

**Value** Use this property to specify the color to be used when drawing the active LED segment lines for a character.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Additional Controls	
	LED Text Label	

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Additional Controls	
	Link Label	

**ALIGN**

- RIGHT** Right: The control moves to the right side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- NONE** None: The control remains where it was placed. This is the default value.
- TOP** Top: The control moves to the top of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- LEFT** Left: The control moves to the left side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- CLIENT** Client: The control resizes to fill the client area of its parent. If another control already occupies part of the client area, the control resizes to fit within the remaining client area.
- BOTTOM** Bottom: The control moves to the bottom of its parent and resizes to fill the width of its parent. The height of the control is not affected.

**ALIGNMENT**

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**ANGLE**

- nnn** Use this property to specify the angle used to rotate the label.

**AUTOSIZE**

- FALSE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

- TRUE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

**BEVELWIDTH**

- nnn** Use `BevelWidth` to specify how wide the inner or outer bevel should be. Do not confuse `BevelWidth`, which is the width of the bevels, with `BorderWidth`, which is the space between the bevels.

If both the `BevelInner` and `BevelOuter` properties are `bvNone`, `BevelWidth` has no effect. To remove both bevels, set the `BevelInner` and `BevelOuter` properties to `None`, rather than setting the `BevelWidth` to 0, as this involves less overhead when painting.

Control	Property	Value
	Additional Controls	
	Link Label	

**BLINKCOLOR**

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BLINKING**

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**BLINKINTERVALOFF**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

**BLINKINTERVALON**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

Control	Property	Value
	Additional Controls	
	Link Label	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Link Label		
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**BORDERSHADOW**

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

---

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays. To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

Control	Property	Value
	Additional Controls	
	Link Label	

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.



Control	Property	Value
	Additional Controls	
	Link Label	

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## FLYBYCOLOR

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Additional Controls	
	Link Label	

**FLYBYENABLED**

- FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.
- TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**FONT\_COLOR**

**value** Specifies the font color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

Control	Property	Value
	Additional Controls	
	Link Label	

**HIGHLIGHTCOLOR**

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Use the Hint property to provide a string of help text either as a Help Hint, or as help text on a particular location such as a status bar.

A Help Hint is a box containing help text that appears for a control when the user moves the mouse pointer over the control and pauses momentarily. To set up Help Hints:

Specify the Hint property of each control for which a Help Hint should appear.

Set the ShowHint property of each appropriate control to true, or set the ParentShowHint property of all controls to true and set the ShowHint property of the form to true.

At runtime, set the value of the application's ShowHint property to true.

To show the Hint on a status bar or other location, use the OnHint event handler of the application. The application's OnHint event occurs when the mouse pointer moves over the control.

Specify a hint to be used for both a Help Hint box and by an OnHint handler by specifying two values separated by a | character (the vertical bar "or" symbol). For example,

```
PROPERTY <ComponentID> HINT 'Name|Enter Name in the edit box'
```

If Hint contains only one value, the entire string is used as a Help Hint and returned by the GetLongHint function. If a control has no Hint value specified, but its parent control does, the control uses the Hint value of the parent control (as long as the control's ShowHint property is true).

**Note:** If the application's ShowHint property is false, the Help Hint does not appear, but the OnHint event handler is still called.

Control	Property	Value
	Additional Controls	
	Link Label	

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Use the Left property to determine where the left side of the control begins or to reposition the left side of the control.

If the control is contained in another control, the Left and Top properties are relative to the parent control. If the control is contained directly by the form, the property values are relative to the form. For forms, the value of the Left property is relative to the screen in pixels.

**LINKTARGET**

**LINKTARGET** File name to start when user click on Static Text. Works only when UseAsLink True

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

Control	Property	Value
	Additional Controls	
	Link Label	

**SHOWACCELCHAR**

**TRUE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**FALSE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

**WORDWRAP**

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
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Additional Controls		
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List View		
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## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**CENTER** Text is centered in the control.

**RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

## BORDERWIDTH

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## CHECKEDITEMS

**Value** Specifies if a check mark is displayed in several check boxes. The values to be checked are specified in a comma-separated value string. The "key field" value or text string is specified to assign the check mark. It is also available to assign/remove check marks for all displayed check boxes.

-- places check marks in items 325 and 326

```
PROPERTY VariableLookupListView1 CHECKEDITEMS '325,326'
```

-- places check marks in all items

```
PROPERTY ListView1 CHECKEDITEMS '[ALL]'
```

-- removes check marks from all items

```
PROPERTY ListView1 CHECKEDITEMS '[NONE]'
```

## CHECKEDROWCOUNT

**VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWCOUNT' vCheckedRowCount
```

## CHECKEDROWS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWS' vCheckedRows
```

## CHECKITEM

**Value** Specifies if a check mark is displayed in a check box. The "key field" value or text string is specified to assign the check mark.

```
PROPERTY ListView1 CHECKITEM '325'
```

Control	Property	Value
---------	----------	-------

Additional Controls		
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List View		
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**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**COLUMNS[N]->ALIGNMENT**

**LEFT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**RIGHT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**CENTER** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

Control	Property	Value
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Additional Controls
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List View
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### COLUMNS[N]->CAPTION

**Value** Specifies the caption of the column value.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->CAPTION' 'value'
```

Where:

The value for "n" is the column number in the list.

### COLUMNS[N]->MAKECLICK

**FALSE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

```
PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'
```

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

**TRUE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

```
PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'
```

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

### COLUMNS[N]->MAXWIDTH

**nnn** Specifies the maximum width of the column.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->MAXWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

### COLUMNS[N]->MINWIDTH

**nnn** Specifies the minimum width of the column.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->MINWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.



Control	Property	Value
---------	----------	-------

Additional Controls

List View

## COLUMNS[N]-&gt;WIDTH

**nnn** Specifies the width of the column.

Syntax:

PROPERTY ListViewControlCompID 'COLUMNS[n]->WIDTH' nnn

Where:

The value for "n" is the column number in the list.

## COLUMN\_SORT

**TRUE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

**FALSE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

## CURRENTSORT

**VarName** Specifies the "current sort" for the control.

GETPROPERTY ListViewComponentID CURRENTSORT 'vCurrentSort'

The resulting variable value for vCurrentSort would be something like "Custid ASC" or "InvoiceDate DESC"

This parameter is only available for the GETPROPERTY command.

## DRAGITEMSINLIST

**FALSE** Specifies whether the user can drag and reorder list items.

**TRUE** Specifies whether the user can drag and reorder list items.

## DROPPEDITEMINDEX

**VarName** Specifies the "item index" for a dropped item when using "Drag and Drop".

GETPROPERTY TargetedListViewComponentID DroppedItemIndex VarName

This parameter is only available for the GETPROPERTY command.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
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Additional Controls		
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List View		
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**EVENCOLOR**

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

**FILLLASTCOLUMN**

**TRUE** This property is only used when RowSelect is set to True and ViewStyle is vsReport. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

**FALSE** This property is only used when RowSelect is set to True and ViewStyle is Report. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

**FLATSCROLLBARS**

**TRUE** Specifies whether the list view's scroll bars are flat.

**FALSE** Specifies whether the list view's scroll bars are flat.

**FRAMEHOTTRACK**

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**FRAMEVISIBLE**

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

**GRIDLINES**

**TRUE** Determines whether lines are drawn separating items in the list.

**FALSE** Determines whether lines are drawn separating items in the list.

Control	Property	Value
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Additional Controls		
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List View		
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**HEADERDEFAULTDRAWING**

**FALSE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

**TRUE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

**HEADERSORTDISPLAYMODE**

**RIGHTOFTEXT** Specifies the sort icon will be located to the right of the header text.

**LEFTALIGN** Specifies the sort icon will be left aligned within the header.

**RIGHTALIGN** Specifies the sort icon will be right aligned within the header.

**NONE** Specifies that no sort icon will displayed within the header.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIDeselection**

**FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

**TRUE** Determines whether a selected node appears selected when the focus shifts to another control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**HOTTRACK**

**TRUE** Specifies whether list items are highlighted when the mouse passes over them.

**FALSE** Specifies whether list items are highlighted when the mouse passes over them.

**HOVERTIME**

**nnn** Specifies how long the user must pause with the mouse before an item is selected.

**ITEMCOUNT**

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

**ITEMINDEX**

**nnn** Specifies the ordinal number of the selected item in the control's item list.

Control	Property	Value
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Additional Controls

List View

## ITEMS[n]-&gt;CHECKED

**FALSE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

```
GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem
```

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

```
GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem
```

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

```
PROPERTY ComponentID MAKECLICK 'n'
```

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' ' ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' ' ' '
```

## MULTISELECT

**FALSE** Specifies whether multiple list items can be selected.

**TRUE** Specifies whether multiple list items can be selected.

Control	Property	Value
---------	----------	-------

Additional Controls

List View

**ODDCOLOR**

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

**READONLY**

**TRUE** Determines whether the user can edit the item labels.

**FALSE** Determines whether the user can edit the item labels.

**REFRESHLIST**

**TRUE** This property will refresh the item list.

**FALSE** This property will refresh the item list.

**ROWSELECT**

**TRUE** Determines whether an entire row in the list view can be selected.

**FALSE** Determines whether an entire row in the list view can be selected.

**SELECT\_ALL**

**FALSE** With MultiSelect set to TRUE, this property will unselect all items and put the value into the control variable.

**TRUE** With MultiSelect set to TRUE, this property will select all items and put the value into the control variable.

**SHOWCOLUMNHEADERS**

**TRUE** Determines whether the column headers are displayed.

**FALSE** Determines whether the column headers are displayed.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWLINES**

**FALSE** Specifies the display of vertical line separators between items.

**TRUE** Specifies the display of vertical line separators between items.

**SHOWWORKAREAS**

**TRUE** Determines whether the visual properties of work areas are displayed.

**FALSE** Determines whether the visual properties of work areas are displayed.

Control	Property	Value
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Additional Controls

List View

## SuppressInfoTip

**FALSE** Displays the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the

ListView Properties.

Example:

-- To Enable Extended Info Tips

PROPERTY <ListViewComponentID> SuppressInfoTip 'FALSE'

**TRUE** Suppresses the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the

ListView Properties.

Example:

-- To Disable Extended Info Tips

PROPERTY <ListViewComponentID> SuppressInfoTip 'TRUE'

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TOPITEM

**VarName** Captures the TOPITEM value for the last selected row (item) in the list. TOPITEM is used to determine the first item in the list view that the user can see. TOPITEM reflects how far the list view has been scrolled.

GETPROPERTY VarListViewCompID TOPITEM vTopItem

This parameter is only available for the GETPROPERTY command.

## UNCHECKITEM

**Value** Specifies if a check mark is removed from a check box. The "key field" value or text string is specified to remove the assigned check mark.

PROPERTY ListView1 UNCHECKITEM '326'

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls

List View

ZEBRASTRIPES

**FALSE** Specifies if the zebra stripe color effect is displayed.

**TRUE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
	Additional Controls	
	PDF Viewer	

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## CLEAR

- TRUE** Specifies if the displayed PDF file is removed from the PDF Viewer control.

## COLOR

- Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## FILENAME

- Value** Specifies the PDF document file name.

## GOTOFIRSTPAGE

- TRUE** Determines whether the control displays the first page of the PDF file.
- FALSE** Determines whether the control displays the first page of the PDF file.

## GOTOLASTPAGE

- TRUE** Determines whether the control displays the last page of the PDF file.
- FALSE** Determines whether the control displays the last page of the PDF file.

## GOTONEXTPAGE

- TRUE** Determines whether the control displays the next page of the PDF file.
- FALSE** Determines whether the control displays the next page of the PDF file.



Control	Property	Value
Additional Controls		
PDF Viewer		

## Additional Controls

## PDF Viewer

## GOTOPREVPAGE

**TRUE** Determines whether the control displays the previous page of the PDF file.

**FALSE** Determines whether the control displays the previous page of the PDF file.

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## PAGECOUNT

**nnn** Returns the page count of the PDF document.

Syntax:

```
PROPERTY <PDFViewerCompID> PAGECOUNT vPageCount
```

## PAGELABEL

**nnn** Returns the logical page number, for PDF documents that supports such.

## PAGENUMBER

**nnn** Specifies the page number to view the PDF document.

Syntax:

```
PROPERTY <PDFViewerCompID> PAGENUMBER 'IntValue'
```

## PAGEROTATION

**180** Specifies the rotation degree of the PDF file within the control.

**270** Specifies the rotation degree of the PDF file within the control.

**0** Specifies the rotation degree of the PDF file within the control.

**90** Specifies the rotation degree of the PDF file within the control.

## PRINT

**SHOW\_DIALOG** Will display the Print dialog window.

**HIDE\_DIALOG** Will print ALL pages without displaying the Print dialog window.

## PRINTFIT

**TRUE** Determines if the pdf document should fit to printer page.

## PRINTPAGERANGE

**Value** Will print pages from specified page range (Ex. 1-3,5,6-9).

Control	Property	Value
	Additional Controls	
	PDF Viewer	

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

- FALSE** Determines whether the component appears on screen.
- TRUE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

## ZOOM

- nnn** Specifies the zoom percentage to view the PDF document.

Control	Property	Value
	Additional Controls	
	Speed Button	

**ALLOWALLUP**

**TRUE** Determines if button can be in the "Up" state when part of a group.

Use AllowAllUp with a group of buttons that belong to the same group. Speed buttons belong to the same group if they have the same value on their GroupIndex property. Buttons in the same group behave in a mutually exclusive fashion: when one button in the group is selected (down), all other buttons in the group become unselected (up).

If AllowAllUp is True, all of the speed buttons in a group can be unselected at the same time. Clicking the single selected button in the group will deselect that button without selecting another.

If AllowAllUp is False, exactly one of the buttons in the group must be selected at any time. Clicking a down button won't return the button to its up state.

Changing the value of the AllowAllUp property for one speed button in a group changes the AllowAllUp value for all buttons in the group.

Note: If GroupIndex is zero, AllowAllUp has no effect.

**FALSE** Determines if button can be in the "Up" state when part of a group.

Use AllowAllUp with a group of buttons that belong to the same group. Speed buttons belong to the same group if they have the same value on their GroupIndex property. Buttons in the same group behave in a mutually exclusive fashion: when one button in the group is selected (down), all other buttons in the group become unselected (up).

If AllowAllUp is True, all of the speed buttons in a group can be unselected at the same time. Clicking the single selected button in the group will deselect that button without selecting another.

If AllowAllUp is False, exactly one of the buttons in the group must be selected at any time. Clicking a down button won't return the button to its up state.

Changing the value of the AllowAllUp property for one speed button in a group changes the AllowAllUp value for all buttons in the group.

Note: If GroupIndex is zero, AllowAllUp has no effect.

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**DELAY**

**nnn** Specifies the interval (in milliseconds) between EEP events when "Allow Timer" is enabled.

Control	Property	Value
	Additional Controls	
	Speed Button	

## DOWN

**TRUE** Specifies whether the button is selected (down) or unselected (up).

Set DOWN to determine whether a speed button is selected.

The DOWN property only applies if the GROUPINDEX property of the button is not zero.

**FALSE** Specifies whether the button is selected (down) or unselected (up).

Set DOWN to determine whether a speed button is selected.

The DOWN property only applies if the GROUPINDEX property of the button is not zero.

## EEP

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

Control	Property	Value
Additional Controls		
Speed Button		

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

<nnn> :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

Control	Property	Value
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Additional Controls		
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Speed Button		
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**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

---

**FLAT**

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

Control	Property	Value
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Additional Controls		
Speed Button		

## GROUPINDEX

**nnn** Specifies how a button or several buttons behave when clicked.

When GROUPINDEX is 0, the button behaves independently of all other buttons on the form. When the user clicks such a speed button, the button appears pressed (in its clicked state) and then returns to its normal up state when the user releases the mouse button.

When GROUPINDEX is greater than 0, the button remains selected (in its down state) when clicked by the user. When the user clicks a selected button, it returns to the up state, unless Caption is False. Setting the GROUPINDEX property of a single speed button to a value greater than 0 causes the button to behave as a two-state button when Caption is True.

Speed buttons with the same GROUPINDEX property value (other than 0), work together as a group. When the user clicks one of these buttons, it remains selected until the user clicks another speed button belonging to the same group. Speed buttons used in this way can present mutually exclusive choices to the user.

The option DOWN specifies whether the button is selected (down) or unselected (up). Set DOWN to determine whether a speed button is selected. The DOWN property only applies if the GROUPINDEX property of the button is nonzero.

When GROUPINDEX is greater than 0, set DOWN to TRUE to select a button. When the user clicks on a button in the unselected (up) state, the button is selected and DOWN is set to TRUE. When the user clicks on a button in the selected (down) state, if Caption is True, the button becomes unselected and DOWN is set to FALSE.

At design time, specify which button in a group is the initially selected button by setting the Down property of the selected button to TRUE.

Note: When GROUPINDEX is 0, buttons do not remain in the selected state when clicked.

Example:

```
PROPERTY SpeedButtonTop GROUPINDEX 1000
PROPERTY SpeedButtonFirst GROUPINDEX 1000
PROPERTY SpeedButtonTop DOWN 'TRUE'
PROPERTY SpeedButtonLast DOWN 'FALSE'
```

In the above sample, when the Speed Button using the "SpeedButtonTop" Component ID is down, the Speed Button using the "SpeedButtonFirst" Component ID is also down.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## INITIALDELAY

**nnn** Specifies the initial interval (in milliseconds) when "Allow Timer" is enabled.

## LAYOUT

**GlyphgRight** Specifies the relative position between the defined glyph and the button text.

**GlypgTop** Specifies the relative position between the defined glyph and the button text.

**GlyphLeft** Specifies the relative position between the defined glyph and the button text.

**GlyphBottom** Specifies the relative position between the defined glyph and the button text.

Control	Property	Value
	Additional Controls	
	Speed Button	

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**LOAD\_GLYPH\_FROM\_FILE**

**value** Assigns an image for the control.

Example:

```
PROPERTY SpeedBtn LOAD_GLYPH_FROM_FILE 'C:\Images\Continue.bmp'
```

**MAKECLICK**

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MARGIN**

**nnn** Specifies the number of pixels between the edge of the image (specified in the Glyph property) and the edge of the button.

**SCROLLSTYLE**

**Value** Specifies that the button will be used for scrolling and that an appropriate image is displayed on the button.

Options include:

- . None
- . Left
- . Up
- . Right
- . Down

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SPACING**

**nnn** Determines where the image and text appear on a bitmap or speed button.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.



Control	Property	Value
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	Additional Controls	
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	Speed Button	
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**TRANSPARENT**

**FALSE** Specifies whether the background of the button is transparent.

**TRUE** Specifies whether the background of the button is transparent.

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Additional Controls		
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Split View		
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'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
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Additional Controls		
Split View		

'FONT-&gt;STYLE'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

'MENUBUTTONS[n]-&gt;CAPTION'

**Value** Specifies the menu item caption.

Control	Property	Value
---------	----------	-------

Additional Controls

Split View

'MENUBUTTONS[n]-&gt;ENABLED'

**FALSE** Specifies if the menu item is enabled.**TRUE** Specifies if the menu item is enabled.

'MENUBUTTONS[n]-&gt;VISIBLE'

**FALSE** Specifies if the menu item is visible.**TRUE** Specifies if the menu item is visible.

ANIMATIONDELAY

**nnn** Specifies the time interval in milliseconds taken to display the speed of the animation. The smaller the Animation Delay value, the faster the animation.

ANIMATIONSTEP

**nnn** The number of pixels by which the width of the control is adjusted during each step of the opening and closing animation.

AUTOSHOWHIDE

**TRUE** Specifies to expand/close the control when the mouse cursor enters/leaves the area. The setting is ignored when "Close Style" is set to Collapse.**FALSE** Specifies to expand/close the control when the mouse cursor enters/leaves the area. The setting is ignored when "Close Style" is set to Collapse.

BORDERSTYLE

**Single** Specifies the appearance of the border as a single-line border.**None** Specifies the appearance of the border as not visible.

BORDERWIDTH

**nnn** Specifies the width of the border around the object.

CAPTION

**Value** Specifies the menu item caption on the control.

CAPTIONMARGIN

**Value** Specifies the caption margin size.

CLOSEAFTERCLICK

**FALSE** Specifies to closes the menu if the mouse button is clicked.**TRUE** Specifies to closes the menu if the mouse button is clicked.

CLOSESTYLE

**COLLAPSE** Specifies the control is completely hidden. The "Auto Show/Hide" attribute will not be recognized when set to Collapse. The control must be manually opened/closed using the OPENED property (e.g. PROPERTY SplitView1 OPENED 'TRUE' or PROPERTY SplitView1 OPENED 'FALSE')**COMPACT** Specifies the width of the control, when closed, is equal to the Compact Width value.

COLOR

**Value** Specifies the background color of the control.

COMPACTWIDTH

**Value** Specifies the object width when compacted/closed, in pixels.

Control	Property	Value
	Additional Controls	
	Split View	

**DISPLAYMODE**

**DOCKED** Specifies the method for the opened behavior, where the control is docked to the left or right edge of the form, and when opened, the client area is reduced by the width of the control.

**OVERLAY** Specifies the method for the opened behavior, where when expended, the control displays on top of the client area of the form.

**DOUBLEBUFFERED**

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**ENABLED**

**TRUE** Specifies if a menu item on the control is enabled.

**FALSE** Specifies if a menu item on the control is enabled.

**FULLREPAINT**

**FALSE** Determines how the split view panel repaints itself when it is resized. When Full Repaint is checked/true, the entire panel, including the beveled border repaints when the size changes. When Full Repaint is unchecked/false, only the area inside the beveled border repaints.

**TRUE** Determines how the split view panel repaints itself when it is resized. When Full Repaint is checked/true, the entire panel, including the beveled border repaints when the size changes. When Full Repaint is unchecked/false, only the area inside the beveled border repaints.

**HEIGHT**

**nnn** Specifies the vertical size of the control, in pixels.

**HIDEONSTARTUP**

**FALSE** Specifies whether the control is hidden when the form is first launched.

**TRUE** Specifies whether the control is hidden when the form is first launched.

**HIGHLIGHTTEXTCOLOR**

**Value** Specifies the text color for menu item when highlighted, where the mouse cursor is hovered over the menu item.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a control, in pixels.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MENUITEMHEIGHT**

**Value** Specifies the menu item height.

**MENUMARGIN**

**Value** Specifies the margin size.

Control	Property	Value
Additional Controls		
Split View		

## Additional Controls

## Split View

MENUMODE	<p><b>FALSE</b> When true, Menu Mode displays the menu items. Otherwise, the control acts as a container control, similar to the Collapse Panel. The control can still parent other controls even in Menu Mode.</p> <p><b>TRUE</b> When true, Menu Mode displays the menu items. Otherwise, the control acts as a container control, similar to the Collapse Panel. The control can still parent other controls even in Menu Mode.</p>
OPENED	<p><b>FALSE</b> Specifies the control is closed.</p> <p><b>TRUE</b> Specifies the control is opened.</p>
OPENEDWIDTH	<p><b>Value</b> Specifies the object width when opened, in pixels.</p>
PARENTBACKGROUND	<p><b>TRUE</b> Specifies to match the background color of the parent control.</p> <p><b>FALSE</b> Specifies to match the background color of the parent control.</p>
PARENTCOLOR	<p><b>FALSE</b> Forces the control to follow the color attributes of its parent control.</p> <p><b>TRUE</b> Forces the control to follow the color attributes of its parent control.</p>
PARENTFONT	<p><b>TRUE</b> Specifies to match the font of the parent control.</p> <p><b>FALSE</b> Specifies to match the font of the parent control.</p>
PERSISTENTCLICKEDBUTTONHIGHLIGHT	<p><b>FALSE</b> Specifies the highlighting applied to the button remains after being clicked.</p> <p><b>TRUE</b> Specifies the highlighting applied to the button remains after being clicked.</p>
PLACEMENT	<p><b>LEFT</b> Places the control on the left side of the form.</p> <p><b>RIGHT</b> Places the control on the right side of the form.</p>
SEPARATORLINECOLOR	<p><b>Value</b> Specifies the color for the separator line.</p>
SHOWACCELCHAR	<p><b>TRUE</b> Specifies if the captions will show the ampersand (&amp;) symbol as opposed to underscoring the next character.</p> <p><b>FALSE</b> Specifies if the captions will show the ampersand (&amp;) symbol as opposed to underscoring the next character.</p>
SPACEBETWEENMENUITEMS	<p><b>Value</b> Specifies the space between menu items.</p>
TOP	<p><b>nnn</b> Specifies the Y coordinate of the top left corner of a control, in pixels.</p>

Control	Property	Value
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Additional Controls		
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Split View		
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---

**USEANIMATION**

**TRUE** Specifies to use a gradual expanding/collapsing behavior.

**FALSE** Specifies to use a gradual expanding/collapsing behavior.

---

**VISIBLE**

**TRUE** Specifies if a menu item on the control is visible.

**FALSE** Specifies if a menu item on the control is visible.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control, in pixels.

Control	Property	Value
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Additional Controls		
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Status Bar		
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---

**BEVELWIDTH**

**nnn** Specifies the bevel width of object.

---

**BORDERCOLOR**

**Value** Specifies the border color.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BORDERINNER**

**Value** Used to change the style of the inner border.

Values:

None  
Flat  
Groove  
Bump  
Lowered  
ButtonDown  
Raised  
ButtonUp  
Status  
Popup



Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Status Bar
------------

**BORDERROUTER**

**Value** Used to change the style of the outer border.

Values:

None  
 Flat  
 Groove  
 Bump  
 Lowered  
 ButtonDown  
 Raised  
 ButtonUp  
 Status  
 Popup

**FLATCOLOR**

**Value** Specifies the flat pane color.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

Control	Property	Value
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Additional Controls		
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Status Bar		
------------	--	--

---

**SHOWSIZEGRIP**

**TRUE** Displays the resize grip on the bottom right corner of form in the Status Bar.

**FALSE** Displays the resize grip on the bottom right corner of form in the Status Bar.

---

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls		
---------------------	--	--

Tab Set		
---------	--	--

**ALIGN**

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

**ALLOWCHANGE**

- FALSE** Specifies if the Tab Set control allows the tab change or not. The default behavior is to allow the change.

The property is only to be used in the "On Before Tab Change" EEP.

Example:

```
-- The following prevents focus to tabs 2 and 4.
SET VAR vTab TEXT = NULL
GETPROPERTY TabSetControl1 TABTO vTab
IF vTab = '1' OR vTab = '3' THEN
  -- Prevent the tab change
  PROPERTY TabSetControl1 ALLOWCHANGE FALSE
ENDIF
```

- TRUE** Specifies if the Tab Set control allows the tab change or not. The default behavior is to allow the change.

The property is only to be used in the "On Before Tab Change" EEP.

Example:

```
-- The following prevents focus to tabs 2 and 4.
SET VAR vTab TEXT = NULL
GETPROPERTY TabSetControl1 TABTO vTab
IF vTab = '1' OR vTab = '3' THEN
  -- Prevent the tab change
  PROPERTY TabSetControl1 ALLOWCHANGE FALSE
ENDIF
```

**AUTOSCROLL**

- TRUE** Specifies whether scroll buttons are displayed.
- FALSE** Specifies whether scroll buttons are displayed.

Control	Property	Value
	Additional Controls	
	Tab Set	

**COUNT**

**VarName** Captures the tab count for the control.

Syntax:

```
GETPROPERTY TabControlComponentID TABS->COUNT VarName
```

Example:

```
GETPROPERTY TabSetCompID TABS->COUNT vCount
PAUSE 2 USING .vCount
CLEAR VAR vCount
RETURN
```

Note:

This parameter is only used with the GETPROPERTY command.

**DI THERBACKGROUND**

**TRUE** Specifies the ability to reduce the background color range.

**FALSE** Specifies the ability to reduce the background color range.

**ENDMARGIN**

**nnn** Specifies the ending position for the tab set.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**SELECTEDCOLOR**

**Value** Specifies the color of the selected tab.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHRINKTOFIT**

**TRUE** Specifies whether the tabs fit within the control area without having to display scroll navigation buttons.

**FALSE** Specifies whether the tabs fit within the control area without having to display scroll navigation buttons.

**SOFTTOP**

**TRUE** Specifies whether a line appears at the edge of the tab set.

**FALSE** Specifies whether a line appears at the edge of the tab set.

**STARTMARGIN**

**nnn** Specifies the starting position for the tab set.

Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Tab Set
---------

## STYLE

**Value** Specifies the tab style.

Options include:

- . Standard
- . SoftTabs
- . ModernTabs
- . ModernPopout
- . OwnerDraw

## TABS-&gt;ADD\_NEW

**Value** Adds a new tab to the control.

Syntax:

```
PROPERTY TabSetComponentID TABS->ADD_NEW Value
```

Example:

```
DIALOG 'Enter New Tab Caption:' vTabCaption vEndKey 1 +
  CAPTION 'New Tab Caption' ICON INFO
IF vEndKey <> '[ESC]' THEN
  PROPERTY TabSetCompID TABS->ADD_NEW .vTabCaption
  CLEAR VAR vTabCaption, vEndKey
ENDIF
RETURN
```

Note:

n the the Tab index, using zero as the first tab

## TABS-&gt;CLEAR

**FALSE** Clears all tabs.

Syntax:

```
PROPERTY TabSetComponentID TABS->CLEAR Value
```

Example:

```
PROPERTY TabSetCompID TABS->CLEAR 'FALSE'
```

**TRUE** Clears all tabs.

Syntax:

```
PROPERTY TabSetComponentID TABS->CLEAR Value
```

Example:

```
PROPERTY TabSetCompID TABS->CLEAR 'TRUE'
```

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

Control	Property	Value
---------	----------	-------

Additional Controls

Tab Set

## TABS[n] DELETE

**Value** Deletes a tab at the specified position.

Syntax:

```
PROPERTY TabSetComponentID TABS[n] DELETE
```

Example:

```
PROPERTY TabSetCompID TABS[3]DELETE
```

Note:

n the the Tab index, using zero as the first tab

## TABS[n]-&gt;CAPTION

**Value** Specifies the tab caption.

Syntax:

```
PROPERTY TabSetComponentID TABS[n]->CAPTION Value
```

Example:

```
PROPERTY TabSetCompID TABS[0]->CAPTION 'Customer'
```

Note:

n the the Tab index, using zero as the first tab

## TABS[n]-&gt;MOVEDOWN

**Value** Alters the Tab Set index value to increase the tab position.

Syntax:

```
PROPERTY TabSetComponentID TABS[n]->MOVEDOWN Value
```

Example:

```
PROPERTY TabSetCompID TABS[0]->MOVEDOWN 1
```

Note:

n the the Tab index, using zero as the first tab

## TABS[n]-&gt;MOVEUP

**Value** Alters the Tab Set index value to decrease the tab position.

Syntax:

```
PROPERTY TabSetComponentID TABS[n]->MOVEUP Value
```

Example:

```
PROPERTY TabSetCompID TABS[0]->MOVEUP 1
```

Note:

n the the Tab index, using zero as the first tab

Control	Property	Value
	Additional Controls	
	Tab Set	

**TABS[n]->POSITION**

**Value** Changes the tab position.

Syntax:

```
PROPERTY TabSetComponentID TABS[n]->POSITION Value
```

Example:

```
PROPERTY TabSetCompID TABS[0]->POSITION 3
```

Note:

n the the Tab index, using zero as the first tab

**TABTO**

**VarName** Returns the index of the target tab.

Notes:

. The property is only to be used in the "On Before Tab Change" EEP.

. The Tab Set control uses a zero-based index for tabs. For example, tabs "Two" and "Four" are indexed as 1 and 3.

Example:

```
-- The following prevents focus to tabs 2 and 4.
SET VAR vTab TEXT = NULL
GETPROPERTY TabSetControl1 TABTO vTab
IF vTab = '1' OR vTab = '3' THEN
  -- Prevent the tab change
  PROPERTY TabSetControl1 ALLOWCHANGE FALSE
ENDIF
```

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**UNSELECTEDCOLOR**

**Value** Specifies the color of the unselected tab(s).

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Additional Controls	
	Tile	

## 'DETAILOPTIONS-&gt;CAPTION'

**Value** Specifies the caption of a tab displayed in a tile menu's title for a detail page. This property is in effect only if you set the Show Tab property to True.

Note: If the Caption property is assigned an empty string, then the text of one of four text blocks of a tile item (searched from the first to the fourth) is used as the tab caption. If none of the text blocks is specified, the tile item's component name is used instead.

## 'DETAILOPTIONS-&gt;DETAILCOMPID'

**<Component ID>** Associates a control to be displayed by a detail page on tile activation. Use this property to associate a tile item with a detail control. Activating the tile item using either a click or tap will display the associated detail control in a detail page. For best results, use an Enhanced Panel. Store the panel within the Tab Page of an Enhanced Tab Control for easier storage.

## 'DETAILOPTIONS-&gt;SHOWTAB'

**FALSE** Controls the visibility of a tab displayed in a tile menu's title for the current detail page. Specify tab captions to let end-users identify specific detail pages and navigate to them with tab clicks or taps. The default value of the Show Tab property is False.

**TRUE** Controls the visibility of a tab displayed in a tile menu's title for the current detail page. Specify tab captions to let end-users identify specific detail pages and navigate to them with tab clicks or taps. The default value of the Show Tab property is False.

## 'FRAMES[N]-&gt;OPTIONSANIMATE-&gt;ANIMATETEXT'

**FALSE** Specifies if text blocks in a tile are animated along with its background and glyph.

Note:

Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies if text blocks in a tile are animated along with its background and glyph.

Note:

Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.



Control	Property	Value
	Additional Controls	
	Tile	

## Additional Controls

## Tile

'FRAMES[N]-&gt;TEXT1-&gt;ALIGN'

**TOPRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLECENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLERIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**DEFAULT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLELEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
	Additional Controls	Tile

**'FRAMES[N]->TEXT1->ALIGNMENT'****RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**CENTER** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->COLOR'****Value** Specifies the style override for the background color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->FONT->NAME'****Value** Specifies the style override for the font name.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->FONT->SIZE'****n** Specifies the style override for the font size.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
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Additional Controls		
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Tile		
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'FRAMES[N]->TEXT1->FONT->STYLE'

**-Underline** Removes the underline style from the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Bold** Removes the bold style from the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Bold** Applies the bold style to the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Italic** Removes the italic style from the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Underline** Applies the underline style to the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-StrikeOut** Removes the strikeout style from the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Italic** Applies the italic style to the Text1 surface area of the tile for the specified frame.

Control	Property	Value
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Additional Controls
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Tile
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**'FRAMES[N]->TEXT1->FONT->STYLE'**

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+StrikeOut** Applies the strikeout style to the Text1 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT1->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->INDENTHORZ'**

**n** Specifies the horizontal margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->INDENTVERT'**

**n** Specifies the vertical margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->TEXTCOLOR'**

**Value** Specifies the style override for the text color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->TRANSPARENT'**

**FALSE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->VALUE'**

**Value** Specifies the value for the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT1->WORDWRAP'**

**FALSE** Specifies if the text block can span across multiple lines.

**TRUE** Specifies if the text block can span across multiple lines.

Control	Property	Value
	Additional Controls	
	Tile	

'FRAMES[N]-&gt;TEXT2-&gt;ALIGN'

**TOPRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLECENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLERIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**DEFAULT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLELEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
	Additional Controls	Tile

**'FRAMES[N]->TEXT2->ALIGNMENT'****RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**CENTER** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->COLOR'****Value** Specifies the style override for the background color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->FONT->NAME'****Value** Specifies the style override for the font name.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->FONT->SIZE'****n** Specifies the style override for the font size.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
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Additional Controls		
---------------------	--	--

Tile		
------	--	--

'FRAMES[N]->TEXT2->FONT->STYLE'

**-Underline** Removes the underline style from the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Bold** Removes the bold style from the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Bold** Applies the bold style to the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Italic** Removes the italic style from the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Underline** Applies the underline style to the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-StrikeOut** Removes the strikethrough style from the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Italic** Applies the italic style to the Text2 surface area of the tile for the specified frame.

Control	Property	Value
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Additional Controls
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Tile
------

**'FRAMES[N]->TEXT2->FONT->STYLE'**

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+StrikeOut** Applies the strikeout style to the Text2 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT2->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->INDENTHORZ'**

**n** Specifies the horizontal margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->INDENTVERT'**

**n** Specifies the vertical margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->TEXTCOLOR'**

**Value** Specifies the style override for the text color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->TRANSPARENT'**

**FALSE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->VALUE'**

**Value** Specifies the value for the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT2->WORDWRAP'**

**FALSE** Specifies if the text block can span across multiple lines.

**TRUE** Specifies if the text block can span across multiple lines.



Control	Property	Value
	Additional Controls	
	Tile	

'FRAMES[N]-&gt;TEXT3-&gt;ALIGN'

**TOPRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLECENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLERIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**DEFAULT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLELEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
	Additional Controls	
	Tile	

'FRAMES[N]-&gt;TEXT3-&gt;ALIGNMENT'

**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**CENTER** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT3-&gt;COLOR'

**Value** Specifies the style override for the background color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT3-&gt;FONT-&gt;NAME'

**Value** Specifies the style override for the font name.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT3-&gt;FONT-&gt;SIZE'

**n** Specifies the style override for the font size.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
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Additional Controls		
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Tile		
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'FRAMES[N]->TEXT3->FONT->STYLE'

**-Underline** Removes the underline style from the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Bold** Removes the bold style from the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Bold** Applies the bold style to the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Italic** Removes the italic style from the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Underline** Applies the underline style to the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-StrikeOut** Removes the strikeout style from the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Italic** Applies the italic style to the Text3 surface area of the tile for the specified frame.

Control	Property	Value
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Additional Controls
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Tile
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**'FRAMES[N]->TEXT3->FONT->STYLE'**

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+StrikeOut** Applies the strikeout style to the Text3 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT3->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->INDENTHORZ'**

**n** Specifies the horizontal margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->INDENTVERT'**

**n** Specifies the vertical margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->TEXTCOLOR'**

**Value** Specifies the style override for the text color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->TRANSPARENT'**

**FALSE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->VALUE'**

**Value** Specifies the value for the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT3->WORDWRAP'**

**FALSE** Specifies if the text block can span across multiple lines.

**TRUE** Specifies if the text block can span across multiple lines.

Control	Property	Value
---------	----------	-------

Additional Controls		
Tile		

Tile

'FRAMES[N]-&gt;TEXT4-&gt;ALIGN'

**TOPRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLECENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLERIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TOPLEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**DEFAULT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMRIGHT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**BOTTOMCENTER** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**MIDDLELEFT** Specifies the position of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
	Additional Controls	Tile

'FRAMES[N]-&gt;TEXT4-&gt;ALIGNMENT'

**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**CENTER** Specifies the horizontal justification of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT4-&gt;COLOR'

**Value** Specifies the style override for the background color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT4-&gt;FONT-&gt;NAME'

**Value** Specifies the style override for the font name.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'FRAMES[N]-&gt;TEXT4-&gt;FONT-&gt;SIZE'

**n** Specifies the style override for the font size.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

Control	Property	Value
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Additional Controls		
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Tile		
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'FRAMES[N]->TEXT4->FONT->STYLE'

**-Underline** Removes the underline style from the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Bold** Removes the bold style from the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Bold** Applies the bold style to the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-Italic** Removes the italic style from the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Underline** Applies the underline style to the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**-StrikeOut** Removes the strikeout style from the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+Italic** Applies the italic style to the Text4 surface area of the tile for the specified frame.

Control	Property	Value
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Additional Controls
---------------------

Tile
------

**'FRAMES[N]->TEXT4->FONT->STYLE'**

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**+StrikeOut** Applies the strikeout style to the Text4 surface area of the tile for the specified frame.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Bold'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '+Italic'
PROPERTY TileID 'FRAMES[N]->TEXT4->FONT->STYLE' '-Underline'
```

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->INDENTHORZ'**

**n** Specifies the horizontal margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->INDENTVERT'**

**n** Specifies the vertical margin (in pixels) of the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->TEXTCOLOR'**

**Value** Specifies the style override for the text color.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->TRANSPARENT'**

**FALSE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies whether the text block is transparent.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->VALUE'**

**Value** Specifies the value for the text block.

Note: Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**'FRAMES[N]->TEXT4->WORDWRAP'**

**FALSE** Specifies if the text block can span across multiple lines.

**TRUE** Specifies if the text block can span across multiple lines.



Control	Property	Value
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Additional Controls		
Tile		

Tile

'FRAMES[N]-&gt;VISIBLE'

**FALSE** Specifies if the frame is displayed.

Note:

Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

**TRUE** Specifies if the frame is displayed.

Note:

Tiles can contain multiple frames accessed through the indexed property FRAMES[n], where n is the frame index.

'MARGINS-&gt;ALL'

**n** Specifies a tile's margin, which applies the same value on all sides.

'MARGINS-&gt;BOTTOM'

**n** Specifies the tile's bottom margin.

'MARGINS-&gt;LEFT'

**n** Specifies the tile's left margin.

'MARGINS-&gt;RIGHT'

**n** Specifies the tile's right margin.

'MARGINS-&gt;TOP'

**n** Specifies the tile's top margin.

'OPTIONSANIMATE-&gt;ANIMATETEXT'

**TRUE** Specifies if text blocks in a tile are animated along with its background and glyph when showing this tile.**FALSE** Specifies if text blocks in a tile are animated along with its background and glyph when showing this tile.

'STYLE-&gt;BORDERCOLOR'

**Value** Specifies the tile border color.

'STYLE-&gt;FONT-&gt;COLOR'

**Value** Specifies the font color for the tile.

'STYLE-&gt;FONT-&gt;NAME'

**Value** Specifies the font name for the tile.

'STYLE-&gt;FONT-&gt;SIZE'

**n** Specifies the font size for the tile.

Control	Property	Value
---------	----------	-------

Additional Controls		
Tile		

Tile

'STYLE-&gt;FONT-&gt;STYLE'

**-Italic** Removes the italic style from the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'STYLE->FONT->STYLE' '-Underline'

Control	Property	Value
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Additional Controls		
Tile		

## 'STYLE-&gt;GRADIENT'

**BACKWARDDIAGONAL** Specifies the gradient fill type for the tile's background.

**FORWARDDIAGONAL** Specifies the gradient fill type for the tile's background.

**VERTICAL** Specifies the gradient fill type for the tile's background.

**HORIZONTAL** Specifies the gradient fill type for the tile's background.

## 'STYLE-&gt;GRADIENTBEGINCOLOR'

**Value** Specifies the start color of a gradient fill or the fill color for a solid filling used for the tile's background.

## 'STYLE-&gt;GRADIENTENDCOLOR'

**Value** Specifies the end color of a gradient fill used for the tile's background.

## 'STYLE-&gt;STRETCH'

**TILE** Specifies how an image specified by the Texture property fills the a tile's background.

**STRETCH** Specifies how an image specified by the Texture property fills the a tile's background.

**NORESIZE** Specifies how an image specified by the Texture property fills the a tile's background.

## 'TEXT1-&gt;ALIGN'

**BOTTOMCENTER** Specifies the position of the text block.

**DEFAULT** Specifies the position of the text block.

**BOTTOMLEFT** Specifies the position of the text block.

**TOPCENTER** Specifies the position of the text block.

**TOPRIGHT** Specifies the position of the text block.

**MIDDLELEFT** Specifies the position of the text block.

**MIDDLECENTER** Specifies the position of the text block.

**MIDDLERIGHT** Specifies the position of the text block.

**BOTTOMRIGHT** Specifies the position of the text block.

**TOPLEFT** Specifies the position of the text block.

## 'TEXT1-&gt;ALIGNMENT'

**CENTER** Specifies the horizontal justification of the text block.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

## 'TEXT1-&gt;COLOR'

**Value** Specifies the style override for the background color.

## 'TEXT1-&gt;FONT-&gt;NAME'

**Value** Specifies the style override for the font name.

## 'TEXT1-&gt;FONT-&gt;SIZE'

**n** Specifies the style override for the font size.

Control	Property	Value
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Additional Controls		
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Tile		
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'TEXT1->FONT->STYLE'

**+Underline** Applies the underline style to the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the Text1 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT1->FONT->STYLE' '-Underline'

---

'TEXT1->INDENTHORZ'

**n** Specifies the horizontal margin (in pixels) of the text block.

---

'TEXT1->INDENTVERT'

**n** Specifies the vertical margin (in pixels) of the text block.

Control	Property	Value
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Additional Controls		
Tile		

Tile

'TEXT1->TEXTCOLOR'

**Value** Specifies the style override for the text color.

'TEXT1->TRANSPARENT'

**TRUE** Specifies whether the text block is transparent.

**FALSE** Specifies whether the text block is transparent.

'TEXT1->VALUE'

**Value** Specifies the value for the text block.

'TEXT1->WORDWRAP'

**TRUE** Specifies if the text block can span across multiple lines.

**FALSE** Specifies if the text block can span across multiple lines.

'TEXT2->ALIGN'

**MIDDLELEFT** Specifies the position of the text block.

**BOTTOMCENTER** Specifies the position of the text block.

**TOPRIGHT** Specifies the position of the text block.

**TOPCENTER** Specifies the position of the text block.

**BOTTOMLEFT** Specifies the position of the text block.

**DEFAULT** Specifies the position of the text block.

**BOTTOMRIGHT** Specifies the position of the text block.

**MIDDLELRIGHT** Specifies the position of the text block.

**TOPLEFT** Specifies the position of the text block.

**MIDDLECENTER** Specifies the position of the text block.

'TEXT2->ALIGNMENT'

**CENTER** Specifies the horizontal justification of the text block.

**LEFTJUSTIFY** Specifies the horizontal justification of the text block.

**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

'TEXT2->COLOR'

**Value** Specifies the style override for the background color.

'TEXT2->FONT->NAME'

**Value** Specifies the style override for the font name.

'TEXT2->FONT->SIZE'

**n** Specifies the style override for the font size.

Control	Property	Value
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Additional Controls		
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Tile		
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'TEXT2->FONT->STYLE'

**+Underline** Applies the underline style to the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikethrough style to the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the Text2 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT2->FONT->STYLE' '-Underline'

---

'TEXT2->INDENTHORZ'

**n** Specifies the horizontal margin (in pixels) of the text block.

---

'TEXT2->INDENTVERT'

**n** Specifies the vertical margin (in pixels) of the text block.

Control	Property	Value
Additional Controls		
Tile		

'TEXT2-&gt;TEXTCOLOR'

**Value** Specifies the style override for the text color.

'TEXT2-&gt;TRANSPARENT'

**TRUE** Specifies whether the text block is transparent.**FALSE** Specifies whether the text block is transparent.

'TEXT2-&gt;VALUE'

**Value** Specifies the value for the text block.

'TEXT2-&gt;WORDWRAP'

**TRUE** Specifies if the text block can span across multiple lines.**FALSE** Specifies if the text block can span across multiple lines.

'TEXT3-&gt;ALIGN'

**MIDDLELEFT** Specifies the position of the text block.**BOTTOMCENTER** Specifies the position of the text block.**TOPRIGHT** Specifies the position of the text block.**TOPCENTER** Specifies the position of the text block.**BOTTOMLEFT** Specifies the position of the text block.**DEFAULT** Specifies the position of the text block.**BOTTOMRIGHT** Specifies the position of the text block.**MIDDLERIGHT** Specifies the position of the text block.**TOPLEFT** Specifies the position of the text block.**MIDDLECENTER** Specifies the position of the text block.

'TEXT3-&gt;ALIGNMENT'

**CENTER** Specifies the horizontal justification of the text block.**LEFTJUSTIFY** Specifies the horizontal justification of the text block.**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

'TEXT3-&gt;COLOR'

**Value** Specifies the style override for the background color.

'TEXT3-&gt;FONT-&gt;NAME'

**Value** Specifies the style override for the font name.

'TEXT3-&gt;FONT-&gt;SIZE'

**n** Specifies the style override for the font size.

Control	Property	Value
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Additional Controls		
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Tile		
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'TEXT3->FONT->STYLE'

**+Underline** Applies the underline style to the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikethrough style to the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the Text3 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT3->FONT->STYLE' '-Underline'

---

'TEXT3->INDENTHORZ'

**n** Specifies the horizontal margin (in pixels) of the text block.

---

'TEXT3->INDENTVERT'

**n** Specifies the vertical margin (in pixels) of the text block.



Control	Property	Value
Additional Controls		
Tile		

'TEXT3-&gt;TEXTCOLOR'

**Value** Specifies the style override for the text color.

'TEXT3-&gt;TRANSPARENT'

**TRUE** Specifies whether the text block is transparent.**FALSE** Specifies whether the text block is transparent.

'TEXT3-&gt;VALUE'

**Value** Specifies the value for the text block.

'TEXT3-&gt;WORDWRAP'

**TRUE** Specifies if the text block can span across multiple lines.**FALSE** Specifies if the text block can span across multiple lines.

'TEXT4-&gt;ALIGN'

**MIDDLELEFT** Specifies the position of the text block.**BOTTOMCENTER** Specifies the position of the text block.**TOPRIGHT** Specifies the position of the text block.**TOPCENTER** Specifies the position of the text block.**BOTTOMLEFT** Specifies the position of the text block.**DEFAULT** Specifies the position of the text block.**BOTTOMRIGHT** Specifies the position of the text block.**MIDDLERIGHT** Specifies the position of the text block.**TOPLEFT** Specifies the position of the text block.**MIDDLECENTER** Specifies the position of the text block.

'TEXT4-&gt;ALIGNMENT'

**CENTER** Specifies the horizontal justification of the text block.**LEFTJUSTIFY** Specifies the horizontal justification of the text block.**RIGHTJUSTIFY** Specifies the horizontal justification of the text block.

'TEXT4-&gt;COLOR'

**Value** Specifies the style override for the background color.

'TEXT4-&gt;FONT-&gt;NAME'

**Value** Specifies the style override for the font name.

'TEXT4-&gt;FONT-&gt;SIZE'

**n** Specifies the style override for the font size.

Control	Property	Value
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Additional Controls		
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Tile		
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'TEXT4->FONT->STYLE'

**+Underline** Applies the underline style to the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the Text4 surface area of the tile.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Bold'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '+Italic'  
 PROPERTY TileID 'TEXT4->FONT->STYLE' '-Underline'

---

'TEXT4->INDENTHORZ'

**n** Specifies the horizontal margin (in pixels) of the text block.

---

'TEXT4->INDENTVERT'

**n** Specifies the vertical margin (in pixels) of the text block.

Control	Property	Value
	Additional Controls	
	Tile	

## Additional Controls

## Tile

'TEXT4-&gt;TEXTCOLOR'

**Value** Specifies the style override for the text color.

'TEXT4-&gt;TRANSPARENT'

**TRUE** Specifies whether the text block is transparent.

**FALSE** Specifies whether the text block is transparent.

'TEXT4-&gt;VALUE'

**Value** Specifies the value for the text block.

'TEXT4-&gt;WORDWRAP'

**TRUE** Specifies if the text block can span across multiple lines.

**FALSE** Specifies if the text block can span across multiple lines.

ANIMATIONINTERVAL

**n** Specifies the animation delay (in milliseconds) for the item's tile frames and mosaics.

ANIMATIONMODE

**SCROLLUP** Specifies the animation transition effect for tile frames to scroll bottom to top.

**SCROLLLEFT** Specifies the animation transition effect for tile frames to scroll right to left.

**SEGMENTEDFADE** Specifies the animation transition effect for tile frames to perform a segmented fade.

**FADE** Specifies the animation transition effect for tile frames to perform a standard fade-in (fade for short).

**SCROLLDOWN** Specifies the animation transition effect for tile frames to scroll top to bottom.

**RANDOMSEGMENTEDFADE** Specifies the animation transition effect for tile frames to perform a random segmented fade.

**SCROLLRIGHT** Specifies the animation transition effect for tile frames to scroll left to right.

ENABLED

**TRUE** Specifies the tile's accessibility to end-users.

**FALSE** Specifies the tile's accessibility to end-users.

GROUPINDEX

**n** Specifies the group the tile is assigned to. The value is a zero-based index. If a tile belongs to the first group, the GROUPINDEX is 0.

INDEXINGROUP

**n** Specifies a unique identifier of a tile for the group it is in. The value is a zero-based index. If a tile is the 4th tile in the 2nd group, then GROUPINDEX=1 and INDEXINGROUP=3.

ROWCOUNT

**n** Specifies the number of rows that the tile item occupies.

SIZE

**SMALL** Specifies the tile is a small tile item, which is about half the size of a regular item.

**REGULAR** Specifies the tile is a regular tile item, whose height and width is defined by the Item (Height, Width) properties, and is common to all tile items.

**LARGE** Specifies the tile is twice as wide as a regular tile item.

**EXTRALARGE** Specifies the tile is a large item that occupies two rows.

Control	Property	Value
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Additional Controls		
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Tile		
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**STRETCHDETAILCONTROL**

- FALSE** Specifies whether the detail control area uses the same horizontal and vertical margins of the Tile Menu, where the tiles are laid out. When this property is checked, the margins of the detail area are set to zero.
- TRUE** Specifies whether the detail control area uses the same horizontal and vertical margins of the Tile Menu, where the tiles are laid out. When this property is checked, the margins of the detail area are set to zero.

---

**VISIBLE**

- FALSE** Specifies if the tile is displayed.
- TRUE** Specifies if the tile is displayed.

Control	Property	Value
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Additional Controls

Tile Menu

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'ACTIONBARS->COLOR'

**Value** Specifies the background color of action bars.

---

'ACTIONBARS->FONT->COLOR'

**Value** Specifies the base font color of the action bar items.

---

'ACTIONBARS->FONT->NAME'

**Value** Specifies the base font typeface for the action bar items.

---

'ACTIONBARS->FONT->SIZE'

**nnn** Specifies the height of the action bar items.

Control	Property	Value
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Additional Controls		
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Tile Menu		
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**'ACTIONBARS->FONT->STYLE'**

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**'ACTIONBARS->INDENTHORZ'**

**nnn** Specifies the space (in pixels) between the left and right edges of an action bar and its visible items.

**'ACTIONBARS->INDENTVERT'**

**nnn** Specifies the space between the top and bottom edges of an action.

Control	Property	Value
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Additional Controls

Tile Menu

## 'ACTIONBARS-&gt;ITEMINDENT'

**nnn** Specifies the space between visible action bar items, in pixels.

## 'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

## 'LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Additional Controls		
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Tile Menu		
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'LOOKANDFEEL->SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue



Control	Property	Value
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Additional Controls
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Tile Menu
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**'OPTIONSBEHAVIOR->BACKGROUNDSCROLLSYNC'**

- n** Specifies how quickly the tile menu's background can be scrolled when you scroll the tile menu's content. Use this property to connect background and content scrolling using a percentage value of the content scroll speed. This value ranges from 0 (when the tile menu background is static and cannot be scrolled) to 100 (when the background's scroll speed matches the scroll speed of tile menu contents). Note that the background is scrolled only if the Stretch property value is set to No Resize or Tile.

**'OPTIONSBEHAVIOR->FOCUSITEMONCYCLE'**

- FALSE** Determines whether focus moves to the next/previous row after it passes the rightmost/leftmost tile within the current row.
- TRUE** Determines whether focus moves to the next/previous row after it passes the rightmost/leftmost tile within the current row.

**'OPTIONSBEHAVIOR->GROUPMOVING'**

- FALSE** Controls if end-users can re-arrange entire tile groups within a tile menu using drag and drop.
- TRUE** Controls if end-users can re-arrange entire tile groups within a tile menu using drag and drop.

**'OPTIONSBEHAVIOR->HIDEFOCUSONITEMHOTTRACK'**

- FALSE** Specifies if hot-tracking a tile item removes the focus indication from the currently focused item.
- TRUE** Specifies if hot-tracking a tile item removes the focus indication from the currently focused item.

**'OPTIONSBEHAVIOR->ITEMCHECKMODE'**

- Multiple** Specifies end-users can right-click or swipe down tile items to toggle their checked state (also called selected state). You can access all the tile items that are currently checked within a tile menu via its checked items list.
- None** Specifies that tile items cannot be checked. Switching to this option unchecks all the currently checked tile items, clearing the checked items list.

**'OPTIONSBEHAVIOR->ITEMHOTTRACKHIGHLIGHTCOLOR'**

- Value** Specifies the color used to highlight a hot-tracked tile item.

**'OPTIONSBEHAVIOR->ITEMHOTTRACKMODE'**

- Frame** Controls if end-users can hot-track tile items within a tile menu using the mouse. Hot-tracking a tile item removes the focus indication from the currently focused item, if the "Hide Focus On Item Hot Track" property is checked.  
  
The Frame setting indicates a hot-tracked tile item is emphasized with a frame painted around it (default).
- None** Controls if end-users can hot-track tile items within a tile menu using the mouse. Hot-tracking a tile item removes the focus indication from the currently focused item, if the "Hide Focus On Item Hot Track" property is checked.  
  
The None setting indicates item hot-tracking is disabled.
- Highlight** Controls if end-users can hot-track tile items within a tile menu using the mouse. Hot-tracking a tile item removes the focus indication from the currently focused item, if the "Hide Focus On Item Hot Track" property is checked.  
  
The Highlight setting indicates a hot-tracked tile item is highlighted using the color specified via the "Item Hot Track Highlight Color" property.

Control	Property	Value
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Additional Controls		
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Tile Menu		
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'OPTIONSBEHAVIOR->ITEMMOVING'

**FALSE** Controls if end-users can re-arrange tile items within a tile menu using drag and drop.

**TRUE** Controls if end-users can re-arrange tile items within a tile menu using drag and drop.

'OPTIONSBEHAVIOR->SCROLLMODE'

**Default** Specifies how end-users can scroll tile menu contents that are not shown in their entirety.

The Default setting indicates the contents can be scrolled using drag operations (by starting the operation on an area free from any tile items and/or groups), taps, and arrow buttons (by navigating tile items).

**ScrollButtons** Specifies how end-users can scroll tile menu contents that are not shown in their entirety.

The Scroll Buttons setting indicates that in addition to the default options, the contents can be scrolled by clicking the scroll buttons located within scroll button areas. These areas are four hot zones aligned to the tile menu's edges. Hovering the mouse pointer over any of these areas displays the corresponding scroll button.

**ScrollBars** Specifies how end-users can scroll tile menu contents that are not shown in their entirety.

The Scrollbars setting indicates that in addition to the default options, the contents can be scrolled using the mouse wheel and the horizontal and/or vertical scrollbar (default).

'OPTIONSDETAILANIMATE->ANIMATIONINTERVAL'

**nnn** Specifies the animation delay (in milliseconds) for detail page navigation. Use this property to specify the delay between switching the active detail page with the navigation from/to the main page or between detail pages.

'OPTIONSDETAILANIMATE->ANIMATIONMODE'

**Scroll** Specifies the animation transition effect for detail page navigation.

**SegmentedFade** Specifies the animation transition effect for detail page navigation.

**Fade** Specifies the animation transition effect for detail page navigation.

**RandomSegmentedFade** Specifies the animation transition effect for detail page navigation.

'OPTIONSITEMANIMATE->ANIMATETEXT'

**Value** Specifies if text blocks in a tile are animated along with its background and glyph when showing this tile.

'OPTIONSVIEW->CENTERCONTENTHORZ'

**FALSE** Horizontally centers a tile menu's main page content.

**TRUE** Horizontally centers a tile menu's main page content.

'OPTIONSVIEW->CENTERCONTENTVERT'

**FALSE** Vertically centers a tile menu's main page content.

**TRUE** Vertically centers a tile menu's main page content.

'OPTIONSVIEW->FIXEDINDENTHORZ'

**FALSE** Applies the margin between the content of a tile menu and its visible left and right edges.

**TRUE** Applies the margin between the content of a tile menu and its visible left and right edges.

'OPTIONSVIEW->FIXEDINDENTVERT'

**FALSE** Applies the margin between the content of a tile menu and its visible top and bottom edges.

**TRUE** Applies the margin between the content of a tile menu and its visible top and bottom edges.

Control	Property	Value
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Additional Controls
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Tile Menu
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'OPTIONSVIEW->GROUPINDENT'

**nnn** Specifies the space (in pixels) between visible tile groups. Refer below for the Group Indent/Item Indent relationship.

'OPTIONSVIEW->GROUPLAYOUT'

**Horizontal** Specifies the control's group layout, where tiles that belong to one group can be arranged in multiple columns. The default value is horizontal.

**Vertical** Specifies the control's group layout, where tiles in a group are always arranged in one column.

'OPTIONSVIEW->GROUPMAXROWCOUNT'

**nnn** Specifies the maximum number of rows across which tile items are arranged in tile groups.

'OPTIONSVIEW->INDENTHORZ'

**nnn** Specifies the space (in pixels) between the content of a tile menu and its left and right edges.

'OPTIONSVIEW->INDENTVERT'

**nnn** Specifies the space between visible tile groups and the top and bottom edges of a tile menu.

'OPTIONSVIEW->ITEMHEIGHT'

**nnn** Specifies a regular tile item's height.

'OPTIONSVIEW->ITEMINDENT'

**nnn** Specifies the space (in pixels) between the Group Caption and the space occupied tiles in a group.

The Group Indent and Item Indent properties work hand and hand to specify object spacing. Group Indent specifies the space between visible tile groups (default = 56). Item Indent specifies the space between the Group Caption and the space occupied tiles in a group (default = 8). With the two, an internal Virtual Group Width is maintained with the following formula:

$$\text{VirtualGroupWidth} = (\text{GoupIndent} - (2 * \text{ItemIndent}))$$

The Virtual Group Width value is calculated every time Item Indent and Group Indent are changed, and the Virtual Group Width must always be higher than Item Indent.

'OPTIONSVIEW->ITEMWIDTH'

**nnn** Specifies a regular tile item's width.

'STYLE->CHECKEDITEMCHECKMARKCOLOR'

**Value** Specifies the color of check marks displayed in checked tiles.

'STYLE->CHECKEDITEMFRAMECOLOR'

**Value** Specifies the color of the frame displayed around checked tiles.

'STYLE->FOCUSEDCOLOR'

**Value** Specifies the color of the focus rectangle.

'STYLE->FONT->COLOR'

**Value** Specifies the base font color of the text.

'STYLE->FONT->NAME'

**Value** Specifies the base font typeface for the text.

Control	Property	Value
	Additional Controls	
	Tile Menu	

'STYLE-&gt;FONT-&gt;SIZE'

**nnn** Specifies the base font height of the text in points.

'STYLE-&gt;GRADIENT'

**Horizontal** Specifies the gradient fill type for a tile menu element's background.**ForwardDiagonal** Specifies the gradient fill type for a tile menu element's background.**Vertical** Specifies the gradient fill type for a tile menu element's background.**BackwardDiagonal** Specifies the gradient fill type for a tile menu element's background.

'STYLE-&gt;GRADIENTBEGINCOLOR'

**Value** Specifies the start color of a gradient fill or the fill color for a solid filling used for a tile menu element's background.

'STYLE-&gt;GRADIENTENDCOLOR'

**Value** Specifies the end color of a gradient fill used for a tile menu element's background.

'STYLE-&gt;STRETCH'

**NoResize** Specifies how an image specified by the texture property fills a tile menu element's background.**Stretch** Specifies how an image specified by the texture property fills a tile menu element's background.**Tile** Specifies how an image specified by the texture property fills a tile menu element's background.

'TITLE-&gt;COLOR'

**Value** Specifies the background color of the tile menu's title area.

'TITLE-&gt;FONT-&gt;COLOR'

**Value** Specifies the text color of the tile menu's title area.

'TITLE-&gt;FONT-&gt;NAME'

**Value** Specifies the font name for the title.

'TITLE-&gt;FONT-&gt;SIZE'

**nnn** Specifies the font size for the title.

Control	Property	Value
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Additional Controls		
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Tile Menu		
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'TITLE->FONT->STYLE'

**-Italic** Removes the italic style from the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the title.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Bold'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '+Italic'  
 PROPERTY TileMenu1 'TITLE->FONT->STYLE' '-Underline'

---

'TITLE->INDENTHORZ'

**nnn** Specifies the space (in pixels) between the right edges of the title texture glyph and the title area. Use a combination of this property and 'TITLE->INDENTVERT' to adjust the glyph's horizontal and vertical offsets inside the title area.

Control	Property	Value
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Additional Controls

Tile Menu

'TITLE->INDENTVERT'

**nnn** Specifies the space (in pixels) between the bottom edges of the title texture glyph and the title area. Use a combination of this property and 'TITLE->INDENTHORZ' to adjust the glyph's horizontal and vertical offsets inside the title area.

'TITLE->TABSACTIVETEXTCOLOR'

**Value** Specifies the text color of a tab caption that corresponds to the currently active detail page.

'TITLE->TABSDISABLEDTEXTCOLOR'

**Value** Specifies the text color of a tab caption that corresponds to a disabled tile item.

'TITLE->TABSFONTSIZE'

**nnn** Specifies the font size applied to captions of detail page tabs shown in the title.

'TITLE->TABSHOTTEXTCOLOR'

**Value** Specifies the text color of a hot-tracked tab caption.

'TITLE->TABSTEXTCOLOR'

**Value** Specifies the text color of a tab caption in the normal state.

'TITLE->TEXT'

**Value** Specifies the title caption text.

ACTIONBARVISIBLE

**TRUE** Specifies if the Action Bar is visible.

**FALSE** Specifies if the Action Bar is visible.

ALIGN

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

CHECKEDTILE

**Value** Captures the Tile ID of the tile where the checked status is changed.

The command must be specified in the Tile Control's "On Tile Click" EEP.

CHECKEDTILECOUNT

**Value** Captures the number of checked tiles.

The command must be specified in the Tile Control's "On Tile Click" EEP.

CHECKEDTILES

**Value** Specifies which tiles are checked.

PROPERTY TileMenu1 CHECKEDTILES 'vTileID\_CSV\_List'

Control	Property	Value
	Additional Controls	
	Tile Menu	

## Additional Controls

## Tile Menu

## CHECKEDTILESTATUS

**Value** Captures the checked status of the tile where the checked status is changed. Valid values are CHECKED and UNCHECKED.

The command must be specified in the Tile Control's "On Tile Click" EEP.

## CLICKEDTILEID

**Value** Captures the "Tile ID" value when the tile is clicked. The command must be specified in the Tile Control's "On Tile Click" EEP.

The value of CLICKEDTILEID is the value of the field assigned in "Items > Dynamic Items > Tiles > Tile ID".

Example:

```
SET VAR vTileID TEXT = NULL
GETPROPERTY TileMenu1 CLICKEDTILEID 'vTileID'
BROWSE USING Contacts WHERE ContID = .vTileID
```

## ENABLED

**FALSE** Specifies the control's accessibility to end users.

**TRUE** Specifies the control's accessibility to end users.

## HEIGHT

**nnn** Specifies the vertical size of the control, in pixels.

## HIDEACTIONBARITEM

**Value** Specifies to hide action bar items. A CSV list may be used, or an asterisk to hide all actions.

```
PROPERTY TileMenu1 HIDEACTIONBARITEM 'vActionID_CSV_List'
```

## HIDEONSTARTUP

**FALSE** Specifies whether the control is hidden when the form is first launched.

**TRUE** Specifies whether the control is hidden when the form is first launched.

## HINT

**Value** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a control, in pixels.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAPALIGNMENT

**Value** Specifies the horizontal justification of the text within the tile group header, and maps the tile group Alignment property to the corresponding table column.

## MAPBORDERCOLOR

**Value** Specifies the tile border color, and maps the tile Border Color property to the corresponding table column.

Control	Property	Value
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Additional Controls

Tile Menu

MAPCAPTION

**Value** Specifies the tile group caption, and maps the tile group Caption property to the corresponding table column.

MAPCAPTIONFORMAT

**Value** Specifies the display format for the tile group caption, which is dynamically mapped to a corresponding table column.

MAPCOLOR

**Value** Specifies the background color for the tile group, and maps the tile group Color property to the corresponding table column.

MAPCOLOREND

**Value** Specifies the end color of a gradient fill used for the tile's background, and maps the tile Gradient Color End property to the corresponding table column.

MAPCOLORSTART

**Value** Specifies the start color of a gradient fill or the fill color for a solid filling used for the tile's background, and maps the tile Gradient Color Start property to the corresponding table column.

MAPGLYPHALIGNWITHTEXT1

**Value** Specifies if the image is linked to a tile's first text block (Text 1) and how they align with each other. Once the image and text block are linked, they are considered a single element. After this, the image's Align, Indent (H, V) properties are applied to the entire element. The setting maps the glyph Align With Text 1 property to the corresponding table column. Values accepted include:

- None - the image and text block are not linked (Default)
- Left - the image is linked to the left edge of the text block
- Top - the image is linked to the top edge of the text block
- Right - the image is linked to the right edge of the text block
- Bottom - the image is linked to the bottom edge of the text block

MAPGLYPHIMAGE

**Value** Specifies a glyph image to display for the tile, and maps the glyph Image property to the corresponding table column.

MAPGLYPHMODE

**Value** Specifies how the image is sized to fit into the tile area; Normal, Stretch, Proportional Stretch, Fit, Fill, and maps the glyph Mode property to the corresponding table column.

MAPGLYPHPOSITION

**Value** Specifies the position of the glyph image, and maps the glyph Position property to the corresponding table column.

MAPGRADIENTSTYLE

**Value** Specifies the gradient fill type for the tile's background; Horizontal, Vertical, Forward Diagonal, Backward Diagonal, and maps the tile Gradient Style property to the corresponding table column.

MAPROWCOUNT

**Value** Specifies the number of rows that the tile item occupies, and maps the tile Row Count property to the corresponding table column.



Control	Property	Value
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Additional Controls
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Tile Menu
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## MAPSIZE

**Value** Specifies the tile size, and maps the tile Size property to the corresponding table column. The value should be one of the following:

Small - a small tile item is about half the size of a regular item  
 Regular - a regular tile item whose height and width is defined by the Item (Height, Width) properties, and is common to all tile items  
 Large - specifies an item which is twice as wide as a regular tile item  
 Extra Large - specifies a large item that occupies two rows

## MAPTABLENAME

**Value** Specifies the table/view to base the tile group and tile properties.

## MAPTEXT1CAPTION

**Value** Specifies the caption for the text 1 area (top left corner), and maps the tile Text 1 Caption property to the corresponding table column.

## MAPTEXT1CAPTIONFONTCOLOR

**Value** Specifies the font color (integer color or text color name) for the text 1 area (top left corner), and maps the tile Text 1 Font Color property to the corresponding table column.

## MAPTEXT1CAPTIONFONTNAME

**Value** Specifies the font name for the text 1 area (top left corner), and maps the tile Text 1 Font Name property to the corresponding table column.

## MAPTEXT1CAPTIONFONTSIZE

**Value** Specifies the font size for the text 1 area (top left corner), and maps the tile Text 1 Font Size property to the corresponding table column.

## MAPTEXT1CAPTIONFONTSTYLE

**Value** Specifies the font style for the text 1 area (top left corner), and maps the tile Text 1 Font Style property to the corresponding table column.

The value may contain any combination of B, I, U, and S; representing bold, italic, underline, and strikethrough. For example, to specify BOLD and UNDERLINED, set the value as BU.

## MAPTEXT1CAPTIONFORMAT

**Value** Specifies the display format for the caption assigned to the text 1 area (top left corner), which is dynamically mapped to a corresponding table column.

## MAPTEXT2CAPTION

**Value** Specifies the caption for the text 2 area (top right corner), and maps the tile Text 2 Caption property to the corresponding table column.

## MAPTEXT2CAPTIONFONTCOLOR

**Value** Specifies the font color (integer color or text color name) for the text 2 area (top right corner), and maps the tile Text 2 Font Color property to the corresponding table column.

## MAPTEXT2CAPTIONFONTNAME

**Value** Specifies the font name for the text 2 area (top right corner), and maps the tile Text 2 Font Name property to the corresponding table column.

## MAPTEXT2CAPTIONFONTSIZE

**Value** Specifies the font size for the text 2 area (top right corner), and maps the tile Text 2 Font Size property to the corresponding table column.

Control	Property	Value
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Additional Controls		
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Tile Menu		
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## MAPTEXT2CAPTIONFONTSTYLE

**Value** Specifies the font style for the text 2 area (top right corner), and maps the tile Text 2 Font Style property to the corresponding table column.

The value may contain any combination of B, I, U, and S; representing bold, italic, underline, and strikethrough. For example, to specify BOLD and UNDERLINED, set the value as BU.

## MAPTEXT2CAPTIONFORMAT

**Value** Specifies the display format for the caption assigned to the text 2 area (top right corner), which is dynamically mapped to a corresponding table column.

## MAPTEXT3CAPTION

**Value** Specifies the caption for the text 3 area (bottom left corner), and maps the tile Text 3 Caption property to the corresponding table column.

## MAPTEXT3CAPTIONFONTCOLOR

**Value** Specifies the font color (integer color or text color name) for the text 3 area (bottom left corner), and maps the tile Text 3 Font Color property to the corresponding table column.

## MAPTEXT3CAPTIONFONTNAME

**Value** Specifies the font name for the text 3 area (bottom left corner), and maps the tile Text 3 Font Name property to the corresponding table column.

## MAPTEXT3CAPTIONFONTSIZE

**Value** Specifies the font size for the text 3 area (bottom left corner), and maps the tile Text 3 Font Size property to the corresponding table column.

## MAPTEXT3CAPTIONFONTSTYLE

**Value** Specifies the font style for the text 3 area (bottom left corner), and maps the tile Text 3 Font Style property to the corresponding table column.

The value may contain any combination of B, I, U, and S; representing bold, italic, underline, and strikethrough. For example, to specify BOLD and UNDERLINED, set the value as BU.

## MAPTEXT3CAPTIONFORMAT

**Value** Specifies the display format for the caption assigned to the text 3 area (bottom left corner), which is dynamically mapped to a corresponding table column.

## MAPTEXT4CAPTION

**Value** Specifies the caption for the text 4 area (bottom right corner), and maps the tile Text 4 Caption property to the corresponding table column.

## MAPTEXT4CAPTIONFONTCOLOR

**Value** Specifies the font color (integer color or text color name) for the text 4 area (bottom right corner), and maps the tile Text 4 Font Color property to the corresponding table column.

## MAPTEXT4CAPTIONFONTNAME

**Value** Specifies the font name for the text 4 area (bottom right corner), and maps the tile Text 4 Font Name property to the corresponding table column.

## MAPTEXT4CAPTIONFONTSIZE

**Value** Specifies the font size for the text 4 area (bottom right corner), and maps the tile Text 4 Font Size property to the corresponding table column.

Control	Property	Value
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Additional Controls
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Tile Menu
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**MAPTEXT4CAPTIONFONTSTYLE**

**Value** Specifies the font style for the text 4 area (bottom right corner), and maps the tile Text 4 Font Style property to the corresponding table column.

The value may contain any combination of B, I, U, and S; representing bold, italic, underline, and strikethrough. For example, to specify BOLD and UNDERLINED, set the value as BU.

**MAPTEXT4CAPTIONFORMAT**

**Value** Specifies the display format for the caption assigned to the text 4 area (bottom right corner), which is dynamically mapped to a corresponding table column.

**MAP TILE ID**

**Value** Specifies the tile ID, mapping to the corresponding unique ID column in a table/

**MAPWHERE**

**Value** Specifies the WHERE Clause for the field mapping.

**PERSISTACTIONBARONACTIONCLICK**

**FALSE** Specifies the action bar to remain displayed after an action bar item is clicked.

**TRUE** Specifies the action bar to remain displayed after an action bar item is clicked.

**SHOWACTIONBARITEM**

**Value** Specifies to show action bar items. A CSV list may be used, or an asterisk to display all actions.

PROPERTY TileMenu1 SHOWACTIONBARITEM 'vActionID\_CSV\_List'

Control	Property	Value
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Additional Controls		
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Tile Menu		
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STYLE->'FONT->STYLE'

**+StrikeOut** Applies the strikethrough style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

---

TABSTOP

**FALSE** Determines whether or not the control is part of tab order and user is able to land on this field.

**TRUE** Determines whether or not the control is part of tab order and user is able to land on this field.

Control	Property	Value
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Additional Controls		
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Tile Menu		
-----------	--	--

---

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, in pixels.

---

**TRANSPARENT**

**FALSE** Specifies if the control background will become transparent to the parent object.

**TRUE** Specifies if the control background will become transparent to the parent object.

---

**VISIBLE**

**TRUE** Determines whether the control appears on screen.

**FALSE** Determines whether the control appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control, in pixels.

Control	Property	Value
---------	----------	-------

Additional Controls

Time Picker

## AUTOSIZE

**TRUE** Determines whether the clock will automatically resize.

**FALSE** Determines whether the clock will automatically resize.

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## BUTTONCOLOR

**Value** Specifies the background color of the button.

## BUTTONFONTCOLOR

**Value** Specifies the button text font color.

## CAPTIONAM

**Value** Specifies the caption for the "AM" radio button.

## CAPTIONCLEAR

**Value** Specifies the caption for the "clear changes" button.

## CAPTIONPM

**Value** Specifies the caption for the "PM" radio button.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Additional Controls	
	Time Picker	

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FORMAT**

**FORMAT** Specify format for date-time string.

Element	Description
h	The one- or two-digit hour in 12-hour format.
hh	The two-digit hour in 12-hour format. Single-digit values are preceded by a zero.
H	The one- or two-digit hour in 24-hour format.
HH	The two-digit hour in 24-hour format. Single-digit values are preceded by a zero.
m	The one- or two-digit minute.
mm	The two-digit minute. Single-digit values are preceded by a zero.
t	The one-letter AM/PM abbreviation (that is, AM is displayed as "A").
tt	The two-letter AM/PM abbreviation (that is, AM is displayed as "AM").

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**HOWTOUSEMSG**

**Value** Specifies a custom "How To Use" message hint.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**READONLY**

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

Control	Property	Value
---------	----------	-------

Additional Controls

Time Picker

## RESTRICTMINUTES

**FALSE** Specifies if the minute hand is restricted to 5 minute intervals.

**TRUE** Specifies if the minute hand is restricted to 5 minute intervals.

## SHOWCLEARBUTTON

**FALSE** Specifies if the "clear changes" button is displayed.

**TRUE** Specifies if the "clear changes" button is displayed.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHOWTOUSEHINT

**FALSE** Specifies if the hint, on how to use the time picker, is displayed.

**TRUE** Specifies if the hint, on how to use the time picker, is displayed.

## SHOWTIME

**FALSE** Specifies if the time is displayed within a banner on top of the clock.

**TRUE** Specifies if the time is displayed within a banner on top of the clock.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## THEMEAWARE

**FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

**TRUE** Determines whether or not to alter the control based upon Windows operating system themes.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
---------	----------	-------

Additional Controls

Tree View

ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

ALLOWCOLLAPSE

- OFF** Specifies if a node can be collapsed.
- ON** Specifies if a node can be collapsed.

ALLOWEXPAND

- ON** Specifies if a node can be expanded.
- OFF** Specifies if a node can be expanded.

AUTOEXPAND

- TRUE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.
- FALSE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.

AUTOSELECT

- TRUE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.
- FALSE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.

BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

CHANGEDELAY

- nnn** Specifies the delay between when a node is selected and when the OnChange event occurs.

COLLAPSEALLITEMS

Collapses all nodes for the tree control. The parameter is only supported with the PROPERTY command.

PROPERTY DBTreeControl COLLAPSEALLITEMS ' '

Control	Property	Value
---------	----------	-------

Additional Controls
---------------------

Tree View
-----------

**COLLAPSEDNODE**

**VarName** Returns the Component ID of the node being collapsed.

The parameter is used with the GETPROPERTY command.

Example:

```
-- Prevent collapsing of Database Maintenance node
SET VAR vNode TEXT = NULL
GETPROPERTY TreeView COLLAPSEDNODE 'vNode'
IF vNode = 'DatabaseMaintenance' THEN
  PROPERTY TreeView ALLOWCOLLAPSE 'OFF'
ENDIF
RETURN
```

**COLOR**

**Value** Specifies the background color of the Tree View, or the background color of the text node. A different Component ID would be specified for each part of the Tree View control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Additional Controls

Tree View

## EXCLUSIVEMODE

**TRUE** Specifies to only open one node at time, when the "Auto Expand" property is also set to false.

```
PROPERTY TreeViewCompID EXCLUSIVEMODE 'TRUE'
```

## EXECUTENODEEPPONTREEVIEWCLICK

**FALSE** Specifies the nodes EEP is fired when the Tree View is clicked. The behavior for the property is related to Tree Views where "Hide Selection" is unchecked, and the node highlighting appears to be incorrect when a form is launched in the foreground.

**TRUE** Specifies the nodes EEP is fired when the Tree View is clicked. The behavior for the property is related to Tree Views where "Hide Selection" is unchecked, and the node highlighting appears to be incorrect when a form is launched in the foreground.

## EXPAND

**CASCADE** Controls whether a node is expanded or collapsed. The EXPAND property works as if the user manually expanded/collapsed the node.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

**ON** Controls whether a node is expanded or collapsed. The EXPAND property works as if the user manually expanded/collapsed the node.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

**OFF** Controls whether a node is expanded or collapsed. The EXPAND property works as if the user manually expanded/collapsed the node.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

## EXPANDALLITEMS

**TRUE** Specifies whether list items are completely expanded.

Expands all nodes for the tree control. The parameter is only supported with the PROPERTY command.

```
PROPERTY DBTreeControl EXPANDALLITEMS ' '
```

Control	Property	Value
---------	----------	-------

Additional Controls

Tree View

## EXPANDEDNODE

**VarName** Returns the Component ID of the node being expanded.

The parameter is used with the GETPROPERTY command.

Example:

```
-- Prevent expanding of Database Maintenance node
SET VAR vNode TEXT = NULL
GETPROPERTY TreeView EXPANDEDNODE 'vNode'
IF vNode = 'DatabaseMaintenance' THEN
  PROPERTY TreeView ALLOWEXPAND 'OFF'
ENDIF
RETURN
```

## FINDNEXTNODE

Specifies to find the next node after the FINDNODE parameter is used to search the control for a node value. The parameter is only supported with the PROPERTY command.

```
PROPERTY DBTreeControl FindNextNode ' '
```

## FINDNODE

**Value** Specifies node text to find.

Example:

```
PROPERTY TreeViewControl FINDNODE 'Daily'
```

## FINDPATHNODE

**NodePath** Selects a node using the full path.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

## FONT\_COLOR

**Value** Specifies the font color of the Tree View text node. A different Component ID can be specified for each node of the Tree View control.

## FRAMEHOTTRACK

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

Control	Property	Value
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Additional Controls

Tree View

## FRAMEVISIBLE

- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

- TRUE** Determines whether a selected node appears selected when the focus shifts to another control.
- FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

- FALSE** Specifies whether list items are highlighted when the mouse passes over them.
- TRUE** Specifies whether list items are highlighted when the mouse passes over them.

## INDENT

- nnn** Specifies the amount of indentation in pixels when a list of child nodes is expanded.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKECLICK

Specifies to fire the "On Click" EEP for a node within the Tree View control. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NodeComponentID MAKECLICK ' '
```

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

Control	Property	Value
---------	----------	-------

Additional Controls

Tree View

**PARENTIDOFSELECTED**

**VarName** Captures the ID of the parent of the selected node. The parameter is only supported with the GETPROPERTY command.

```
GETPROPERTY DBTreeControl PARENTIDOFSELECTED 'vID'
```

**PNGSIZE**

**nn** Specifies the PNG image dimension when USEPNG is TRUE. The default value is 24.

**READONLY**

**FALSE** Determines whether the user can edit the node labels.

**TRUE** Determines whether the user can edit the node labels.

**REBUILDTREE**

Instructs the tree control to rebuild the entire tree

```
PROPERTY TreeViewList REBUILDTREE ' '
```

**ROOTID**

**VarName** Captures the ID of the root node. The parameter is only supported with the GETPROPERTY command.

```
GETPROPERTY DBTreeControl ROOTID 'vRootID'
```

**ROWSELECT**

**FALSE** Specifies whether the entire row of the selected item is highlighted.

**TRUE** Specifies whether the entire row of the selected item is highlighted.

**SELECTEDID**

**Value** In using the PROPERTY command, the syntax selects the node with the specified ID.

```
PROPERTY DBTreeControl SELECTEDID .vID
```

In using the GETPROPERTY command, the syntax returns the ID of the selected node. The parameter should be used within the Tree View's EEP, not the Node's EEP. The parameter is also supported in the Popup Menu's On Click EEP.

```
GETPROPERTY DBTreeControl SELECTEDID 'vID'
```

**SELECTEDLEVEL**

**VarName** Captures the level of the selected node. The parameter is only supported with the GETPROPERTY command. The parameter should be used within the Tree View's EEP, not the Node's EEP.

```
GETPROPERTY DBTreeControl SELECTEDLEVEL 'vLevel'
```

**SELECTEDTEXT**

**VarName** Captures the text/caption of the selected node. The parameter is only supported with the GETPROPERTY command. The parameter should be used within the Tree View's EEP, not the Node's EEP.

```
GETPROPERTY DBTreeControl SELECTEDTEXT 'vText'
```

Control	Property	Value
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Additional Controls
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Tree View
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## SET\_FOCUS

**TRUE** Sets the focus to the node.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

## SHOWBUTTONS

**FALSE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

**TRUE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWLINES

**FALSE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

**TRUE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

## SHOWROOT

**FALSE** Specifies whether lines connecting top-level nodes are displayed.

**TRUE** Specifies whether lines connecting top-level nodes are displayed.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TOOLTIPS

**TRUE** Specifies whether the items in the tree view have tooltips.

**FALSE** Specifies whether the items in the tree view have tooltips.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## USEPNG

**FALSE** Specifies to use PNG images for the Tree View images. When TRUE, the bitmap based images are ignored.

**TRUE** Specifies to use PNG images for the Tree View images. When TRUE, the bitmap based images are ignored.

Control	Property	Value
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Additional Controls		
---------------------	--	--

Tree View		
-----------	--	--

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
---------	----------	-------

## Application



Application

### Application Properties

#### ADD\_TO\_FAV\_CMD

**Value** Adds a command string to the R> Prompt Favorite Commands.

#### ADD\_TO\_RPROMPT\_HIST

**Value** Adds a command string to the R> Prompt Command History.

#### AUTO\_FORM\_ALIAS

**OFF** Specifies forms without an alias are automatically given an alias name, using the form's name.

When ON, "EDIT USING CustomerForm" would be the same as "EDIT USING CustomerForm AS CustomerForm".

**ON** Specifies forms without an alias are automatically given an alias name, using the form's name.

When ON, "EDIT USING CustomerForm" would be the same as "EDIT USING CustomerForm AS CustomerForm".

#### AUTO\_ROTATE\_IMAGE

**ON** Specifies to auto-rotate images (from file) using the EXIF information. DB Image and Variable Image controls in reports will check the AUTO\_ROTATE\_IMAGE value. The default value is OFF.

**OFF** Specifies to auto-rotate images (from file) using the EXIF information. DB Image and Variable Image controls in reports will check the AUTO\_ROTATE\_IMAGE value. The default value is OFF.

#### CAPSLOCK

**OFF** Specifies the Caps Lock (CAPS) keyboard setting.

**ON** Specifies the Caps Lock (CAPS) keyboard setting.

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## CAPTURE\_RBTI\_FORM\_VARS

**OFF** Specifies if "RBTI Variable" (RBTI\_\*) processing is enabled in forms. If perhaps the variables are seldom used in an application, the processing may be turned off, as the variables are assigned in almost everything performed within a form.

```
PROPERTY APPLICATION CAPTURE_RBTI_FORM_VARS OFF
```

The property is ON by default. To take advantage of this optimization, set it to OFF upon the application startup. Then, turn it ON only in forms that use the RBTI\_\* variable values. Make sure the property is turned OFF again when the form is closed.

**ON** Specifies if "RBTI Variable" (RBTI\_\*) processing is enabled in forms. If perhaps the variables are seldom used in an application, the processing may be turned off, as the variables are assigned in almost everything performed within a form.

```
PROPERTY APPLICATION CAPTURE_RBTI_FORM_VARS ON
```

The property is ON by default. To take advantage of this optimization, set it to OFF upon the application startup. Then, turn it ON only in forms that use the RBTI\_\* variable values. Make sure the property is turned OFF again when the form is closed.

## CENTER\_EDITORS\_IN\_MAIN\_FORM

**ON** Specifies to center property editors in the R:BASE main form. The setting is helpful in multi-monitor environments to place the editors dialog with the appropriate R:BASE session. When OFF, the property editor's last position is persisted.

**OFF** Specifies to center property editors in the R:BASE main form. The setting is helpful in multi-monitor environments to place the editors dialog with the appropriate R:BASE session. When OFF, the property editor's last position is persisted.

## CHECK\_WEBVIEW2

**VarName** Checks to see if WebView2 Runtime is installed, which is required to use Edge for Web Browser controls. The returned value is either OK or NOT FOUND.

## CLASSIC\_REPORT\_TRANSPARENCY

**ON** Specifies to switch to "classic rendering" of report transparency. When ON, the metafile approach to generate transparent images will be disabled.

**OFF** Specifies to switch to "classic rendering" of report transparency. When ON, the metafile approach to generate transparent images will be disabled.

## CLEANSCRATCHFILESONEXIT

**FALSE** Specifies if R:BASE will delete the scratch files (.\$\$\$) upon exit of the application.

**TRUE** Specifies if R:BASE will delete the scratch files (.\$\$\$) upon exit of the application.

## COLUMN\_COMMENT\_AS\_CTRL\_HINT

**ON** Specifies that form controls with a table and field will automatically be assigned the field's comment as the hint (at runtime). If a control has an existing hint, the hint will not be updated. The default is OFF.

**OFF** Specifies that form controls with a table and field will automatically be assigned the field's comment as the hint (at runtime). If a control has an existing hint, the hint will not be updated. The default is OFF.

## Comments

**VarName** Returns additional comment information for the file.

## CompanyName

**VarName** Returns the company name that produced the file.

Control	Property	Value
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Application

## Application Properties

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**CTRL\_POPUP\_POSITION**

- MOUSE\_POSITION** Specifies the location of the popup menu is anchored on the mouse cursor position when the control was double clicked.
- BOTTOM\_RIGHT** Specifies the location of the popup menu is below the control and right aligned.
- TOP\_LEFT** Specifies the location of the popup menu is above the control and left aligned.
- TOP\_RIGHT** Specifies the location of the popup menu is above the control and right aligned.
- BOTTOM\_LEFT** Specifies the location of the popup menu is below the control and left aligned.
- SCREEN\_CENTER** Specifies the location of the popup menu at the center of the screen, which is the default location.

Control	Property	Value
	Application	
	Application Properties	

## CURSOR

**SizeWE** Specifies the mouse cursor shape as arrows pointing left and right (horizontal resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeWE'
RETURN
```

**Help** Specifies the mouse cursor shape as an arrow with a question mark character.

Example:

```
PROPERTY ControlCompID CURSOR 'Help'
RETURN
```

**Arrow** Specifies the mouse cursor shape as an arrow.

Example:

```
PROPERTY ControlCompID CURSOR 'Arrow'
RETURN
```

**SizeNWSE** Specifies the mouse cursor shape as arrows pointing northwest and southeast (diagonal resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNWSE'
RETURN
```

**HandPoint** Specifies the mouse cursor shape as a hand pointing (link select status).

Example:

```
PROPERTY ControlCompID CURSOR 'HandPoint'
RETURN
```

**SizeNESW** Specifies the mouse cursor shape as arrows pointing northeast and southwest (diagonal resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNESW'
RETURN
```

**HourGlass** Specifies the mouse cursor shape as busy status character (hour glass, spinning circle, etc.).

Example:

```
PROPERTY ControlCompID CURSOR 'HourGlass'
RETURN
```

**AppStart** Specifies the mouse cursor shape as a normal pointer and an busy status character (hour glass, spinning circle, etc.).

Example:

```
PROPERTY ControlCompID CURSOR 'AppStart'
RETURN
```

**IBeam** Specifies the mouse cursor shape as an ibeam (text select status).

Example:

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## CURSOR

```
PROPERTY ControlCompID CURSOR 'IBeam'
RETURN
```

**Cross** Specifies the mouse cursor shape as an cross (precision select status).

Example:

```
PROPERTY ControlCompID CURSOR 'Cross'
RETURN
```

**SizeNS** Specifies the mouse cursor shape as arrows pointing up and down (vertical resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNS'
RETURN
```

**Drag** Specifies the mouse cursor shape as an arrow with a document.

Example:

```
PROPERTY ControlCompID CURSOR 'Drag'
RETURN
```

**SizeAll** Specifies the mouse cursor shape as arrows pointing up, down, left, and right (move status).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeAll'
RETURN
```

**SQLWait** Specifies the mouse cursor shape as an hourglass with "SQL" text below.

Example:

```
PROPERTY ControlCompID CURSOR 'SQLWait'
RETURN
```

**Default** Specifies the mouse cursor shape to display as the operating system default.

Example:

```
PROPERTY ControlCompID CURSOR 'Default'
RETURN
```

**HSplit** Specifies the mouse cursor shape as two vertical lines with arrows pointing up and down.

Example:

```
PROPERTY ControlCompID CURSOR 'HSplit'
RETURN
```

**UpArrow** Specifies the mouse cursor shape as an arrow pointing up (alternate select).

Example:

```
PROPERTY ControlCompID CURSOR 'UpArrow'
RETURN
```

**MultiDrag** Specifies the mouse cursor shape as an arrow with multiple documents.

Example:

Control	Property	Value
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Application

## Application Properties

## CURSOR

```
PROPERTY ControlCompID CURSOR 'MultiDrag'  
RETURN
```

**No** Specifies the mouse cursor shape as a red circle with a line through the middle (unavailable status).

Example:

```
PROPERTY ControlCompID CURSOR 'No'  
RETURN
```

**VSplit** Specifies the mouse cursor shape as two horizontal lines with arrows pointing left and right.

Example:

```
PROPERTY ControlCompID CURSOR 'VSplit'  
RETURN
```

**NoDrop** Specifies the mouse cursor shape as a circle with a line through the middle.

Example:

```
PROPERTY ControlCompID CURSOR 'NoDrop'  
RETURN
```

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## DELAYED\_FOCUS\_SWITCH

**OFF** Specifies to treat SET\_FOCUS commands as SET\_ACTIVE\_CONTROL.

SET\_FOCUS while useful, has negative effects in some scenarios. SET\_FOCUS steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with the Trace Debugger because it also uses SetFocus internally when it is shown. The R:BASE form and Trace Debugger form are now battling for the user's attention and things can become complex. As such, SET\_ACTIVE\_CONTROL has been introduced.

```
PROPERTY ComponentID SET_ACTIVE_CONTROL TRUE
```

This new property was added to gain focus in a more "respectful" way. If SET\_ACTIVE\_CONTROL is used, the control will have focus if the parent form is the active form (works like SET\_FOCUS). However, if the parent form is not the active form, the control will get the focus when the parent form becomes the active form. The "parent form recognition" is the difference maker. The property command use does not get in the way of other forms.

It is advised to use SET\_ACTIVE\_CONTROL instead of SET\_FOCUS. Because it can be cumbersome to change SET\_FOCUS into SET\_ACTIVE\_CONTROL in a many places, a newly added APPLICATION property was implemented to treat SET\_FOCUS commands as SET\_ACTIVE\_CONTROL. When ON, SET\_FOCUS works like SET\_ACTIVE\_CONTROL.

**ON** Specifies to treat SET\_FOCUS, SET\_ACTIVE\_CONTROL, and SKIP commands to behave like DELAYED\_SET\_ACTIVE\_CONTROL.

When using SET\_FOCUS to change the input focus to a control, it can have negative effects in some scenarios. SET\_FOCUS steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL and DELAYED\_SET\_ACTIVE\_CONTROL have been introduced to gain focus in a more "respectful" way.

```
PROPERTY ComponentID SET_ACTIVE_CONTROL TRUE
```

```
PROPERTY ComponentID DELAYED_SET_ACTIVE_CONTROL TRUE
```

If SET\_ACTIVE\_CONTROL is used, the control will have focus if the parent form is the active form (works like SET\_FOCUS). However, if the parent form is not the active form, the control will get the focus when the parent form becomes the active form. The "parent form recognition" is the difference maker. The PROPERTY command use does not get in the way of other forms.

With DELAYED\_SET\_ACTIVE\_CONTROL, the focus switch implemented uses PostMessage(), a safer cross-origin communication between Windows objects, and allows the focus cycle to be completed before a new focus switch cycle is started. The focus switch is basically "delayed."

Below explains each focus method:

- . SET\_FOCUS - moves focus to the specified control. If parent form is not the active form, it will become the active form as well.
- . SKIP - works like SET\_FOCUS but uses the TabOrder to determine which control to focus to.
- . SET\_ACTIVE\_CONTROL - moves the focus to the specified control. If parent form is not the active control, the focus switch will happen when the parent form becomes the active form.
- . DELAYED\_SET\_FOCUS - delayed SET\_FOCUS

Control	Property	Value
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Application

## Application Properties

## DELAYED\_FOCUS\_SWITCH

. DELAYED\_SET\_ACTIVE\_CONTROL - delayed SET\_ACTIVE\_CONTROL

Because it can be cumbersome to change SET\_FOCUS into SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL in many places, a newly added APPLICATION property was implemented to treat SET\_FOCUS commands as the different "focus" counterpart.

PROPERTY APPLICATION DELAYED\_FOCUS\_SWITCH ON

## FEEDBACK\_POSITION\_BOTTOM

**RESET** Specifies to reset the FEEDBACK message box BOTTOM coordinate, to display the results in the center of the screen.

**n** Specifies the BOTTOM coordinate to display the FEEDBACK message box.

## FEEDBACK\_POSITION\_HORIZONTAL\_CENTER

**RESET** Specifies to reset the FEEDBACK message box FEEDBACK\_POSITION\_HORIZONTAL\_CENTER coordinate.

Specifies the FEEDBACK message box to be located at the horizontal center of the display. The parameter helps to center the message box as needed, and eliminates the need for the application to make calculations based on the series of values returned by GETPROPERTY APPLICATION MONITOR\_PROPERTY.

## FEEDBACK\_POSITION\_LEFT

**n** Specifies the LEFT coordinate to display the FEEDBACK message box.

**RESET** Specifies to reset the FEEDBACK message box LEFT coordinate, to display the results in the center of the screen.

## FEEDBACK\_POSITION\_RIGHT

**RESET** Specifies to reset the FEEDBACK message box RIGHT coordinate, to display the results in the center of the screen.

**n** Specifies the RIGHT coordinate to display the FEEDBACK message box.

## FEEDBACK\_POSITION\_TOP

**n** Specifies the TOP coordinate to display the FEEDBACK message box.

**RESET** Specifies to reset the FEEDBACK message box TOP coordinate, to display the results in the center of the screen.

## FEEDBACK\_POSITION\_VERTICAL\_CENTER

**RESET** Specifies to reset the FEEDBACK message box FEEDBACK\_POSITION\_VERTICAL\_CENTER coordinate.

Specifies the FEEDBACK message box to be located at the vertical center of the display. The parameter helps to center the message box as needed, and eliminates the need for the application to make calculations based on the series of values returned by GETPROPERTY APPLICATION MONITOR\_PROPERTY.

## FileDescription

**VarName** Returns the file description presented to users.

## FileVersion

**VarName** Returns the version number of the file.

## FLUSHMEM

**TRUE** Releases allocated memory for the R:BASE application instance. When memory intensive modules, like the R:BASE BLOB Editor, allocate memory for the R:BASE instance, FLUSHMEM will free up unneeded physical memory.



Control	Property	Value
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Application

## Application Properties

## FOREGROUND\_COLOR[IntColor]

**VarName** Determines the readable foreground color for the given background color. With the TitleBarColor and ForegroundColor properties, the captured values may be used upon a panel, or other control, to mimic the current layout, more so for Windows 10 operating systems.

Example:

```
GETPROPERTY APPLICATION TitleBarColor vTitleBarColor
SET VAR vCmd TEXT = +
('GETPROPERTY APPLICATION ForegroundColor[' + .vTitleBarColor + '] vTitleTextColor')
&vCmd

PROPERTY HeaderPanel COLOR .vTitleBarColor
PROPERTY HeaderPanel FONT->COLOR .vTitleTextColor
```

## GET\_LAST\_FEEDBACK

Displays the FEEDBACK results from the last INSERT, UPDATE, or DELETE, without having to display the FEEDBACK dialog.

Example:

```
PROPERTY APPLICATION GET_LAST_FEEDBACK ' '
```

## GLOBAL\_BROWSER\_ENGINE

**EDGE\_IF\_AVAILABLE** Specifies to use Edge if available globally for the R:BASE session.

**IE\_ONLY** Specifies to use Internet Explorer globally for the R:BASE session.

**NO\_PREFERRED** Specifies no preference for the browser engine globally for the R:BASE session, where the operating system default will determine the browser to use.

**EDGE\_ONLY** Specifies to use Edge globally for the R:BASE session.

## GLOBAL\_EDGE\_DATA\_FOLDER

**Value** Specifies the folder location where Edge places the session information (Chromium environment). Unlike Internet Explorer, Chromium-based browsers supports multiple sessions (e.g. normal, incognito, etc.), and each session does not see each other.

The value assigned to GLOBAL\_EDGE\_DATA\_FOLDER overrides the value assigned to the Web Browser > UserDataFolder property. The value(s) for the Web Browser > UserDataFolder property will take effect again if GLOBAL\_EDGE\_DATA\_FOLDER is cleared. The default value is empty.

## HINT\_BACK\_COLOR

**Value** Specifies the hint background color.

## HINT\_COLOR

**value** Specifies the hint background color.

## HINT\_FONT\_BOLD

**OFF** Control Hints: The font is regular

**ON** Control Hints: The font is bold faced

Control	Property	Value
	Application	
	Application Properties	

## Application Properties

HINT\_FONT\_COLOR

**Value** Control Hints: Specifies the font color

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

HINT\_FONT\_ITALIC

**ON** Control Hints: The font is italic**OFF** Control Hints: The font is regular

HINT\_FONT\_NAME

**Value** Control Hints: Specify the font name, such as:

Arial  
 Verdana

HINT\_FONT\_SIZE

**Value** Specifies the hint message font size.

HINT\_FONT\_STRIKEOUT

**ON** Control Hints: Fonts will be striked out**OFF** Control Hints: Fonts will not be striked out

HINT\_FONT\_UNDERLINE

**ON** Control Hints: Fonts will be underlined**OFF** Control Hints: Fonts will not be underlined

HINT\_HIDE\_PAUSE

**nnn** Specifies the time interval to wait before hiding the hint if the mouse has not moved from the control or menu item.

HINT\_MAX\_WIDTH

**nnn** Specifies the maximum width for the hint message.

Control	Property	Value
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Application

## Application Properties

## HINT\_MODERN\_ARROW\_COLOR

**Value** Specifies the color of the modern hint's arrow in the thick border.

## HINT\_MODERN\_BACK\_COLOR

**Value** Specifies the color of the modern hint's text background.

## HINT\_PAUSE

**nnn** Specifies the time interval to wait before hiding the Help Hint if the mouse has not moved from the control or menu item.

## Description:

Use HINT\_HIDE\_PAUSE to specify a wait time in milliseconds, which is different from the default value of 5000 ms or 5 seconds that is set in the constructor. The Help Hint for the control or menu item is specified in the Hint property.

Note: The default is a predefined constant value that is several times longer than the Hint pause.

## HINT\_SHORT\_PAUSE

**nnn** Specifies the time period to wait before bringing up a hint if another hint has already been shown.

## HINT\_TYPE

**BALLOON** Specifies the hint message type.

**REGULAR** Specifies the hint message type.

**MODERN** Specifies the hint message type.

## INPUT\_LANGUAGE

**value** Specifies the keyboard input language within R:BASE. Languages can be specified using a language name or an 8-digit input locale. For additional information, enter "HELP INPUTLANGUAGE" at the R>.

Example 01: To use a named language for Russian:

```
PROPERTY APPLICATION INPUT_LANGUAGE RUSSIAN
```

Example 02: To use the 8-character locale for Albanian:

```
PROPERTY APPLICATION INPUT_LANGUAGE 0000041C
```

**DEFAULT** Resets the input language to the default layout.

## InternalName

**VarName** Returns the internal name of the file.

## ISCOMPILED

**varname** Will return a variable value to find out if the running application is using the full version of R:BASE, or is a compiled application.

```
GETPROPERTY APPLICATION ISCOMPILED varname
```

The resulting TEXT variable value will be YES or NO.

The parameter is supported for the GETPROPERTY command only.

Control	Property	Value
	Application	
<b>Application Properties</b>		

Application

**Application Properties****IsInternetConnected**

**VarName** Checks if the computer is connected to the Internet. (Return Value: YES/NO)

```
GETPROPERTY APPLICATION IsInternetConnected vResult
```

**ISPORTOPEN**

**VarName** Checks if a port in a given location is open. A host address or IP address can be specified. If the port accepts the connection, the return value is YES. Otherwise, the value is NO.

Syntax:

```
GETPROPERTY APPLICATION ISPORTOPEN[HOSTNAME:XXXX] VarName
GETPROPERTY APPLICATION ISPORTOPEN[AAA.BBB.CCC.DDD:XXXX] VarName
```

Example:

```
GETPROPERTY APPLICATION ISPORTOPEN[GOOGLE.COM:80] vOpenStatus
GETPROPERTY APPLICATION ISPORTOPEN[23.100.122.175:21] vOpenStatus
```

**ISRUNTIME**

**varname** Will return a variable value to find out if the running application is using the full version of R:BASE, or Runtime for R:BASE.

Example:

```
GETPROPERTY APPLICATION ISRUNTIME varname
```

The resulting TEXT variable value will be YES or NO.

The parameter is supported for the GETPROPERTY command only.

**ISRWEBREPORTS**

**VarName** Will return a variable value to find out if the running application is using the full version of R:BASE, or R:WEB Reports.

Example:

```
GETPROPERTY APPLICATION ISRWEBREPORTS vIsRWebReports
```

The resulting TEXT variable value will be YES or NO.

The parameter is supported for the GETPROPERTY command only.

Control	Property	Value
	Application	
<b>Application Properties</b>		

**KEEP\_ALIVE**

- ON** When a long running task is executing, a "keep alive" logic method was implemented to limit situations where the Windows operating system will tag R:BASE applications as "Not Responding". In very long processes, the keep alive feature may add processing time to routines. To allow users and developers to control the keep alive logic, a KEEP\_ALIVE setting has been implemented.

The default is ON as it is ideal to avoid the "Not Responding" scenario.

With the setting toggled to OFF the R:BASE frontend will no longer check with Windows if there are pending messages to be processed. When performing long running tasks that do not need the feature, it can be set to OFF, then set back to ON afterwards.

- OFF** When a long running task is executing, a "keep alive" logic method was implemented to limit situations where the Windows operating system will tag R:BASE applications as "Not Responding". In very long processes, the keep alive feature may add processing time to routines. To allow users and developers to control the keep alive logic, a KEEP\_ALIVE setting has been implemented.

The default is ON as it is ideal to avoid the "Not Responding" scenario.

With the setting toggled to OFF the R:BASE frontend will no longer check with Windows if there are pending messages to be processed. When performing long running tasks that do not need the feature, it can be set to OFF, then set back to ON afterwards.

**KEYBOARDPRESENT**

- VarName** Will return a variable value to find out if a keyboard is present.

Example:

```
GETPROPERTY APPLICATION KEYBOARDPRESENT 'vKeyboardPresent'
```

The resulting TEXT variable value will be TRUE or FALSE.

**LegalCopyright**

- VarName** Returns all copyright notices that apply to the file.

**LegalTrademarks**

- VarName** Returns all trademarks and registered trademarks that apply to the file.

**LIVE\_VARS**

- ON** Specifies if the "Live Variables" toolbar is displayed within the Trace Debugger. The Live Variables toolbar automatically populates with variables without having to add/remove watch variables. When a variable is changed, the variable is pushed up in the list. When a variable is cleared, it gets deleted from the list.

The setting does add overhead, even if the Trace Debugger is not displayed. Be sure to set LIVE\_VARS to OFF (default) and only turn it ON when needed.

- OFF** Specifies if the "Live Variables" toolbar is displayed within the Trace Debugger. The Live Variables toolbar automatically populates with variables without having to add/remove watch variables. When a variable is changed, the variable is pushed up in the list. When a variable is cleared, it gets deleted from the list.

The setting does add overhead, even if the Trace Debugger is not displayed. Be sure to set LIVE\_VARS to OFF (default) and only turn it ON when needed.

**LIVE\_VARS\_COUNT**

- nn** Specifies the number of variables displayed in the Live Variables toolbar list. The default value is 0, which will display all variables.

Control	Property	Value
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Application

## Application Properties

## LOG\_EXEC\_EEP

**OFF** Specifies to log the value of RBTI\_LAST\_EXEC\_EEP in the current output. The prefix [EXEC EEP <DateTime>] is added to the log output. A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

**ON** Specifies to log the value of RBTI\_LAST\_EXEC\_EEP in the current output. The prefix [EXEC EEP <DateTime>] is added to the log output. A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

## MONITOR\_COUNT

**VarName** Sets the variable to the number of monitors.

```
GETPROPERTY APPLICATION MONITOR_COUNT 'vMonitorCount'
```

## MONITOR\_PROPERTY[X]

**VarName** Gets the screen size properties of a monitor. The value for X is a zero based index.

Example:

```
GETPROPERTY APPLICATION MONITOR_PROPERTY[0] vMonitor
SHOW VAR vMonitor
0,Y,0,0,1920,1080,0,0,1920,1040
```

## MOUSE\_FROM\_SCREEN[X]

**VarName** Captures the mouse position by the X coordinate for the screen.

Example:

```
GETPROPERTY APPLICATION 'MOUSE_FROM_SCREEN[X]' 'vScreenX'
GETPROPERTY APPLICATION 'MOUSE_FROM_SCREEN[Y]' 'vScreenY'
```

## MOUSE\_FROM\_SCREEN[Y]

**VarName** Captures the mouse position by the Y coordinate for the screen.

Example:

```
GETPROPERTY APPLICATION 'MOUSE_FROM_SCREEN[X]' 'vScreenX'
GETPROPERTY APPLICATION 'MOUSE_FROM_SCREEN[Y]' 'vScreenY'
```

## MOUSE\_FROM\_WINDOW[X]

**VarName** Captures the mouse position by the X coordinate for the current window.

Example:

```
GETPROPERTY APPLICATION 'MOUSE_FROM_WINDOW[X]' 'vFormX'
GETPROPERTY APPLICATION 'MOUSE_FROM_WINDOW[Y]' 'vFormY'
```

## MOUSE\_FROM\_WINDOW[Y]

**VarName** Captures the mouse position by the Y coordinate for the current window.

Example:

```
GETPROPERTY APPLICATION 'MOUSE_FROM_WINDOW[X]' 'vFormX'
GETPROPERTY APPLICATION 'MOUSE_FROM_WINDOW[Y]' 'vFormY'
```

Control	Property	Value
---------	----------	-------

Application

## Application Properties

### NATIVE\_CONTROLS

- ON** Specifies if form controls are to be displayed as "native", which eliminates the use of themes (R:BASE and operating system) on the R:BASE control properties. With the setting OFF (default), the feature is disabled.

#### Pros and Cons

The NATIVE\_CONTROLS property is offered as an optimization option to eliminate the theme-based drawing, painting, refreshing, etc., and to improve performance. There is however a functionality trade-off. It is important to note that in native mode some items will appear different. Users may be required to review and alter the style of a form's design and presentation when the NATIVE\_CONTROLS property is set to ON.

#### Native Form Use

The NATIVE\_CONTROLS property is a global value. The setting is dependent on the NATIVE\_FORMS property, and will only take effect when NATIVE\_FORMS is set ON. When the PROPERTY is ON, some controls within a launched form will be displayed as native. It's up to the user to decide how to manipulate the property. To enable native forms on a per-form basis, the property should be set ON before a form is launched with the REFF, BROWSE, EDIT, and ENTER commands, and then OFF within the form's "On After Start" EEP.

- OFF** Specifies if form controls are to be displayed as "native", which eliminates the use of themes (R:BASE and operating system) on the R:BASE control properties. With the setting OFF (default), the feature is disabled.

#### Pros and Cons

The NATIVE\_CONTROLS property is offered as an optimization option to eliminate the theme-based drawing, painting, refreshing, etc., and to improve performance. There is however a functionality trade-off. It is important to note that in native mode some items will appear different. Users may be required to review and alter the style of a form's design and presentation when the NATIVE\_CONTROLS property is set to ON.

#### Native Form Use

The NATIVE\_CONTROLS property is a global value. The setting is dependent on the NATIVE\_FORMS property, and will only take effect when NATIVE\_FORMS is set ON. When the PROPERTY is ON, some controls within a launched form will be displayed as native. It's up to the user to decide how to manipulate the property. To enable native forms on a per-form basis, the property should be set ON before a form is launched with the REFF, BROWSE, EDIT, and ENTER commands, and then OFF within the form's "On After Start" EEP.

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## NATIVE\_FORMS

- ON** Specifies if forms are to be displayed as "native", which eliminates the use of themes (R:BASE and operating system) on R:BASE form properties. With the setting OFF (default), the feature is disabled.

## Pros and Cons

The NATIVE\_FORMS property is offered as an optimization option to eliminate the theme-based drawing, painting, refreshing, etc., and to improve performance. There is however a functionality trade-off. It is important to note that in native mode some items would be disabled, such as the drop-down menu on the form title bar, or the ability to have only the minimize and X buttons on the title bar. Users may be required to rethink a form's design and presentation when the NATIVE\_FORMS property is set to ON.

## Native Form Use

The NATIVE\_FORMS property is a global value. When the PROPERTY is ON, "any" launched form will be displayed as native. It's up to the user to decide how to manipulate the property. To enable native forms on a per-form basis, the property should be set ON before a form is launched with the REFF, BROWSE, EDIT, and ENTER commands, and then OFF within the form's "On After Start" EEP.

If a majority of the forms are to be native, then the property can be set to ON within the application on startup. For example, if there are hundreds of forms that should be native and just a dozen or so to be theme-based, then NATIVE\_FORMS can be set to ON within the startup process, and then for each of the forms to be theme-based, the property can be turned OFF before a form is launched and set ON again within the "On After Start" EEP. Thus, setting the property to limit the effect to the forms be launched.

- OFF** Specifies if forms are to be displayed as "native", which eliminates the use of themes (R:BASE and operating system) on R:BASE form properties. With the setting OFF (default), the feature is disabled.

## Pros and Cons

The NATIVE\_FORMS property is offered as an optimization option to eliminate the theme-based drawing, painting, refreshing, etc., and to improve performance. There is however a functionality trade-off. It is important to note that in native mode some items would be disabled, such as the drop-down menu on the form title bar, or the ability to have only the minimize and X buttons on the title bar. Users may be required to rethink a form's design and presentation when the NATIVE\_FORMS property is set to ON.

## Native Form Use

The NATIVE\_FORMS property is a global value. When the PROPERTY is ON, "any" launched form will be displayed as native. It's up to the user to decide how to manipulate the property. To enable native forms on a per-form basis, the property should be set ON before a form is launched with the REFF, BROWSE, EDIT, and ENTER commands, and then OFF within the form's "On After Start" EEP.

If a majority of the forms are to be native, then the property can be set to ON within the application on startup. For example, if there are hundreds of forms that should be native and just a dozen or so to be theme-based, then NATIVE\_FORMS can be set to ON within the startup process, and then for each of the forms to be theme-based, the property can be turned OFF before a form is launched and set ON again within the "On After Start" EEP. Thus, setting the property to limit the effect to the forms be launched.

## NETWORKCONNECTIONTYPE

- VarName** Returns the network connection type. Return values are: Wi-Fi, Bluetooth, Ethernet, Unknown

GETPROPERTY APPLICATION NetworkConnectionType vContype



Control	Property	Value
---------	----------	-------

Application

## Application Properties

## NETWORKCONNECTIONTYPEEX

**VarName** Returns the network connection type and name of the adapter. Return values for the connection type are: Wi-Fi, Bluetooth, Ethernet, Unknown

GETPROPERTY APPLICATION NetworkConnectionTypeEx vContype

## NUMLOCK

**ON** Specifies the Num Lock (NUM) keyboard setting.

**OFF** Specifies the Num Lock (NUM) keyboard setting.

## OriginalFilename

**VarName** Returns the original name of the file, not including a path.

## OUTPUT\_PDF\_USE\_PRINTER\_DEF\_PAPER

**ON** Specifies to use default printer's paper size in the "OUTPUT FileName.PDF PDF" command use.

**OFF** Specifies to use default printer's paper size in the "OUTPUT FileName.PDF PDF" command use.

## OUTPUT\_PDF\_USE\_PRINTER\_FONT

**ON** Specifies whether the "OUTPUT FileName PDF" command syntax recognizes the "Default Printer Font" settings for the output. When ON the Default Printer Font will be used in the output. The default is OFF.

**OFF** Specifies whether the "OUTPUT FileName PDF" command syntax recognizes the "Default Printer Font" settings for the output. When ON the Default Printer Font will be used in the output. The default is OFF.

## PLATFORM

**VarName** Returns the operating system name.

## ProductName

**VarName** Returns the name of the product with which the file is distributed.

## ProductVersion

**VarName** Returns the version of the product with which the file is distributed.

## RBBEDIT\_GRAPHIC\_ZOOM\_ONLY

**ON** Specifies to launch the BLOB Editor and allow users to only view, zoom, and close a launched image. Enabling the setting to show only zoom options is done before the BLOB Editor or Data Browser is displayed.

**OFF** Specifies to launch the BLOB Editor and allow users to only view, zoom, and close a launched image. Enabling the setting to show only zoom options is done before the BLOB Editor or Data Browser is displayed.

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## RDIALOG\_FORCE\_MODERN

**ON** Specifies if all dialog boxes (DIALOG command) will use the modern look of recent Windows Aero releases. The modern look performs automatic message wrapping for large content at 450 pixels. Please note: The custom formatting used in existing DIALOG commands will be ignored.

Example:

```
PROPERTY APPLICATION RDIALOG_FORCE_MODERN ON
```

**OFF** Specifies if all dialog boxes (DIALOG command) will use the modern look of recent Windows Aero releases. The modern look performs automatic message wrapping for large content at 450 pixels. Please note: The custom formatting used in existing DIALOG commands will be ignored.

Example:

```
PROPERTY APPLICATION RDIALOG_FORCE_MODERN ON
```

## REMOTESSESSION

**VarName** Determines if the R:BASE session is launched in a remote desktop environment. The defined variable value is TRUE if R:BASE is running in a remote session. Otherwise, the variable value is FALSE.

## RESET\_FORMS\_ROW\_UPDATE\_FLAG

\* Scans and sets all form's "Update Existing Rows" option to checked/enabled, as the "Update Existing Rows" option has been corrected to recognized the setting value. Note that you only need to run the command once.

Scans and sets all form's "Update Existing Rows" option to checked/enabled, where the form modified date is less than November 7, 2017, which is when the "Update Existing Rows" option has been corrected to recognized the setting value. Note that you only need to run the command once.

**form1,form2,form3** Scans and sets the specified form's "Update Existing Rows" option to checked/enabled, as the "Update Existing Rows" option has been corrected to recognized the setting value. Note that you only need to run the command once.

## RPROMPT\_POPUP

**ON** Specifies if the right-click popup menu can be displayed at the R> Prompt.

**OFF** Specifies if the right-click popup menu can be displayed at the R> Prompt.

## SCRLOCK

**OFF** Specifies the Scroll Lock (SCR) keyboard setting.

**ON** Specifies the Scroll Lock (SCR) keyboard setting.

## SHOWSLAVETABLES

**FALSE** Specifies to hide slave tables for forms, reports, and labels.

The environment setting should be executed before the first CONNECT command, ideally within the RBASE.DAT as it is processed before the Database Explorer is displayed. Once the setting is enforced, the value will be saved for future sessions.

**TRUE** Specifies to display slave tables for forms, reports, and labels.

The environment setting should be executed before the first CONNECT command, ideally within the RBASE.DAT as it is processed before the Database Explorer is displayed. Once the setting is enforced, the value will be saved for future sessions.

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## SHOWVIEWTABLES

**TRUE** Toggles the display of tables/views for the Views area of the Database Explorer.

**FALSE** Toggles the display of tables/views for the Views area of the Database Explorer.

## STARTUPPARAMCOUNT

**VarName** Returns the startup parameter count for the executable.

This allows parameters to be passed to any R:BASE instance, Runtime, and compiled application.

Notes:

- . This parameter is used with STARTUPPARAMSTRnnn
- . This parameter can only be used with the GETPROPERTY command.

Example:

```
GETPROPERTY Application StartupParamCount vParamCount
```

## STARTUPPARAMSTRnnn

**VarName** Returns the startup parameter value by the number specified, where "NNNN" in StartupParamStrNNNN is the a number from 0 to STARTUPPARAMCOUNT.

This allows parameters to be passed to any R:BASE instance, Runtime, and compiled application.

Notes:

- . This parameter is used with STARTUPPARAMCOUNT
- . if NNNN = 0 (GETPROPERTY APPLICATION StartupParamStr0 VarName) then VarName will always contain the executable name with path
- . if NNNN > STARTUPPARAMCOUNT then VarName will contain the text: "-ERROR-"
- . This parameter can only be used with the GETPROPERTY command.

Example to Display Parameters:

In the desktop shortcut, the "Target:" can read:

```
C:\RBT\RBG95_32\RBG95_32.exe "-lordoftheapp" "-skipall" start.dat
```

In the "start.dat" command file, use following code to check for the parameters:

```
CLS
CLEAR VAR vCount, vParamStr0, vParamStr1, vParamStr2
GETPROPERTY Application StartupParamCount vCount
GETPROPERTY Application StartupParamStr0 vParamStr0
GETPROPERTY Application StartupParamStr1 vParamStr1
GETPROPERTY Application StartupParamStr2 vParamStr2

SET VAR vMessage = ('EXE NAME : ' + .vParamStr0 + (CHAR(13)) ++
    'PARAM 1 : ' + .vParamStr1 + (CHAR(13)) ++
    'PARAM 2 : ' + .vParamStr2 + (CHAR(13)))
PAUSE 2 USING .vMessage
SHOW VAR
RETURN
```

Control	Property	Value
	Application	
	Application Properties	

## Application Properties

### STRICT\_FORM\_ALIAS

- OFF** Specifies to enforce strict form alias names. The setting allows R:BASE to check if an MDI form alias already exists and stops form processing, if the provided alias already exists. The default value is OFF.
- ON** Specifies to enforce strict form alias names. The setting allows R:BASE to check if an MDI form alias already exists and stops form processing, if the provided alias already exists. The default value is OFF.

### TASKBARBUTTON

- TRUE** Specifies whether the application minimizes to the Windows Taskbar as a button.
- FALSE** Specifies whether the application minimizes to the Windows Taskbar as a button.

### TITLE

- value** Specifies a title for R:BASE application icon on the task bar.

Example:

Using the following command at the beginning of your application command will assign custom name for the R:BASE icon placed on Windows Taskbar.

```
PROPERTY APPLICATION TITLE 'Customer Management System'
RETURN
```

The R:BASE icon on the Taskbar will read as Customer Management System.

### TITLEBARCOLOR

- VarName** Captures the color of the Windows title bar, returning the integer color value. With the TitleBarColor and ForegroundColor properties, the captured values may be used upon a panel, or other control, to mimic the current layout, more so for Windows 10 operating systems.

Example:

```
GETPROPERTY APPLICATION TitleBarColor vTitleBarColor
SET VAR vCmd TEXT = +
('GETPROPERTY APPLICATION ForegroundColor[' + .vTitleBarColor + '] vTitleTextColor')
&vCmd
```

```
PROPERTY HeaderPanel COLOR .vTitleBarColor
PROPERTY HeaderPanel FONT->COLOR .vTitleTextColor
```

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## TRACE\_ALL\_EEP

- ON** Specifies to set the RBTI\_LAST\_EXEC\_EEP variable value to the last EEP that was "triggered", meaning all EEPs, containing code or not. If TRACE\_ALL\_EEP is OFF, the RBTI\_LAST\_EXEC\_EEP variable value will have the last event "with code" that was "executed". If TRACE\_ALL\_EEP is ON, the RBTI\_LAST\_EXEC\_EEP variable value will have the last event that was triggered (with or without code). For example, a button's "On Click" EEP will be triggered if you click it. If you have code assigned to it then it will be executed.

In most cases, users would have TRACE\_ALL\_EEP set to OFF to only be concerned with events where code is assigned. TRACE\_ALL\_EEP set to ON is helpful if you want to know more of the internal event sequence.

A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION TRACE_ALL_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

- OFF** Specifies to set the RBTI\_LAST\_EXEC\_EEP variable value to the last EEP that was "triggered", meaning all EEPs, containing code or not. If TRACE\_ALL\_EEP is OFF, the RBTI\_LAST\_EXEC\_EEP variable value will have the last event "with code" that was "executed". If TRACE\_ALL\_EEP is ON, the RBTI\_LAST\_EXEC\_EEP variable value will have the last event that was triggered (with or without code). For example, a button's "On Click" EEP will be triggered if you click it. If you have code assigned to it then it will be executed.

In most cases, users would have TRACE\_ALL\_EEP set to OFF to only be concerned with events where code is assigned. TRACE\_ALL\_EEP set to ON is helpful if you want to know more of the internal event sequence.

A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION TRACE_ALL_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

## TRACE\_LAST\_EXEC\_EEP

- ON** Specifies whether to activate EEP name monitoring. When ON, R:BASE sets the RBTI\_LAST\_EXEC\_EEP variable value to the last EEP code that was "executed", meaning only the EEPs with code. The EEP Name is stored as "<CompID>|<EEPName>". If a Component ID is not defined, the 'Caption' property is used in place of the Component ID (if the 'Caption' property exists). The EEP tracking can add overhead to R:BASE, so it should be tuned OFF when not needed.

A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

- OFF** Specifies whether to activate EEP name monitoring. When ON, R:BASE sets the RBTI\_LAST\_EXEC\_EEP variable value to the last EEP code that was "executed", meaning only the EEPs with code. The EEP Name is stored as "<CompID>|<EEPName>". If a Component ID is not defined, the 'Caption' property is used in place of the Component ID (if the 'Caption' property exists). The EEP tracking can add overhead to R:BASE, so it should be tuned OFF when not needed.

A startup file may have the following:

```
PROPERTY APPLICATION TRACE_LAST_EXEC_EEP ON
PROPERTY APPLICATION LOG_EXEC_EEP ON
```

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## USE\_SAFE\_FILE\_AND\_FOLDER\_EMPTY\_STR

**OFF** Returns a safe string value that can not be a valid file or folder name.

When ON, the result for empty selection is <Esc>. When OFF, the result for empty selection is [Esc]. The default is OFF.

The USE\_SAFE\_FILE\_AND\_FOLDER\_EMPTY\_STR property affects the LoadFileName, LoadFileNamePlus, and LoadDirectoryName plugins.

**ON** Returns a safe string value that can not be a valid file or folder name.

When ON, the result for empty selection is <Esc>. When OFF, the result for empty selection is [Esc]. The default is OFF.

The USE\_SAFE\_FILE\_AND\_FOLDER\_EMPTY\_STR property affects the LoadFileName, LoadFileNamePlus, and LoadDirectoryName plugins.

## WALKMENU TIME INTERVAL

**nnn** When using WALKMENU, you can control the time interval that keystrokes are recognized. The default value is set to 1500 ms.

For example:  
 1000 for 1 second  
 1500 for 1.5 seconds

You may also alter the WALKMENU time interval setting from within the R:BASE main Menu Bar under "Settings".

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## WEB\_BROWSER\_EMULATION

**8000** Specifies to emulate Internet Explorer 8 mode when displaying Web Browser controls in forms, for Web pages containing standards-based !DOCTYPE directives. This is the default value for pages to be displayed with Internet Explorer 8.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 8000
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**9000** Specifies to emulate Internet Explorer 9 when displaying Web Browser controls in forms. Web pages containing standards-based !DOCTYPE directives are displayed in Internet Explorer 9 mode. This is the default value for pages to be displayed with Internet Explorer 9.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 9000
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**10000** Specifies to emulate Internet Explorer 10 when displaying Web Browser controls in forms. Web pages containing standards-based !DOCTYPE directives are displayed in Internet Explorer 10 Standards mode. This is the default value for pages to be displayed with Internet Explorer 10.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 10000
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**9999** Specifies to emulate Internet Explorer 9 when displaying Web Browser controls in forms. Web pages are displayed in Internet Explorer 9 Standards mode, regardless of the declared !DOCTYPE directive. Failing to declare a !DOCTYPE directive causes the Web page to load in quirks mode (non-standard).

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 9999
```

Note:

Control	Property	Value
---------	----------	-------

Application

## Application Properties

## WEB\_BROWSER\_EMULATION

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**RESET** Specifies to reset the Web browser emulation when displaying Web Browser controls in forms. The default emulation for Web Browser control is Internet Explorer 7 Standards mode.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION RESET
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

**7000** Specifies to emulate Internet Explorer 7 Standards mode when displaying Web Browser controls in forms, for Web pages containing standards-based !DOCTYPE directives. This is the default value for applications hosting the Web Browser Control.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 7000
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**11000** Specifies to emulate Internet Explorer 11 when displaying Web Browser controls in forms. Web pages containing standards-based !DOCTYPE directives are displayed in Internet Explorer 11 edge mode. This is the default value for pages to be displayed with Internet Explorer 11.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 11000
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**11001** Specifies to emulate Internet Explorer 11 when displaying Web Browser controls in forms. Web pages are displayed in Internet Explorer 11 edge mode, regardless of the declared !DOCTYPE directive in the launched Web page. Failing to declare a !DOCTYPE directive causes the Web page to load in quirks mode (non-standard).

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 11001
```



Control	Property	Value
---------	----------	-------

Application

## Application Properties

## WEB\_BROWSER\_EMULATION

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**8888** Specifies to emulate Internet Explorer 8 Standards mode when displaying Web Browser controls in forms, regardless of the declared !DOCTYPE directive. Failing to declare a !DOCTYPE directive causes the Web page to load in quirks mode (non-standard).

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 8888
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

**10001** Specifies to emulate Internet Explorer 10 when displaying Web Browser controls in forms. Web pages are displayed in Internet Explorer 10 Standards mode, regardless of the !DOCTYPE directive.

Syntax:

```
PROPERTY APPLICATION WEB_BROWSER_EMULATION 10001
```

Note:

. The WEB\_BROWSER\_EMULATION must be set before any instance of a Web Browser control is created. Any change to WEB\_BROWSER\_EMULATION after a Web Browser has been created will take effect the next time the R:BASE program is opened.

. To remove the emulation setting, use RESET as the property value.

Control	Property	Value
---------	----------	-------

## Application Designer



Application Designer

RBA\_FORM

### CAPTION

**value** Use this command to dynamically change the caption for RBA (.RBA) application. Recommended as embedded EEP in "On Start Action" property of Application Designer.

Application Designer | Properties | On Start Action

Example:

```
CLEAR VAR vFormCaption
SET VAR vFormCaption = ('You are logged in as: '&(CVAL('NETUSER'))')
PROPERTY RBA_FORM CAPTION .vFormCaption
RETURN
```

This will display the variable message as form caption for your application. It is very useful to dynamically change the caption as static or dynamic variable depending on your environment.

Note: This property command will overwrite the Caption defined in application designer.

### CLOSE

**TRUE** Allows the ability to close the .RBA application file.

### LEFT

**nnn** Specifies the horizontal coordinate of the left edge of the application window.

Control	Property	Value
	Application Designer	
	RBA_FORM	

## SCALEBY

**value** Use this property to scale an application file, and all related controls, to a specified screen pixel width.

```
PROPERTY RBA_FORM SCALEBY nnnn
```

The SCALEBY property modifies the Height and Width properties of the application and all controls placed on it, but it does not change the Top and Left properties; therefore, the size of the controls changes, but not the coordinates of the top-left corners of the controls. Thus, it preserves the position of all controls on the application.

If you have developed an application that is 800x600 for the majority of users having a monitor with 800x600 screen resolution to fit the form on the entire available screen, but a few users of your application have a higher resolution (1024x768) and if you wish your 800x600 application to fill the entire screen of a monitor with a resolution of 1024x768, you'll need to use the RBA\_FORM SCALEBY property as follows:

Example:

```
PROPERTY RBA_FORM SCALEBY '800'  
RETURN
```

This will scale the original application designed as 800x600 to fill the entire screen even if the screen resolution is higher than 800x600, such as, 1400x1050, 1280x800 or 1024x768.

Notes:

- . The 'value' should be the same as the original application width in order to scale proportionally on the monitors with higher resolution.
- . Use the SCALEBY property within an application file's "On After Start" Action.
- . To take advantage of this feature, make sure to use true type fonts.

**FILL\_SCREEN** With the required steps for scaling application files based upon the screen dimensions, themes, borders, etc., an enhanced "fill the screen" scaling of forms has been implemented.

To fill the screen when scaling application files, use the "FILL\_SCREEN" parameter.

```
PROPERTY RBA_FORM SCALEBY 'FILL_SCREEN'
```

Notes:

- . Use the SCALEBY property within a application file's "On After Start" Action.
- . To take advantage of this feature, make sure to use true type fonts.

## STATUSHINTS

**TRUE** Specifies if hints are displayed in the application status bar.

**FALSE** Specifies if hints are displayed in the application status bar.

Control	Property	Value
---------	----------	-------

Application Designer

RBA\_FORM

THEMENAME

**value** Use this property to dynamically change the theme.

Syntax:

```
PROPERTY RBA_FORM THEMENAME Value
```

Where Value includes the following options:

- . Deep Cyan
- . Deep Green
- . Deep Orange
- . Funny Theme
- . Gnome
- . Green Glass
- . Longhorn
- . Mac OS
- . Matrix
- . Media
- . One Blue
- . One Clear Blue
- . One Cyan
- . One Green
- . One Orange
- . Orange Glass
- . R:BASE Rocks!
- . Razzmatazz
- . Real One
- . Sports Black
- . Sports Blue
- . Sports Cyan
- . Sports Green
- . Sports Orange
- . Win Native
- . XP Egypt
- . XP Green
- . XP Grey Scale
- . XP Orange
- . XP Silver

Example 01:

```
PROPERTY RBA_FORM THEMENAME R:BASE Rocks!  
RETURN
```

Example 02:

```
PROPERTY RBA_FORM THEMENAME Razzmatazz  
RETURN
```

Example 03:

```
PROPERTY RBA_FORM THEMENAME Longhorn  
RETURN
```

TOP

**nnn** Specifies the horizontal coordinate of the top edge of the application window.

Control	Property	Value
---------	----------	-------

	Application Designer	
--	----------------------	--

	RBA_FORM	
--	----------	--

---

**ActionCompID CAPTION**

**value** Specifies the caption that appears on the application action.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing [Alt] while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

---

**ActionCompID ENABLED**

**FALSE** Controls whether the application action responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the application action to the user. To disable an application action, set Enabled to false. Disabled application actions appear dimmed. If Enabled is false, the action ignores mouse, keyboard, and timer events.

To re-enable an application action, set Enabled to true. The application action is no longer dimmed, and the user can use the action.

**TRUE** Controls whether the application action responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the application action to the user. To disable an application action, set Enabled to false. Disabled application actions appear dimmed. If Enabled is false, the action ignores mouse, keyboard, and timer events.

To re-enable an application action, set Enabled to true. The application action is no longer dimmed, and the user can use the action.

---

**ActionCompID HINT**

**value** Specifies the hint that appears with the application action.

Control	Property	Value
---------	----------	-------

## Clipboard



Clipboard

CLIPBOARD

CLEAR

**TRUE** Clears the clipboard contents.

SAVE\_TO\_BINARY\_FILE

**FileName** Saves the clipboard contents to a binary file, like when pressing the [Print Screen] key. Note that not all clipboard contents can be saved as binary data because the clipboard does not dictate a specific format to be used.

SAVE\_TO\_TEXT\_FILE

**FileName** Saves the clipboard contents to a text file.

Control	Property	Value
---------	----------	-------

## Column



Column
--------

### Column Properties

[TableName->ColumnName] IMAGECOUNT

**VarName** Returns the number of images within a multi-image file.

Example:

```
GETPROPERTY TABLE_COLUMN[Contact->ContPhoto] IMAGECOUNT vImgCount
```

The parameter is only available with the GETPROPERTY command.

[TableName->ColumnName] ISNULL

**VarName** Returns the value TRUE if the column is NULL, and FALSE if the column contains data.

Example:

```
GETPROPERTY TABLE_COLUMN[Contact->ContPhoto] ISNULL vValue
```

The parameter is only available with the GETPROPERTY command.

[TableName->ColumnName] SETTONULL

**Value** Updates the value to NULL for a field.

Example to update the column value of a column:

```
PROPERTY TABLE_COLUMN[Customer->CustStatus] SETTONULL ''
```

[TableName->ColumnName] TEXTVALUE

**VarName** Captures/updates the value for a field.

Example to get the column value of a column:

```
GETPROPERTY TABLE_COLUMN[Customer->CustStatus] TEXTVALUE 'vStatus'
```

Example to update the column value of a column:

```
PROPERTY TABLE_COLUMN[Customer->CustStatus] TEXTVALUE .vStatus
```

Control	Property	Value
---------	----------	-------

## Database Controls



### Database Controls

## Advanced DB Rich Edit

#### ALIGN

- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).

#### ALIGNMENT

- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.

#### AUTOSCROLLCONTENT

- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

#### BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.



Control	Property	Value
---------	----------	-------

Database Controls

## Advanced DB Rich Edit

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDBLCLICK

**FALSE** Specifies if the ability to double click on the control is disabled.

**TRUE** Specifies if the ability to double click on the control is disabled.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Database Controls

## Advanced DB Rich Edit

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

**TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HSCROLLVISIBLE

**TRUE** Specifies if the horizontal scroll bar is visible

**FALSE** Specifies if the horizontal scroll bar is visible

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LOAD\_FROM\_FILE

**FileName.rtf** Loads a rich text document into the control.

Example:

```
PROPERTY TABLE Contact 'EDIT'  
PROPERTY AdvancedDBRichEdit LOAD_FROM_FILE 'ContactAgreement_638.RTF'  
PROPERTY AdvancedDBRichEdit SHOW_EDITOR TRUE
```

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

Control	Property	Value
---------	----------	-------

Database Controls

## Advanced DB Rich Edit

## MAXLENGTH

**nnn** Specifies the maximum number of characters the user can enter into the edit control.

## PLAINTEXT

**TRUE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

**FALSE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## SAVE\_TO\_FILE

**FileName.RTF** Saves the control contents to an external RTF file.

Control	Property	Value
---------	----------	-------

Database Controls

## Advanced DB Rich Edit

## SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended. Please refer to these topics within the "Miscellaneous" category.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOW\_EDITOR

**LASTCHAR** Specifies that the cursor will be placed at the end of the existing data paragraph to continue editing.

**TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [RTF] tab as default.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## VSCROLLVISIBLE

**FALSE** Specifies if the vertical scroll bar is visible

**TRUE** Specifies if the vertical scroll bar is visible

## WANTRETURNS

**TRUE** Determines whether the user can insert return characters into the text.

**FALSE** Determines whether the user can insert return characters into the text.

## WANTSHIFTRETURNS

**FALSE** Specifies if the [SHIFT]+[ENTER] keys will start a new paragraph or start a new line inside the paragraph

**TRUE** Specifies if the [SHIFT]+[ENTER] keys will start a new paragraph or start a new line inside the paragraph

Control	Property	Value
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Database Controls

## Advanced DB Rich Edit

## WANTTABS

**TRUE** Determines whether the user can insert tab characters into the text.

**FALSE** Determines whether the user can insert tab characters into the text.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
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	Database Controls	
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	DB Card View	
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'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
	Database Controls	
	DB Card View	

**'FONT->STYLE'**

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikethrough style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'FONT->STYLE' '+Bold'  
 PROPERTY DBCardView1 'FONT->STYLE' '+Italic'  
 PROPERTY DBCardView1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**'STYLEBACKGROUND->COLOR'**

**Value** Specifies the background color for the background element of the control.

**'STYLEBACKGROUND->TEXTCOLOR'**

**Value** Specifies the text color for the background element of the control.

Control	Property	Value
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Database Controls		
DB Card View		

**'STYLEBACKGROUND->TEXTSTYLE'**

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**'STYLECAPTIONROW->COLOR'**

**Value** Specifies the background color for the caption row element of the control.

**'STYLECAPTIONROW->TEXTCOLOR'**

**Value** Specifies the text color for the caption row element of the control.



Control	Property	Value
	Database Controls	
	DB Card View	

**'STYLECAPTIONROW->TEXTSTYLE'**

**+Bold** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for caption row element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECAPTIONROW->TEXTSTYLE' '-Underline'

**'STYLECARDDBORDER->COLOR'**

**Value** Specifies the background color for the card border element of the control.

**'STYLECARDDBORDER->TEXTCOLOR'**

**Value** Specifies the text color for the card border element of the control.

Control	Property	Value
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Database Controls		
DB Card View		

'STYLECARD BORDER-&gt;TEXTSTYLE'

**+Underline** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the card border element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECARD BORDER->TEXTSTYLE' '-Underline'

'STYLECATEGORYROW-&gt;COLOR'

**Value** Specifies the background color for the category row element of the control.

'STYLECATEGORYROW-&gt;TEXTCOLOR'

**Value** Specifies the text color for the category row element of the control.

Control	Property	Value
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Database Controls		
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DB Card View		
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'STYLECATEGORYROW->TEXTSTYLE'

**+Underline** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the category row element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLECATEGORYROW->TEXTSTYLE' '-Underline'
```

---

'STYLECATEGORYSEPARATOR->COLOR'

**Value** Specifies the background color for the category separator element of the control.

---

'STYLECATEGORYSEPARATOR->TEXTCOLOR'

**Value** Specifies the text color for the category separator element of the control.

Control	Property	Value
	Database Controls	
	DB Card View	

**'STYLECATEGORYSEPARATOR->TEXTSTYLE'**

**+Bold** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the category separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLECATEGORYSEPARATOR->TEXTSTYLE' '-Underline'
```

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.

Control	Property	Value
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Database Controls		
DB Card View		

**'STYLECONTENT->TEXTSTYLE'**

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**'STYLECONTENTEVEN->COLOR'**

**Value** Specifies the background color for the even numbered content of the control.

**'STYLECONTENTEVEN->TEXTCOLOR'**

**Value** Specifies the text color for the even numbered content of the control.

Control	Property	Value
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Database Controls		
DB Card View		

**'STYLECONTENTEVEN->TEXTSTYLE'**

**+Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**'STYLECONTENTODD->COLOR'**

**Value** Specifies the background color for the odd numbered content of the control.

**'STYLECONTENTODD->TEXTCOLOR'**

**Value** Specifies the text color for the odd numbered content of the control.

Control	Property	Value
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Database Controls		
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**'STYLECONTENTODD->TEXTSTYLE'**

**+Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**'STYLEFILTERBOX->COLOR'**

**Value** Specifies the background color for the filter box element of the control.

**'STYLEFILTERBOX->TEXTCOLOR'**

**Value** Specifies the text color for the filter box element of the control.



Control	Property	Value
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Database Controls		
DB Card View		

'STYLEFILTERBOX-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'

'STYLEFINDPANEL-&gt;COLOR'

**Value** Specifies the background color for the find panel element of the control.

'STYLEFINDPANEL-&gt;TEXTCOLOR'

**Value** Specifies the text color for the find panel element of the control.



Control	Property	Value
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Database Controls		
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**'STYLEFINDPANEL->TEXTSTYLE'**

**+Italic** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'

**'STYLEINACTIVE->COLOR'**

**Value** Specifies the background color for the control when inactive.

**'STYLEINACTIVE->TEXTCOLOR'**

**Value** Specifies the text color for the control when inactive.

Control	Property	Value
	Database Controls	
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**'STYLEINACTIVE->TEXTSTYLE'**

**+Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**'STYLEINCSEARCH->COLOR'**

**Value** Specifies the background color for the incremental search element of the control.

**'STYLEINCSEARCH->TEXTCOLOR'**

**Value** Specifies the text color for the incremental search element of the control.

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	Database Controls	
	DB Card View	

**'STYLEINCSEARCH->TEXTSTYLE'**

**+Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**'STYLELAYERSEPARATOR->COLOR'**

**Value** Specifies the background color for the layer separator element of the control.

**'STYLELAYERSEPARATOR->TEXTCOLOR'**

**Value** Specifies the text color for the layer separator element of the control.

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	Database Controls	
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**'STYLELAYERSEPARATOR->TEXTSTYLE'**

**+Underline** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the layer separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLELAYERSEPARATOR->TEXTSTYLE' '-Underline'
```

**'STYLENAVIGATOR->COLOR'**

**Value** Specifies the background color for the navigator element of the control.

**'STYLENAVIGATOR->TEXTCOLOR'**

**Value** Specifies the text color for the navigator element of the control.

Control	Property	Value
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Database Controls		
DB Card View		

**'STYLENAVIGATOR->TEXTSTYLE'**

**+Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**'STYLENAVIGATORINFOPANEL->COLOR'**

**Value** Specifies the background color for the navigator information panel element of the control.

**'STYLENAVIGATORINFOPANEL->TEXTCOLOR'**

**Value** Specifies the text color for the navigator information panel element of the control.

Control	Property	Value
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Database Controls		
DB Card View		

**'STYLENAVIGATORINFOPANEL->TEXTSTYLE'**

**+Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Bold'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+ Italic'
PROPERTY DBCardView1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**'STYLEROWCAPTION->COLOR'**

**Value** Specifies the background color for the row caption element of the control.

**'STYLEROWCAPTION->TEXTCOLOR'**

**Value** Specifies the text color for the row caption element of the control.

Control	Property	Value
	Database Controls	
	DB Card View	

**'STYLEROWCAPTION->TEXTSTYLE'**

**+Italic** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the row caption element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLEROWCAPTION->TEXTSTYLE' '-Underline'

**'STYLESEARCHRESULTHIGHLIGHT->COLOR'**

**Value** Specifies the background color for the search result highlight element of the control.

**'STYLESEARCHRESULTHIGHLIGHT->TEXTCOLOR'**

**Value** Specifies the text color for the search result highlight element of the control.



Control	Property	Value
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Database Controls		
DB Card View		

**'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE'**

**+Bold** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the search result highlight element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Bold'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '+Italic'
PROPERTY DBCardView1 'STYLESEARCHRESULTHIGHLIGHT->TEXTSTYLE' '-Underline'
```

**'STYLESELECTION->COLOR'**

**Value** Specifies the background color for the current selection item element of the control.

**'STYLESELECTION->TEXTCOLOR'**

**Value** Specifies the text color for the current selection item element of the control.



Control	Property	Value
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Database Controls		
DB Card View		

**'STYLESELECTION->TEXTSTYLE'**

**+Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBCardView1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**'VIEW->FILTERBOX->CUSTOMIZEBUTTONALIGNMENT'**

**Left** Specifies the "Customize..." button's horizontal alignment within the filter panel.

**Right** Specifies the "Customize..." button's horizontal alignment within the filter panel.

Control	Property	Value
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Database Controls

DB Card View

## 'VIEW-&gt;FILTERBOX-&gt;CUSTOMIZEDIALOG'

**TRUE** Specifies whether the Customize button is displayed within the filter panel.

**FALSE** Specifies whether the Customize button is displayed within the filter panel.

## 'VIEW-&gt;FILTERBOX-&gt;MRUIITEMSLISTDROPDOWNCOUNT'

**nnn** Specifies how many filter criteria are simultaneously displayed within the filter drop-down for the filter panel (MRU = Most Recently Used).

## 'VIEW-&gt;FILTERBOX-&gt;POSITION'

**Bottom** Specifies the filter panel's display position.

**Top** Specifies the filter panel's display position.

## 'VIEW-&gt;FILTERBOX-&gt;VISIBLE'

**NonEmpty** Specifies the filter panel is visible when filter conditions are applied to the view.

**Never** Specifies the filter panel is always invisible.

**Always** Specifies the filter panel is always visible.

## 'VIEW-&gt;FILTERING-&gt;MRUIITEMSLIST'

**TRUE** Specifies whether the filter drop-down for the filter panel should be displayed within the filter panel.

**FALSE** Specifies whether the filter drop-down for the filter panel should be displayed within the filter panel.

## 'VIEW-&gt;FILTERING-&gt;MRUIITEMSLISTCOUNT'

**nnn** Specifies the maximum number of most recently applied filter criteria that are displayed within the filter drop-down for the filter panel (MRU = Most Recently Used).

## 'VIEW-&gt;FILTERING-&gt;ROWADDDVALUEITEMS'

**TRUE** Specifies whether or not value items (filter condition values) are added to filter drop-downs.

**FALSE** Specifies whether or not value items (filter condition values) are added to filter drop-downs.

## 'VIEW-&gt;FILTERING-&gt;ROWFILTEREDITEMSLIST'

**TRUE** Specifies whether to display a list of all filter items or only filtered items in filter drop-downs.

**FALSE** Specifies whether to display a list of all filter items or only filtered items in filter drop-downs.

## 'VIEW-&gt;FILTERING-&gt;ROWMRUIITEMSLIST'

**TRUE** Specifies whether filter drop-downs for card rows should display the most recently used filter items.

**FALSE** Specifies whether filter drop-downs for card rows should display the most recently used filter items.

## 'VIEW-&gt;FILTERING-&gt;ROWMRUIITEMSLISTCOUNT'

**nnn** Specifies the maximum number of most recently used filter items that can be displayed within filter drop-downs for card rows.

## 'VIEW-&gt;FINDPANEL-&gt;APPLYINPUTDELAY'

**nnn** Specifies the delay (in milliseconds) before a search is initiated after an end-user has stopped typing text in the Find box.

Control	Property	Value
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Database Controls

DB Card View

## 'VIEW-&gt;FINDPANEL-&gt;CLEARFINDFILTERTEXTONCLOSE'

- TRUE** Specifies to allow end-users to clear the Find box and search results by closing the Find Panel.
- FALSE** Specifies to allow end-users to clear the Find box and search results by closing the Find Panel.

## 'VIEW-&gt;FINDPANEL-&gt;DISPLAYMODE'

- Never** Specifies the Find Panel cannot be displayed.
- Always** Specifies the Find Panel is always displayed in the grid view. End-users cannot close the Find Panel using the methods described above.
- Manual** Specifies pressing the [Ctrl+F] key combination in a focused grid view invokes the Find Panel and moves focus to its Find box. End-users can close the Find Panel either by clicking the Close button or by pressing the [Esc] key in a Find box that is empty. In addition, end-users can switch the panel visibility by clicking the "Find Panel" item in the column header pop-up menu.

## 'VIEW-&gt;FINDPANEL-&gt;HIGHLIGHTSEARCHRESULTS'

- TRUE** Controls if search strings are highlighted in located records.
- FALSE** Controls if search strings are highlighted in located records.

## 'VIEW-&gt;FINDPANEL-&gt;MRUI TEMSLISTCOUNT'

- nnn** Specifies the maximum number of most recently applied filter criteria that are displayed within the drop-down list for the find panel (MRU = Most Recently Used).

## 'VIEW-&gt;FINDPANEL-&gt;MRUI TEMSLISTDROPDOWNCOUNT'

- nnn** Specifies how many criteria are displayed within the drop-down for the find panel.

## 'VIEW-&gt;FINDPANEL-&gt;POSITION'

- Bottom** Specifies the find panel's display position.
- Top** Specifies the find panel's display position.

## 'VIEW-&gt;FINDPANEL-&gt;SHOWCLEARBUTTON'

- TRUE** Specifies whether to display the "Clear" button.
- FALSE** Specifies whether to display the "Clear" button.

## 'VIEW-&gt;FINDPANEL-&gt;SHOWCLOSEBUTTON'

- TRUE** Specifies whether to display the "Close" button.
- FALSE** Specifies whether to display the "Close" button.

## 'VIEW-&gt;FINDPANEL-&gt;SHOWFINDBUTTON'

- TRUE** Specifies whether to display the "Find" button.
- FALSE** Specifies whether to display the "Find" button.

Control	Property	Value
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Database Controls

DB Card View

## 'VIEW-&gt;FINDPANEL-&gt;USEDELAYEDFIND'

- FALSE** Switches between delayed automatic and manual search modes. When checked delayed automatic mode is enabled. In this mode, a search is initiated automatically after the number of "Input Delay" milliseconds have elapsed since an end-user has stopped typing text in the Find box. When unchecked, end-users need to click either the Find button or press the Enter key within the Find box to apply its search string to grid records.
- TRUE** Switches between delayed automatic and manual search modes. When checked delayed automatic mode is enabled. In this mode, a search is initiated automatically after the number of "Input Delay" milliseconds have elapsed since an end-user has stopped typing text in the Find box. When unchecked, end-users need to click either the Find button or press the Enter key within the Find box to apply its search string to grid records.

## 'VIEW-&gt;LAYOUTDIRECTION'

- Horizontal** Specifies the orientation of the cards.
- Vertical** Specifies the orientation of the cards.

## 'VIEW-&gt;LOOKANDFEEL-&gt;KIND'

- Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

## 'VIEW-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

- FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.
- TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

DB Card View

'VIEW-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

'VIEW-&gt;NAVIGATOR-&gt;INFOPANEL-&gt;DISPLAYMASK'

**Value** Specifies the display text format.

Control	Property	Value
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Database Controls

DB Card View

'VIEW-&gt;NAVIGATOR-&gt;INFOPANEL-&gt;VISIBLE'

**TRUE** Specifies whether to display the record number and total record count for the current dataset.

**FALSE** Specifies whether to display the record number and total record count for the current dataset.

'VIEW-&gt;NAVIGATOR-&gt;INFOPANEL-&gt;WIDTH'

**nnn** Specifies the panel's width, in pixels.

'VIEW-&gt;NAVIGATOR-&gt;VISIBLE'

**TRUE** Specifies whether to display a controller to navigate through visible records.

**FALSE** Specifies whether to display a controller to navigate through visible records.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;ALWAYSSHOWEDITOR'

**TRUE** Determines whether the focused cell's editor is always active.

**FALSE** Determines whether the focused cell's editor is always active.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;CELLHINTS'

**TRUE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

**FALSE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;COPYCAPTIONSTOCLIPBOARD'

**TRUE** Specifies whether or not item captions are included in the text to be copied to the clipboard.

**FALSE** Specifies whether or not item captions are included in the text to be copied to the clipboard.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;COPYRECORDSTOCLIPBOARD'

**TRUE** Enables end-users to copy the view content to the clipboard as text.

**FALSE** Enables end-users to copy the view content to the clipboard as text.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;EXPANDROWONDBLCLICK'

**TRUE** Specifies whether a category row can be expanded or collapsed when its caption is double-clicked.

**FALSE** Specifies whether a category row can be expanded or collapsed when its caption is double-clicked.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;FOCUSCELLONTAB'

**TRUE** Determines whether the [Tab] key is used to navigate through the current view's cells.

**FALSE** Determines whether the [Tab] key is used to navigate through the current view's cells.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;FOCUSFIRSTCELLONNEWRECORD'

**TRUE** Determines whether the focus moves to the first cell of a newly created row.

**FALSE** Determines whether the focus moves to the first cell of a newly created row.

'VIEW-&gt;OPTIONSBEHAVIOR-&gt;GOTONEXTCELLONENTER'

**TRUE** Determines whether the current view rows can be navigated by using the [Enter] key.

**FALSE** Determines whether the current view rows can be navigated by using the [Enter] key.

Control	Property	Value
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Database Controls

DB Card View

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;IMMEDIATEEDITOR'

- TRUE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.
- FALSE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;NAVIGATORHINTS'

- TRUE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.
- FALSE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;PULLFOCUSING'

- TRUE** Indicates whether focus moves to the record under the mouse pointer when a user clicks the left mouse button within a view and starts moving the mouse while holding the button down.
- FALSE** Indicates whether focus moves to the record under the mouse pointer when a user clicks the left mouse button within a view and starts moving the mouse while holding the button down.

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;ROWCAPTIONHINTS'

- TRUE** Indicates whether a hint box is displayed when hovering over a row containing a clipped caption.
- FALSE** Indicates whether a hint box is displayed when hovering over a row containing a clipped caption.

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;SHOWHOURGLASSCURSOR'

- TRUE** Specifies whether to display the hourglass cursor in time-consuming operations.
- FALSE** Specifies whether to display the hourglass cursor in time-consuming operations.

## 'VIEW-&gt;OPTIONSBEHAVIOR-&gt;SUPPRESSHINTONMOUSEDOWN'

- TRUE** Specifies whether to suppress the hint when pressing a mouse button.
- FALSE** Specifies whether to suppress the hint when pressing a mouse button.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;CARDEXPANDING'

- TRUE** Specifies whether cards can be collapsed and expanded.
- FALSE** Specifies whether cards can be collapsed and expanded.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;CARDSIZING'

- TRUE** Specifies whether end-users can resize cards at runtime.
- FALSE** Specifies whether end-users can resize cards at runtime.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;LAYEREDROWS'

- TRUE** Specifies whether an end-user can perform layering (moving items into appropriate card spaces) on card rows.
- FALSE** Specifies whether an end-user can perform layering (moving items into appropriate card spaces) on card rows.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;ROWEXPANDING'

- TRUE** Specifies whether expand buttons will be visible in all the category rows that are currently available in the DB Card View. The Expanding property has priority over this setting.
- FALSE** Specifies whether expand buttons will be visible in all the category rows that are currently available in the DB Card View. The Expanding property has priority over this setting.

Control	Property	Value
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Database Controls		
DB Card View		

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;ROWFILTERING'

- TRUE** Specifies whether card rows can display filter drop-down buttons. If Row Filtering is checked/true, card rows display filter drop-down buttons, provided that their Filtering option is checked/true. Otherwise, filter drop-down buttons are not displayed within card rows regardless of other settings.
- FALSE** Specifies whether card rows can display filter drop-down buttons. If Row Filtering is checked/true, card rows display filter drop-down buttons, provided that their Filtering option is checked/true. Otherwise, filter drop-down buttons are not displayed within card rows regardless of other settings.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;ROWHIDING'

- TRUE** Determines the manner in which the DB Card View's rows can be hidden from a view. When unchecked/false, rows can only be hidden by dragging them to the active Customization Form. When Row Hiding is checked/true, rows can also be hidden by dragging their captions, even if the Customization Form is not displayed. If a row is displayed within the Customization Form, it is not visible within the view.
- FALSE** Determines the manner in which the DB Card View's rows can be hidden from a view. When unchecked/false, rows can only be hidden by dragging them to the active Customization Form. When Row Hiding is checked/true, rows can also be hidden by dragging their captions, even if the Customization Form is not displayed. If a row is displayed within the Customization Form, it is not visible within the view.

## 'VIEW-&gt;OPTIONSCUSTOMIZE-&gt;ROWMOVING'

- TRUE** Determines whether the DB Card View's rows can be moved by dragging their captions. In order to drag columns to the Customization Form, Row Moving must be checked/true.
- FALSE** Determines whether the DB Card View's rows can be moved by dragging their captions. In order to drag columns to the Customization Form, Row Moving must be checked/true.

## 'VIEW-&gt;OPTIONSDATA-&gt;APPENDING'

- TRUE** Determines whether a user can add a new record by pressing the down arrow on the keyboard when focus is on the last grid row.
- FALSE** Determines whether a user can add a new record by pressing the down arrow on the keyboard when focus is on the last grid row.

## 'VIEW-&gt;OPTIONSDATA-&gt;CANCELONEXIT'

- TRUE** Determines whether empty records are posted into a data set when the grid view loses focus.
- FALSE** Determines whether empty records are posted into a data set when the grid view loses focus.

## 'VIEW-&gt;OPTIONSDATA-&gt;DELETING'

- TRUE** Determines whether a user is allowed to delete records within a View by pressing the [Del] or [Ctrl+Del] keys.
- FALSE** Determines whether a user is allowed to delete records within a View by pressing the [Del] or [Ctrl+Del] keys.

## 'VIEW-&gt;OPTIONSDATA-&gt;DELETINGCONFIRMATION'

- TRUE** Determines whether a message box appears requiring confirmation of the user's request to delete a row.
- FALSE** Determines whether a message box appears requiring confirmation of the user's request to delete a row.



Control	Property	Value
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Database Controls

DB Card View

'VIEW-&gt;OPTIONSDATA-&gt;EDITING'

**TRUE** Determines whether a user can edit records within a view.**FALSE** Determines whether a user can edit records within a view.

'VIEW-&gt;OPTIONSDATA-&gt;INSERTING'

**TRUE** Determines whether a user can insert records by pressing the [Insert] key or via the new item row.**FALSE** Determines whether a user can insert records by pressing the [Insert] key or via the new item row.

'VIEW-&gt;OPTIONSSELECTION-&gt;CARDBORDERSELECTION'

**TRUE** Specifies whether a focus rectangle is displayed around the selected card.**FALSE** Specifies whether a focus rectangle is displayed around the selected card.

'VIEW-&gt;OPTIONSSELECTION-&gt;CELLSELECT'

**TRUE** Specifies whether individual cells can be selected instead of entire nodes.**FALSE** Specifies whether individual cells can be selected instead of entire nodes.

'VIEW-&gt;OPTIONSSELECTION-&gt;HIDEFOCUSRECT'

**TRUE** Specifies whether the focus rectangle is displayed around the focused cell when the control loses focus.**FALSE** Specifies whether the focus rectangle is displayed around the focused cell when the control loses focus.

'VIEW-&gt;OPTIONSSELECTION-&gt;HIDEFOCUSRECTONEXIT'

**TRUE** Determines whether the focus rectangle is displayed around the focused record when the grid loses its focus.**FALSE** Determines whether the focus rectangle is displayed around the focused record when the grid loses its focus.

'VIEW-&gt;OPTIONSSELECTION-&gt;HIDESELECTION'

**TRUE** Specifies whether the selected cell remains highlighted when the control loses focus.**FALSE** Specifies whether the selected cell remains highlighted when the control loses focus.

'VIEW-&gt;OPTIONSSELECTION-&gt;INVERTSELECT'

**TRUE** Specifies whether a single cell within the focused node or the whole node is highlighted when focused.**FALSE** Specifies whether a single cell within the focused node or the whole node is highlighted when focused.

'VIEW-&gt;OPTIONSSELECTION-&gt;MULTISELECT'

**TRUE** Specifies whether multiple cells can be selected by end-users.**FALSE** Specifies whether multiple cells can be selected by end-users.

Control	Property	Value
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Database Controls

DB Card View

'VIEW-&gt;OPTIONSSELECTION-&gt;UNSELECTFOCUSEDRECORDONEXIT'

**TRUE** Indicates whether to unselect the focused record when the current view loses focus. When "Multi-Select" is checked/true, a grid view enables users to select multiple records. The focused record in this mode can either be selected or not (when Multi-Select is unchecked/false, the focused record is always selected). When a user clicks a specific record, it becomes focused and selected at the same time. If "Unselect Focused Record On Exit" is checked/true and no records are selected save the focused one, the record is automatically unselected on exiting the current view. If several records are selected, the selection of the focused record is not affected. The selection of the focused record persists if "Unselect Focused Record On Exit" is unchecked/false as well.

**FALSE** Indicates whether to unselect the focused record when the current view loses focus. When "Multi-Select" is checked/true, a grid view enables users to select multiple records. The focused record in this mode can either be selected or not (when Multi-Select is unchecked/false, the focused record is always selected). When a user clicks a specific record, it becomes focused and selected at the same time. If "Unselect Focused Record On Exit" is checked/true and no records are selected save the focused one, the record is automatically unselected on exiting the current view. If several records are selected, the selection of the focused record is not affected. The selection of the focused record persists if "Unselect Focused Record On Exit" is unchecked/false as well.

'VIEW-&gt;OPTIONSVIEW-&gt;CAPTIONSEPARATOR'

**Value** Specifies the character displayed at the end of a card row caption.

'VIEW-&gt;OPTIONSVIEW-&gt;CAPTIONWIDTH'

**nnn** Specifies the width of row captions.

'VIEW-&gt;OPTIONSVIEW-&gt;CARDAUTOWIDTH'

**TRUE** Specifies whether the card width is automatically adjusted while resizing the control.

**FALSE** Specifies whether the card width is automatically adjusted while resizing the control.

'VIEW-&gt;OPTIONSVIEW-&gt;CARDBORDERWIDTH'

**nnn** Specifies the width of the card border.

'VIEW-&gt;OPTIONSVIEW-&gt;CARDEXPANDBUTTONALIGNMENT'

**Right** Specifies the card expand button's horizontal alignment.

**Left** Specifies the card expand button's horizontal alignment.

'VIEW-&gt;OPTIONSVIEW-&gt;CARDINDENT'

**nnn** Specifies the card's indent, in pixels, across the horizontal and vertical axes.

'VIEW-&gt;OPTIONSVIEW-&gt;CARDWIDTH'

**nnn** Specifies the card width.

'VIEW-&gt;OPTIONSVIEW-&gt;CATEGORYINDENT'

**nnn** Specifies the size of the category row's children indentation.

'VIEW-&gt;OPTIONSVIEW-&gt;CATEGORYROWCAPTIONINROWALTERNATECAPTION'

**FALSE** Specifies whether to add the category row's caption at the beginning of children's captions.

**TRUE** Specifies whether to add the category row's caption at the beginning of children's captions.

'VIEW-&gt;OPTIONSVIEW-&gt;CATEGORYSEPARATORWIDTH'

**nnn** Specifies the width of the category row separator, in pixels.

Control	Property	Value
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Database Controls

DB Card View

'VIEW-&gt;OPTIONSVIEW-&gt;CELLAUTOHEIGHT'

**FALSE** Determines whether the height of item cells is automatically changed to display their contents in full.

**TRUE** Determines whether the height of item cells is automatically changed to display their contents in full.

'VIEW-&gt;OPTIONSVIEW-&gt;CELLENDELLIPSIS'

**FALSE** Determines whether to clip cell text with the ellipsis.

**TRUE** Determines whether to clip cell text with the ellipsis.

'VIEW-&gt;OPTIONSVIEW-&gt;CELLTEXTMAXLINECOUNT'

**nnn** Determines the maximum number of lines for cells displayed within the current view.

'VIEW-&gt;OPTIONSVIEW-&gt;EMPTYROWS'

**TRUE** Specifies whether empty rows should be displayed.

**FALSE** Specifies whether empty rows should be displayed.

'VIEW-&gt;OPTIONSVIEW-&gt;FOCUSRECT'

**TRUE** Specifies to display the focus rectangle.

**FALSE** Specifies to display the focus rectangle.

'VIEW-&gt;OPTIONSVIEW-&gt;LAYERSEPARATORWIDTH'

**nnn** Specifies the width of a layer separator in pixels.

'VIEW-&gt;OPTIONSVIEW-&gt;NAVIGATOROFFSET'

**nnn** Specifies the distance (in pixels) between the editing control's navigator and the horizontal scroll bar.

'VIEW-&gt;OPTIONSVIEW-&gt;NODATATODISPLAYINFOTEXT'

**Value** Specifies a string that is displayed in the grid's client area, if no rows are shown.

'VIEW-&gt;OPTIONSVIEW-&gt;ROWCAPTIONAUTOHEIGHT'

**FALSE** Determines whether the caption height of Card View rows is automatically changed in order to entirely display the caption text.

**TRUE** Determines whether the caption height of Card View rows is automatically changed in order to entirely display the caption text.

'VIEW-&gt;OPTIONSVIEW-&gt;ROWCAPTIONENDELLIPSIS'

**FALSE** Specifies whether to display an ellipsis when the row caption is clipped.

**TRUE** Specifies whether to display an ellipsis when the row caption is clipped.

'VIEW-&gt;OPTIONSVIEW-&gt;SCROLLBARS'

**Horizontal** Specifies to display the horizontal scroll bar only.

**None** Specifies to display no scroll bars.

**Both** Specifies to display both scroll bars.

**Vertical** Specifies to display the vertical scroll bar only.

'VIEW-&gt;OPTIONSVIEW-&gt;SEPARATORCOLOR'

**Value** Specifies the color of card group separators.

'VIEW-&gt;OPTIONSVIEW-&gt;SEPARATORWIDTH'

**nnn** Specifies the width of card group separators in pixels.

Control	Property	Value
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Database Controls

DB Card View

## 'VIEW-&gt;OPTIONSVIEW-&gt;SHOWEDITBUTTONS'

**Always** Determines the visibility of the editor buttons for the current view.

**Never** Determines the visibility of the editor buttons for the current view.

**ForFocusedRecord** Determines the visibility of the editor buttons for the current view.

## 'VIEW-&gt;OPTIONSVIEW-&gt;SHOWROWFILTERBUTTONS'

**WhenSelected** Specifies the appearance of row filter drop-down buttons.

**Always** Specifies the appearance of row filter drop-down buttons.

## 'VIEW-&gt;ROWLAYOUT'

**Horizontal** Specifies the orientation of the rows.

**Vertical** Specifies the orientation of the rows.

## ALIGN

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HIDEONSTARTUP

**FALSE** Specifies whether the control is hidden when the form is first launched.

**TRUE** Specifies whether the control is hidden when the form is first launched.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## SHOWCUSTOMIZATIONFORM

**TRUE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

**FALSE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

Control	Property	Value
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	Database Controls	
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	DB Card View	
--	--------------	--

---

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Check Box	

**ALIGNMENT**

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

**ALIGNMENTVERTICAL**

**CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**ALLOWGRAYED**

**FALSE** Determines whether check box can be in a "grayed" state.

**TRUE** Determines whether check box can be in a "grayed" state.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**CHECKED**

**TRUE** Specifies whether the check box is checked.

**FALSE** Specifies whether the check box is checked.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Database Controls	
	DB Check Box	

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FILLCOLOR**

**Value** Specifies the color used to fill in the interior of a status component.

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**NULLASUNCHECKED**

**TRUE** When this property is True, the check box displays a NULL field using the Unchecked state instead of the default Grayed state.

**FALSE** When this property is True, the check box displays a NULL field using the Unchecked state instead of the default Grayed state.

**READONLY**

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

Control	Property	Value
Database Controls		
DB Check Box		

## Database Controls

## DB Check Box

## READONLYCOLOR

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TEXTHIGHLIGHTCOLOR

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

## TEXTSHADOWCOLOR

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

## TEXTSHADOWDEPTH

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

## TEXTSTYLE

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENT

**TRUE** Specifies whether controls that sit below the checkbox on a form can be seen through the checkbox.

**FALSE** Specifies whether controls that sit below the checkbox on a form can be seen through the checkbox.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
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Database Controls

DB Date And Time Edit

'FONT-&gt;COLOR'

**Value** Specifies the base font color of the text.

'FONT-&gt;NAME'

**Value** Specifies the base font typeface for the text.

'FONT-&gt;SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'FONT-&gt;STYLE'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

'PROPERTIES-&gt;ALIGNMENT-&gt;HORZ'

**Center** Specifies to horizontally center justify the text within the control.

**LeftJustify** Specifies to horizontally left justify the text within the control.

**RightJustify** Specifies to horizontally right justify the text within the control.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'PROPERTIES->ALIGNMENT->VERT'

**BottomJustify** Specifies to vertically bottom justify the text within the control.

**VCenter** Specifies to vertically center justify the text within the control.

**TopJustify** Specifies to vertically top justify the text within the control.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'PROPERTIES-&gt;DATEBUTTONS'

**-Today** Hides the "Today" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**-Clear** Hides the "Clear" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**+Today** Shows the "Today" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**-Now** Hides the "Now" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

Control	Property	Value
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Database Controls

## DB Date And Time Edit

## 'PROPERTIES-&gt;DATEBUTTONS'

PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**+Clear** Shows the "Clear" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**+Now** Shows the "Now" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

## 'PROPERTIES-&gt;DISPLAYFORMAT'

**Value** Specifies the manner in which the value is formatted when not focused.

## 'PROPERTIES-&gt;EDITFORMAT'

**Value** Specifies the manner in which the value is formatted when editing.

## 'PROPERTIES-&gt;INPUTKIND'

**Mask** Specifies how user input is validated. Mask provides validation by format, which is obtained from the Edit Format value.

**RegExpr** Specifies how user input is validated. Regular Expression provides validation using regular expressions. The validation format is obtained from the Edit Format value, and supports Smart Input Strings.

**Standard** Specifies how user input is validated. Standard input provides no validation, but supports Smart Input Strings.

## 'PROPERTIES-&gt;KIND'

**DateTime** Specifies to display a date and time drop down calendar.

**Date** Specifies to display a "date only" drop down calendar.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'STYLE-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is normal.

'STYLE-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is normal.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLE-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is normal.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLE-&gt;BUTTONTRANSPARENCY'

**None** The buttons are always displayed in a non-transparent fashion.

**Always** A button is always transparent.

**HideInactive** A button is drawn only when the editor has focus. Otherwise, the button is invisible.

**HideUnselected** A button is drawn when the editor has focus or when the mouse cursor is positioned over the editor region. Otherwise, the button is invisible.

**Inactive** A button is drawn when the editor has focus or when the mouse cursor is positioned over the button. Otherwise, the button is transparent.

'STYLE-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is normal.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

'STYLE-&gt;EDGES'

**+Bottom** Specifies to display the bottom side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Top** Specifies to display the top side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Left** Specifies to hide the left side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Left** Specifies to display the left side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Bottom** Specifies to hide the bottom side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Right** Specifies to display the right side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Right** Specifies to hide the right side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

## 'STYLE-&gt;EDGES'

**-Top** Specifies to hide the top side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

## 'STYLE-&gt;HOTTRACK'

**TRUE** Specifies whether the control is highlighted when the mouse is positioned over the control.

**FALSE** Specifies whether the control is highlighted when the mouse is positioned over the control.

## 'STYLE-&gt;LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

## 'STYLE-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.



Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

'STYLE-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls

## DB Date And Time Edit

## 'STYLE-&gt;POPUPBORDERSTYLE'

- Single** Specifies the popup borders are thin.
- Flat** Specifies the popup borders are flat with a slight three-dimensional effect.
- Frame3D** Specifies the popup borders are three-dimensional.
- Default** Specifies the popup borders are drawn in the manner in which editor borders are currently painted, which is determined by the Border Style and Hot Track properties.

## 'STYLE-&gt;SHADOW'

- TRUE** Specifies whether to display a shadow for the control.
- FALSE** Specifies whether to display a shadow for the control.

## 'STYLE-&gt;TEXTCOLOR'

- Value** Specifies the text color for the control, when the control status is normal.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

## 'STYLE-&gt;TEXTSTYLE'

**-StrikeOut** Removes the strikethrough font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+Underline** Applies the underline font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Italic** Removes the italic font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+Bold** Applies the bold font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Underline** Removes the underline font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+StrikeOut** Applies the strikethrough font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Bold** Removes the bold font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+Italic** Applies the italic font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

## 'STYLE-&gt;TRANSPARENTBORDER'

**TRUE** Specifies whether the control border is transparent.

**FALSE** Specifies whether the control border is transparent.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'STYLEDISABLED-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is disabled.

'STYLEDISABLED-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is disabled.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLEDISABLED-&gt;BUTTONSTYLE'

**Value** Specifies the manner in which the value is formatted when not focused.

**Value** Specifies the button style for the control, when the control status is disabled.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLEDISABLED-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is disabled.

'STYLEDISABLED-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is disabled.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

'STYLEDISABLED-&gt;TEXTSTYLE'

**-Bold** Removes the bold font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+StrikeOut** Applies the strikethrough font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-Underline** Removes the underline font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Italic** Applies the italic font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-StrikeOut** Removes the strikethrough font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Bold** Applies the bold font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-Italic** Removes the italic font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Underline** Applies the underline font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

'STYLEFOCUSED-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is focused.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Date And Time Edit

## 'STYLEFOCUSED-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is focused.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

## 'STYLEFOCUSED-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is focused.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

## 'STYLEFOCUSED-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is focused.

## 'STYLEFOCUSED-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is focused.

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'STYLEFOCUSED-&gt;TEXTSTYLE'

**+Underline** Applies the underline font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**+Bold** Applies the bold font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**-Bold** Removes the bold font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**+Italic** Applies the italic font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**-Underline** Removes the underline font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**+StrikeOut** Applies the strikethrough font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**-Italic** Removes the italic font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

**-StrikeOut** Removes the strikethrough font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'

'STYLEHOT-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is hot (when the mouse pointer is positioned over it).

Control	Property	Value
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Database Controls

## DB Date And Time Edit

'STYLEHOT-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is hot (when the mouse pointer is positioned over it).

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLEHOT-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is hot (when the mouse pointer is positioned over it).

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLEHOT-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is hot (when the mouse pointer is positioned over it).

'STYLEHOT-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is hot (when the mouse pointer is positioned over it).



Control	Property	Value
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Database Controls		
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DB Date And Time Edit		
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'STYLEHOT-&gt;TEXTSTYLE'

**-StrikeOut** Removes the strikeout font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+Underline** Applies the underline font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Underline** Removes the underline font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+Bold** Applies the bold font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Italic** Removes the italic font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Applies the strikeout font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Bold** Removes the bold font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+Italic** Applies the italic font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

Control	Property	Value
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Database Controls

## DB Date And Time Edit

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

## ARROWSFORYEAR

- TRUE** Specifies if the drop-down calendar displays arrow buttons within the year portion.
- FALSE** Specifies if the drop-down calendar displays arrow buttons within the year portion.

## AUTOSELECT

- TRUE** Specifies the data within the field will be selected, when the focus lands on it.
- FALSE** Specifies the data within the field will be selected, when the focus lands on it.

## COLOR

- Value** Specifies the background color for the control.

## ENABLED

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HIDEONSTARTUP

- TRUE** Specifies whether the control is hidden when the form is first launched.
- FALSE** Specifies whether the control is hidden when the form is first launched.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
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Database Controls

## DB Date And Time Edit

## READONLY

- FALSE** Restricts the user from making any changes to the current value. The field is still part of tab order.
- TRUE** Restricts the user from making any changes to the current value. The field is still part of tab order.

## SAVETIME

- FALSE** Specifies whether the time is preserved when an end-user modifies the date.
- TRUE** Specifies whether the time is preserved when an end-user modifies the date.

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWTIME

- FALSE** Defines whether to display the time portion as well as the date portion of a value.
- TRUE** Defines whether to display the time portion as well as the date portion of a value.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

- FALSE** Determines whether the component appears on screen.
- TRUE** Determines whether the component appears on screen.

## WEEKNUMBERS

- TRUE** Specifies whether week numbers are displayed within the drop-down calendar.
- FALSE** Specifies whether week numbers are displayed within the drop-down calendar.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

## YEARSINMONTHLIST

- TRUE** Specifies whether year values should be displayed in the month list of the drop-down calendar.
- FALSE** Specifies whether year values should be displayed in the month list of the drop-down calendar.

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**ACTIVECOLOR**

**Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has not yet been clicked on by the user. The default value is Highlight.

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the E-Mail label.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**ALIGN**

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**ANGLE**

**nnn** Specifies the angle used to rotate the label.

**AUTOSIZE**

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BCC**

**Value** Use the property to specify the blind carbon copy string for the message.

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**BLINKCOLOR**

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BLINKING**

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**BLINKINTERVALOFF**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

**BLINKINTERVALON**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

**BODYTEXT**

**Value** Use the property to specify the body string for the message.

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTION**

**CAPTION** Specifies the text string that the Label displays. **Description** Use Caption to specify the text that the Label displays. **To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.**

**CC**

**Value** Use the property to specify the carbon copy string for the message.

**CENTERPOINT**

**Value** Specifies the origin of the curve used when drawing the label, and when the Rotation is set to Curve.

The center position can be any one of the nine locations defined by the bounding rectangle:

UpperLeft	UpperCenter	UpperRight
LeftCenter	Center	RightCenter
LowerLeft	LowerCenter	LowerRight

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUT**

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```



Control	Property	Value
---------	----------	-------

Database Controls

DB E-Mail Label

## PASSIVECOLOR

**nnn** Use this property to specify the color the label should change to when the mouse is leave the label.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has been clicked on by the user. The default value is Purple.

## ROTATION

**CURVE** Determines how the label is rotated. When Rotation is set to Curve, the label is displayed along the curve defined by the bounding rectangle.

The CenterPoint property can be used to alter the curve.

**NONE** Determines how the label is rotated. When Rotation is set to None, no rotation is performed.

**FLAT** Determines how the label is rotated. When set to Flat, the label is rotated within the center of the bounding rectangle at the angle specified in the Angle property.

## SHADOWCOLOR

**Value** Specifies the shadow color used in the 3D text styles.

## SHADOWDEPTH

**nnn** Specifies how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when "Text Style" is set to Shadow.

## SHOWACCELCHAR

**FALSE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.

**TRUE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.

Control	Property	Value
	Database Controls	
	DB E-Mail Label	

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SUBJECT**

**Value** Use the property to specify the subject string for the message.

**SUPPRESSPOPUPERRORMESSAGE**

**TRUE** Use this property to suppress the -ERROR- message when the WHERE clause does not meet the criteria to display Pop-up Menu defined for DB Edits.

Example

```
-- To suppress the error message for un-qualified lookup
PROPERTY <DBEditCompID> SuppressPopupMenu 'TRUE'
RETURN
```

**FALSE** Use this property to display the -ERROR- message when the WHERE clause does not meet the criteria to display Pop-up Menu defined for DB Edits.

Example

```
-- To display the error message for un-qualified lookup
PROPERTY <DBEditCompID> SuppressPopupMenu 'FALSE'
RETURN
```

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

**WORDWRAP**

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
	Database Controls	
	DB Edit	

**ALIGN**

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.

**AUTOSELECT**

- FALSE** Determines whether all the text in the edit control is automatically selected when the control gets focus.
- TRUE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**AUTOSIZE**

- FALSE** Determines whether the height of the edit control automatically resizes to accommodate the text.
- TRUE** Determines whether the height of the edit control automatically resizes to accommodate the text.

Control	Property	Value
---------	----------	-------

Database Controls

DB Edit

BALLOONTIPICON

**Error** An "error" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Info** An "info" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**None** No icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Warning\_Large** A large "warning" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Info\_Large** A large "info" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Warning** A "warning" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Error\_Large** A large "error" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Edit

**BALLOONTIPTEXT**

**Value** Specifies the tip text.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttIInfo
```

**BALLOONTIPTITLE**

**Value** Specifies the tip title. The maximum length for the balloon tip title is 99 characters.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttIInfo
```

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

```
AQUA
BLACK
BLUE
CREAM
DARK GRAY
FUCHSIA
GRAY
GREEN
LIME
LIGHT GRAY
MAROON
MEDIUM GRAY
MINT GREEN
NAVY
OLIVE
PURPLE
RED
SILVER
SKY BLUE
TEAL
WHITE
YELLOW
```

**CUEBANNER**

**Value** Specifies a text hint to appear in the field, which disappears when the focus lands on the field.

**CUEBANNERFOCUSED**

**FALSE** Specifies if the hint remains until keystrokes are pressed (Windows Vista, 7, and higher only).

**TRUE** Specifies if the hint remains until keystrokes are pressed (Windows Vista, 7, and higher only).

Control	Property	Value
---------	----------	-------

Database Controls

DB Edit

## DEFAULTVALUE

**DEFAULTVALUE** Use DefaultValue property to define default value, which will use in ENTER mode.

## DISABLEDBLCLICK

**TRUE** Specifies if the ability to double click on the control is disabled.

**FALSE** Specifies if the ability to double click on the control is disabled.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00;-#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## EDITMASK

**Value** Specifies the format mask for the control.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTCHAR

**TRUE** Specifies whether the cursor will appear in the component starting position.

**FALSE** Specifies whether the cursor will appear in the component starting position.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Edit		

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

Control	Property	Value
---------	----------	-------

Database Controls

DB Edit

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIGHLIGHTFOCUS

- TRUE** Specifies that the background color can be changed when the focus enters the control.
- FALSE** Specifies that the background color can be changed when the focus enters the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LASTCHAR

- TRUE** Specifies whether the cursor will appear in the component ending position.
- FALSE** Specifies whether the cursor will appear in the component ending position.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MAXLENGTH

- nnn** Specifies the maximum number of characters the user can enter into the edit control.

## MAXLINEWIDTH

- nnn** Specifies the limited width of the pop-up menu.

Example:

```
PROPERTY CompID MaxLineWidth 250
```



Control	Property	Value
---------	----------	-------

Database Controls
-------------------

DB Edit
---------

PASSWORDCHAR

\* Indicates the character, if any, to display in place of the actual characters typed in the control.

To set the asterisk as the password character:

PROPERTY ComponentID PASSWORDCHAR '\*'

To remove the password character from the edit control:

PROPERTY ComponentID PASSWORDCHAR ''

PMACCESS

**TRUE** To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.

**FALSE** To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.

PMAUTO

**TRUE** To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.

**FALSE** To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.

PMCAPTION

**Value** Specifies the caption value which the pop-up menu will display when visible.

PMCOLUMN

**Value** Specifies the column returned for the pop-up menu selection.

PMLINES

**nn** Specifies the number of values displayed in the pop-up menu list.

PMSELECT

**Value** Specifies the column(s) and/or expression for the table/view data source.

PMSINGLECLICK

**TRUE** Specifies if only a single click is accepted to choose an item.

**FALSE** Specifies if only a single click is accepted to choose an item.

PMSKIP

**FALSE** Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.

**TRUE** Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.

PMTABLE

**Value** Specifies the table/view the menu values will be retrieved from.

PMTITLE

**Value** Specifies the title value which the pop-up menu will display when visible.

PMWHERE

**Value** Specifies the WHERE Clause, to limit the menu values for the pop-up menu.

Control	Property	Value
---------	----------	-------

Database Controls

DB Edit

## PREVENTCOPY

**TRUE** Specifies whether text can be copied from the field.

**FALSE** Specifies whether text can be copied from the field.

## PREVENTCUT

**TRUE** Specifies whether text can be cut from the field.

**FALSE** Specifies whether text can be cut from the field.

## PREVENTPASTE

**FALSE** Specifies whether text can be pasted into the field.

**TRUE** Specifies whether text can be pasted into the field.

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SELECTALL

**TRUE** Turns Autoselect text to ON within DB Edit controls, even if the control's autoselect property is set to OFF.

**FALSE** Turns Autoselect text to OFF within DB Edit controls.

## SHOWBALLOONTIP

**TRUE** Specifies if the balloon tip is displayed.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttiInfo
```

**FALSE** Specifies if the balloon tip is displayed.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttiInfo
```

Control	Property	Value
---------	----------	-------

Database Controls		
DB Edit		

SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

SUPPRESSPOPUPERRORMESSAGE

- TRUE** Determines whether to suppress the -ERROR- message, when the WHERE clause does not meet the criteria to display the defined DB Edit Pop-up Menu.
- FALSE** Determines whether to suppress the -ERROR- message, when the WHERE clause does not meet the criteria to display the defined DB Edit Pop-up Menu.

TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

TEXTVALUE

- value** To allow the programmer direct access to the TEXT property underlying the DB Edit control.

TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALUEISREQUIREDMESSAGE

- Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
Database Controls		
DB Gauge		

## Database Controls

## DB Gauge

'SCALES[n]->OPTIONSLAYOUT->CENTERPOSITIONFACTORX'

**n.nn** Specifies the relative horizontal position of the scale's center within the control border.

'SCALES[n]->OPTIONSLAYOUT->CENTERPOSITIONFACTORY'

**n.nn** Specifies the relative vertical position of the scale's center within the control border.

'SCALES[n]->OPTIONSLAYOUT->CENTERPOSITIONTYPE'

**Pixels** Enables absolute scale positioning within the control. The "Center Position Factor X" and "Center Position Factor Y" property values specify the absolute distance (in pixels) between the left and top borders of the parent object's area and the scale's center, respectively.

**Factor** Enables relative scale positioning within the control. The scale's "Center Position Factor X" and "Center Position Factor Y" property values are used to calculate the scale's position within the parent object's area.

'SCALES[n]->OPTIONSLAYOUT->CENTERPOSITIONX'

**nnn** Specifies the absolute horizontal position of the scale's center within the control border.

'SCALES[n]->OPTIONSLAYOUT->CENTERPOSITIONY'

**nnn** Specifies the absolute vertical position of the scale's center within the control border.

'SCALES[n]->OPTIONSLAYOUT->HEIGHT'

**nnn** Specifies the absolute height of the scale's control border.

'SCALES[n]->OPTIONSLAYOUT->HEIGHTFACTOR'

**n.nn** Specifies the relative height of the scale's control border.

'SCALES[n]->OPTIONSLAYOUT->RADIUS'

**nnn** Specifies the absolute radius of an arc scale.

'SCALES[n]->OPTIONSLAYOUT->RADIUSFACTOR'

**n.nn** Specifies the relative radius of an arc scale.

'SCALES[n]->OPTIONSLAYOUT->STRETCH'

**FALSE** Specifies whether the scale is stretched to its control border dimensions.

**TRUE** Specifies whether the scale is stretched to its control border dimensions.

'SCALES[n]->OPTIONSLAYOUT->WIDTH'

**nnn** Specifies the absolute width of the scale's control border.

'SCALES[n]->OPTIONSLAYOUT->WIDTHFACTOR'

**n.nn** Specifies the relative width of the scale's control border.

'SCALES[n]->OPTIONSVIEW->ALIGNELEMENTS'

**RightJustify** Specifies how the tick marks and labels are aligned on the linear scale.

**LeftJustify** Specifies how the tick marks and labels are aligned on the linear scale.

'SCALES[n]->OPTIONSVIEW->ANGLEEND'

**nnn** Specifies the end position corresponding to the maximum value which can be displayed by an arc scale.

'SCALES[n]->OPTIONSVIEW->ANGLESTART'

**nnn** Specifies the start position corresponding to the maximum value which can be displayed by an arc scale.

Control	Property	Value
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Database Controls		
DB Gauge		

'SCALES[n]->OPTIONSVIEW->DIGITCOUNT'

**nnn** Specifies the maximum length (in characters) of the digital scale's value string display area.

'SCALES[n]->OPTIONSVIEW->DISPLAYMODE'

**SevenSegment** Each character display block (section) of the digital scale consists of seven bar-shaped segments. In this case, the scale is unable to display a custom text string, since this mode provides a very limited selection of displayed characters. If the Value string contains non-supported characters, the scale does not display them.

**FourteenSegment** Each character display block (section) of the digital scale consists of fourteen bar-shaped segments, and provides a broad selection of displayed characters. In this mode, a digital scale displays both the upper- and lowercase characters identically.

'SCALES[n]->OPTIONSVIEW->FONT->COLOR'

**Value** Specifies the font color for the tick mark labels.

'SCALES[n]->OPTIONSVIEW->FONT->NAME'

**Value** Specifies the font typeface for the tick mark labels.

'SCALES[n]->OPTIONSVIEW->FONT->SIZE'

**nnn** Specifies the font size for the tick mark labels.

Control	Property	Value
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Database Controls		
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DB Gauge		
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'SCALES[n]->OPTIONSVIEW->FONT->STYLE'

**+Underline** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+Italic** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+Bold** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-Italic** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-Bold** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-Underline** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

---

'SCALES[n]->OPTIONSVIEW->LABELORIENTATION'

**TopToBottom** Specifies the tick mark and label position on the linear scale layout.

**LeftToRight** Specifies the tick mark and label position on the linear scale layout.

**BottomToTop** Specifies the tick mark and label position on the linear scale layout.

Control	Property	Value
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Database Controls

DB Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MAJORTICKCOUNT'

**nnn** Specifies the number of tick marks displayed between every two adjacent major tick marks on a quantitative scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MAXVALUE'

**n.nn** Specifies the maximum displayed value on the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MINORTICKCOUNT'

**nnn** Specifies the number of tick marks displayed between every two adjacent minor tick marks on a quantitative scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MINVALUE'

**n.nn** Specifies the minimum displayed value on the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;ROTATIONANGLE'

**0** Specifies the linear scale's direction.  
**Minus90** Specifies the linear scale's direction.  
**Plus90** Specifies the linear scale's direction.  
**180** Specifies the linear scale's direction.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SEGMENTCOLOROFF'

**Value** Specifies the color of the "offline" segments of a digital scale's character display block (section).

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SEGMENTCOLORON'

**Value** Specifies the color of the "online" segments of a digital scale's character display block (section).

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWBACKGROUND'

**FALSE** Specifies whether to display the scale background.  
**TRUE** Specifies whether to display the scale background.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWFIRSTTICK'

**FALSE** Specifies whether to display the first tick and value.  
**TRUE** Specifies whether to display the first tick and value.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWLABELS'

**FALSE** Specifies whether to display the tick mark labels.  
**TRUE** Specifies whether to display the tick mark labels.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWLASTTICK'

**FALSE** Specifies whether to display the last tick and value.  
**TRUE** Specifies whether to display the last tick and value.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWLEVELBAR'

**TRUE** Specifies whether the level bar is displayed within a linear scale.  
**FALSE** Specifies whether the level bar is displayed within a linear scale.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWNEEDLE'

**FALSE** Specifies whether to display the scale needle.  
**TRUE** Specifies whether to display the scale needle.

Control	Property	Value
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Database Controls

DB Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWSPINDLECAP'

**FALSE** Specifies whether to display the spindle cap upon the center of the scale.**TRUE** Specifies whether to display the spindle cap upon the center of the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWTICKS'

**FALSE** Specifies whether to display the scale ticks.**TRUE** Specifies whether to display the scale ticks.

'SCALES[n]-&gt;RANGES[n]-&gt;CENTERPOSITIONFACTOR'

**n.nn** Specifies the relative center of the range mark, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;COLOR'

**Value** Specifies the color for the range, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;RADIUSFACTOR'

**n.nn** Specifies the relative radius of the range mark, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VALUEEND'

**n.nn** Specifies the end position of the range bar, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VALUESTART'

**n.nn** Specifies the start position of the range bar, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VISIBLE'

**TRUE** Specifies if the range is displayed, for circular scales.**FALSE** Specifies if the range is displayed, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;WIDTHFACTOR'

**n.nn** Specifies the relative width of the range mark, for circular scales.

'SCALES[n]-&gt;STYLENAME'

**Value** Specifies the modern appearance style for the control. Option include:

- AfricaSunset
- Classic
- CleanWhite
- DarkNight
- DeepFire
- Disco
- Future
- IceColdZone
- iStyle
- Mechanical
- Military
- Retro
- Smart
- SportCar
- White
- YellowSubmarine

'SCALES[n]-&gt;VISIBLE'

**TRUE** Specifies if the scale is displayed. The value of "n" is the scale number.**FALSE** Specifies if the scale is displayed. The value of "n" is the scale number.



Control	Property	Value
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Database Controls

DB Gauge

'STYLE-&gt;LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'STYLE-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

DB Gauge

'STYLE-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
	Database Controls	
	DB Gauge	

**ALIGN**

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BORDERSTYLE**

**None** No border is painted around the control.

**Default** The border style is specified by the look and feel applied to the control (see the Look and Feel properties).

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HIDEONSTARTUP**

**TRUE** Specifies whether the control is hidden when the form is first launched.

**FALSE** Specifies whether the control is hidden when the form is first launched.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether the background of the image obscures objects below the image object.

**TRUE** Specifies whether the background of the image obscures objects below the image object.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Image	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.
- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**CaptureFromVideo**

- TRUE** The CaptureFromVideo parameter will display a dialog window to take a picture from any Windows camera.

**Notes:**

- . The DB Image control must be assigned to a VARBIT data type column.
- . The control cannot be set to read only.

Control	Property	Value
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Database Controls		
DB Image		

CaptureFromVideoEx

**Format Width Height Timeout Display'** The CaptureFromVideoEx parameter will display a dialog window to take a picture from any Windows camera. The "Ex" in CaptureFromVideoEx signifies the expanded functionality to capture an image by accepting an image format type, maximum width, and maximum height, along with the automated options to capture a picture after a specified wait time and whether or not to show the camera dialog. The maximum width, maximum height, timeout, and dialog display values are optional.

Syntax:

```
PROPERTY ComponentID CapturefromVideoEx '<Format> <MaximumWidth>
<MaximumHeight> <TimeoutInMs> <SHOW_CAMERA|HIDE_CAMERA>'
```

<Format> - specifies the image format. Valid formats for the image type are BMP, JPG, and PNG. The default is BMP.

<MaximumWidth> - specifies the maximum image width

<MaximumHeight> - specifies the maximum image height

<TimeoutInMs> - specifies the auto-click wait time in milliseconds. The default is zero.

<SHOW\_CAMERA|HIDE\_CAMERA> - specifies to show or hide the camera. The default is SHOW\_CAMERA.

Please note that the possible numeric dimension portions of the parameters are a "maximum" value, and not the target value. If the width of the source is smaller, then that size will be used. If the width of the source is larger, then it will be resized to the specified maximum width. If no numeric parameter is passed, then no resizing will occur.

The ability to individually specify a maximum width or maximum height, or both, provides the ability to resize the image so that the final image fits inside the given dimension while preserving the aspect ratio. Depending on the specified value pair, sometimes the width will be the limiting factor, and sometimes it will be the height.

Examples:

To capture a JPG image with a maximum width of 350 pixels use the following:

```
PROPERTY EmployeePhoto CapturefromVideoEx 'JPG 350'
```

To capture a JPG image, and keep whatever size the source provides, use the following:

```
PROPERTY EmployeePhoto CapturefromVideoEx 'JPG'
```

If you wish to capture a PNG image with a maximum height of 200 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'PNG 0 200'
```

If you wish to capture a PNG image with a maximum width and height of 100 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'PNG 100 100'
```

If you wish to capture a JPG image automatically after two seconds without displaying the camera dialog using a maximum width and height dimensions of 320x240 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'JPG 320 240 2000 HIDE_CAMERA'
```

Notes:

Control	Property	Value
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Database Controls		
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DB Image		
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## CaptureFromVideoEx

. The DB Image control must be assigned to a VARBIT data type column.

. After the device is selected, the supported resolutions are listed in a drop-down on the right. If a dimension is specified with CaptureFromVideoEx, the resolution size options are hidden. If no size option is specified, then the drop-down will be displayed.

. The control cannot be set to read only.

## CENTER

**TRUE** Determines whether the image is centered in the image control.

**FALSE** Determines whether the image is centered in the image control.

## CHECKCAMERAACCESS[nn]

**VarName** Tests if a camera can be accessed using a zero-based index on the camera.

Example:

```
GETPROPERTY EmployeePhoto 'CheckCameraAccess[0]' vCameraAccess
```

## CLEARIMAGE

**TRUE** Clears the image from the DB Blob data.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
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Database Controls		
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DB Image		
----------	--	--

## COPYTOCLIPBOARD

**FALSE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY ImageComponentID CopyToClipboard 'FALSE'
RETURN
```

**TRUE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY ImageComponentID CopyToClipboard 'TRUE'
RETURN
```

## DEFAULTCAMERA

**Value** Sets the active camera for taking a picture.

```
PROPERTY ImageCtrl DefaultCamera .vCamera
```

The GETPROPERTY command returns the last camera used to take a picture. If a picture has not been taken yet, this returns the first devices detected.

```
GETPROPERTY ImageCtrl DefaultCamera vCamera
```

## DEFAULTRESOLUTION

**Value** Sets the default resolution for the active camera.

```
PROPERTY ImageCtrl DefaultResolution .vCameraRes
```

The GETPROPERTY command returns the default resolution of the camera.

```
GETPROPERTY ImageCtrl DefaultResolution 'vCameraRes'
```

## DEVICECAMERACOUNT

**VarName** Captures the number of camera devices that can be detected.

## DEVICECAMERAS

**Value** Returns a comma separated list of attached camera devices.

## DISABLEDBLCLICK

**TRUE** Specifies if the ability to double click on the control is disabled.

**FALSE** Specifies if the ability to double click on the control is disabled.

Control	Property	Value
	Database Controls	
	DB Image	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FORCEOPAQUE**

**FALSE** Forces a non-transparent image display, which removes flickering when images are refreshed

**TRUE** Forces a non-transparent image display, which removes flickering when images are refreshed

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**IMAGEHEIGHT**

**VarName** Captures the image height.

```
GETPROPERTY ImageCtrl IMAGEHEIGHT 'vImgHeight'
```

Use with the GETPROPERTY command only.

**IMAGEWIDTH**

**VarName** Captures the image width.

```
GETPROPERTY ImageCtrl IMAGEWIDTH 'vImgWidth'
```

Use with the GETPROPERTY command only.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.



Control	Property	Value
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Database Controls		
DB Image		

**LoadImageFromFile**

**FILENAME** Loads/Updates/Refreshes the DB Image Control from a image file.

Example:

PROPERTY ImageComponentID LoadImageFromFile .vFileName

**LOWRESOLUTIONVIEWFINDER**

**FALSE** Specifies the camera capture functionality will use a low-resolution feed for the view finder, but still take a picture using the target resolution. The option makes the camera more responsive. Note that when this property is checked (True), there will be a slight pause in the view finder when the picture is taken. This is because the camera will reset to the target resolution and take the actual picture.

**TRUE** Specifies the camera capture functionality will use a low-resolution feed for the view finder, but still take a picture using the target resolution. The option makes the camera more responsive. Note that when this property is checked (True), there will be a slight pause in the view finder when the picture is taken. This is because the camera will reset to the target resolution and take the actual picture.

**MAKECLICK**

Specifies to fire the "On Click" EEP for the image, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerImage MAKECLICK ' '

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**MAKERIGHTCLICK**

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

**PHOTOCAPTURED**

**VarName** Checks to verify if a photo was captured successfully. The property should be used after using CaptureFromVideoEx. The returned value is True/False.

Control	Property	Value
	Database Controls	
	DB Image	

## PROPORTIONAL

**FALSE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'FALSE'
RETURN
```

**TRUE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'TRUE'
RETURN
```

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## SaveImageToFile

**VarName** Specifies to save an image to a file.

```
PROPERTY DBImage SaveImageToFile VarName
```

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOW\_EDITOR

**TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [Images] tab as default.

## STRETCH

**TRUE** Indicates whether the image should be changed so that it exactly fits the bounds of the image control.

Set Stretch to TRUE to cause the image to assume the size and shape of the image control. When the image control resizes, the image resizes also. Stretch resizes the height and width of the image independently. Thus, unlike a simple change in magnification, Stretch can distort the image if the image control is not the same shape as the image.

**FALSE** Indicates whether the image should be changed so that it exactly fits the bounds of the image control.

Set Stretch to TRUE to cause the image to assume the size and shape of the image control. When the image control resizes, the image resizes also. Stretch resizes the height and width of the image independently. Thus, unlike a simple change in magnification, Stretch can distort the image if the image control is not the same shape as the image.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

Control	Property	Value
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Database Controls		
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DB Image		
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**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

---

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Label	

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

## AUTOSIZE

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to None, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

## BLINKCOLOR

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Database Controls	
	DB Label	

**BLINKING**

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**BLINKINTERVALOFF**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

**BLINKINTERVALON**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Database Controls	
	DB Label	

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERSHADOW**

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

Control	Property	Value
	Database Controls	
	DB Label	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**DISPLAYFORMAT**

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00;-#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

Control	Property	Value
	Database Controls	
	DB Label	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATCOLOR**

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW



Control	Property	Value
	Database Controls	
	DB Label	

**FLYBYCOLOR**

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**FLYBYENABLED**

**TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

Control	Property	Value
	Database Controls	
	DB Label	

**HIGHLIGHTCOLOR**

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUT**

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
	Database Controls	
	DB Label	

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

**SHOWACCELCHAR**

**TRUE** Determines how an ampersand in the label text is displayed.

**FALSE** Determines how an ampersand in the label text is displayed.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TEXTVALUE**

**value** Used to capture the text value of the label.

Use with the GETPROPERTY Command only.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

Control	Property	Value
---------	----------	-------

	Database Controls	
--	-------------------	--

	DB Label	
--	----------	--

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

---

**WORDWRAP**

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
Database Controls		
DB Lookup Combo Box		

## Database Controls

## DB Lookup Combo Box

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- LEFT** Text is left-justified: Lines all end at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- CENTER** Text is centered in the control.

## ALLOWCHANGES

- TRUE** Specifies whether changes are allowed.
- FALSE** Specifies whether changes are allowed.

## ALLOWDROPDOWNWHENREADONLY

- TRUE** Specifies if the dropdown menu can be accessed, even if the value is read only.
- FALSE** Specifies if the dropdown menu can be accessed, even if the value is read only.

## AUTODROPDOWN

- FALSE** Specifies whether the drop-down list drops down automatically in response to user keystrokes
- TRUE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

## BEEPONINVALIDKEY

- FALSE** Determines if a beep is sounded on an invalid key press.
- TRUE** Determines if a beep is sounded on an invalid key press.

Control	Property	Value
---------	----------	-------

Database Controls		
-------------------	--	--

DB Lookup Combo Box		
---------------------	--	--

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DROPDOWNCOUNT**

**nnn** Specifies the maximum number of items displayed in the drop-down list.

**DROPDOWNWIDTH**

**nnn** This property can be used to change the width (in pixels) of the drop down list portion of a combo box. Set this property back to 0 to make the list return to its default width.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**EVENCOLOR**

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup Combo Box

## FLATBUTTONS

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## FRAMEHOTTRACK

**FALSE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the drop-down list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

Control	Property	Value
---------	----------	-------

## Database Controls

## DB Lookup Combo Box

LEFT	<b>nnn</b>	Specifies the horizontal coordinate of the left edge of a component relative to its parent.
LISTOPEN	<b>FALSE</b> <b>TRUE</b>	Will close opened drop-down list. Will open drop-down list.
MAKECLICK	<b>n</b>	Use this property to automatically click on the item number in the control.  Syntax:  PROPERTY ComponentID MAKECLICK 'n'  Where n is the item number in the control to click on.
MAKEDBLCLICK		Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.  Syntax:  PROPERTY CustomerName MAKEDBLCLICK ' '
ODDCOLOR	<b>Value</b>	Sets the background color for the odd numbered rows when the zebra stripe property is enabled.
READONLYCOLOR	<b>Value</b>	Specifies the background color of the control when set to "read only".
READONLYCOLORONFOCUS	<b>TRUE</b> <b>FALSE</b>	Enables the "Read-Only" Color if the cursor focus is on the control. Enables the "Read-Only" Color if the cursor focus is on the control.
REFRESHLIST	<b>TRUE</b> <b>FALSE</b>	Specifies whether to refresh the item list. Specifies whether to refresh the item list.
REQUIREVALUEONFORMCLOSE	<b>TRUE</b> <b>FALSE</b>	Specifies the control is checked if it has a value in the form's "On Close" event. Specifies the control is checked if it has a value in the form's "On Close" event.
SHOWHINT	<b>TRUE</b> <b>FALSE</b>	Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control. Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
SHOWHORIZONTALINES	<b>FALSE</b> <b>TRUE</b>	Specifies the display of horizontal lines in the control. Specifies the display of horizontal lines in the control.



Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup Combo Box

## SHOWLINES

**TRUE** This property used for draw the vertical lines in drop-down list.

**FALSE** This property used for draw the vertical lines in drop-down list.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TEXTVALUE

**value** To allow the programmer direct access to the TEXT value within the control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## ZEBRASTRIPE

**TRUE** Specifies if the zebra stripe color effect is displayed.

**FALSE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Database Controls

DB Lookup List Box

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

## ALLOWCHANGES

**TRUE** Specifies whether changes are allowed.

**FALSE** Specifies whether changes are allowed.

## BEEPONINVALIDKEY

**TRUE** Determines if a beep is sounded on an invalid key press.

**FALSE** Determines if a beep is sounded on an invalid key press.

## CHECKBOX

**FALSE** Specifies if a check box column is displayed at the far left of the list

**TRUE** Specifies if a check box column is displayed at the far left of the list

## CHECKEDITEMCOUNT

**VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMCOUNT 'vCheckedCount'
```

## CHECKEDITEMS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMS 'vCheckedItems'
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Lookup List Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies the number of columns, in a multi-column list box, that are visible without having to scroll.

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List Box

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HORZEXTENT

**nnn** Use this property to specify the virtual width of the list box. The actual width of a list box is defined by its Width property and border size. The horizontal extent must be larger than the actual width in order to display a horizontal scroll bar.

## HORZSCROLLBAR

**TRUE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

**FALSE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## ITEMS[n]-&gt;CHECKED

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListBoxID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
GETPROPERTY ListBoxID 'ITEMS[5]->CHECKED' 'vCheckedItem'
```

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

```
PROPERTY ComponentID MAKECLICK 'n'
```

Where n is the item number in the control to click on.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List Box

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

## REFRESHLIST

**TRUE** Specifies whether to refresh the item list.

**FALSE** Specifies whether to refresh the item list.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHORIZONTALINES

**TRUE** Specifies the display of horizontal lines in the control.

**FALSE** Specifies the display of horizontal lines in the control.

## SHOWITEMHINTS

**TRUE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

**FALSE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

## SHOWLINES

**TRUE** Specifies the display of vertical line separators between items.

**FALSE** Specifies the display of vertical line separators between items.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

Control	Property	Value
Database Controls		
DB Lookup List Box		

## Database Controls

## DB Lookup List Box

TABWIDTH	<b>nnn</b>	Specifies the size of the tabs in the list box.
TEXTVALUE	<b>value</b>	To allow the programmer direct access to the TEXT value within the control.
TOP	<b>nnn</b>	Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.
USEGRADIENTS	<b>TRUE</b>	Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.
	<b>FALSE</b>	Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.
VALUEISREQUIREDMESSAGE	<b>Text</b>	Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.
VISIBLE	<b>FALSE</b>	Determines whether the component appears on screen.
	<b>TRUE</b>	Determines whether the component appears on screen.
WIDTH	<b>nnn</b>	Specifies the horizontal size of the control or form in pixels.
ZEBRASTRIPES	<b>TRUE</b>	Specifies if the zebra stripe color effect is displayed.
	<b>FALSE</b>	Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## CHECKBOXES

- FALSE** Specifies if check boxes are displayed.
- TRUE** Specifies if check boxes are displayed.

## CHECKEDITEMBGCOLOR

- Value** Specifies the background color of the checked row, when check boxes are displayed.

## CHECKEDITEMFGCOLOR

- Value** Specifies the font color of the checked row, when check boxes are displayed.

## CHECKEDITEMS

- Value** Specifies if a check mark is displayed in several check boxes. The values to be checked are specified in a comma-separated value string. The "key field" value or text string is specified to assign the check mark. It is also available to assign/remove check marks for all displayed check boxes.

```
-- places check marks in items 325 and 326
PROPERTY VariableLookupListView1 CHECKEDITEMS '325,326'
```

```
-- places check marks in all items
PROPERTY ListView1 CHECKEDITEMS '[ALL]'
```

```
-- removes check marks from all items
PROPERTY ListView1 CHECKEDITEMS '[NONE]'
```

## CHECKEDROWCOUNT

- VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWCOUNT' vCheckedRowCount
```

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## CHECKEDROWS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWS' vCheckedRows
```

## CHECKITEM

**Value** Specifies if a check mark is displayed in a check box. The "key field" value or text string is specified to assign the check mark.

```
PROPERTY ListView1 CHECKITEM '325'
```

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW



Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## COLUMNS[N]-&gt;ALIGNMENT

**LEFT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**CENTER** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**RIGHT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;CAPTION

**Value** Specifies the caption of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->CAPTION' 'value'

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;MAKECLICK

**FALSE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

**TRUE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## COLUMNS[N]-&gt;MAXWIDTH

**nnn** Specifies the maximum width of the column.

Syntax:

```
PROPERTY <ListViewControlCompID> 'COLUMNS[n]->MAXWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;MINWIDTH

**nnn** Specifies the minimum width of the column.

Syntax:

```
PROPERTY <ListViewControlCompID> 'COLUMNS[n]->MINWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;WIDTH

**nnn** Specifies the width of the column.

Syntax:

```
PROPERTY <ListViewControlCompID> 'COLUMNS[n]->WIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNTOSORT

**-1** Clears the current sort settings. This can be used with REFRESHLIST to reset the control.

```
PROPERTY ListViewCompID COLUMNTOSORT '-1'
PROPERTY ListViewCompID REFRESHLIST 'TRUE'
```

The two above commands can be replaced with the following:

```
PROPERTY ListViewCompID RESET 'TRUE'
```

## COLUMN\_SORT

**TRUE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

**FALSE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

## CURRENTSORT

**VarName** Specifies the "current sort" for the control.

```
GETPROPERTY ListViewComponentID CURRENTSORT 'vCurrentSort'
```

The resulting variable value for vCurrentSort would be something like "Custid ASC" or "InvoiceDate DESC"

This parameter is only available for the GETPROPERTY command.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## DRAGITEMSINLIST

**TRUE** Specifies whether the user can drag and reorder list items.

**FALSE** Specifies whether the user can drag and reorder list items.

## DROPPEDITEMINDEX

**VarName** Specifies the "item index" for a dropped item when using "Drag and Drop".

GETPROPERTY <TargetedListViewComponentID> DroppedItemIndex VarName

This parameter is only available for the GETPROPERTY command.

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

## FILLLASTCOLUMN

**FALSE** This property is only used when RowSelect is set to True and ViewStyle is Report. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

**TRUE** This property is only used when RowSelect is set to True and ViewStyle is Report. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

## FLATSCROLLBARS

**FALSE** Specifies whether the list view's scroll bars are flat.

**TRUE** Specifies whether the list view's scroll bars are flat.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## FRAMEHOTTRACK

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

## GRIDLINES

**TRUE** Determines whether lines are drawn separating items in the list.

**FALSE** Determines whether lines are drawn separating items in the list.

## HEADERDEFAULTDRAWING

**FALSE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

**TRUE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

## HEADERSORTDISPLAYMODE

**LEFTALIGN** Specifies the sort icon will be left aligned within the header.

**RIGHTALIGN** Specifies the sort icon will be right aligned within the header.

**RIGHTOFTEXT** Specifies the sort icon will be located to the right of the header text.

**NONE** Specifies that no sort icon will displayed within the header.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

**TRUE** Determines whether a selected node appears selected when the focus shifts to another control.

**FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

**TRUE** Specifies whether list items are highlighted when the mouse passes over them.

**FALSE** Specifies whether list items are highlighted when the mouse passes over them.

## HOVERTIME

**nnn** Specifies how long the user must pause with the mouse before an item is selected.

## ITEMCOUNT

**VarName** Represent the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## ITEMS[n]-&gt;CHECKED

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

```
GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem
```

**FALSE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

```
GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem
```

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

```
PROPERTY ComponentID MAKECLICK 'n'
```

Where n is the item number in the control to click on.

Control	Property	Value
---------	----------	-------

Database Controls

## DB Lookup List View

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MULTISELECT

**FALSE** Specifies whether multiple list items can be selected.

**TRUE** Specifies whether multiple list items can be selected.

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

## READONLY

**TRUE** Determines whether the user can edit the item labels.

**FALSE** Determines whether the user can edit the item labels.

## RECREATECOLUMNSAFTERREFRESH

**FALSE** Specifies if the columns are preserved after the control is refreshed. When TRUE, the columns are cleared then recreated every time the list view contents are refreshed. When FALSE, the columns will be populated only after the first load.

**TRUE** Specifies if the columns are preserved after the control is refreshed. When TRUE, the columns are cleared then recreated every time the list view contents are refreshed. When FALSE, the columns will be populated only after the first load.

## REFRESHLIST

**FALSE** This property will refresh the item list.

**TRUE** This property will refresh the item list.

## REQUIREVALUEONFORMCLOSE

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

## RESET

**TRUE** Clears the current sort settings and refreshes the list view.

Control	Property	Value
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Database Controls

## DB Lookup List View

## RESETDRAGITEM

If the DB Lookup List View control's "Drag List Items" is enabled, this resets the drag initiated within the control. Use this in the destination control's "On Drag Drop" EEP when the item was dragged out of the DB Lookup List View control.

Example:

```
DELETE ROWS FROM tSelectedValues WHERE CustID = (.vSelectedCustID)
PROPERTY DrivingTableListView REFRESHLIST 'TRUE'
PROPERTY SelectedValuesListView RESETDRAGITEM ' '
PROPERTY SelectedValuesListView REFRESHLIST 'TRUE'
RETURN
```

## ROWSELECT

**FALSE** Determines whether an entire row in the list view can be selected.

**TRUE** Determines whether an entire row in the list view can be selected.

## SelectedBackgroundColor

**Value** Specifies the background color for the selected row within the List View.

## SelectedFontColor

**Value** Specifies the font color for the selected row within the List View.

## SELECT\_ALL

**FALSE** With MultiSelect set to TRUE, this property will unselect all items and put the value into the control variable.

**TRUE** With MultiSelect set to TRUE, this property will select all items and put the value into the control variable.

## SHOWCOLUMNHEADERS

**FALSE** Determines whether the column headers are displayed.

**TRUE** Determines whether the column headers are displayed.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWLINES

**TRUE** Specifies the display of vertical line separators between items.

**FALSE** Specifies the display of vertical line separators between items.

## SHOWROWNUMBERS

**TRUE** Specifies if a separate row number column is displayed at the far left of the list.

**FALSE** Specifies if a separate row number column is displayed at the far left of the list.

## SHOWSELECTEDITEM

**TRUE** Specifies to scroll the current selection into view.

**FALSE** Specifies to scroll the current selection into view.

Control	Property	Value
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Database Controls

## DB Lookup List View

## SHOWWORKAREAS

**FALSE** Determines whether the visual properties of work areas are displayed.

**TRUE** Determines whether the visual properties of work areas are displayed.

## SuppressInfoTip

**FALSE** Displays the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the ListView Properties.

Example:

-- To Enable Extended Info Tips

PROPERTY <ListViewComponentID> SuppressInfoTip 'FALSE'

**TRUE** Suppresses the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the ListView Properties.

Example:

-- To Disable Extended Info Tips

PROPERTY <ListViewComponentID> SuppressInfoTip 'TRUE'

## SYNCcheckboxANDSELECTION

**TRUE** Specifies the check box state and row selection are synchronized. A change in the row selection will update the check boxes and vice versa.

**FALSE** Specifies the check box state and row selection are synchronized. A change in the row selection will update the check boxes and vice versa.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TOPITEM

**VarName** Captures the TOPITEM value for the last selected row (item) in the list. TOPITEM is used to determine the first item in the list view that the user can see. TOPITEM reflects how far the list view has been scrolled.

GETPROPERTY DBListViewCompID TOPITEM vTopItem

This parameter is only available for the GETPROPERTY command.

## UNCHECKITEM

**Value** Specifies if a check mark is removed from a check box. The "key field" value or text string is specified to remove the assigned check mark.

PROPERTY ListView1 UNCHECKITEM '326'

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.



Control	Property	Value
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Database Controls

DB Lookup List View

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control in pixels.

## ZEBRASTRIPES

**FALSE** Specifies if the zebra stripe color effect is displayed.

**TRUE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
	Database Controls	
	DB Memo	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**AUTOSCROLLCONTENT**

- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**AUTOSELECT**

- FALSE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.
- TRUE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

Control	Property	Value
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Database Controls		
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DB Memo		
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---

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

---

**DISABLEDBLCLICK**

**FALSE** Specifies if the ability to double click on the control is disabled.

**TRUE** Specifies if the ability to double click on the control is disabled.

---

**DISABLEDOUBLECLICK**

**TRUE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

**FALSE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

---

**DISPLAYFORMAT**

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00;-#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

Control	Property	Value
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Database Controls

DB Memo

---

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

---

**FIRSTCHAR**

**FALSE** Specifies whether the cursor will appear in the component starting position.

**TRUE** Specifies whether the cursor will appear in the component starting position.

Control	Property	Value
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Database Controls

DB Memo

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

Control	Property	Value
	Database Controls	
	DB Memo	

## Database Controls

## DB Memo

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIDeseLECTION

- FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.
- TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

## HIGHLIGHTFOCUS

- TRUE** Specifies that the background color can be changed when the focus enters the control.
- FALSE** Specifies that the background color can be changed when the focus enters the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LASTCHAR

- TRUE** Specifies whether the cursor will appear in the component ending position.
- FALSE** Specifies whether the cursor will appear in the component ending position.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MAXLENGTH

- nnn** Specifies the maximum number of characters the user can enter into the edit control.

## MAXLINEWIDTH

- nnn** Specifies the limited width of the pop-up menu.

Example:

```
PROPERTY CompID MaxLineWidth 250
```

Control	Property	Value
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Database Controls

DB Memo

PMACCESS	<p><b>TRUE</b> To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.</p> <p><b>FALSE</b> To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.</p>
PMAUTO	<p><b>TRUE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p> <p><b>FALSE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p>
PMCAPTION	<p><b>Value</b> Specifies the caption value which the pop-up menu will display when visible.</p>
PMCOLUMN	<p><b>Value</b> Specifies the column returned for the pop-up menu selection.</p>
PMLINES	<p><b>nn</b> Specifies the number of values displayed in the pop-up menu list.</p>
PMSELECT	<p><b>Value</b> Specifies the column(s) and/or expression for the table/view data source.</p>
PMSINGLECLICK	<p><b>TRUE</b> Specifies if only a single click is accepted to choose an item.</p> <p><b>FALSE</b> Specifies if only a single click is accepted to choose an item.</p>
PMSKIP	<p><b>FALSE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p> <p><b>TRUE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p>
PMTABLE	<p><b>Value</b> Specifies the table/view the menu values will be retrieved from.</p>
PMTITLE	<p><b>Value</b> Specifies the title value which the pop-up menu will display when visible.</p>
PMWHERE	<p><b>Value</b> Specifies the WHERE Clause, to limit the menu values for the pop-up menu.</p>
PREVENTCOPY	<p><b>FALSE</b> Specifies whether text can be copied from the field.</p> <p><b>TRUE</b> Specifies whether text can be copied from the field.</p>
PREVENTCUT	<p><b>FALSE</b> Specifies whether text can be cut from the field.</p> <p><b>TRUE</b> Specifies whether text can be cut from the field.</p>
PREVENTPASTE	<p><b>TRUE</b> Specifies whether text can be pasted into the field.</p> <p><b>FALSE</b> Specifies whether text can be pasted into the field.</p>

Control	Property	Value
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Database Controls

DB Memo

READONLY

- TRUE** Determines whether the user can change the text of the edit control.
- FALSE** Determines whether the user can change the text of the edit control.

READONLYCOLOR

- Value** Specifies the background color of the control when set to "read only".

READONLYCOLORONFOCUS

- FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.
- TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

REQUIREVALUEONFORMCLOSE

- TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.
- FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

SHOW\_EDITOR

- TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [NOTE/VARCHAR] tab as default.

TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

TEXTVALUE

- value** To allow the programmer direct access to the TEXT property underlying the DB Memo control.

TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALUEISREQUIREDMESSAGE

- Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

WANTRETURNS

- TRUE** Determines whether the user can insert return characters into the text.
- FALSE** Determines whether the user can insert return characters into the text.



Control	Property	Value
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Database Controls		
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DB Memo		
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**WANTTABS**

**TRUE** Determines whether the user can insert tab characters into the text.

**FALSE** Determines whether the user can insert tab characters into the text.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

---

**WORDWRAP**

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
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	Database Controls	
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	DB OrgChart	
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'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
	Database Controls	
	DB OrgChart	

'FONT-&gt;STYLE'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-Bold** Removes the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBOrgChart1 'FONT->STYLE' '+Bold'
PROPERTY DBOrgChart1 'FONT->STYLE' '+Italic'
PROPERTY DBOrgChart1 'FONT->STYLE' '-Underline'
```

Control	Property	Value
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Database Controls

DB OrgChart

'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
	Database Controls	
	DB OrgChart	

'LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls		
DB OrgChart		

ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

ANTI\_ALIASING

- TRUE** Specifies whether chart elements use smoothing when painted.
- FALSE** Specifies whether chart elements use smoothing when painted.

COLLAPSEROOT

Specifies to collapse the root node.

COLLAPSEROOTRECURSIVE

Specifies to collapse all nodes.

COLOR

**Value** Specifies the background color for the control.

DEFAULTIMAGEALIGN

- LC** Specifies the standard location of tree node's images to "Left Center".
- LB** Specifies the standard location of tree node's images to "Left Bottom".
- RT** Specifies the standard location of tree node's images to "Right Top".
- BC** Specifies the standard location of tree node's images to "Bottom Center".
- BL** Specifies the standard location of tree node's images to "Bottom Left".
- TL** Specifies the standard location of tree node's images to "Top Left".
- None** Specifies no alignment for the image.
- LT** Specifies the standard location of tree node's images to "Left Top".
- RB** Specifies the standard location of tree node's images to "Right Bottom".
- TR** Specifies the standard location of tree node's images to "Top Right".
- BR** Specifies the standard location of tree node's images to "Bottom Right".
- RC** Specifies the standard location of tree node's images to "Right Center".
- TC** Specifies the standard location of tree node's images to "Top Center".

DEFAULTNODEHEIGHT

- nnn** Specifies the default height for tree nodes.
- nnn** Specifies the default height for tree nodes.

DEFAULTNODEWIDTH

- nnn** Specifies the default width for tree nodes.
- nnn** Specifies the default width for tree nodes.

Control	Property	Value
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Database Controls		
DB OrgChart		

## EDITMODE

**+Lower** Specifies letters are converted to lower case during editing.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Grow** Specifies the height of nodes do not grow to the size of appropriate text.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Left** Left justification of text is applied in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-VCenter** Vertically centered justification of text is removed in the client area of a node. This mode works successfully with single lines only.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Right** Right justification of text is applied in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Lower** Specifies letters are not converted to lower case during editing.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Grow** Specifies the height of nodes grow to the size of appropriate text, if necessary.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
```

Control	Property	Value
	Database Controls	
	DB OrgChart	

EDITMODE

PROPERTY DBOrgChart1 EDITMODE '-Upper'

**-Upper** Specifies letters are not converted to upper case during editing.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Wrap** Specifies text automatically wraps. When necessary, if this property is not applied/unchecked, the width of a node increases to the text size.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Left** Left justification of text is removed in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+VCenter** Vertically centered justification of text is applied in the client area of a node. This mode works successfully with single lines only.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Center** Center justification of text is removed in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Center** Center justification of text is applied in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Right** Right justification of text is removed in the client area of a node.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
```



Control	Property	Value
	Database Controls	
	DB OrgChart	

**EDITMODE**

```
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**+Upper** Specifies letters are converted to upper case during editing.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**-Wrap** Specifies text does not automatically wrap. When necessary, if this property is not applied/unchecked, the width of a node increases to the text size.

The following applies the left justified, wrap, and grow edit modes, and removes the upper case text conversions:

```
PROPERTY DBOrgChart1 EDITMODE '+Center'
PROPERTY DBOrgChart1 EDITMODE '+Wrap'
PROPERTY DBOrgChart1 EDITMODE '+Grow'
PROPERTY DBOrgChart1 EDITMODE '-Upper'
```

**ENABLED**

**TRUE** Specifies the control is accessibility to end users.

**FALSE** Specifies the control is accessibility to end users.

**EXPANDROOT**

Specifies to expand the root node.

**EXPANDROOTRECURSIVE**

Specifies to expand all nodes.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HIDEONSTARTUP**

**TRUE** Specifies whether the control is hidden when the form is first launched.

**FALSE** Specifies whether the control is hidden when the form is first launched.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**IMAGEHEIGHT**

**nnn** Specifies the height for images.

**nnn** Specifies the height for images.

**IMAGEWIDTH**

**nnn** Specifies width for images.

**nnn** Specifies the width for images.

**INDENTX**

**nnn** Specifies the width of the blank space separating nodes horizontally. Use the indent values to determine by what amount child nodes are separated from their parents.

Control	Property	Value
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Database Controls

DB OrgChart

**INDENTY**

**nnn** Specifies the width of the blank space separating nodes vertically. Use the indent values to determine by what amount child nodes are separated from their parents.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**LINECOLOR**

**Value** Specifies the color of lines between nodes and the color of node borders.

**LINETHICKNESS**

**nnn** Specifies the width of all drawn lines.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
	Database Controls	
	DB OrgChart	

## OPTIONS

**-CanDrag** Specifies a node cannot be dragged to another node.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Animate** Specifies nodes are not expanded/collapsed with animation.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+ShowDrag** Specifies to display the location of a node and its connection with the potential parent during node drag operations.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-ShowDrag** Specifies to not display the location of a node and its connection with the potential parent during node drag operations.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Select** Specifies the focused node's background is filled with the highlight color.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

Control	Property	Value
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Database Controls		
DB OrgChart		

## OPTIONS

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-InsDel** Specifies nodes cannot be inserted or deleted using the [Insert], [Ctrl+Insert], and [Delete] keys.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+ImageFiltering** Specifies filtering is applied to images shown within zoomed chart elements. Set this flag to improve the quality of these images.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Rect3D** Specifies rectangle nodes are not displayed with the three-dimensional effect.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Edit** Specifies text editing in nodes is allowed.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
```

Control	Property	Value
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Database Controls		
DB OrgChart		

## OPTIONS

```
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Focus** Specifies the currently focused item is not emphasized with a focus rectangle.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Buttons** Specifies nodes with children display expand/collapse buttons ([+] and [-]). In Zoom mode, only [+] buttons are displayed.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Buttons** Specifies nodes with children do not display expand/collapse buttons ([+] and [-]). In Zoom mode, only [+] buttons are displayed.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Rect3D** Specifies rectangle nodes are displayed with the three-dimensional effect.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
```

Control	Property	Value
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Database Controls		
DB OrgChart		

## OPTIONS

PROPERTY DBOrgChart1 OPTIONS '-InsDel'

**-DbIClick** Specifies a mouse double click does not opens and closes the selected node.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+InsDel** Specifies nodes can be inserted or deleted using the [Insert], [Ctrl+Insert], and [Delete] keys.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Select** Specifies the focused node's background is not filled with the highlight color.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Animate** Specifies nodes are expanded/collapsed with animation.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbIClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-ImageFiltering** Specifies filtering is not applied to images shown within zoomed chart elements.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

Control	Property	Value
	Database Controls	
	DB OrgChart	

## OPTIONS

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbiClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+DbiClick** Specifies a mouse double click opens and closes the selected node.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbiClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**-Edit** Specifies text editing in nodes is not allowed.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbiClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+Focus** Specifies the currently focused item is emphasized with a focus rectangle.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbiClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
PROPERTY DBOrgChart1 OPTIONS '-Edit'
PROPERTY DBOrgChart1 OPTIONS '-CanDrag'
PROPERTY DBOrgChart1 OPTIONS '-InsDel'
```

**+CanDrag** Specifies a node can be dragged to another node.

The following applies the "Select", "Focus", "Buttons", "Double Click", "Animate", and "Image Filtering" options , and removes the "Edit", "Can Drag", "Insert/Delete" options:

```
PROPERTY DBOrgChart1 OPTIONS '+Select'
PROPERTY DBOrgChart1 OPTIONS '+Focus'
PROPERTY DBOrgChart1 OPTIONS '+Buttons'
PROPERTY DBOrgChart1 OPTIONS '+DbiClick'
PROPERTY DBOrgChart1 OPTIONS '+Animate'
PROPERTY DBOrgChart1 OPTIONS '+ImageFiltering'
```

Control	Property	Value
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Database Controls

DB OrgChart

## OPTIONS

PROPERTY DBOrgChart1 OPTIONS '-Edit'  
 PROPERTY DBOrgChart1 OPTIONS '-CanDrag'  
 PROPERTY DBOrgChart1 OPTIONS '-InsDel'

## PARENTFONT

**FALSE** Specifies to match the font of the parent control.  
**TRUE** Specifies to match the font of the parent control.

## ROTATED

**TRUE** Rotates the tree structure layout. Use this property to flip the component's display 90 degrees. If the property is set to True, nodes of the same level are positioned vertically and parents are on the left in relation to child nodes. Set Rotated to False to return the component to its normal state with a horizontal layout of child nodes.  
**FALSE** Rotates the tree structure layout. Use this property to flip the component's display 90 degrees. If the property is set to True, nodes of the same level are positioned vertically and parents are on the left in relation to child nodes. Set Rotated to False to return the component to its normal state with a horizontal layout of child nodes.

## SAVETOBITMAP

**Value** Saves the canvas to a bitmap image.

PROPERTY OrgChart1 SAVETOBITMAP OrgChart\_Depts.bmp

## SELECTEDNODECOLOR

**Value** Specifies the selected node's background color. If the control's Select option is enabled, end users can select nodes by clicking them with the mouse.

## SELECTEDNODEID

**Value** Identifies the node that was clicked/double clicked.

PROPERTY COMPID SELECTEDNODEID CompID

GETPROPERTY COMPID SELECTEDNODEID vCompID

## SELECTEDNODETEXTCOLOR

**Value** Specifies the selected node's text color. If the control's Select option is enabled, end users can select nodes by clicking them with the mouse.

## SHOWHINT

**FALSE** Displays the defined hint.  
**TRUE** Displays the defined hint.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**FALSE** Determines whether the component appears on screen.  
**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
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	Database Controls	
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	DB OrgChart	
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## ZOOM

- TRUE** Specifies the component's zooming mode. Use Zoom to display the entire tree structure within the component window at runtime. When checked, the component diminishes to the window size (when necessary) and never displays scroll bars. In this mode, a user cannot edit a node's text.
- FALSE** Specifies the component's zooming mode. Use Zoom to display the entire tree structure within the component window at runtime. When checked, the component diminishes to the window size (when necessary) and never displays scroll bars. In this mode, a user cannot edit a node's text.

Control	Property	Value
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	Database Controls	
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	DB Pivot Grid	
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'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

'FONT-&gt;STYLE'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

Control	Property	Value
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Database Controls

DB Pivot Grid

## 'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

## 'LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

'LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls		
DB Pivot Grid		

## 'OPTIONSBEHAVIOR-&gt;CELLHINTS'

**FALSE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

**TRUE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

## 'OPTIONSBEHAVIOR-&gt;FIELDHEADERHINTS'

**FALSE** Specifies whether hints are displayed for fields that have truncated captions.

**TRUE** Specifies whether hints are displayed for fields that have truncated captions.

## 'OPTIONSBEHAVIOR-&gt;FOCUSCELLONCYCLE'

**FALSE** Determines the manner in which edit cells are focused.

**TRUE** Determines the manner in which edit cells are focused.

## 'OPTIONSBEHAVIOR-&gt;FOCUSCELLONTAB'

**FALSE** Specifies whether the [Tab] key is used to navigate through data cells. When checked/true, the setting allows end-users to navigate through data cells using the [Tab] and [Shift+Tab] keys. When unchecked/false, these keys navigate the form controls instead. Note: Moving the cell focus outside of the DB Pivot Grid from the first or last data cell results in removing the focus from the DB Pivot Grid control and focusing the next or previous control in a form (based upon the form's tab order).

**TRUE** Specifies whether the [Tab] key is used to navigate through data cells. When checked/true, the setting allows end-users to navigate through data cells using the [Tab] and [Shift+Tab] keys. When unchecked/false, these keys navigate the form controls instead. Note: Moving the cell focus outside of the DB Pivot Grid from the first or last data cell results in removing the focus from the DB Pivot Grid control and focusing the next or previous control in a form (based upon the form's tab order).

## 'OPTIONSBEHAVIOR-&gt;GROUPHEADERHINTS'

**FALSE** Specifies whether hints are displayed for column and row field values with a truncated content.

**TRUE** Specifies whether hints are displayed for column and row field values with a truncated content.

## 'OPTIONSCUSTOMIZE-&gt;FILTERING'

**FALSE** Specifies whether end-users can filter data against all the fields.

**TRUE** Specifies whether end-users can filter data against all the fields.

## 'OPTIONSCUSTOMIZE-&gt;FILTERRESIZABLE'

**FALSE** Specifies whether the field's drop-down list can be resized.

**TRUE** Specifies whether the field's drop-down list can be resized.

## 'OPTIONSCUSTOMIZE-&gt;HIDING'

**FALSE** Specifies the enabled state of the "Hide" menu item within the field header context menu. The "Hide" menu item of the field header context menu corresponds to the operation, which moves the selected field to the Customization Form. Thus this field will be hidden in the view. Set the Hiding property to unchecked/false, to disable the Hide menu item.

**TRUE** Specifies the enabled state of the "Hide" menu item within the field header context menu. The "Hide" menu item of the field header context menu corresponds to the operation, which moves the selected field to the Customization Form. Thus this field will be hidden in the view. Set the Hiding property to unchecked/false, to disable the Hide menu item.

Control	Property	Value
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Database Controls

DB Pivot Grid

'OPTIONSCUSTOMIZE-&gt;MOVING'

**FALSE** Specifies whether fields can be dragged by end-users or not. In order to drag columns to the Customization Form, Moving must be checked/true.

**TRUE** Specifies whether fields can be dragged by end-users or not. In order to drag columns to the Customization Form, Moving must be checked/true.

'OPTIONSCUSTOMIZE-&gt;QUICKCUSTOMIZATION'

**FALSE** Specifies the enabled state of the "Show Field List" menu item within the field header context menu and the header area context menu.

**TRUE** Specifies the enabled state of the "Show Field List" menu item within the field header context menu and the header area context menu.

'OPTIONSCUSTOMIZE-&gt;QUICKFILTERING'

**FALSE** Specifies the enabled state of the "Show Prefilter Dialog" menu item within the header area context menu.

**TRUE** Specifies the enabled state of the "Show Prefilter Dialog" menu item within the header area context menu.

'OPTIONSCUSTOMIZE-&gt;SIZING'

**FALSE** Specifies whether the fields' width can be changed by end-users or not.

**TRUE** Specifies whether the fields' width can be changed by end-users or not.

'OPTIONSCUSTOMIZE-&gt;SORTING'

**FALSE** Specifies if end-users can change the sort order of fields.

**TRUE** Specifies if end-users can change the sort order of fields.

'OPTIONSCUSTOMIZE-&gt;SORTINGBYGROUPVALUES'

**FALSE** Specifies if end-users can change the sort order of group values.

**TRUE** Specifies if end-users can change the sort order of group values.

'OPTIONSDATAFIELD-&gt;AREA'

**Column** Specifies the data field anchor is shown in the column header area.

**None** Specifies the data field anchor is hidden.

**Row** Specifies the data field anchor is shown in the row header area.

'OPTIONSDATAFIELD-&gt;AREAINDEX'

**nnn** Specifies the data field anchor's current position in the sequence of fields in the drop area.

'OPTIONSDATAFIELD-&gt;CAPTION'

**Value** Specifies the data field anchor's caption.

'OPTIONSDATAFIELD-&gt;MINWIDTH'

**nnn** Specifies the width of the data field anchor, if it's dropped only in the row header area.

'OPTIONSDATAFIELD-&gt;MOVING'

**TRUE** Specifies whether the data field anchor can be dragged by an end-user.

**FALSE** Specifies whether the data field anchor can be dragged by an end-user.

'OPTIONSDATAFIELD-&gt;WIDTH'

**nnn** Specifies the minimum width of the data field anchor, if it's dropped only in the row header area.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'OptionsSelection->HideFocusRect'**

- TRUE** Specifies whether the focus rectangle is displayed around the focused data cell when the pivot grid loses focus.
- FALSE** Specifies whether the focus rectangle is displayed around the focused data cell when the pivot grid loses focus.

**'OptionsSelection->HideSelection'**

- TRUE** Specifies whether the selected data cell remains highlighted when the pivot grid loses focus.
- FALSE** Specifies whether the selected data cell remains highlighted when the pivot grid loses focus.

**'OptionsSelection->IncludeCells'**

- +TotalCells** Specifies total cells can be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

- +CrossCells** Specifies cross cells can be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

- +GrandTotalCells** Specifies grand total cells can be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

- GrandTotalCells** Specifies grand total cells can not be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

- TotalCells** Specifies total cells can not be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

- CrossCells** Specifies cross cells can not be selected by an end-user.

The following includes the grand total and total cells, and excludes cross cells:  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+GrandTotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '+TotalCells'  
 PROPERTY DBPivot1 'OptionsSelection-> IncludeCells' '-CrossCells'

**'OptionsSelection->MultiSelect'**

- TRUE** Specifies whether multiple data cells can be selected by an end-user.
- FALSE** Specifies whether multiple data cells can be selected by an end-user.



Control	Property	Value
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Database Controls		
DB Pivot Grid		

## DB Pivot Grid

'OPTIONSVIEW->COLUMNFIELDS'

**FALSE** Specifies whether the column header area is visible.

**TRUE** Specifies whether the column header area is visible.

'OPTIONSVIEW->COLUMNGRANDTOTALS'

**FALSE** Specifies whether to suppress the grand total for columns.

**TRUE** Specifies whether to suppress the grand total for columns.

'OPTIONSVIEW->COLUMNGRANDTOTALTEXT'

**Value** Specifies the grand total column's caption. If empty, the grand total column's header displays the text "Grand Total".

'OPTIONSVIEW->COLUMNGRANDTOTALWIDTH'

**nnn** Specifies the total column's width.

'OPTIONSVIEW->COLUMNTOTALS'

**FALSE** Specifies whether to suppress subtotals for columns.

**TRUE** Specifies whether to suppress subtotals for columns.

'OPTIONSVIEW->COLUMNTOTALSLOCATION'

**Far** Specifies the subtotal and grand total columns are shown on the right side of the data area.

**Near** Specifies the subtotal and grand total columns are shown on the left side of the data area.

'OPTIONSVIEW->DATAFIELDS'

**FALSE** Specifies whether the data header area is visible.

**TRUE** Specifies whether the data header area is visible.

'OPTIONSVIEW->DROPARROWCOLOR'

**Value** Specifies the color of the drop arrow (indicating the drop position of the field, which is currently dragged).

'OPTIONSVIEW->FILTERDROPDOWNMAXITEMCOUNT'

**nnn** Specifies the number of the field's drop-down list items, which are currently visible in the drop-down list.

'OPTIONSVIEW->FILTERDROPDOWNWIDTH'

**nnn** Specifies the width of the field's drop-down list.

'OPTIONSVIEW->FILTERFIELDS'

**FALSE** Specifies whether the filter header area is visible.

**TRUE** Specifies whether the filter header area is visible.

'OPTIONSVIEW->FILTERSEPARATOR'

**FALSE** Specifies whether the filter header area separator is visible.

**TRUE** Specifies whether the filter header area separator is visible.

'OPTIONSVIEW->GRANDTOTALSFORSINGLEVALUES'

**FALSE** Specifies whether to suppress the grand total for single data items.

**TRUE** Specifies whether to suppress the grand total for single data items.

'OPTIONSVIEW->GRIDLINECOLOR'

**Value** Specifies the grid line color.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

## 'OPTIONSVIEW-&gt;GRIDLINES'

- Vert** Specifies whether grid lines appear vertically.
- None** Specifies the grid are not displayed.
- Horz** Specifies whether grid lines appear horizontally.
- Both** Specifies if grid lines appear both vertically and horizontally.

## 'OPTIONSVIEW-&gt;HEADERFILTERBUTTONSHOWMODE'

- Button** Specifies the display mode for filter drop-down buttons with a normal filter drop-down button which provides no specific indication when the grid is filtered by a column's values.
- SmartTag** Specifies the display mode for filter drop-down buttons with a specially designed tiny image imitating a smart tag. The image is highlighted when the grid is filtered by a column's values to help end-users easily discern which columns have a filter applied.

## 'OPTIONSVIEW-&gt;MARKNARROWCELLS'

- FALSE** Specifies whether to show an arbitrary sequence of pound characters (#) in the data cell when the data cell's width does not allow drawing its current value entirely.
- TRUE** Specifies whether to show an arbitrary sequence of pound characters (#) in the data cell when the data cell's width does not allow drawing its current value entirely.

## 'OPTIONSVIEW-&gt;ROWFIELDS'

- FALSE** Specifies whether the row header area is visible.
- TRUE** Specifies whether the row header area is visible.

## 'OPTIONSVIEW-&gt;ROWGRANDTOTALS'

- FALSE** Specifies whether to suppress the grand total for rows.
- TRUE** Specifies whether to suppress the grand total for rows.

## 'OPTIONSVIEW-&gt;ROWGRANDTOTALTEXT'

- Value** Specifies the grand total row's caption. If an empty string is set to this property, the grand total row's header displays the text "Grand Total".

## 'OPTIONSVIEW-&gt;ROWGRANDTOTALWIDTH'

- nnn** Specifies the total row's width (default = 0).

## 'OPTIONSVIEW-&gt;ROWTOTALS'

- FALSE** Specifies whether to suppress the subtotals for rows.
- TRUE** Specifies whether to suppress the subtotals for rows.

## 'OPTIONSVIEW-&gt;ROWTOTALSLOCATION'

- Tree** Specifies the location of subtotal and grand total rows, relative to the data area, where subtotal and grand total rows are shown on the bottom side of the data area, and all rows are shown across one column in a tree-like manner.
- Far** Specifies the location of subtotal and grand total rows, relative to the data area, where subtotal and grand total rows are shown on the bottom side of the data area.
- Near** Specifies the location of subtotal and grand total rows, relative to the data area, subtotal and grand total rows are shown on the top side of the data area.

Control	Property	Value
Database Controls		
DB Pivot Grid		

## 'OPTIONSVIEW-&gt;SCROLLBARS'

**None** Specifies to display no scroll bars.

**Vertical** Specifies to display the vertical scroll bar only.

**Both** Specifies to display both scroll bars.

**Horizontal** Specifies to display the horizontal scroll bar only.

## 'OPTIONSVIEW-&gt;SHOWHEADERFILTERBUTTONS'

**WhenSelected** Specifies filter buttons are only displayed in the selected header.

**Always** Specifies filter buttons are always shown in headers.

## 'OPTIONSVIEW-&gt;TOTALSFORSINGLEVALUE'

**FALSE** Specifies whether to suppress the subtotals for single data items.

**TRUE** Specifies whether to suppress the subtotals for single data items.

## 'STYLEBACKGROUND-&gt;COLOR'

**Value** Specifies the background color for the background element of the control.

## 'STYLEBACKGROUND-&gt;TEXTCOLOR'

**Value** Specifies the text color for the background element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLEBACKGROUND->TEXTSTYLE'**

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**'STYLECOLUMNHEADER->COLOR'**

**Value** Specifies the background color for the column header element of the control.

**'STYLECOLUMNHEADER->TEXTCOLOR'**

**Value** Specifies the text color for the column header element of the control.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

**'STYLECOLUMNHEADER->TEXTSTYLE'**

**+Bold** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'
```

**'STYLECOLUMNHEADERAREA->COLOR'**

**Value** Specifies the background color for the column header area element of the control.

**'STYLECOLUMNHEADERAREA->TEXTCOLOR'**

**Value** Specifies the text color for the column header area element of the control.

Control	Property	Value
Database Controls		
DB Pivot Grid		

## Database Controls

## DB Pivot Grid

**'STYLECOLUMNHEADERAREA->TEXTSTYLE'**

**+Italic** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the column header area element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNHEADERAREA->TEXTSTYLE' '-Underline'
```

**'STYLECOLUMNMAXIMUMVALUE->COLOR'**

**Value** Specifies the background color for the column maximum value element of the control.

**'STYLECOLUMNMAXIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the column maximum value element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE'**

**+Bold** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the column maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**'STYLECOLUMNMINIMUMVALUE->COLOR'**

**Value** Specifies the background color for the column minimum value element of the control.

**'STYLECOLUMNMINIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the column minimum value element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE'**

**+Italic** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the column minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECOLUMNMINIMUMVALUE->TEXTSTYLE' '-Underline'
```

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.



Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLECONTENT->TEXTSTYLE'**

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLECONTENT->TEXTSTYLE' '-Underline'
```

**'STYLEDATAHEADERAREA->COLOR'**

**Value** Specifies the background color for the data header element of the control.

**'STYLEDATAHEADERAREA->TEXTCOLOR'**

**Value** Specifies the text color for the data header element of the control.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

**'STYLEDATAHEADERAREA->TEXTSTYLE'**

**+Italic** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the data header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEDATAHEADERAREA->TEXTSTYLE' '-Underline'

**'STYLEFIELDHEADER->COLOR'**

**Value** Specifies the background color for the field header element of the control.

**'STYLEFIELDHEADER->TEXTCOLOR'**

**Value** Specifies the text color for the field header element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLEFIELDHEADER->TEXTSTYLE'**

**-Bold** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the field header element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEFIELDHEADER->TEXTSTYLE' '-Underline'
```

**'STYLEFILTERHEADERAREA->COLOR'**

**Value** Specifies the background color for the filter header element of the control.

**'STYLEFILTERHEADERAREA->TEXTCOLOR'**

**Value** Specifies the text color for the filter header element of the control.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'STYLEFILTERHEADERAREA->TEXTSTYLE'**

**+Italic** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the filter header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERHEADERAREA->TEXTSTYLE' '-Underline'

**'STYLEFILTERSEPARATOR->COLOR'**

**Value** Specifies the background color for the filter separator element of the control.

**'STYLEFILTERSEPARATOR->TEXTCOLOR'**

**Value** Specifies the text color for the filter separator element of the control.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

**'STYLEFILTERSEPARATOR->TEXTSTYLE'**

**+Bold** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the filter separator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEFILTERSEPARATOR->TEXTSTYLE' '-Underline'

**'STYLEHEADERBACKGROUND->COLOR'**

**Value** Specifies the background color for the header background element of the control.

**'STYLEHEADERBACKGROUND->TEXTCOLOR'**

**Value** Specifies the text color for the header background element of the control.

Control	Property	Value
	Database Controls	
	DB Pivot Grid	

**'STYLEHEADERBACKGROUND->TEXTSTYLE'**

**+Italic** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the header background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEHEADERBACKGROUND->TEXTSTYLE' '-Underline'
```

**'STYLEINACTIVE->COLOR'**

**Value** Specifies the background color for the control when inactive.

**'STYLEINACTIVE->TEXTCOLOR'**

**Value** Specifies the text color for the control when inactive.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'STYLEINACTIVE->TEXTSTYLE'**

**+Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'
```

**'STYLEMAXIMUMVALUE->COLOR'**

**Value** Specifies the background color for the maximum value element of the control.

**'STYLEMAXIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the maximum value element of the control.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'STYLEMAXIMUMVALUE->TEXTSTYLE'**

**+Italic** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMAXIMUMVALUE->TEXTSTYLE' '-Underline'

**'STYLEMINIMUMVALUE->COLOR'**

**Value** Specifies the background color for the minimum value element of the control.

**'STYLEMINIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the minimum value element of the control.



Control	Property	Value
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Database Controls		
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DB Pivot Grid		
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'STYLEMINIMUMVALUE->TEXTSTYLE'

**+Bold** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEMINIMUMVALUE->TEXTSTYLE' '-Underline'

---

'STYLEPREFILTER->COLOR'

**Value** Specifies the background color for the pre-filter element of the control.

---

'STYLEPREFILTER->TEXTCOLOR'

**Value** Specifies the text color for the pre-filter element of the control.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'STYLEPREFILTER->TEXTSTYLE'**

**+Italic** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the pre-filter element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEPREFILTER->TEXTSTYLE' '-Underline'

**'STYLEROWHEADER->COLOR'**

**Value** Specifies the background color for the row header element of the control.

**'STYLEROWHEADER->TEXTCOLOR'**

**Value** Specifies the text color for the row header element of the control.

Control	Property	Value
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Database Controls		
DB Pivot Grid		

**'STYLEROWHEADER->TEXTSTYLE'**

**+Bold** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the row header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADER->TEXTSTYLE' '-Underline'

**'STYLEROWHEADERAREA->COLOR'**

**Value** Specifies the background color for the row header area element of the control.

**'STYLEROWHEADERAREA->TEXTCOLOR'**

**Value** Specifies the text color for the row header area element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLEROWHEADERAREA->TEXTSTYLE'**

**+Italic** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the row header area element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWHEADERAREA->TEXTSTYLE' '-Underline'

**'STYLEROWMAXIMUMVALUE->COLOR'**

**Value** Specifies the background color for the row maximum value element of the control.

**'STYLEROWMAXIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the row maximum value element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLEROWMAXIMUMVALUE->TEXTSTYLE'**

**+Bold** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the row maximum value element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLEROWMAXIMUMVALUE->TEXTSTYLE' '-Underline'
```

**'STYLEROWMINIMUMVALUE->COLOR'**

**Value** Specifies the background color for the row minimum value element of the control.

**'STYLEROWMINIMUMVALUE->TEXTCOLOR'**

**Value** Specifies the text color for the row minimum value element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

**'STYLEROWMINIMUMVALUE->TEXTSTYLE'**

**+Italic** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the row minimum value element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Bold'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '+Italic'  
 PROPERTY DBPivot1 'STYLEROWMINIMUMVALUE->TEXTSTYLE' '-Underline'

**'STYLESELECTED->COLOR'**

**Value** Specifies the background color for the selected item element of the control.

**'STYLESELECTED->TEXTCOLOR'**

**Value** Specifies the text color for the selected item element of the control.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

'STYLESELECTED-&gt;TEXTSTYLE'

**+Bold** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the selected item element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Bold'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '+Italic'
PROPERTY DBPivot1 'STYLESELECTED->TEXTSTYLE' '-Underline'
```

Control	Property	Value
---------	----------	-------

Database Controls		
DB Pivot Grid		

ALIGN

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

BORDERSTYLE

- None** No border is painted around the control.
- Default** The border style is specified by the look and feel applied to the control (see the Look and Feel properties).

HEIGHT

- nnn** Use the Height property to read or change the height of the control.

HIDEONSTARTUP

- FALSE** Specifies whether the control is hidden when the form is first launched.
- TRUE** Specifies whether the control is hidden when the form is first launched.

HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

SHOWCUSTOMIZATIONFORM

- FALSE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.
- TRUE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
Database Controls		
DB Radio Button		

**ALIGNMENT**

**RIGHT** Text is left-justified: Lines all begin at the left edge of the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**ALIGNMENTVERTICAL**

**TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Database Controls	
	DB Radio Button	

## Database Controls

## DB Radio Button

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FILLCOLOR

**Value** Specifies the color used to fill in the interior of a status component.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## READONLYCOLOR

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
---------	----------	-------

Database Controls

DB Radio Button

TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

TEXTHIGHLIGHTCOLOR

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

TEXTSHADOWCOLOR

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

TEXTSHADOWDEPTH

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

TEXTSTYLE

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

TRANSPARENT

**TRUE** Specifies whether controls that sit below the Radio Button on a form can be seen through the Radio Button.

**FALSE** Specifies whether controls that sit below the Radio Button on a form can be seen through the Radio Button.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Database Controls

DB Radio Group

ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

ALIGNMENT

- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

ALIGNMENTVERTICAL

- CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.
- BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.
- TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.

BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

BORDERCOLOR

- Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

- AQUA
- BLACK
- BLUE
- CREAM
- DARK GRAY
- FUCHSIA
- GRAY
- GREEN
- LIME
- LIGHT GRAY
- MAROON
- MEDIUM GRAY
- MINT GREEN
- NAVY
- OLIVE
- PURPLE
- RED
- SILVER
- SKY BLUE
- TEAL
- WHITE
- YELLOW

BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

Control	Property	Value
---------	----------	-------

Database Controls

DB Radio Group

**BUTTONCOUNT**

**Value** Returns the text value of a total number of Radio Buttons in DB/Variable RadioGroup control.

Syntax:

GETPROPERTY <RadioGroupCompID> 'BUTTONCOUNT' varname

Use vname = (INT(.varname)) to return the integer value of button count (varname).

**CAPTION**

**CAPTION** Specifies a text string that identifies the control to the user.

**CLICKONLYINITEMS**

**TRUE** Specifies a mouse click only registers when the action occurs upon a radio button item. The default is false.

**FALSE** Specifies a mouse click only registers when the action occurs upon a radio button item. The default is false.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**COLUMNS**

**nnn** Specifies number of columns in the radio group.

Control	Property	Value
	Database Controls	
	DB Radio Group	

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FILLCOLOR**

**Value** Specifies the color used to fill in the interior of a status component.

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**GROUPSTYLE**

**Value** Determines the appearance of the group box.

Available Options:

- . Standard
- . Custom
- . TopLine
- . Flat
- . Banner
- . Underline

When Custom is selected, the border's appearance is defined by the border properties. When TopLine is selected, only the top border of the group box is displayed. This format is used quite frequently in Microsoft Office applications.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**ITEMHEIGHT**

**nnn** Specifies the height of each item in the radio group.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Database Controls

DB Radio Group

---

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

---

**RADIOBUTTONS[N]->CAPTION**

**nnn** Assigns a value to the specified button text in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY RadioGroupCompID RadioButtons[n]->CAPTION 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = caption text

Control	Property	Value
---------	----------	-------

Database Controls

DB Radio Group

## RADIOBUTTONS[N]-&gt;CHECKED

**TRUE** Assigns a value to the specified button in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY DBRadioGroupCompID RADIOBUTTONS[n]->CHECKED 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = TRUE or FALSE

Example 01:

```
PROPERTY MyRadioGroup RADIOBUTTONS[0]->CHECKED 'TRUE'
```

Will assign the TRUE value to the first button in a RadioGroup with the ComponentID "MyRadioGroup".

Example 02:

```
PROPERTY MyRadioGroup RADIOBUTTONS[1]->CHECKED 'FALSE'
```

Will assign the FALSE value to the second button in a RadioGroup with ComponentID "MyRadioGroup".

Example 03:

```
PROPERTY MyRadioGroup RADIOBUTTONS[2]->CHECKED 'TRUE'
```

Will assign the TRUE value to the third button in a RadioGroup with ComponentID "MyRadioGroup".

**FALSE** Assigns a value to the specified button in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY DBRadioGroupCompID RADIOBUTTONS[n]->CHECKED 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = TRUE or FALSE

Example 01:

```
PROPERTY MyRadioGroup RADIOBUTTONS[0]->CHECKED 'TRUE'
```

Will assign the TRUE value to the first button in a RadioGroup with the ComponentID "MyRadioGroup".

Example 02:

```
PROPERTY MyRadioGroup RADIOBUTTONS[1]->CHECKED 'FALSE'
```

Will assign the FALSE value to the second button in a RadioGroup with ComponentID "MyRadioGroup".

Example 03:



Control	Property	Value
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Database Controls

DB Radio Group

## RADIOBUTTONS[N]-&gt;CHECKED

PROPERTY MyRadioGroup RADIOBUTTONS[2]-&gt;CHECKED 'TRUE'

Will assign the TRUE value to the third button in a RadioGroup with ComponentID "MyRadioGroup".

## READONLY

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

## SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended. Please refer to these topics within the "Miscellaneous" category.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SPACEEVENLY

**TRUE** Determines if radio buttons are spaced evenly across control.

When "Space Evenly" is enabled, the controls are positioned so that each column of controls takes up the same amount of space. When "Space Evenly" is disabled (the default), the controls are positioned so that each column only takes up as much room as needed to display the longest item.

**FALSE** Determines if radio buttons are spaced evenly across control.

When "Space Evenly" is enabled, the controls are positioned so that each column of controls takes up the same amount of space. When "Space Evenly" is disabled (the default), the controls are positioned so that each column only takes up as much room as needed to display the longest item.

## STARTXPOS

**nnn** Specifies the starting X position for first radio button. All other radio buttons will be positioned with respect to this value.

## STARTYPOS

**nnn** Specifies the starting Y position for first radio button. All other radio buttons will be positioned with respect to this value.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
Database Controls		
DB Radio Group		

## Database Controls

## DB Radio Group

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TEXTHIGHLIGHTCOLOR

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

## TEXTSHADOWCOLOR

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

## TEXTSHADOWDEPTH

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

## TEXTSTYLE

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## USETHEMEBORDERSTYLE

**FALSE** Determines if the border style follows the Theme, if specified. Otherwise, the defined border color and width will be displayed.

**TRUE** Determines if the border style follows the Theme, if specified. Otherwise, the defined border color and width will be displayed.

## VERTICALSPACING

**nnn** Use this property to specify the number of pixels used between rows of radio buttons in a radio group.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## VISUALSTYLE

**Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

Control	Property	Value
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Database Controls		
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DB Radio Group		
----------------	--	--

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Slider	

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIGHLIGHTCOLOR**

**Value** Specifies the color to be used to draw a highlighted portion of the control, when the focused in the tab order.

**HINT**

**nnn** Contains the text string that can appear when the user moves the mouse over the control.

**HOTTRACKCOLOR**

**Value** Specifies the color to be used to draw a highlighted portion of the control, when the mouse cursor hovers over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAX**

**nnn** Specifies the maximum position on the track.

**MIN**

**nnn** Specifies the minimum position on the track.

**PAGESIZE**

**nnn** Specifies the amount the value changes when either the [Page Up] or [Page Down] keys are pressed.

**POSITION**

**nnn** Specifies the current position of the thumb along the track.

**POSITIONONCLICKSITE**

**TRUE** Specifies to position the indicator to the value clicked.

**FALSE** Specifies to position the indicator to the value clicked.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWTICKS**

**TRUE** Specifies whether to display the tick line markers.

**FALSE** Specifies whether to display the tick line markers.

Control	Property	Value
	Database Controls	
	DB Slider	

## Database Controls

## DB Slider

## THEMEAWARE

- TRUE** Determines whether or not to alter the control based upon Windows operating system themes.
- FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

## TICKCOLOR

- Value** Specifies the color of the tick line markers.

## TICKSTEP

- nnn** Specifies how frequently tick marks are drawn on the slider.  
The default value of 1 places a tick mark at every position. Setting Tick Step to 5 will draw tick marks at every 5th position.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRACKCOLOR

- Value** Specifies the color used to fill the interior of the slider groove.

## TRACKFRAMECOLOR

- Value** Specifies the color to be used to draw the control's frame, when Frame Style is set to Flat.

## TRACKOFFSET

- nnn** Specifies the number of pixels from the left/top that the track is positioned in the slider control.

## TRACKWIDTH

- nnn** Specifies the width of the slider track groove.

## TRANSPARENT

- FALSE** Specifies if the control background will become transparent to the parent object.
- TRUE** Specifies if the control background will become transparent to the parent object.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control in pixels.

Control	Property	Value
	Database Controls	
	DB Spin Edit	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**ALLOWKEYEDIT**

**FALSE** Set this property to True to allow a user to type into the edit portion of the control. When this property is False, only the buttons (or arrow keys for spin edits) can be used to modify the value.

**TRUE** Set this property to True to allow a user to type into the edit portion of the control. When this property is False, only the buttons (or arrow keys for spin edits) can be used to modify the value.

**AUTOSELECT**

**FALSE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**TRUE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**AUTOSIZE**

**FALSE** Determines whether the height of the edit control automatically resizes to accommodate the text.

**TRUE** Determines whether the height of the edit control automatically resizes to accommodate the text.

**BEVELWIDTH**

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

**BLANKVALUE**

**nnn** Set the Allow Blank property to True to allow an empty edit field. If the edit field is empty and AllowBlank is True, when you try to get the value of the spin edit, the value specified in BlankValue is returned.

**BUTTONWIDTH**

**nnn** For spin edits, use this property to specify the width of both spin buttons.

For button edits, use this property to specify the width of the primary button.

Control	Property	Value
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Database Controls

DB Spin Edit

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## DECIMALS

**nnn** Use this property to specify the number of decimal places used by a spin edit when displaying floating point values. (0..255)

## DIRECTION

**LeftRight** Specifies the pointing direction of the arrows button. The arrows can point Up and Down (default) or Left and Right.

If the Orientation property of the spin edit is set to "Horizontal" so that the buttons are side by side, it is advised to change the "Direction" property to "LeftRight".

**UpDown** Specifies the pointing direction of the arrows button. The arrows can point Up and Down (default) or Left and Right.

If the Orientation property of the spin edit is set to "Horizontal" so that the buttons are side by side, it is advised to change the "Direction" property to "LeftRight".

Control	Property	Value
	Database Controls	
	DB Spin Edit	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATBUTTONS**

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**FRAMEVISIBLE**

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIDeselection**

**FALSE** Specifies whether the user is given visual feedback about the active mouse cursor selection.

**TRUE** Specifies whether the user is given visual feedback about the active mouse cursor selection.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**INCREMENT**

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when one of the spin buttons is pressed or when either the up or down arrow key is pressed. Note that the Increment property can be set to a floating point value, thus allowing non-integer increments.



Control	Property	Value
	Database Controls	
	DB Spin Edit	

## Database Controls

## DB Spin Edit

## INTEGERSONLY

- TRUE** Set this property to True to restrict values to Integers. If keyboard entry is allowed via AllowKeyEdit, the user is not allowed to enter a decimal point. Therefore, the Decimals property has no effect when IntegersOnly is True.
- FALSE** Set this property to True to restrict values to Integers. If keyboard entry is allowed via AllowKeyEdit, the user is not allowed to enter a decimal point. Therefore, the Decimals property has no effect when IntegersOnly is True.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAX

- nnn** Use this property to specify the maximum value that can be entered.

## MIN

- nnn** Use this property to specify the minimum value that can be entered.

## ORIENTATION

- HORIZONTAL** Specifies the spin edit will have a horizontal orientation.
- VERTICAL** Specifies the spin edit will have a vertical orientation.

## PAGESIZE

- nnn** Use this property to specify the amount the Value property is incremented or decremented by when either the PgUp or PgDn key is pressed. Note that the PageSize property can be set to a floating point value, thus allowing non-integer increments

## PASSWORDCHAR

- c** Indicates the character, if any, to display in place of the actual characters typed in the control.

## READONLY

- TRUE** Determines whether the user can change the text of the edit control.
- FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

- Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

- TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.
- FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
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	Database Controls	
--	-------------------	--

	DB Spin Edit	
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---

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

---

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

---

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

---

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
Database Controls		
DB Spinner		

**ALIGN**

- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).

**BUTTONCOLOR**

- Value** Specifies the background color for the buttons, when the "Theme Aware" attribute is not checked.

**BUTTONWIDTH**

- nnn** For spin edits, use this property to specify the width of both spin buttons.  
For button edits, use this property to specify the width of the primary button.

**ENABLED**

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.  
  
Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.  
  
To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.
- FALSE** Controls whether the control responds to mouse, keyboard, and timer events.  
  
Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.  
  
To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FORCEREFRESHVALUE**

- TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**FRAMECOLOR**

- Value** Specifies the color to be used when drawing the frame (i.e. border) around the control.

**HEIGHT**

- nnn** Specifies the vertical size of the control in pixels.

**HEXVALUEPREFIX**

- Value** Specifies the displayed prefix when the "Show Hex Value" attribute is checked.

**HINT**

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Database Controls	
	DB Spinner	

**INCREMENT**

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when one of the spin buttons is pressed or when either the up or down arrow key is pressed.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MAX**

**nnn** Use this property to specify the maximum value that can be entered.

**MIN**

**nnn** Use this property to specify the minimum value that can be entered.

**PAGESIZE**

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when either the PgUp or PgDn key is pressed.

**SHOWFOCUSRECT**

- TRUE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.
- FALSE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.

**SHOWHEXVALUE**

- TRUE** Determines if hexadecimal symbols of the value is displayed.
- FALSE** Determines if hexadecimal symbols of the value is displayed.

**SHOWHINT**

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

**THEMEAWARE**

- TRUE** Determines whether or not to alter the control based upon Windows operating system themes.
- FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

Control	Property	Value
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Database Controls		
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DB Spinner		
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TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALUE

**nnn** Specifies the initial value displayed in the control.

VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Database Controls

DB Task Tracker

'DATENAVIGATOR-&gt;COLCOUNT'

**nnn** Specifies the number of months that appear in a column in the Date Navigator. If the Column Count value is 5 and the Row Count value of the property is 1, 5 calendar months will be listed in the Date Navigator in a single line from left to right.

'DATENAVIGATOR-&gt;FIRSTWEEKOFYEAR'

**Jan1** Specifies the first week of the year.

**FirstFourDays** Specifies the first week of the year.

**System** Specifies the first week of the year.

**FirstFullWeek** Specifies the first week of the year.

'DATENAVIGATOR-&gt;HOLIDAYCOLOR'

**Value** Specifies a color used to paint holiday dates in the navigator.

'DATENAVIGATOR-&gt;ROWCOUNT'

**nnn** Specifies the number of months that appear in a row in the Date Navigator. If the Column Count value is 5 and the Row Count value of the property is 1, 5 calendar months will be listed in the Date Navigator in a single line from left to right.

'DATENAVIGATOR-&gt;SHOWDATESCONTAININGEVENTSINBOLD'

**TRUE** Specifies whether days containing tasks are shown in bold in the navigator.

**FALSE** Specifies whether days containing tasks are shown in bold in the navigator.

'DATENAVIGATOR-&gt;SHOWDATESCONTAININGHOLIDAYSINCOLOR'

**TRUE** Specifies whether holiday dates are to be highlighted in the navigator.

**FALSE** Specifies whether holiday dates are to be highlighted in the navigator.

'DATENAVIGATOR-&gt;SHOWWEEKNUMBERS'

**TRUE** Specifies whether week numbers are displayed in the navigator.

**FALSE** Specifies whether week numbers are displayed in the navigator.

'DATENAVIGATOR-&gt;VISIBLE'

**TRUE** Specifies if the Date Navigator is displayed.

**FALSE** Specifies if the Date Navigator is displayed.

'DATENAVIGATORSTYLEBACKGROUND-&gt;COLOR'

**Value** Specifies the background color for the background element of the Date Navigator.

'DATENAVIGATORSTYLEBACKGROUND-&gt;TEXTCOLOR'

**Value** Specifies the text color for the background element of the Date Navigator.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
-----------------	--	--

'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'

**-Italic** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**-Underline** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**+Italic** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the background element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEBACKGROUND->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
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Database Controls		
DB Task Tracker		

**'DATENAVIGATORSTYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the Date Navigator.

**'DATENAVIGATORSTYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the Date Navigator.

**'DATENAVIGATORSTYLECONTENT->TEXTSTYLE'**

**-Bold** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the content element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLECONTENT->TEXTSTYLE' '-Underline'



Control	Property	Value
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Database Controls

DB Task Tracker

'DATENAVIGATORSTYLEHEADER-&gt;COLOR'

**Value** Specifies the background color for the header element of the Date Navigator.

'DATENAVIGATORSTYLEHEADER-&gt;TEXTCOLOR'

**Value** Specifies the text color for the header element of the Date Navigator.

'DATENAVIGATORSTYLEHEADER-&gt;TEXTSTYLE'

**-StrikeOut** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the header element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLEHEADER->TEXTSTYLE' '-Underline'

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'DATENAVIGATORSTYLESELECTION->COLOR'

**Value** Specifies the background color for the selection item element of the Date Navigator.

'DATENAVIGATORSTYLESELECTION->TEXTCOLOR'

**Value** Specifies the text color for the selection item element of the Date Navigator.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'

**-Underline** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**+Italic** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the selection item element of the Date Navigator.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'DATENAVIGATORSTYLESELECTION->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
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Database Controls

DB Task Tracker

'EVENTOPERATIONS-&gt;CREATING'

**FALSE** Specifies whether an end-user is allowed to create a new task.**TRUE** Specifies whether an end-user is allowed to create a new task.

'EVENTOPERATIONS-&gt;DELETING'

**FALSE** Specifies whether end-users can delete tasks.**TRUE** Specifies whether end-users can delete tasks.

'EVENTOPERATIONS-&gt;DIALOGEDITING'

**FALSE** Specifies whether a task, loaded into the Event dialog, can be edited.**TRUE** Specifies whether a task, loaded into the Event dialog, can be edited.

'EVENTOPERATIONS-&gt;DIALOGSHOWING'

**FALSE** Specifies whether the Event dialog can be invoked.**TRUE** Specifies whether the Event dialog can be invoked.

'EVENTOPERATIONS-&gt;INPLACEEDITING'

**FALSE** Specifies whether the in-place editor can be activated for a task.**TRUE** Specifies whether the in-place editor can be activated for a task.

'EVENTOPERATIONS-&gt;INTERSECTION'

**FALSE** Specifies whether tasks can be overlapped.**TRUE** Specifies whether tasks can be overlapped.

'EVENTOPERATIONS-&gt;MOVING'

**FALSE** Specifies whether tasks can be dragged and dropped to another time block or date by an end-user.**TRUE** Specifies whether tasks can be dragged and dropped to another time block or date by an end-user.

'EVENTOPERATIONS-&gt;READONLY'

**FALSE** Specifies the read-only state of tasks.**TRUE** Specifies the read-only state of tasks.

'EVENTOPERATIONS-&gt;RECURRENCE'

**FALSE** Specifies whether the Event recurrence dialog can be invoked.**TRUE** Specifies whether the Event recurrence dialog can be invoked.

'EVENTOPERATIONS-&gt;SIZING'

**FALSE** Specifies whether the time boundaries of tasks can be changed by end-users.**TRUE** Specifies whether the time boundaries of tasks can be changed by end-users.

'FONT-&gt;COLOR'

**Value** Specifies the base font color of the text.

'FONT-&gt;NAME'

**Value** Specifies the base font typeface for the text.

'FONT-&gt;SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'FONT-&gt;STYLE'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'e'

**-StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**+StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'FONT->STYLE' '-Underline'

Control	Property	Value
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Database Controls

DB Task Tracker

'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'LOOKANDFEEL-&gt;NATIVESTYLE'

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

## DB Task Tracker

'LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
Database Controls		
DB Task Tracker		

'OPTIONSVIEW-&gt;DAYBORDERCOLOR'

**Value** Specifies the border color for calendar days, when the View Type is set to Day, Week, Weeks, or Year.

'OPTIONSVIEW-&gt;EVENTBORDERCOLOR'

**Value** Specifies the border color for the task rectangle.

'OPTIONSVIEW-&gt;EVENTHEIGHT'

**nnn** Specifies the height of the task rectangle. The rectangle's minimum height is limited by the current size of the font used for the task's subject text. If the rectangle's height is set to less than the current font size then the scheduler will be forced to increase the rectangle's height to correctly display the task caption. If the Task Height value is 0, the height of the task rectangle is calculated automatically. The Task Height default value is 0. Task icons will always be clipped if their height is greater than the task rectangle's height.

'OPTIONSVIEW-&gt;GROUPINGKIND'

**Default** If more than one resource is set, the grouping behavior is the same as that specified with the By Resource setting. If one or no resource is set, the grouping behavior is the same as that specified with the None setting.

**ByDate** Specifies schedules are grouped by dates and resources.

**ByResource** Specifies schedules are grouped by resources.

**None** Specifies schedules are not grouped. Tasks are displayed altogether in every day in chronological order.

'OPTIONSVIEW-&gt;GROUPSEPARATORWIDTH'

**nnn** Specifies the group separator's width in pixels. The group separator is a bar that visually divides groups of schedules.

'OPTIONSVIEW-&gt;HORIZSPLITTERWIDTH'

**nnn** Specifies the width of the horizontal splitter in pixels. The horizontal splitter is the horizontal bar between the Date Navigator and the Control Box.

'OPTIONSVIEW-&gt;SHOWHINTS'

**FALSE** Specifies whether the hint window is displayed when an end-user positions the mouse pointer over a task rectangle.

**TRUE** Specifies whether the hint window is displayed when an end-user positions the mouse pointer over a task rectangle.

'OPTIONSVIEW-&gt;SHOWNAVIGATIONBUTTONS'

**FALSE** Specifies whether task navigation buttons are displayed. The task navigation buttons are displayed if no tasks are scheduled on the date that is currently shown. These buttons are used to bring the nearest task (scheduled on another date) into view. If more space must be provided in the content area, the buttons can be hidden.

**TRUE** Specifies whether task navigation buttons are displayed. The task navigation buttons are displayed if no tasks are scheduled on the date that is currently shown. These buttons are used to bring the nearest task (scheduled on another date) into view. If more space must be provided in the content area, the buttons can be hidden.

'OPTIONSVIEW-&gt;VERTSPLITTERWIDTH'

**nnn** Specifies the width of the vertical splitter in pixels. The vertical splitter is a vertical bar between the scheduling area on one side and the Date Navigator and Control Box on the other.



Control	Property	Value
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Database Controls

DB Task Tracker

## 'OPTIONSVIEW-&gt;VIEWPOSITION'

- Left** Specifies the position of the scheduling area with respect to the Date Navigator and Control Box panes.
- Bottom** Specifies the position of the scheduling area with respect to the Date Navigator and Control Box panes.
- Right** Specifies the position of the scheduling area with respect to the Date Navigator and Control Box panes.
- Top** Specifies the position of the scheduling area with respect to the Date Navigator and Control Box panes.

## 'OPTIONSVIEW-&gt;WORKDAYS'

- Monday** Specifies Monday is a day that cannot contain work hours.
- Friday** Specifies Friday is a day that cannot contain work hours.
- Wednesday** Specifies Wednesday is a day that cannot contain work hours.
- +Monday** Specifies Monday is a day that can contain work hours.
- Sunday** Specifies Sunday is a day that cannot contain work hours.
- +Friday** Specifies Friday is a day that can contain work hours.
- Thursday** Specifies Thursday is a day that cannot contain work hours.
- +Tuesday** Specifies Tuesday is a day that can contain work hours.
- Tuesday** Specifies Tuesday is a day that cannot contain work hours.
- +Wednesday** Specifies Wednesday is a day that can contain work hours.
- Saturday** Specifies Saturday is a day that cannot contain work hours.
- +Thursday** Specifies Thursday is a day that can contain work hours.
- +Saturday** Specifies Saturday is a day that can contain work hours.
- +Sunday** Specifies Sunday is a day that can contain work hours.

## 'OPTIONSVIEW-&gt;WORKFINISH'

- Value** Specifies the end of the work hours, displayed in the scheduling area.

## 'OPTIONSVIEW-&gt;WORKSTART'

- Value** Specifies the beginning of the work hours, displayed in the scheduling area.

## 'STYLEBACKGROUND-&gt;COLOR'

- Value** Specifies the background color for the background element of the control.

## 'STYLEBACKGROUND-&gt;TEXTCOLOR'

- Value** Specifies the text color for the background element of the control.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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**'STYLEBACKGROUND->TEXTSTYLE'**

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.

Control	Property	Value
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Database Controls

DB Task Tracker

## 'STYLECONTENT-&gt;TEXTSTYLE'

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLECONTENT->TEXTSTYLE' '-Underline'

## 'STYLEEVENT-&gt;COLOR'

**Value** Specifies the background color for the task/event element of the control.

## 'STYLEEVENT-&gt;TEXTCOLOR'

**Value** Specifies the text color for the task/event element of the control.

Control	Property	Value
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Database Controls		
DB Task Tracker		

## DB Task Tracker

### 'STYLEEVENT->TEXTSTYLE'

**-Italic** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the task/event element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLEEVENT->TEXTSTYLE' '-Underline'

### 'STYLEGROUPSEPARATOR->COLOR'

**Value** Specifies the background color for the group separator element of the control.

### 'STYLEGROUPSEPARATOR->TEXTCOLOR'

**Value** Specifies the text color for the group separator element of the control.

Control	Property	Value
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Database Controls		
DB Task Tracker		

## DB Task Tracker

### 'STYLEGROUPSEPARATOR->TEXTSTYLE'

**-Bold** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the group separator element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEGROUPSEPARATOR->TEXTSTYLE' '-Underline'
```

### 'STYLEHORIZSPLITTER->COLOR'

**Value** Specifies the background color for the horizontal splitter element of the control.

### 'STYLEHORIZSPLITTER->TEXTCOLOR'

**Value** Specifies the text color for the horizontal splitter element of the control.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'STYLEHORZSPLITTER->TEXTSTYLE'

**-StrikeOut** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**v** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the horizontal splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEHORZSPLITTER->TEXTSTYLE' '-Underline'
```

---

'STYLERESOURCEHEADER->COLOR'

**Value** Specifies the background color for the source header element of the control.

---

'STYLERESOURCEHEADER->TEXTCOLOR'

**Value** Specifies the text color for the source header element of the control.

Control	Property	Value
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Database Controls		
DB Task Tracker		

## DB Task Tracker

### 'STYLERESOURCEHEADER->TEXTSTYLE'

**-Underline** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**-I t a l i c** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**+I t a l i c** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the source header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLERESOURCEHEADER->TEXTSTYLE' '-Underline'

### 'STYLESELECTION->COLOR'

**Value** Specifies the background color for the current selection item element of the control.

### 'STYLESELECTION->TEXTCOLOR'

**Value** Specifies the text color for the current selection item element of the control.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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**'STYLESELECTION->TEXTSTYLE'**

**-Italic** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**'STYLEVERTSPLITTER->COLOR'**

**Value** Specifies the background color for the vertical splitter element of the control.

**'STYLEVERTSPLITTER->TEXTCOLOR'**

**Value** Specifies the text color for the vertical splitter element of the control.



Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'STYLEVERTSPLITTER->TEXTSTYLE'

**-Bold** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the vertical splitter element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'STYLEVERTSPLITTER->TEXTSTYLE' '-Underline'
```

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'TARGETCONTROL->VIEWYEAR->SCALE'

**6** Specifies 6 months to be displayed within the control.

**3** Specifies 3 months to be displayed within the control.

**12** Specifies 12 months (default) to be displayed within the control.

Control	Property	Value
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Database Controls

DB Task Tracker

'TIMEGRIDMINORSCALEFORMAT'

- DOW** Specifies the display format for the minor time scale.
- Default** Specifies the display format for the minor time scale.
- Day** Specifies the display format for the minor time scale.

'VIEWDAY-&gt;ACTIVE'

- TRUE** Specifies the "day view" in the scheduling area, which enables end-users to schedule and view tasks by day.

'VIEWDAY-&gt;ALLDAYAREASCROLLBAR'

- Never** Specifies the vertical scroll bar's availability in an all-day event area.
- Default** Specifies the vertical scroll bar's availability in an all-day event area.
- Always** Specifies the vertical scroll bar's availability in an all-day event area.

'VIEWDAY-&gt;ALWAYSSHOWEVENTTIME'

- TRUE** Specifies whether the start and end times are shown in the task rectangle.
- FALSE** Specifies whether the start and end times are shown in the task rectangle.

'VIEWDAY-&gt;AUTOCONTENTHEIGHT'

- TRUE** Specifies whether the visual interval of the time blocks is changed when an end-user resizes the scheduler control's height.
- FALSE** Specifies whether the visual interval of the time blocks is changed when an end-user resizes the scheduler control's height.

'VIEWDAY-&gt;CANSHOW'

- TRUE** Specifies whether the specified time view can be displayed in the scheduling area.
- FALSE** Specifies whether the specified time view can be displayed in the scheduling area.

'VIEWDAY-&gt;DAYHEADERAREA'

- TRUE** Specifies whether a day header is displayed.
- FALSE** Specifies whether a day header is displayed.

'VIEWDAY-&gt;EVENTIMAGESLAYOUT'

- Vertical** Specifies how icons are arranged in the task rectangle.
- Auto** Specifies how icons are arranged in the task rectangle.
- Horizontal** Specifies how icons are arranged in the task rectangle.

'VIEWDAY-&gt;EVENTSHADOWS'

- FALSE** Specifies whether the task rectangle is formatted as shadowed.
- TRUE** Specifies whether the task rectangle is formatted as shadowed.

'VIEWDAY-&gt;GROUPINGKIND'

- None** Specifies the schedules are not grouped. Tasks are displayed altogether in every day in chronological order.
- ByResource** Specifies the schedules are grouped by resources.
- Default** If more than one resource is set, the grouping behavior is the same as that specified with the "By Resource" setting. If one or no resource is set, the grouping behavior is the same as that specified with the "None" setting.
- ByDate** Specifies the schedules are grouped by dates and resources.

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWDAY-&gt;HEADERCONTAINER'

- FALSE** Specifies whether the all-day event area (which is located at the top of a day in the scheduling area) is shown.
- TRUE** Specifies whether the all-day event area (which is located at the top of a day in the scheduling area) is shown.

'VIEWDAY-&gt;SHOWALLDAYEVENTSINCONTENTAREA'

- FALSE** Specifies whether all-day tasks are displayed within the all-day event area, or within the content area.
- TRUE** Specifies whether all-day tasks are displayed within the all-day event area, or within the content area.

'VIEWDAY-&gt;TIMERULERMINUTES'

- FALSE** Specifies whether minutes are displayed in time rulers.
- TRUE** Specifies whether minutes are displayed in time rulers.

'VIEWDAY-&gt;TIMESCALE'

- nnn** Specifies the interval for the time rulers and time blocks in the scheduling area.

'VIEWDAY-&gt;WORKTIMEONLY'

- TRUE** Specifies whether only working hours are displayed in the scheduling area.
- FALSE** Specifies whether only working hours are displayed in the scheduling area.

'VIEWDAYSTYLEHEADERCONTAINER-&gt;COLOR'

- Value** Specifies the background color for the header container element of the Task Tracker using the "Day" view type.

'VIEWDAYSTYLEHEADERCONTAINER-&gt;TEXTCOLOR'

- Value** Specifies the text color for the header container element of the Task Tracker using the "Day" view type.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'

**-StrikeOut** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-Underline** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
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Database Controls

DB Task Tracker

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**'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'**

**+Italic** Specifies the font style for the header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Bold'  
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE' '+Italic'  
PROPERTY DBTaskTracker1 'VIEWDAYSTYLEHEADERCONTAINER->TEXTSTYLE'  
'-Underline'
```

---

**'VIEWDAYSTYLESELECTEDHEADERCONTAINER->COLOR'**

**Value** Specifies the background color for the selected header container element of the Task Tracker using the "Day" view type.

---

**'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTCOLOR'**

**Value** Specifies the text color for the selected header container element of the Task Tracker using the "Day" view type.

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWDAYSTYLESELECTEDHEADERCONTAINER-&gt;TEXTSTYLE'

**-Underline** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+Italic** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
```

Control	Property	Value
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Database Controls

DB Task Tracker

**'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'**

```
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the selected header container element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Bold'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'+Italic'
PROPERTY DBTaskTracker1 'VIEWDAYSTYLESELECTEDHEADERCONTAINER->TEXTSTYLE'
'-Underline'
```

**'VIEWDAYSTYLETIMELINE->COLOR'**

**Value** Specifies the background color for the time line element of the Task Tracker using the "Day" view type.

**'VIEWDAYSTYLETIMELINE->TEXTCOLOR'**

**Value** Specifies the text color for the time line element of the Task Tracker using the "Day" view type.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWDAYSTYLETIMELINE->TEXTSTYLE'

**-Italic** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the time line element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMELINE->TEXTSTYLE' '-Underline'



Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWDAYSTYLETIMERULER->COLOR'

**Value** Specifies the background color for the time ruler element of the Task Tracker using the "Day" view type.

'VIEWDAYSTYLETIMERULER->TEXTCOLOR'

**Value** Specifies the text color for the time ruler element of the Task Tracker using the "Day" view type.

Control	Property	Value
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Database Controls		
DB Task Tracker		

'VIEWDAYSTYLETIMERULER-&gt;TEXTSTYLE'

**-Bold** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the time ruler element of the Task Tracker using the "Day" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWDAYSTYLETIMERULER->TEXTSTYLE' '-Underline'

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWGANTT-&gt;ACTIVE'

**TRUE** Specifies a Gantt view, where tasks are displayed as horizontal bars along the time axis.

'VIEWGANTT-&gt;COLORASPROGRESS'

**TRUE** Specifies a color for the progress indicator for tasks. The color can be specified to the unfinished portion of the task.

**FALSE** Specifies a color for the progress indicator for tasks. The color can be specified to the unfinished portion of the task.

'VIEWGANTT-&gt;EVENTDETAILINFO'

**TRUE** Specifies whether a rectangle of the scheduled task will occupy only the first row of the time scale's column, or the column's space necessary for displaying task's details.

**FALSE** Specifies whether a rectangle of the scheduled task will occupy only the first row of the time scale's column, or the column's space necessary for displaying task's details.

'VIEWGANTT-&gt;EVENTIMAGESLAYOUT'

**Auto** Specifies how icons are arranged in the task rectangle

**Vertical** Specifies how icons are arranged in the task rectangle

**Horizontal** Specifies how icons are arranged in the task rectangle

'VIEWGANTT-&gt;EVENTMAXLINECOUNT'

**nnn** Specifies the limit for linking lines between tasks (0=none).

'VIEWGANTT-&gt;EVENTSSTYLE'

**Default** Specifies the display mode, using an ordinary task or a progress bar showing completion percentage. When using the progress bar style, it is important to display the Task Tree. Otherwise, users are uninformed about the displayed tasks.

**Progress** Specifies the display mode, using an ordinary task or a progress bar showing completion percentage. When using the progress bar style, it is important to display the Task Tree. Otherwise, users are uninformed about the displayed tasks.

'VIEWGANTT-&gt;INCOMPLETEPORTIONCOLOR'

**Value** Specifies a color for the progress indicator for tasks. The color can be specified to the unfinished portion of the task.

'VIEWGANTT-&gt;SCALES-&gt;MAJOR'

**TRUE** Specifies whether the major time scale is displayed in the scheduling area.

**FALSE** Specifies whether the major time scale is displayed in the scheduling area.

'VIEWGANTT-&gt;SCALES-&gt;MAJORUNIT'

**Hour** Specifies the major time scale's unit.

**Day** Specifies the major time scale's unit.

**Quarter** Specifies the major time scale's unit.

**Month** Specifies the major time scale's unit.

**Week** Specifies the major time scale's unit.

**Year** Specifies the major time scale's unit.

'VIEWGANTT-&gt;SCALES-&gt;MAJORUNITSEPARATORWIDTH'

**nnn** Specifies the width in pixels of the major time scale's splitter.

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWGANTT-&gt;SCALES-&gt;MINOR'

**TRUE** Specifies whether the minor time scale is displayed in the scheduling area.**FALSE** Specifies whether the minor time scale is displayed in the scheduling area.

'VIEWGANTT-&gt;SCALES-&gt;MINORUNIT'

**Quarter** Specifies the minor time scale's unit.**Hour** Specifies the minor time scale's unit.**Month** Specifies the minor time scale's unit.**Week** Specifies the minor time scale's unit.**Year** Specifies the minor time scale's unit.**Day** Specifies the minor time scale's unit.

'VIEWGANTT-&gt;SCALES-&gt;MINORUNITWIDTH'

**nnn** Specifies the default width in pixels of the minor time scale's unit.

'VIEWGANTT-&gt;SHOWEXPANDBUTTONS'

**TRUE** Specifies whether task expand buttons (+/-) are to be displayed.**FALSE** Specifies whether task expand buttons (+/-) are to be displayed.

'VIEWGANTT-&gt;SHOWMOREEVENTSBUTTON'

**TRUE** Specifies whether the "more events" button is to be displayed.**FALSE** Specifies whether the "more events" button is to be displayed.

'VIEWGANTT-&gt;SHOWRESOURCE scrollbar'

**TRUE** Specifies whether a scroll bar is to be displayed within each resource.**FALSE** Specifies whether a scroll bar is to be displayed within each resource.

'VIEWGANTT-&gt;SHOWTIMEASCLOCK'

**TRUE** Specifies whether to display the task's time as a miniature clock.**FALSE** Specifies whether to display the task's time as a miniature clock.

'VIEWGANTT-&gt;SHOWTOTALPROGRESSLINE'

**TRUE** Specifies whether a total progress line is to be displayed.**FALSE** Specifies whether a total progress line is to be displayed.

'VIEWGANTT-&gt;SNAPEVENTSTOTIMESLOTS'

**TRUE** Specifies whether a task's rectangle is to be resized, so it will entirely occupy time blocks.**FALSE** Specifies whether a task's rectangle is to be resized, so it will entirely occupy time blocks.

'VIEWGANTT-&gt;TOTALPROGRESSLINECOLOR'

**Value** Specifies the color for the total progress line.

'VIEWGANTT-&gt;TREEBROWSER-&gt;VISIBLE'

**TRUE** Specifies to display the task tree, which visualizes task hierarchies in a tree-like manner (Gantt view types only).**FALSE** Specifies to display the task tree, which visualizes task hierarchies in a tree-like manner (Gantt view types only).

Control	Property	Value
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Database Controls

DB Task Tracker

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'VIEWGANTT->USELABELCOLORINTREEBROWSER'

**TRUE** Specifies to use the task color within for Task Tree, for the corresponding task.

**FALSE** Specifies to use the task color within for Task Tree, for the corresponding task.

---

'VIEWGANTT->WORKDAYONLY'

**TRUE** Specifies whether only working days are displayed in the scheduling area.

**FALSE** Specifies whether only working days are displayed in the scheduling area.

---

'VIEWGANTT->WORKTIMEONLY'

**TRUE** Specifies whether only working hours are displayed in the scheduling area.

**FALSE** Specifies whether only working hours are displayed in the scheduling area.

---

'VIEWGANTTSTYLEMAJORSCALE->COLOR'

**Value** Specifies the background color for the major scale element of the Task Tracker using the "Gantt" view type.

---

'VIEWGANTTSTYLEMAJORSCALE->TEXTCOLOR'

**Value** Specifies the text color for the major scale element of the Task Tracker using the "Gantt" view type.

Control	Property	Value
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Database Controls		
DB Task Tracker		

'VIEWGANTTSTYLEMAJORSIZE-&gt;TEXTSTYLE'

**-StrikeOut** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the major scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMAJORSIZE->TEXTSTYLE' '-Underline'
```

Control	Property	Value
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Database Controls

DB Task Tracker

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'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->COLOR'

**Value** Specifies the background color for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

---

'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTCOLOR'

**Value** Specifies the text color for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

Control	Property	Value
---------	----------	-------

Database Controls

DB Task Tracker

'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR-&gt;TEXTSTYLE'

**-Underline** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
```



Control	Property	Value
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Database Controls

DB Task Tracker

**'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE'**

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWGANTTSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**'VIEWGANTTSTYLEMINORSCALE->COLOR'**

**Value** Specifies the background color for the minor scale element of the Task Tracker using the "Gantt" view type.

**'VIEWGANTTSTYLEMINORSCALE->TEXTCOLOR'**

**Value** Specifies the text color for the minor scale element of the Task Tracker using the "Gantt" view type.

Control	Property	Value
---------	----------	-------

Database Controls		
DB Task Tracker		

'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE'

**-Italic** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the minor scale element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLEMINORSCALE->TEXTSTYLE' '-Underline'
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Task Tracker

'VIEWGANTTSTYLESELECTIONBAR->COLOR'

**Value** Specifies the background color for the selection bar element of the Task Tracker using the "Gantt" view type.

'VIEWGANTTSTYLESELECTIONBAR->TEXTCOLOR'

**Value** Specifies the text color for the selection bar element of the Task Tracker using the "Gantt" view type.

Control	Property	Value
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Database Controls		
DB Task Tracker		

'VIEWGANTTSTYLESELECTIONBAR-&gt;TEXTSTYLE'

**-Bold** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the selection bar element of the Task Tracker using the "Gantt" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWGANTTSTYLESELECTIONBAR->TEXTSTYLE' '-Underline'
```

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWTIMEGRID-&gt;ACTIVE'

**TRUE** Specifies the time grid view in the scheduling area, where tasks are chronologically ordered from left to right along a timescale.

'VIEWTIMEGRID-&gt;EVENTDETAILINFO'

**TRUE** Specifies whether a rectangle of the scheduled task will occupy only the first row of the time scale's column, or the column's space necessary for displaying task's details.

**FALSE** Specifies whether a rectangle of the scheduled task will occupy only the first row of the time scale's column, or the column's space necessary for displaying task's details.

'VIEWTIMEGRID-&gt;EVENTIMAGESLAYOUT'

**Vertical** Specifies how icons are arranged in the task rectangle.

**Auto** Specifies how icons are arranged in the task rectangle.

**Horizontal** Specifies how icons are arranged in the task rectangle.

'VIEWTIMEGRID-&gt;EVENTMAXLINECOUNT'

**nnn** Specifies the limit for linking lines between tasks (0=none).

'VIEWTIMEGRID-&gt;SCALES-&gt;MAJOR'

**TRUE** Specifies whether the major time scale is displayed in the scheduling area.

**FALSE** Specifies whether the major time scale is displayed in the scheduling area.

'VIEWTIMEGRID-&gt;SCALES-&gt;MAJORUNIT'

**Week** Specifies the major time scale's unit.

**Quarter** Specifies the major time scale's unit.

**Hour** Specifies the major time scale's unit.

**Year** Specifies the major time scale's unit.

**Day** Specifies the major time scale's unit.

**Month** Specifies the major time scale's unit.

'VIEWTIMEGRID-&gt;SCALES-&gt;MAJORUNITSEPARATORWIDTH'

**nnn** Specifies the width in pixels of the major time scale's splitter.

'VIEWTIMEGRID-&gt;SCALES-&gt;MINOR'

**TRUE** Specifies whether the minor time scale is displayed in the scheduling area.

**FALSE** Specifies whether the minor time scale is displayed in the scheduling area.

'VIEWTIMEGRID-&gt;SCALES-&gt;MINORUNIT'

**Week** Specifies the minor time scale's unit.

**Quarter** Specifies the minor time scale's unit.

**Hour** Specifies the minor time scale's unit.

**Year** Specifies the minor time scale's unit.

**Day** Specifies the minor time scale's unit.

**Month** Specifies the minor time scale's unit.

'VIEWTIMEGRID-&gt;SCALES-&gt;MINORUNITWIDTH'

**nnn** Specifies the default width in pixels of the minor time scale's unit.

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWTIMEGRID-&gt;SCALES-&gt;TIMESTEP'

- 1** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 15** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 6** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 60** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 5** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 30** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).
- 10** Specifies the division used for time, and is displayed as a unit on the time bar (default=30).

'VIEWTIMEGRID-&gt;SHOWMOREEVENTSBUTTON'

- TRUE** Specifies whether the "more events" button is to be displayed.
- FALSE** Specifies whether the "more events" button is to be displayed.

'VIEWTIMEGRID-&gt;SHOWRESOURCESCROLLBAR'

- TRUE** Specifies whether a scroll bar is to be displayed within each resource.
- FALSE** Specifies whether a scroll bar is to be displayed within each resource.

'VIEWTIMEGRID-&gt;SHOWTIMEASCLOCK'

- TRUE** Specifies whether to display the task's time as a miniature clock.
- FALSE** Specifies whether to display the task's time as a miniature clock.

'VIEWTIMEGRID-&gt;SNAPEVENTSTOTIMESLOTS'

- TRUE** Specifies whether a task's rectangle is to be resized, so it will entirely occupy time blocks.
- FALSE** Specifies whether a task's rectangle is to be resized, so it will entirely occupy time blocks.

'VIEWTIMEGRID-&gt;WORKDAYONLY'

- TRUE** Specifies whether only working days are displayed in the scheduling area.
- FALSE** Specifies whether only working days are displayed in the scheduling area.

'VIEWTIMEGRID-&gt;WORKTIMEONLY'

- TRUE** Specifies whether only working hours are displayed in the scheduling area.
- FALSE** Specifies whether only working hours are displayed in the scheduling area.

'VIEWTIMEGRIDSTYLEMAJORSCALE-&gt;COLOR'

- Value** Specifies the background color for the major scale element of the Task Tracker using the "Time Grid" view type.

'VIEWTIMEGRIDSTYLEMAJORSCALE-&gt;TEXTCOLOR'

- Value** Specifies the text color for the major scale element of the Task Tracker using the "Time Grid" view type.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'

**-StrikeOut** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**-Italic** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**-Underline** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**-Bold** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**+Italic** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**+Underline** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

**+StrikeOut** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
 '-Underline'

Control	Property	Value
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Database Controls

DB Task Tracker

---

**'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'**

**+Bold** Specifies the font style for the major scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Bold'  
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE' '+Italic'  
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMAJORSCALE->TEXTSTYLE'  
'-Underline'
```

---

**'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->COLOR'**

**Value** Specifies the background color for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

---

**'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTCOLOR'**

**Value** Specifies the text color for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.



Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR-&gt;TEXTSTYLE'

**-Underline** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1
```

Control	Property	Value
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Database Controls

DB Task Tracker

**'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE'**

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the major scale unit separator element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTaskTracker1
```

```
'VIEWTIMEGRIDSTYLEMAJORSCALEUNITSEPARATOR->TEXTSTYLE' '-Underline'
```

**'VIEWTIMEGRIDSTYLEMINORSCALE->COLOR'**

**Value** Specifies the background color for the minor scale element of the Task Tracker using the "Time Grid" view type.

**'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTCOLOR'**

**Value** Specifies the text color for the minor scale element of the Task Tracker using the "Time Grid" view type.

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'

**-Italic** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**-Underline** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**+Italic** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Task Tracker

---

'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'

**+Underline** Specifies the font style for the minor scale element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Bold'  
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE' '+Italic'  
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLEMINORSCALE->TEXTSTYLE'  
'-Underline'
```

---

'VIEWTIMEGRIDSTYLESELECTIONBAR->COLOR'

**Value** Specifies the background color for the selection bar element of the Task Tracker using the "Time Grid" view type.

---

'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTCOLOR'

**Value** Specifies the text color for the selection bar element of the Task Tracker using the "Time Grid" view type.

Control	Property	Value
---------	----------	-------

Database Controls		
-------------------	--	--

DB Task Tracker		
-----------------	--	--

'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'

**-Bold** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**-Underline** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Task Tracker

'VIEWTIMEGRIDSTYLESELECTIONBAR-&gt;TEXTSTYLE'

**+Italic** Specifies the font style for the selection bar element of the Task Tracker using the "Time Grid" view type.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTaskTracker1 'VIEWTIMEGRIDSTYLESELECTIONBAR->TEXTSTYLE'  
 '-Underline'

'VIEWWEEK-&gt;ACTIVE'

**TRUE** Specifies the week view in the scheduling area, which enables an end-user to schedule and view task by week.

'VIEWWEEK-&gt;CANSHOW'

**TRUE** Specifies whether the specified time view can be displayed in the scheduling area.

**FALSE** Specifies whether the specified time view can be displayed in the scheduling area.

'VIEWWEEK-&gt;COMPRESSWEEKEND'

**TRUE** Specifies whether the days in a weekend should be displayed together in one day cell.

**FALSE** Specifies whether the days in a weekend should be displayed together in one day cell.

'VIEWWEEK-&gt;DAYSLAYOUT'

**TwoColumns** Specifies the layout for the week view.

**OneColumn** Specifies the layout for the week view.

'VIEWWEEK-&gt;GROUPINGKIND'

**ByDate** Specifies the schedules are grouped by dates and resources.

**Default** If more than one resource is set, the grouping behavior is the same as that specified with the "By Resource" setting. If one or no resource is set, the grouping behavior is the same as that specified with the "None" setting.

**None** Specifies the schedules are not grouped. Tasks are displayed altogether in every day in chronological order.

**ByResource** Specifies the schedules are grouped by resources.

'VIEWWEEK-&gt;HIDEWEEKEND'

**TRUE** Specifies whether the weekend days are visible.

**FALSE** Specifies whether the weekend days are visible.

'VIEWWEEK-&gt;SHOWENDTIME'

**TRUE** Specifies whether the task end time is displayed.

**FALSE** Specifies whether the task end time is displayed.

'VIEWWEEK-&gt;SHOWTIMEASCLOCK'

**TRUE** Specifies whether the task time is displayed as a miniature clock or as digits.

**FALSE** Specifies whether the task time is displayed as a miniature clock or as digits.

'VIEWWEEKS-&gt;ACTIVE'

**TRUE** Specifies the weeks view in the scheduling area, which enables an end-user to schedule and view task by weeks.

Control	Property	Value
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Database Controls

DB Task Tracker

'VIEWWEEKS-&gt;CANSHOW'

**TRUE** Specifies whether the specified time view can be displayed in the scheduling area.

**FALSE** Specifies whether the specified time view can be displayed in the scheduling area.

'VIEWWEEKS-&gt;COMPRESSWEEKEND'

**TRUE** Specifies whether the days in a weekend should be displayed together in one day cell.

**FALSE** Specifies whether the days in a weekend should be displayed together in one day cell.

'VIEWWEEKS-&gt;GROUPINGKIND'

**Default** If more than one resource is set, the grouping behavior is the same as that specified with the "By Resource" setting. If one or no resource is set, the grouping behavior is the same as that specified with the "None" setting.

**ByDate** Specifies the schedules are grouped by dates and resources.

**ByResource** Specifies the schedules are grouped by resources.

**None** Specifies the schedules are not grouped. Tasks are displayed altogether in every day in chronological order.

'VIEWWEEKS-&gt;HIDEWEEKEND'

**TRUE** Specifies whether the weekend days are visible.

**FALSE** Specifies whether the weekend days are visible.

'VIEWWEEKS-&gt;SHOWENDTIME'

**TRUE** Specifies whether the task end time is displayed.

**FALSE** Specifies whether the task end time is displayed.

'VIEWWEEKS-&gt;SHOWTIMEASCLOCK'

**TRUE** Specifies whether the task time is displayed as a miniature clock or as digits.

**FALSE** Specifies whether the task time is displayed as a miniature clock or as digits.

'VIEWYEAR-&gt;ACTIVE'

**TRUE** Specifies the year view in the scheduling area, which enables end-users to schedule and view tasks by year.

'VIEWYEAR-&gt;ALLDAYEVENTSONLY'

**TRUE** Specifies if only all-day tasks are shown in the scheduling area (or tasks whose duration exceeds 24 hours).

**FALSE** Specifies if only all-day tasks are shown in the scheduling area (or tasks whose duration exceeds 24 hours).

'VIEWYEAR-&gt;MAXSELECTEDDAYS COUNT'

**nnn** Specifies how many days can be selected in the year view. If set to 0, then all the days in a year can be selected at once.

Control	Property	Value
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Database Controls

DB Task Tracker

## 'VIEWYEAR-&gt;MONTHHEADERPOPUPMENU-&gt;ITEMS'

- +NewRecurringEvent** Specifies "New Reccurring Event" is an available menu option within the pop-up menu when right clicking on a month header.
- +HalfYear** Specifies "Half Year" is an available menu option within the pop-up menu when right clicking on a month header.
- +NewEvent** Specifies "New Event" is an available menu option within the pop-up menu when right clicking on a month header.
- +NewAllDayEvent** Specifies "New All Day Event" is an available menu option within the pop-up menu when right clicking on a month header.
- NewAllDayEvent** Specifies "New All Day Event" is not an available menu option within the pop-up menu when right clicking on a month header.
- +Quarter** Specifies "Quarter" is an available menu option within the pop-up menu when right clicking on a month header.
- Quarter** Specifies "Quarter" is not an available menu option within the pop-up menu when right clicking on a month header.
- +FullYear** Specifies "Full Year" is an available menu option within the pop-up menu when right clicking on a month header.
- NewRecurringEvent** Specifies "New Reccurring Event" is not an available menu option within the pop-up menu when right clicking on a month header.
- FullYear** Specifies "Full Year" is not an available menu option within the pop-up menu when right clicking on a month header.
- HalfYear** Specifies "Half Year" is not an available menu option within the pop-up menu when right clicking on a month header.
- NewEvent** Specifies "New Event" is not an available menu option within the pop-up menu when right clicking on a month header.

## 'VIEWYEARSTYLESMONTHHEADER-&gt;COLOR'

- Value** Specifies the background color for the month header element of the Task Tracker using the "Year" view type.

## 'VIEWYEARSTYLESMONTHHEADER-&gt;TEXTCOLOR'

- Value** Specifies the text color for the month header element of the Task Tracker using the "Year" view type.



Control	Property	Value
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Database Controls		
DB Task Tracker		

## DB Task Tracker

'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE'

**-StrikeOut** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the month header element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESMONTHHEADER->TEXTSTYLE' '-Underline'
```

Control	Property	Value
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Database Controls		
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DB Task Tracker		
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'VIEWYEARSTYLESUNUSEDCONTENT->COLOR'

**Value** Specifies the background color for the unused content element of the Task Tracker using the "Year" view type.

'VIEWYEARSTYLESUNUSEDCONTENT->TEXTCOLOR'

**Value** Specifies the text color for the unused content element of the Task Tracker using the "Year" view type.

Control	Property	Value
---------	----------	-------

Database Controls		
-------------------	--	--

DB Task Tracker		
-----------------	--	--

'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'

**-Underline** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
---------	----------	-------

Database Controls

DB Task Tracker

**'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'**

**+Italic** Specifies the font style for the unused content element of the Task Tracker using the "Year" view type.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Bold'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE' '+Italic'
PROPERTY DBTaskTracker1 'VIEWYEARSTYLESUNUSEDCONTENT->TEXTSTYLE'
'-Underline'
```

**ACTIVE\_TASK**

**VarName** Captures the ID of the task that is being edited/deleted.

```
GETPROPERTY TaskTrackerComp ACTIVE_TASK vTaskID
```

**ADD\_COLOR**

**'LabelCaption|LabelColor'** Adds a custom "Label" color and description to the DB Task Tracker. The color portion can be a named color, an integer, or an RGB value.

Example:

```
PROPERTY TASK_TRACKER ADD_COLOR 'My Status|RED'
```

The ADD\_COLOR command should be executed at the start of the application as the custom colors/descriptions are not persistent between R:BASE sessions. The saved values in your database table are of course persisted.

Predefined Labels:

```
Color - Description
8689404 - Important
14982788 - Business
6610596 - Personal
13952740 - Vacation
7649020 - Must Attend
16051844 - Travel Required
8703700 - Needs Preparation
16033476 - Birthday
12897956 - Anniversary
7661308 - Phone Call
```

**ALIGN**

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

Control	Property	Value
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Database Controls
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DB Task Tracker
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**ALLOW\_DELETE**

**FALSE** Specifies to allow/disallow deletion for the control. This property is used in the "On Delete" EEP. The "On Delete" EEP event is fired for each task that is deleted.

```
PROPERTY TaskTrackerComp ALLOW_DELETE 'TRUE'
```

**TRUE** Specifies to allow/disallow deletion for the control. This property is used in the "On Delete" EEP. The "On Delete" EEP event is fired for each task that is deleted.

```
PROPERTY TaskTrackerComp ALLOW_DELETE 'TRUE'
```

**ATTACHCONTROL**

**Value** Attaches the form control with the specified Component ID to the DB Task Tracker's Control Box. It is recommended that the control to attach is a container-type object; like an Enhanced Panel or an Enhanced Group Box.

```
PROPERTY TaskTracker1 ATTACHCONTROL EnhPanelCompID
```

**COLOR\_DESC[n]**

**Value** Changes the predefined description of a label, where n is a zero-based index as displayed in the drop down.

Example:

```
PROPERTY TaskTracker COLOR_DESC[n] 'My Description'
```

Predefined Labels:

Index	Color	Description
0	8689404	Important
1	14982788	Business
2	6610596	Personal
3	13952740	Vacation
4	7649020	Must Attend
5	16051844	Travel Required
6	8703700	Needs Preparation
7	16033476	Birthday
8	12897956	Anniversary
9	7661308	Phone Call

**COLOR\_VALUE[n]**

**Value** Changes the predefined color of a label, where n is a zero-based index as displayed in the drop down. The color can be a named color, an integer, or an RGB value.

Example:

```
PROPERTY TaskTracker COLOR_VALUE[n] 'BLUE'
```

Predefined Labels:

Index	Color	Description
0	8689404	Important
1	14982788	Business
2	6610596	Personal
3	13952740	Vacation
4	7649020	Must Attend
5	16051844	Travel Required
6	8703700	Needs Preparation
7	16033476	Birthday
8	12897956	Anniversary
9	7661308	Phone Call

Control	Property	Value
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Database Controls

DB Task Tracker

**DRAGGEDTASKID**

**VarName** Captures the ID of the dragged task. The parameter is specific to the "On Start Drag" EEP.

The drag process/logic must assign the value to some variable for future use (e.g. the "On Drag Drop" EEP when the task is dropped in another control).

```
GETPROPERTY TaskTracker1 DraggedTaskID vDragTaskID
```

**DROPPEDTODATETIME**

**VarName** Captures the date/time value for where a task was dropped in the calendar. The parameter is specific to the "On Drag Drop" EEP. Similar to DroppedToDateTimeStr, DroppedToDateTime returns the "full" date and time value regardless if the date or time portion is not defined.

```
GETPROPERTY TaskTracker1 DroppedToDateTime vDropTaskDateTime
```

**DROPPEDTODATETIMESTR**

**VarName** Captures the date, time, or date/time value for where a task was dropped in the calendar. The parameter is specific to the "On Drag Drop" EEP.

DroppedToDateTimeStr will return only the date portion if the time portion is not defined (e.g. 07/27/2018), or only the time value if the date portion is not defined (e.g. 12:34:56), or both date and time if both portions are defined (e.g. 07/27/2018 12:34:56).

Similar to DroppedToDateTimeStr is DroppedToDateTime, however the latter returns the "full" date and time value regardless if the date or time portion is not defined.

```
GETPROPERTY TaskTracker1 DroppedToDateTimeStr vDropTaskDateTime
```

**GOTODATE**

**Value** Specifies the date for the control to focus upon as the starting point in the DB Task Tracker. The PROPERTY should be executed in the form's "On After Start" EEP.

```
PROPERTY TaskTracker1 GOTODATE '07/01/2018'
```

**GOTOMONTH**

**Value** Specifies the whole month of the date provided is selected in the DB Task Tracker.

```
PROPERTY TaskTracker1 GOTOMONTH '07/15/2018'
```

**GOTOWEEK**

**Value** Specifies the whole week of the date provided is selected in the DB Task Tracker.

```
PROPERTY TaskTracker1 GOTOWEEK '09/19/2020'
```

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HIDEONSTARTUP**

**FALSE** Specifies whether the control is hidden when the form is first launched.

**TRUE** Specifies whether the control is hidden when the form is first launched.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
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Database Controls

DB Task Tracker

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MONTHBASEDNAVIGATION

- TRUE** Specifies date navigation using the Date Navigator will always go to the first day of the active month. In addition to this, clicking on a specific date will reset the calendar selection to the full month.
- FALSE** Specifies date navigation using the Date Navigator will always go to the first day of the active month. In addition to this, clicking on a specific date will reset the calendar selection to the full month.

## NAVIGATIONMETHOD

- Month-Based** Specifies use of the Date Navigator will always go to the first week of the active month, and clicking on a specific date will reset the calendar selection to the full month.
- Week-Based** Specifies use of the Date Navigator will always cover a full week.
- Default** Specifies navigation can be any number of days based upon the dragged mouse selection in the Date Navigator.

## REFRESH\_DATA

Reloads the schedule data from the database. A reload is needed after the dataset is modified (e.g. new records are added, record was edited, record was deleted). Any value can be passed as the fourth parameter to reload the data.

```
PROPERTY TaskTrackerComp REFRESH_DATA ' '
```

## SELECTEDMONTH

- Value** Returns the first day of the active month.

## SELECTED\_TASKS

- VarName** Returns a comma separated list of IDs of selected tasks.

```
GETPROPERTY TaskTrackerComp SELECTED_TASKS vSelectedTasks
```

## SELECTED\_TASKS\_COUNT

- VarName** Captures the total count of selected tasks.

```
GETPROPERTY TaskTrackerComp SELECTED_TASKS_COUNT vCountSelTasks
```

## SELECTNUMDAYS

- nn** Specifies to select a number of days starting from the currently selected date.

```
PROPERTY TaskTracker1 SelectNumDays 14
```

## SELECT\_TASK

- TaskID** Specifies to select/highlight a task item.

Example:

```
PROPERTY DBTaskTracker1 SELECT_TASK .vTaskID
```

Control	Property	Value
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Database Controls

DB Task Tracker

## SHOWDATENAVIGATOR

**FALSE** Specifies to show/hide the Date Navigator object.

**TRUE** Specifies to show/hide the Date Navigator object.

## TASKID

**VarName** Captures what task was clicked/double clicked. The parameter is specific to the GETPROPERTY command and can only be used in the "On Click" and "On Double Click" EEPs.

The parameter is in addition to the Selected\_Tasks property. The difference is that Selected\_Tasks can contain multiple tasks (all of the selected tasks) while TaskID is the task where the mouse click occurred.

GETPROPERTY TaskTracker1 TaskID vTaskID

## TIMEGRIDMAJORSCALEFORMAT

**Finish** Specifies the display format for the major time scale.

**Default** Specifies the display format for the major time scale.

**Start** Specifies the display format for the major time scale.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRECOLUMNAUTOWIDTH

**FALSE** Specifies whether or not the width of the column is automatically adjusted to display the entire content.

**TRUE** Specifies whether or not the width of the column is automatically adjusted to display the entire content.

## TREEGRIDLINECOLOR

**Value** Specifies the line color for tree grid lines.

## TREEGRIDLINES

**None** Specifies grid lines do not appear.

**Vert** Specifies grid lines appear vertically.

**Horz** Specifies grid lines appear horizontally.

**Both** Specifies grid lines appear in both directions.

## TREEINDICATOR

**FALSE** Specifies whether a small pointer appears in the first column, to indicate which row is current.

**TRUE** Specifies whether a small pointer appears in the first column, to indicate which row is current.

## TREELINECOLOR

**Value** Specifies the color for tree lines.

## TREELINESTYLE

**Dot** Specifies the display for the tree grid lines as dotted lines.

**None** Specifies the tree lines are not displayed in the tree grid.

**Solid** Specifies the display for the tree grid lines as solid lines.



Control	Property	Value
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Database Controls

DB Task Tracker

## TREESHOWROOT

**FALSE** Specifies the visibility of tree lines and expand buttons at the root level of the tree.

**TRUE** Specifies the visibility of tree lines and expand buttons at the root level of the tree.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
Database Controls		
DB Time Picker		

## Database Controls

## DB Time Picker

## AUTOSIZE

**FALSE** Determines whether the clock will automatically resize.

**TRUE** Determines whether the clock will automatically resize.

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## BUTTONCOLOR

**Value** Specifies the background color of the button.

## BUTTONFONTCOLOR

**Value** Specifies the button text font color.

## CAPTIONAM

**Value** Specifies the caption for the "AM" radio button.

## CAPTIONCLEAR

**Value** Specifies the caption for the "clear changes" button.

## CAPTIONPM

**Value** Specifies the caption for the "PM" radio button.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
Database Controls		
DB Time Picker		

## Database Controls

## DB Time Picker

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## FORMAT

**FORMAT** Specify format for date-time string.

Element	Description
h	The one- or two-digit hour in 12-hour format.
hh	The two-digit hour in 12-hour format. Single-digit values are preceded by a zero.
H	The one- or two-digit hour in 24-hour format.
HH	The two-digit hour in 24-hour format. Single-digit values are preceded by a zero.
m	The one- or two-digit minute.
mm	The two-digit minute. Single-digit values are preceded by a zero.
t	The one-letter AM/PM abbreviation (that is, AM is displayed as "A").
tt	The two-letter AM/PM abbreviation (that is, AM is displayed as "AM").

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOWTOUSEMSG

**Value** Specifies a custom "How To Use" message hint.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
Database Controls		
DB Time Picker		

## Database Controls

## DB Time Picker

READONLY	<p><b>TRUE</b> Determines whether the user can change the text of the edit control.</p> <p><b>FALSE</b> Determines whether the user can change the text of the edit control.</p>
RESTRICTMINUTES	<p><b>TRUE</b> Specifies if the minute hand is restricted to 5 minute intervals.</p> <p><b>FALSE</b> Specifies if the minute hand is restricted to 5 minute intervals.</p>
SHOWCLEARBUTTON	<p><b>TRUE</b> Specifies if the "clear changes" button is displayed.</p> <p><b>FALSE</b> Specifies if the "clear changes" button is displayed.</p>
SHOWHINT	<p><b>TRUE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p> <p><b>FALSE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p>
SHOWHOWTOUSEHINT	<p><b>TRUE</b> Specifies if the hint, on how to use the time picker, is displayed.</p> <p><b>FALSE</b> Specifies if the hint, on how to use the time picker, is displayed.</p>
SHOWTIME	<p><b>TRUE</b> Specifies if the time is displayed within a banner on top of the clock.</p> <p><b>FALSE</b> Specifies if the time is displayed within a banner on top of the clock.</p>
TABORDER	<p><b>nnn</b> Indicates the position of the control in its parent's tab order.</p>
TABSTOP	<p><b>FALSE</b> Determines if the user can tab to a control.</p> <p><b>TRUE</b> Determines if the user can tab to a control.</p>
THEMEAWARE	<p><b>TRUE</b> Determines whether or not to alter the control based upon Windows operating system themes.</p> <p><b>FALSE</b> Determines whether or not to alter the control based upon Windows operating system themes.</p>
TOP	<p><b>nnn</b> Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.</p>
VISIBLE	<p><b>TRUE</b> Determines whether the component appears on screen.</p> <p><b>FALSE</b> Determines whether the component appears on screen.</p>
WIDTH	<p><b>nnn</b> Specifies the horizontal size of the control or form in pixels.</p>

Control	Property	Value
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	Database Controls	
--	-------------------	--

	DB Tree Grid	
--	--------------	--

'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'FONT-&gt;STYLE'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**+I talic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**-I talic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'
```

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeGrid1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeGrid1 'FONT->STYLE' '-Underline'ne'
```

'STYLEBACKGROUND-&gt;COLOR'

**Value** Specifies the background color for the background element of the control.

'STYLEBACKGROUND-&gt;TEXTCOLOR'

**Value** Specifies the text color for the background element of the control.

Control	Property	Value
	Database Controls	
	DB Tree Grid	

**'STYLEBACKGROUND->TEXTSTYLE'**

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.

Control	Property	Value
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Database Controls		
DB Tree Grid		

**'STYLECONTENT->TEXTSTYLE'**

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**'STYLECONTENTEVEN->COLOR'**

**Value** Specifies the background color for the even numbered content of the control.

**'STYLECONTENTEVEN->TEXTCOLOR'**

**Value** Specifies the text color for the even numbered content of the control.



Control	Property	Value
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Database Controls		
DB Tree Grid		

**'STYLECONTENTEVEN->TEXTSTYLE'**

**+Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**'STYLECONTENTODD->COLOR'**

**Value** Specifies the background color for the odd numbered content of the control.

**'STYLECONTENTODD->TEXTCOLOR'**

**Value** Specifies the text color for the odd numbered content of the control.

Control	Property	Value
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Database Controls		
DB Tree Grid		

**'STYLECONTENTODD->TEXTSTYLE'**

**+Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**'STYLEFILTERBOX->COLOR'**

**Value** Specifies the background color for the filter box element of the control.

**'STYLEFILTERBOX->TEXTCOLOR'**

**Value** Specifies the text color for the filter box element of the control.

Control	Property	Value
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Database Controls		
DB Tree Grid		

'STYLEFILTERBOX-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the filter box element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFILTERBOX->TEXTSTYLE' '-Underline'
```

'STYLEFINDPANEL-&gt;COLOR'

**Value** Specifies the background color for the find panel element of the control.

'STYLEFINDPANEL-&gt;TEXTCOLOR'

**Value** Specifies the text color for the find panel element of the control.

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLEFINDPANEL-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the find panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEFINDPANEL->TEXTSTYLE' '-Underline'
```

'STYLEFOOTER-&gt;COLOR'

**Value** Specifies the background color for the footer element of the control.

'STYLEFOOTER-&gt;TEXTCOLOR'

**Value** Specifies the text color for the footer element of the control.

Control	Property	Value
	Database Controls	
	DB Tree Grid	

**'STYLEFOOTER->TEXTSTYLE'**

**+Bold** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**'STYLEGROUP->COLOR'**

**Value** Specifies the background color for the group element of the control.

**'STYLEGROUP->TEXTCOLOR'**

**Value** Specifies the text color for the group element of the control.

Control	Property	Value
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Database Controls		
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DB Tree Grid		
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**'STYLEGROUP->TEXTSTYLE'**

**+Italic** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the group element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUP->TEXTSTYLE' '-Underline'

**'STYLEGROUPBYBOX->COLOR'**

**Value** Specifies the background color for the group by box element of the control.

**'STYLEGROUPBYBOX->TEXTCOLOR'**

**Value** Specifies the text color for the group by box element of the control.

Control	Property	Value
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Database Controls		
DB Tree Grid		

**'STYLEGROUPBYBOX->TEXTSTYLE'**

**+Bold** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the group by box element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPBYBOX->TEXTSTYLE' '-Underline'

**'STYLEGROUPFOOTER->COLOR'**

**Value** Specifies the background color for the group footer element of the control.

**'STYLEGROUPFOOTER->TEXTCOLOR'**

**Value** Specifies the text color for the group footer element of the control.

Control	Property	Value
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Database Controls		
DB Tree Grid		

**'STYLEGROUPFOOTER->TEXTSTYLE'**

**+Underline** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the group footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPFOOTER->TEXTSTYLE' '-Underline'

**'STYLEGROUPFOOTERSORTEDSUMMARY->COLOR'**

**Value** Specifies the background color for the group footer sorted summary element of the control.

**'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTCOLOR'**

**Value** Specifies the text color for the group footer sorted summary element of the control.



Control	Property	Value
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Database Controls		
DB Tree Grid		

'STYLEGROUPFOOTERSORTEDSUMMARY-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**+StrikeOut** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**+Underline** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**-Italic** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**+Bold** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**-StrikeOut** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**-Underline** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

**-Bold** Specifies the text style for the group footer sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Bold'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE' '+Italic'
PROPERTY DBTreeGrid1 'STYLEGROUPFOOTERSORTEDSUMMARY->TEXTSTYLE'
'-Underline'
```

Control	Property	Value
	Database Controls	
	DB Tree Grid	

**'STYLEGROUPSORTEDSUMMARY->COLOR'**

**Value** Specifies the background color for the group sorted summary element of the control.

**'STYLEGROUPSORTEDSUMMARY->TEXTCOLOR'**

**Value** Specifies the text color for the group sorted summary element of the control.

**'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE'**

**+Bold** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the group sorted summary element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBTreeGrid1 'STYLEGROUPSORTEDSUMMARY->TEXTSTYLE' '-Underline'
```

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLEGROUPSUMMARY-&gt;COLOR'

**Value** Specifies the background color for the group summary element of the control.

'STYLEGROUPSUMMARY-&gt;TEXTCOLOR'

**Value** Specifies the text color for the group summary element of the control.

'STYLEGROUPSUMMARY-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the group summary element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEGROUPSUMMARY->TEXTSTYLE' '-Underline'

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLEHEADER-&gt;COLOR'

**Value** Specifies the background color for the header element of the control.

'STYLEHEADER-&gt;TEXTCOLOR'

**Value** Specifies the text color for the header element of the control.

'STYLEHEADER-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLEINDICATOR-&gt;COLOR'

**Value** Specifies the background color for the indicator element of the control.

'STYLEINDICATOR-&gt;TEXTCOLOR'

**Value** Specifies the text color for the indicator element of the control.

'STYLEINDICATOR-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLENAVIGATOR-&gt;COLOR'

**Value** Specifies the background color for the navigator element of the control.

'STYLENAVIGATOR-&gt;TEXTCOLOR'

**Value** Specifies the text color for the navigator element of the control.

'STYLENAVIGATOR-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

Control	Property	Value
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Database Controls		
DB Tree Grid		

'STYLENAVIGATORINFOPANEL-&gt;COLOR'

**Value** Specifies the background color for the navigator information panel element of the control.

'STYLENAVIGATORINFOPANEL-&gt;TEXTCOLOR'

**Value** Specifies the text color for the navigator information panel element of the control.

'STYLENAVIGATORINFOPANEL-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'



Control	Property	Value
	Database Controls	
	DB Tree Grid	

'STYLEPREVIEW-&gt;COLOR'

**Value** Specifies the background color for the preview element of the control.

'STYLEPREVIEW-&gt;TEXTCOLOR'

**Value** Specifies the text color for the preview element of the control.

'STYLEPREVIEW-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'



Control	Property	Value
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Database Controls		
DB Tree Grid		

'STYLESELECTION-&gt;COLOR'

**Value** Specifies the background color for the current selection item element of the control.

'STYLESELECTION-&gt;TEXTCOLOR'

**Value** Specifies the text color for the current selection item element of the control.

'STYLESELECTION-&gt;TEXTSTYLE'

**+StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

Control	Property	Value
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Database Controls		
DB Tree Grid		

'VIEW-&gt;DATACONTROLLER-&gt;OPTIONS'

**+CaseInsensitive** Specifies the grid values are case insensitive for sorting and filtering.

**-CaseInsensitive** Specifies the grid values are not case insensitive for sorting and filtering.

'VIEW-&gt;FILTERROW-&gt;APPLYCHANGES'

**Delayed** Specifies the row filter is applied after a specified delay.

**OnCellExit** Specifies the row filter is applied on the cell exit.

**Immediately** Specifies the row filter is applied immediately.

'VIEW-&gt;FILTERROW-&gt;APPLYINPUTDELAY'

**nnn** Specifies the delay (in milliseconds) before a search is initiated after an end-user has stopped typing text in the row filter.

'VIEW-&gt;FILTERROW-&gt;INFOTEXT'

**Value** Specifies the display caption for the row filter.

'VIEW-&gt;FILTERROW-&gt;VISIBLE'

**TRUE** Specifies whether to display the row filter within the grid.

**FALSE** Specifies whether to display the row filter within the grid.

'VIEW-&gt;FINDPANEL-&gt;APPLYINPUTDELAY'

**nnn** Specifies the delay (in milliseconds) before a search is initiated after an end-user has stopped typing text in the Find box.

'VIEW-&gt;FINDPANEL-&gt;DISPLAYMODE'

**Never** Specifies whether to display the find panel to search data.

**Always** Specifies whether to display the find panel to search data.

'VIEW-&gt;FINDPANEL-&gt;HIGHLIGHTSEARCHRESULTS'

**TRUE** Specifies if search strings are highlighted in located records.

**FALSE** Specifies if search strings are highlighted in located records.

'VIEW-&gt;FINDPANEL-&gt;POSITION'

**Top** Specifies the Find Panel's display position.

**Bottom** Specifies the Find Panel's display position.

'VIEW-&gt;FINDPANEL-&gt;USEDELAYEDFIND'

**TRUE** Switches between delayed automatic and manual search modes. When true/checked delayed automatic mode is enabled. In this mode, a search is initiated automatically after the number of "Find Panel Delay" milliseconds have elapsed since an end-user has stopped typing text in the Find box. When false/unchecked, end-users need to click either the Find button or press the Enter key within the Find box to apply its search string to grid records.

**FALSE** Switches between delayed automatic and manual search modes. When true/checked delayed automatic mode is enabled. In this mode, a search is initiated automatically after the number of "Find Panel Delay" milliseconds have elapsed since an end-user has stopped typing text in the Find box. When false/unchecked, end-users need to click either the Find button or press the Enter key within the Find box to apply its search string to grid records.

Control	Property	Value
	Database Controls	
	DB Tree Grid	

'VIEW-&gt;FINDPANEL-&gt;USEEXTENDEDSTYNTAX'

**TRUE** Specifies if end-users can include multiple conditions in search strings using the extended syntax.

The Extended Syntax setting allows end-users to apply multiple conditions for search strings. Words separated by the space character are treated as individual conditions combined by the OR logical operator. The grid shows records that match at least one of these conditions. To search for a string containing a space character, this string must be enclosed in quotation marks.

The following specifiers and wildcards allow users to narrow search results:

The "+" specifier. Preceding a condition with this specifier causes the grid to display only records that match this condition. The "+" specifier implements the logical AND operator. There should be no space character between the "+" sign and the condition.

The "-" specifier. Preceding a condition with "-" excludes records that match this condition from search results. There should be no space between the "-" sign and the condition.

The percent ("%") wildcard. This wildcard substitutes any number of characters in a condition.

The underscore ("\_") wildcard. This wildcard represents any single character in a condition.

For instance, applying the 'mercedes dodge +systems +ame -roadster -sport' search string makes the grid display only records that include 'mercedes' or 'dodge' with 'systems' and 'ame' in any cell, and do not include either 'roadster' or 'sport'.

The order of conditions is irrelevant for search results - it only affects how search strings are highlighted within each record cell. So the 'mercedes +systems -roadster -sport +ame dodge' search string is equivalent to the one mentioned above.

**FALSE** Specifies if end-users can include multiple conditions in search strings using the extended syntax.

The Extended Syntax setting allows end-users to apply multiple conditions for search strings. Words separated by the space character are treated as individual conditions combined by the OR logical operator. The grid shows records that match at least one of these conditions. To search for a string containing a space character, this string must be enclosed in quotation marks.

The following specifiers and wildcards allow users to narrow search results:

The "+" specifier. Preceding a condition with this specifier causes the grid to display only records that match this condition. The "+" specifier implements the logical AND operator. There should be no space character between the "+" sign and the condition.

The "-" specifier. Preceding a condition with "-" excludes records that match this condition from search results. There should be no space between the "-" sign and the condition.

The percent ("%") wildcard. This wildcard substitutes any number of characters in a condition.

The underscore ("\_") wildcard. This wildcard represents any single character in a condition.

For instance, applying the 'mercedes dodge +systems +ame -roadster -sport' search string makes the grid display only records that include 'mercedes' or 'dodge' with 'systems' and 'ame' in any cell, and do not include either 'roadster' or 'sport'.

The order of conditions is irrelevant for search results - it only affects how search strings are highlighted within each record cell. So the 'mercedes +systems -roadster -sport +ame dodge' search string is equivalent to the one mentioned above.

Control	Property	Value
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Database Controls

DB Tree Grid

'VIEW-&gt;LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'VIEW-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

DB Tree Grid

'VIEW-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls		
DB Tree Grid		

**'VIEW->NAVIGATOR->INFOPANEL->VISIBLE'**

**TRUE** Specifies whether to display the record number and total record count for the current dataset.

**FALSE** Specifies whether to display the record number and total record count for the current dataset.

**'VIEW->NAVIGATOR->VISIBLE'**

**TRUE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.

**FALSE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.

**'VIEW->OPTIONSBEHAVIOR->IMMEDIATEEDITOR'**

**TRUE** Specifies to immediately show the field editor upon click.

**FALSE** Specifies to immediately show the field editor upon click.

**'VIEW->OPTIONSSELECTION->CELLSELECT'**

**TRUE** Specifies whether the entire row is selected when focused.

**FALSE** Specifies whether the entire row is selected when focused.

**'VIEW->OPTIONSSELECTION->HIDeselection'**

**TRUE** Specifies whether the selected row(s) are painted like other rows when focus leaves the grid control.

**FALSE** Specifies whether the selected row(s) are painted like other rows when focus leaves the grid control.

**'VIEW->OPTIONSVIEW->CELLAUTOHEIGHT'**

**TRUE** Specifies whether the cell height varies according to the cell's text length.

**FALSE** Specifies whether the cell height varies according to the cell's text length.

**'VIEW->OPTIONSVIEW->CELLENDELLIPSIS'**

**TRUE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.

**FALSE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.

**'VIEW->OPTIONSVIEW->COLUMNAUTOWIDTH'**

**TRUE** Specifies whether or not the width of the column is automatically adjusted to display the entire content.

**FALSE** Specifies whether or not the width of the column is automatically adjusted to display the entire content.

**'VIEW->OPTIONSVIEW->DATAROWHEIGHT'**

**nnn** Specifies the data row height.

**'VIEW->OPTIONSVIEW->FOCUSRECT'**

**TRUE** Specifies to display the focus rectangle.

**FALSE** Specifies to display the focus rectangle.

**'VIEW->OPTIONSVIEW->FOOTER'**

**TRUE** Specifies whether the grid footer is displayed.

**FALSE** Specifies whether the grid footer is displayed.

Control	Property	Value
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Database Controls

DB Tree Grid

'VIEW-&gt;OPTIONSVIEW-&gt;FOOTERAUTOHEIGHT'

**TRUE** Specifies whether the footer height varies according to the data contained within.**FALSE** Specifies whether the footer height varies according to the data contained within.

'VIEW-&gt;OPTIONSVIEW-&gt;GRIDLINECOLOR'

**Value** Specifies the grid line color.

'VIEW-&gt;OPTIONSVIEW-&gt;GRIDLINES'

**Vertical** Specifies whether grid lines appear vertically.**Both** Specifies if grid lines appear both vertically and horizontally.**None** Specifies the grid are not displayed.**Horizontal** Specifies whether grid lines appear horizontally.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPBYBOX'

**TRUE** Specifies whether the group box is displayed.**FALSE** Specifies whether the group box is displayed.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPBYHEADERLAYOUT'

**VerticallyShifted** Specifies how multiple column groupings are displayed within the header.**Horizontal** Specifies how multiple column groupings are displayed within the header.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPFOOTERMULTISUMMARIES'

**TRUE** Specifies whether group footers display multiple group summaries for columns.**FALSE** Specifies whether group footers display multiple group summaries for columns.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPFOOTERS'

**Invisible** Specifies the group footer to be never visible.**VisibleWhenExpanded** Specifies the group footer to be visible only for expanded group rows.**AlwaysVisible** Specifies the group footer is always visible.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPROWHEIGHT'

**nnn** Specifies the height of grouping rows in pixels. If set to 0, the height of grouping rows is calculated automatically based on the current font settings.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPROWSTYLE'

**Office11** Specifies the grid row style.**Standard** Specifies the grid row style.

'VIEW-&gt;OPTIONSVIEW-&gt;GROUPSUMMARYLAYOUT'

**AlignWithColumns** Specifies the placement style of the group summaries within the table view of the grid.**AlignWithColumnsAndDistribute** Specifies the placement style of the group summaries within the table view of the grid.**Standard** Specifies the placement style of the group summaries within the table view of the grid.

'VIEW-&gt;OPTIONSVIEW-&gt;HEADERAUTOHEIGHT'

**TRUE** Specifies whether the height of band rows is automatically adjusted to completely display column header captions within the control.**FALSE** Specifies whether the height of band rows is automatically adjusted to completely display column header captions within the control.

Control	Property	Value
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Database Controls

DB Tree Grid

'VIEW-&gt;OPTIONSVIEW-&gt;HEADERENDELLIPSIS'

- TRUE** Specifies whether to display an ellipsis in the column header panel when the column width is too small to display the column caption entirely.
- FALSE** Specifies whether to display an ellipsis in the column header panel when the column width is too small to display the column caption entirely.

'VIEW-&gt;OPTIONSVIEW-&gt;HEADERHEIGHT'

- nnn** Specifies the column header height.

'VIEW-&gt;OPTIONSVIEW-&gt;HEADERS'

- TRUE** Specifies whether the header is displayed.
- FALSE** Specifies whether the header is displayed.

'VIEW-&gt;OPTIONSVIEW-&gt;INDICATOR'

- TRUE** Specifies whether a small pointer appears in the first column, to indicate which row is current.
- FALSE** Specifies whether a small pointer appears in the first column, to indicate which row is current.

'VIEW-&gt;OPTIONSVIEW-&gt;INDICATORWIDTH'

- nnn** Specifies the row indicator's width.

'VIEW-&gt;OPTIONSVIEW-&gt;ROWSEPARATORCOLOR'

- Value** Specifies the row separator color.

'VIEW-&gt;OPTIONSVIEW-&gt;ROWSEPARATORWIDTH'

- nnn** Specifies the separator width between to rows.

'VIEW-&gt;PREVIEW-&gt;AUTOHEIGHT'

- FALSE** Specifies whether the preview section height varies according to the preview's text length.
- TRUE** Specifies whether the preview section height varies according to the preview's text length.

'VIEW-&gt;PREVIEW-&gt;LEFTINDENT'

- nnn** Specifies the distance between the preview text and the left preview section border.

'VIEW-&gt;PREVIEW-&gt;MAXLINECOUNT'

- nnn** Specifies the maximum number of text lines displayed within the preview section.

'VIEW-&gt;PREVIEW-&gt;PLACE'

- Bottom** Specifies the preview section position relative to the row for which it is displayed.
- Top** Specifies the preview section position relative to the row for which it is displayed.

'VIEW-&gt;PREVIEW-&gt;RIGHTINDENT'

- nnn** Specifies the distance between the preview text and the right preview section border.

'VIEW-&gt;PREVIEW-&gt;VISIBLE'

- FALSE** Specifies to display a single column preview, with the specified column's values.
- TRUE** Specifies to display a single column preview, with the specified column's values.



Control	Property	Value
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Database Controls		
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DB Tree Grid		
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ALIGN

- BOTTOM** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).

COLLAPSEROOT

Specifies to collapse the root node.

COLLAPSEROOTRECURSIVE

Specifies to collapse all nodes.

EXPANDALLAFTERLOAD

- TRUE** With grouped fields, specifies the masters will be expanded when the form is loaded.
- FALSE** With grouped fields, specifies the masters will be expanded when the form is loaded.
- FALSE** With grouped fields, specifies the masters will be expanded when the form is loaded.
- TRUE** With grouped fields, specifies the masters will be expanded when the form is loaded.

EXPANDROOT

Specifies to expand the root node.

EXPANDROOTRECURSIVE

Specifies to expand all nodes.

FIND

**Value** Specifies text to find in the control.

PROPERTY DBTreeGrid1 FIND 'Robot'

HEIGHT

**nnn** Use the Height property to read or change the height of the control.

HIDEONSTARTUP

- FALSE** Specifies whether the control is hidden when the form is first launched.
- TRUE** Specifies whether the control is hidden when the form is first launched.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

Control	Property	Value
	Database Controls	
	DB Tree Grid	

## PARENTFONT

**FALSE** Specifies to match the font of the parent control.

**TRUE** Specifies to match the font of the parent control.

## SELECTEDCOLUMN

**VarName** Returns the 0 based column index.

## SELECTEDFIELD

**VarName** Returns the field name associated with the selected field.

## SELECTEDROW

**VarName** Returns the 0 based row index.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TOPROW

**nnn** Specifies the topmost visible row for the control. The property can be set to zero in the form's "On After Start " EEP, and can be set otherwise at any time.

```
PROPERTY DBTreeGrid1 TOPROW '0'
```

Notes:

. TOPROW specifies the grid's row, not the dataset's row.

. You have to assign DBTreeGrid.TopRow to zero ONLY IF you have sort settings in the columns.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Tree List	

'FONT-&gt;NAME'

**Value** Specifies the base font typeface for the text.

'FONT-&gt;SIZE'

**nnn** Specifies the base font height of the text in points.

'FONT-&gt;STYLE'

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBPivot1 'FONT->STYLE' '+Bold'
PROPERTY DBPivot1 'FONT->STYLE' '+Italic'
PROPERTY DBPivot1 'FONT->STYLE' '-Underline'
```

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'FONT->STYLE' '+Bold'
PROPERTY DBTreeList1 'FONT->STYLE' '+Italic'
PROPERTY DBTreeList1 'FONT->STYLE' '-Underline'
```

Control	Property	Value
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Database Controls

DB Tree List

'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

DB Tree List

'LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls

DB Tree List

## 'NAVIGATOR-&gt;INFOPANEL-&gt;VISIBLE'

- TRUE** Specifies whether to display the record number and total record count for the current dataset.
- FALSE** Specifies whether to display the record number and total record count for the current dataset.

## 'NAVIGATOR-&gt;VISIBLE'

- TRUE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.
- FALSE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.

## 'OPTIONSBEHAVIOR-&gt;ALWAYSSHOWEDITOR'

- TRUE** Determines whether the focused cell's editor is always active.
- FALSE** Determines whether the focused cell's editor is always active.

## 'OPTIONSBEHAVIOR-&gt;AUTODRAGCOPY'

- TRUE** Specifies whether nodes are copied during drag-and-drop operations.
- FALSE** Specifies whether nodes are copied during drag-and-drop operations.

## 'OPTIONSBEHAVIOR-&gt;CELLHINTS'

- TRUE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.
- FALSE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

## 'OPTIONSBEHAVIOR-&gt;CONFIRMDELETE'

- TRUE** Specifies whether the confirmation dialog is displayed when an end-user deletes a node by pressing the [Ctrl+Del] key combination.
- FALSE** Specifies whether the confirmation dialog is displayed when an end-user deletes a node by pressing the [Ctrl+Del] key combination.

## 'OPTIONSBEHAVIOR-&gt;DRAGCOLLAPSE'

- TRUE** Specifies whether an expanded node located under the mouse pointer is automatically collapsed during drag-and-drop operations.
- FALSE** Specifies whether an expanded node located under the mouse pointer is automatically collapsed during drag-and-drop operations.

## 'OPTIONSBEHAVIOR-&gt;DRAGDROPTXT'

- TRUE** Specifies whether an image of the currently dragged object is being layered over the control.
- FALSE** Specifies whether an image of the currently dragged object is being layered over the control.

## 'OPTIONSBEHAVIOR-&gt;DRAGEXPAND'

- TRUE** Specifies whether a collapsed node located under the mouse pointer is automatically expanded during drag-and-drop operations.
- FALSE** Specifies whether a collapsed node located under the mouse pointer is automatically expanded during drag-and-drop operations.

Control	Property	Value
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Database Controls

DB Tree List

## 'OPTIONSBEHAVIOR-&gt;DRAGFOCUSING'

- TRUE** Specifies whether a node located under the mouse pointer is automatically focused during drag-and-drop operations.
- FALSE** Specifies whether a node located under the mouse pointer is automatically focused during drag-and-drop operations.

## 'OPTIONSBEHAVIOR-&gt;EXPANDONDBLCLICK'

- TRUE** Specifies whether double-clicking a node changes its expansion state.
- FALSE** Specifies whether double-clicking a node changes its expansion state.

## 'OPTIONSBEHAVIOR-&gt;FOCUSCELLONCYCLE'

- TRUE** Determines the manner in which edit cells are focused.
- FALSE** Determines the manner in which edit cells are focused.

## 'OPTIONSBEHAVIOR-&gt;GOTONEXTCELLONENTER'

- TRUE** Determines whether control items can be navigated by using the [Enter] key.
- FALSE** Determines whether control items can be navigated by using the [Enter] key.

## 'OPTIONSBEHAVIOR-&gt;GOTONEXTCELLONTAB'

- TRUE** Determines whether the [Tab] key is used to navigate through the current editing control cells.
- FALSE** Determines whether the [Tab] key is used to navigate through the current editing control cells.

## 'OPTIONSBEHAVIOR-&gt;HOTTRACK'

- TRUE** Specifies whether nodes are hot-tracked when the mouse pointer is located over them.
- FALSE** Specifies whether nodes are hot-tracked when the mouse pointer is located over them.

## 'OPTIONSBEHAVIOR-&gt;IMMEDIATEEDITOR'

- TRUE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.
- FALSE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.

## 'OPTIONSBEHAVIOR-&gt;MULTISORT'

- TRUE** Specifies whether nodes can be sorted by multiple columns.
- FALSE** Specifies whether nodes can be sorted by multiple columns.

## 'OPTIONSBEHAVIOR-&gt;NAVIGATORHINTS'

- TRUE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.
- FALSE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.

## 'OPTIONSBEHAVIOR-&gt;SHOWHOURLASS'

- TRUE** Specifies whether the hourglass cursor is displayed when performing long operations.
- FALSE** Specifies whether the hourglass cursor is displayed when performing long operations.

## 'OPTIONSBEHAVIOR-&gt;SORTING'

- TRUE** Specifies whether end-users can sort nodes by clicking column headers.
- FALSE** Specifies whether end-users can sort nodes by clicking column headers.

Control	Property	Value
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Database Controls

DB Tree List

## 'OPTIONSSELECTION-&gt;CELLSELECT'

- TRUE** Specifies whether individual cells can be selected instead of entire nodes.
- TRUE** Specifies whether individual cells can be selected instead of entire nodes. Set to False to apply the Row Select behavior.
- FALSE** Specifies whether individual cells can be selected instead of entire nodes.
- FALSE** Specifies whether individual cells can be selected instead of entire nodes. Set to False to apply the Row Select behavior.

## 'OPTIONSSELECTION-&gt;HIDEFOCUSRECT'

- TRUE** Specifies whether the focus rectangle is displayed around the focused cell when the control loses focus.
- FALSE** Specifies whether the focus rectangle is displayed around the focused cell when the control loses focus.

## 'OPTIONSSELECTION-&gt;HIDeselection'

- TRUE** Specifies whether the selected cell remains highlighted when the Tree List control loses focus.
- TRUE** Specifies whether the selected cell remains highlighted when the control loses focus.
- FALSE** Specifies whether the selected cell remains highlighted when the Tree List control loses focus.
- FALSE** Specifies whether the selected cell remains highlighted when the control loses focus.

## 'OPTIONSSELECTION-&gt;INVERTSELECT'

- TRUE** Specifies whether a single cell within the focused node or the whole node is highlighted when focused.
- FALSE** Specifies whether a single cell within the focused node or the whole node is highlighted when focused.

## 'OPTIONSSELECTION-&gt;MULTISELECT'

- TRUE** Specifies whether multiple cells can be selected by end-users.
- FALSE** Specifies whether multiple cells can be selected by end-users.

## 'OPTIONSVIEW-&gt;BANDLINEHEIGHT'

- nnn** Specifies the line height of the band header panel, in pixels.

## 'OPTIONSVIEW-&gt;BANDS'

- TRUE** Specifies the visibility of band headers within the Tree List control.
- FALSE** Specifies the visibility of band headers within the Tree List control.

## 'OPTIONSVIEW-&gt;BUTTONS'

- TRUE** Specifies the visibility of expand buttons within Tree List parent nodes.
- FALSE** Specifies the visibility of expand buttons within Tree List parent nodes.

## 'OPTIONSVIEW-&gt;CELLAUTOHEIGHT'

- TRUE** Specifies whether the cell height varies according to the cell's text length.
- FALSE** Specifies whether the cell height varies according to the cell's text length.

## 'OPTIONSVIEW-&gt;CELLENDELLIPSIS'

- TRUE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.
- FALSE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.



Control	Property	Value
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Database Controls

DB Tree List

'OPTIONSVIEW-&gt;CELLTEXTMAXLINECOUNT'

**nnn** Specifies the maximum number of text lines displayed within the preview section.

'OPTIONSVIEW-&gt;CHECKGROUPS'

**TRUE** Specifies whether check boxes or radio buttons can be used in nodes.

**FALSE** Specifies whether check boxes or radio buttons can be used in nodes.

'OPTIONSVIEW-&gt;COLUMNAUTOWIDTH'

**TRUE** Determines whether column widths are automatically adjusted to display all data cells without using the horizontal scroll bar.

**FALSE** Determines whether column widths are automatically adjusted to display all data cells without using the horizontal scroll bar.

'OPTIONSVIEW-&gt;DROPARROWCOLOR'

**Value** Specifies the color of the drop arrow (indicating the drop position of the field, which is currently dragged).

'OPTIONSVIEW-&gt;DROPNODEINDICATOR'

**TRUE** Specifies the visibility of indicators that assist end-users during drag-and-drop operations.

**FALSE** Specifies the visibility of indicators that assist end-users during drag-and-drop operations.

'OPTIONSVIEW-&gt;DYNAMICIDENT'

**TRUE** Specifies whether node image widths affect indents for expand buttons and tree lines.

**FALSE** Specifies whether node image widths affect indents for expand buttons and tree lines.

'OPTIONSVIEW-&gt;EDITAUTOHEIGHTBORDERCOLOR'

**Value** Specifies the border color of the multi-line in-place editor.

'OPTIONSVIEW-&gt;FIXEDSEPARATORCOLOR'

**Value** Specifies the color of fixed band separators.

'OPTIONSVIEW-&gt;FIXEDSEPARATORWIDTH'

**nnn** Specifies the width of the fixed band separators, in pixels.

'OPTIONSVIEW-&gt;FOCUSRECT'

**TRUE** Specifies to display the focus rectangle.

**FALSE** Specifies to display the focus rectangle.

'OPTIONSVIEW-&gt;FOOTER'

**TRUE** Specifies whether the grid footer is displayed.

**FALSE** Specifies whether the grid footer is displayed.

'OPTIONSVIEW-&gt;GRIDLINECOLOR'

**Value** Specifies the grid line color.

'OPTIONSVIEW-&gt;GRIDLINES'

**Horz** Specifies whether grid lines appear horizontally.

**Both** Specifies if grid lines appear both vertically and horizontally.

**Vert** Specifies whether grid lines appear vertically.

**None** Specifies the grid are not displayed.

Control	Property	Value
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Database Controls

DB Tree List

## 'OPTIONSVIEW-&gt;GROUPFOOTERS'

**AlwaysVisible** Specifies the group footer to be always visible.

**Invisible** Specifies the group footer to be never visible.

**VisibleWhenExpanded** Specifies the group footer to be visible only for expanded group rows.

## 'OPTIONSVIEW-&gt;HEADERAUTOHEIGHT'

**TRUE** Specifies whether the height of band rows is automatically adjusted to completely display column header captions within the Tree List control.

**FALSE** Specifies whether the height of band rows is automatically adjusted to completely display column header captions within the Tree List control.

## 'OPTIONSVIEW-&gt;HEADERS'

**TRUE** Specifies whether the header is displayed.

**FALSE** Specifies whether the header is displayed.

## 'OPTIONSVIEW-&gt;INDICATOR'

**TRUE** Specifies whether a small pointer appears in the first column, to indicate which row is current.

**FALSE** Specifies whether a small pointer appears in the first column, to indicate which row is current.

## 'OPTIONSVIEW-&gt;INDICATORWIDTH'

**nnn** Specifies the row indicator's width.

## 'OPTIONSVIEW-&gt;NAVIGATOROFFSET'

**nnn** Specifies the distance (in pixels) between the editing control's navigator and the horizontal scroll bar.

## 'OPTIONSVIEW-&gt;PAINTSTYLE'

**Standard** Specifies all nodes display their data cells arranged into columns. The "Categorized Field" property value is ignored.

**Categorized** Specifies group nodes will display category values provided by the Categorized Field value. Use the "Categorized Field" property to specify the categorized column. If this property is not assigned, the first visible column is used as a categorized column.

## 'OPTIONSVIEW-&gt;SCROLLBARS'

**Vertical** Specifies to display the vertical scroll bar only.

**None** Specifies to display no scroll bars.

**Both** Specifies to display both scroll bars.

**Horizontal** Specifies to display the horizontal scroll bar only.

## 'OPTIONSVIEW-&gt;SHOWEDITBUTTONS'

**Always** Determines the visibility of the editor buttons.

**Never** Determines the visibility of the editor buttons.

**Focused** Determines the visibility of the editor buttons.

## 'OPTIONSVIEW-&gt;SHOWROOT'

**TRUE** Specifies the visibility of expand buttons and tree lines linking root level nodes.

**FALSE** Specifies the visibility of expand buttons and tree lines linking root level nodes.

Control	Property	Value
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Database Controls		
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'OPTIONSVIEW-&gt;TREELINECOLOR'

**Value** Specifies the color of expand buttons and tree lines displayed between nodes.

'OPTIONSVIEW-&gt;TREELINESTYLE'

**None** Specifies the paint style of expand buttons and tree lines displayed between nodes.

**Solid** Specifies the paint style of expand buttons and tree lines displayed between nodes.

**Dot** Specifies the paint style of expand buttons and tree lines displayed between nodes.

'PREVIEW-&gt;AUTOHEIGHT'

**FALSE** Specifies whether the preview section height varies according to the preview's text length.

**TRUE** Specifies whether the preview section height varies according to the preview's text length.

'PREVIEW-&gt;LEFTINDENT'

**nnn** Specifies the distance between the preview text and the left preview section border.

'PREVIEW-&gt;MAXLINECOUNT'

**nnn** Specifies the maximum number of text lines displayed within the preview section.

'PREVIEW-&gt;PLACE'

**Bottom** Specifies the preview section position relative to the row for which it is displayed.

**Top** Specifies the preview section position relative to the row for which it is displayed.

'PREVIEW-&gt;RIGHTINDENT'

**nnn** Specifies the distance between the preview text and the right preview section border.

'PREVIEW-&gt;VISIBLE'

**FALSE** Specifies to display a single column preview, with this column's values.

**TRUE** Specifies to display a single column preview, with this column's values.

'STYLEBACKGROUND-&gt;COLOR'

**Value** Specifies the background color for the background element of the control.

'STYLEBACKGROUND-&gt;TEXTCOLOR'

**Value** Specifies the text color for the background element of the control.

Control	Property	Value
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Database Controls		
DB Tree List		

**'STYLEBACKGROUND->TEXTSTYLE'**

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'

**'STYLEBANDBACKGROUND->COLOR'**

**Value** Specifies the background color for the band background element of the control.

**'STYLEBANDBACKGROUND->TEXTCOLOR'**

**Value** Specifies the text color for the band background element of the control.

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**'STYLEBANDBACKGROUND->TEXTSTYLE'**

**+Underline** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the band background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLEBANDBACKGROUND->TEXTSTYLE' '-Underline'
```

**'STYLEBANDCONTENT->COLOR'**

**Value** Specifies the background color for the band content element of the control.

**'STYLEBANDCONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the band content element of the control.

Control	Property	Value
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**'STYLEBANDCONTENT->TEXTSTYLE'**

**+Italic** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the band content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDCONTENT->TEXTSTYLE' '-Underline'

**'STYLEBANDHEADER->COLOR'**

**Value** Specifies the background color for the band header element of the control.

**'STYLEBANDHEADER->TEXTCOLOR'**

**Value** Specifies the text color for the band header element of the control.

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'STYLEBANDHEADER-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the band header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEBANDHEADER->TEXTSTYLE' '-Underline'

'STYLECOLUMNFOOTER-&gt;COLOR'

**Value** Specifies the background color for the column footer element of the control.

'STYLECOLUMNFOOTER-&gt;TEXTCOLOR'

**Value** Specifies the text color for the column footer element of the control.

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**'STYLECOLUMNFOOTER->TEXTSTYLE'**

**+StrikeOut** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the column footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNFOOTER->TEXTSTYLE' '-Underline'

**'STYLECOLUMNHEADER->COLOR'**

**Value** Specifies the background color for the column header element of the control.

**'STYLECOLUMNHEADER->TEXTCOLOR'**

**Value** Specifies the text color for the column header element of the control.



Control	Property	Value
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**'STYLECOLUMNHEADER->TEXTSTYLE'**

**+StrikeOut** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the column header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECOLUMNHEADER->TEXTSTYLE' '-Underline'

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.

Control	Property	Value
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**'STYLECONTENT->TEXTSTYLE'**

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**'STYLECONTENTEVEN->COLOR'**

**Value** Specifies the background color for the even numbered content of the control.

**'STYLECONTENTEVEN->TEXTCOLOR'**

**Value** Specifies the text color for the even numbered content of the control.

Control	Property	Value
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**'STYLECONTENTEVEN->TEXTSTYLE'**

**+Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'

**'STYLECONTENTODD->COLOR'**

**Value** Specifies the background color for the odd numbered content of the control.

**'STYLECONTENTODD->TEXTCOLOR'**

**Value** Specifies the text color for the odd numbered content of the control.

Control	Property	Value
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Database Controls		
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**'STYLECONTENTODD->TEXTSTYLE'**

**+Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**'STYLEFOOTER->COLOR'**

**Value** Specifies the background color for the footer element of the control.

**'STYLEFOOTER->TEXTCOLOR'**

**Value** Specifies the text color for the footer element of the control.

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Database Controls		
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**'STYLEFOOTER->TEXTSTYLE'**

**+Bold** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the footer element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEFOOTER->TEXTSTYLE' '-Underline'

**'STYLEHOTTRACK->COLOR'**

**Value** Specifies the background color for the hot track element of the control.

**'STYLEHOTTRACK->TEXTCOLOR'**

**Value** Specifies the text color for the hot track element of the control.

Control	Property	Value
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Database Controls		
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DB Tree List		
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**'STYLEHOTTRACK->TEXTSTYLE'**

**+Italic** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the hot track element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEHOTTRACK->TEXTSTYLE' '-Underline'

**'STYLEINACTIVE->COLOR'**

**Value** Specifies the background color for the control when inactive.

**'STYLEINACTIVE->TEXTCOLOR'**

**Value** Specifies the text color for the control when inactive.

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## 'STYLEINACTIVE-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

## 'STYLEINCSEARCH-&gt;COLOR'

**Value** Specifies the background color for the incremental search element of the control.

## 'STYLEINCSEARCH-&gt;TEXTCOLOR'

**Value** Specifies the text color for the incremental search element of the control.

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Database Controls		
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**'STYLEINCSEARCH->TEXTSTYLE'**

**+Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**'STYLEINDICATOR->COLOR'**

**Value** Specifies the background color for the indicator element of the control.

**'STYLEINDICATOR->TEXTCOLOR'**

**Value** Specifies the text color for the indicator element of the control.



Control	Property	Value
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Database Controls		
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**'STYLEINDICATOR->TEXTSTYLE'**

**+Bold** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the indicator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEINDICATOR->TEXTSTYLE' '-Underline'

**'STYLENAVIGATOR->COLOR'**

**Value** Specifies the background color for the navigator element of the control.

**'STYLENAVIGATOR->TEXTCOLOR'**

**Value** Specifies the text color for the navigator element of the control.

Control	Property	Value
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Database Controls		
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**'STYLENAVIGATOR->TEXTSTYLE'**

**+Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**'STYLENAVIGATORINFOANEL->COLOR'**

**Value** Specifies the background color for the navigator information panel element of the control.

**'STYLENAVIGATORINFOANEL->TEXTCOLOR'**

**Value** Specifies the text color for the navigator information panel element of the control.

Control	Property	Value
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Database Controls
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DB Tree List
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'STYLENAVIGATORINFOPANEL->TEXTSTYLE'

**+Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBTreeList1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

---

'STYLEPREVIEW->COLOR'

**Value** Specifies the background color for the preview element of the control.

---

'STYLEPREVIEW->TEXTCOLOR'

**Value** Specifies the text color for the preview element of the control.

Control	Property	Value
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Database Controls		
DB Tree List		

**'STYLEPREVIEW->TEXTSTYLE'**

**+StrikeOut** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the preview element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLEPREVIEW->TEXTSTYLE' '-Underline'

**'STYLESELECTION->COLOR'**

**Value** Specifies the background color for the current selection item element of the control.

**'STYLESELECTION->TEXTCOLOR'**

**Value** Specifies the text color for the current selection item element of the control.

Control	Property	Value
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Database Controls		
DB Tree List		

'STYLESELECTION-&gt;TEXTSTYLE'

**+StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBTreeList1 'STYLESELECTION->TEXTSTYLE' '-Underline'

Control	Property	Value
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Database Controls

DB Tree List

ALIGN

- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

COLLAPSEROOT

Specifies to collapse the root node.

COLLAPSEROOTRECURSIVE

Specifies to collapse all nodes.

EXPANDROOT

Specifies to expand the root node.

EXPANDROOTRECURSIVE

Specifies to expand all nodes.

HEIGHT

**nnn** Use the Height property to read or change the height of the control.

HIDEONSTARTUP

- FALSE** Specifies whether the control is hidden when the form is first launched.
- TRUE** Specifies whether the control is hidden when the form is first launched.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

SELECTEDNODES

**Value** Specifies the selected nodes of the control. This property accepts a comma delimited set of values if multi-select is enabled.

PROPERTY DBTreeList1 SELECTEDNODES '101,102,103,108,109'

SET VAR vSelNodes TEXT = NULL  
GETPROPERTY DBTreeList1 SELECTEDNODES vSelNodes

Control	Property	Value
	Database Controls	
	DB Tree List	

## SHOWCUSTOMIZATIONFORM

**FALSE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

**TRUE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Database Controls	
	DB Tree View	

**ALIGN**

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**ALLOWCOLLAPSE**

**OFF** Specifies if a node can be collapsed.

**ON** Specifies if a node can be collapsed.

**ALLOWEXPAND**

**ON** Specifies if a node can be expanded.

**OFF** Specifies if a node can be expanded.

**AUTOEXPAND**

**TRUE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.

Set AutoExpand to True (checked) to cause the selected item to expand and the unselected items to collapse.

**FALSE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.

Set AutoExpand to True (checked) to cause the selected item to expand and the unselected items to collapse.

**AUTOSELECT**

**TRUE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.

**FALSE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CHANGEDELAY**

**nnn** Specifies the delay between when a node is selected and when the OnChange event occurs.

**COLLAPSEALLITEMS**

Collapses all nodes for the tree control. The parameter is only supported with the PROPERTY command.

PROPERTY DBTreeControl COLLAPSEALLITEMS ' '

**COLLAPSED**

**FALSE** Specifies whether list items are completely collapsed.

**TRUE** Specifies whether list items are completely collapsed.



Control	Property	Value
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Database Controls

DB Tree View

**COLLAPSEDNODE**

**VarName** Returns the Component ID of the node being collapsed.

The parameter is used with the GETPROPERTY command.

Example:

```
-- Prevent collapsing of Database Maintenance node
SET VAR vNode TEXT = NULL
GETPROPERTY TreeView COLLAPSEDNODE 'vNode'
IF vNode = 'DatabaseMaintenance' THEN
  PROPERTY TreeView ALLOWCOLLAPSE 'OFF'
ENDIF
RETURN
```

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
Database Controls		
DB Tree View		

**EXPANDALLITEMS**

Expands all nodes for the tree control. The parameter is only supported with the PROPERTY command.

```
PROPERTY DBTreeControl EXPANDALLITEMS ' '
```

**EXPANDEDNODE**

**VarName** Returns the Component ID of the node being expanded.

The parameter is used with the GETPROPERTY command.

Example:

```
-- Prevent expanding of Database Maintenance node
SET VAR vNode TEXT = NULL
GETPROPERTY TreeView EXPANDEDNODE 'vNode'
IF vNode = 'DatabaseMaintenance' THEN
  PROPERTY TreeView ALLOWEXPAND 'OFF'
ENDIF
RETURN
```

**FINDNEXTNODE**

Specifies to find the next node after the FINDNODE parameter is used to search the control for a node value. The parameter is only supported with the PROPERTY command.

```
PROPERTY DBTreeControl FindNextNode ' '
```

**FINDNODE**

**value** Specifies node text to find.

**FINDPATHNODE**

**NodePath** Selects a node using the full path.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

Control	Property	Value
	Database Controls	
	DB Tree View	

## FRAMEHOTTRACK

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

**TRUE** Determines whether a selected node appears selected when the focus shifts to another control.

Use Hide Selection to specify whether the user is given visual feedback about the current selection in the tree view when it does not have focus. If True (checked), the selected node is not visually distinct from other nodes until focus returns to the control. If False (un-checked), the node always appears selected.

**FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

Use Hide Selection to specify whether the user is given visual feedback about the current selection in the tree view when it does not have focus. If True (checked), the selected node is not visually distinct from other nodes until focus returns to the control. If False (un-checked), the node always appears selected.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

**FALSE** Specifies whether list items are highlighted when the mouse passes over them.

Set Hot Track to True to provide visual feedback about which item is under the mouse. Set Hot Track to False (un-checked) to suppress the visual feedback about which item is under the mouse.

**TRUE** Specifies whether list items are highlighted when the mouse passes over them. Set Hot Track to True to provide visual feedback about which item is under the mouse. Set Hot Track to False (un-checked) to suppress the visual feedback about which item is under the mouse.

Control	Property	Value
	Database Controls	
	DB Tree View	

**INDENT**

**nnn** Specifies the amount of indentation in pixels when a list of child nodes is expanded.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKECLICK**

Specifies to fire the "On Click" EEP for a node within the Tree View control. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NodeComponentID MAKECLICK ' '
```

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**PARENTIDOFSELECTED**

**VarName** Captures the ID of the parent of the selected node. The parameter is only supported with the GETPROPERTY command.

```
GETPROPERTY DBTreeControl PARENTIDOFSELECTED 'vID'
```

**READONLY**

**FALSE** Determines whether the user can edit the node labels.

Use Read Only to specify whether the user can edit the nodes of the tree view. If Read Only is True (checked), the user can expand and collapse nodes, but can't edit their labels. If Read Only is False (un-checked), the user can edit the labels as well. The default value is False.

**TRUE** Determines whether the user can edit the node labels.

Use Read Only to specify whether the user can edit the nodes of the tree view. If Read Only is True (checked), the user can expand and collapse nodes, but can't edit their labels. If Read Only is False (un-checked), the user can edit the labels as well. The default value is False.

**REBUILDTREE**

Instructs the tree control to rebuild the entire tree

```
PROPERTY TreeViewList REBUILDTREE ' '
```

**ROOTID**

**VarName** Captures the ID of the root node. The parameter is only supported with the GETPROPERTY command.

```
GETPROPERTY DBTreeControl ROOTID 'vRootID'
```

**ROWSELECT**

**FALSE** Specifies whether the entire row of the selected item is highlighted.

**TRUE** Specifies whether the entire row of the selected item is highlighted.

Control	Property	Value
	Database Controls	
	DB Tree View	

**SELECTEDID**

**Value** In using the PROPERTY command, the syntax selects the node with the specified ID.

```
PROPERTY DBTreeControl SELECTEDID .VID
```

In using the GETPROPERTY command, the syntax returns the ID of the selected node. The parameter should be used within the Tree View's EEP, not the Node's EEP. The parameter is also supported in the Popup Menu's On Click EEP.

```
GETPROPERTY DBTreeControl SELECTEDID 'vID'
```

**SELECTEDLEVEL**

**VarName** Captures the level of the selected node. The parameter is only supported with the GETPROPERTY command. The parameter should be used within the Tree View's EEP, not the Node's EEP.

```
GETPROPERTY DBTreeControl SELECTEDLEVEL 'vLevel'
```

**SELECTEDTEXT**

**VarName** Captures the text/caption of the selected node. The parameter is only supported with the GETPROPERTY command. The parameter should be used within the Tree View's EEP, not the Node's EEP.

```
GETPROPERTY DBTreeControl SELECTEDTEXT 'vText'
```

**SET\_FOCUS**

**TRUE** Sets the focus to the node.

Example:

```
PROPERTY TreeView1 FINDPATHNODE 'Orders\Region 6\Estimates'
PROPERTY TreeView1 EXPAND 'ON'
PROPERTY TreeView1 SET_FOCUS 'TRUE'
```

**SHOWBUTTONS**

**TRUE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

If Show Buttons is True (checked), a button will appear to the left of each parent item. The user can click the button to expand or collapse the child items as an alternative to double-clicking the parent item.

**FALSE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

If Show Buttons is True (checked), a button will appear to the left of each parent item. The user can click the button to expand or collapse the child items as an alternative to double-clicking the parent item.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Database Controls	
	DB Tree View	

## SHOWLINES

**TRUE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

If Show Lines is True (checked), lines linking child nodes to their parent nodes are displayed. Nodes at the root of the hierarchy are not automatically linked. To link nodes at the root, the Show Root property must also be set to True (checked).

**FALSE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

If Show Lines is True (checked), lines linking child nodes to their parent nodes are displayed. Nodes at the root of the hierarchy are not automatically linked. To link nodes at the root, the Show Root property must also be set to True (checked).

## SHOWROOT

**FALSE** Specifies whether lines connecting top-level nodes are displayed.

To show lines connecting top-level nodes to a single root, set the tree view's Show Root and Show Lines properties to True (checked).

**TRUE** Specifies whether lines connecting top-level nodes are displayed.

To show lines connecting top-level nodes to a single root, set the tree view's Show Root and Show Lines properties to True (checked).

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOOLTIPS

**FALSE** Specifies whether the items in the tree view have tooltips.

**TRUE** Specifies whether the items in the tree view have tooltips.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined Combo Box

## ALIGN

**CLIENT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**LEFT** Text is left-justified: Lines all end at the left edge of the control.

## ALLOWCHANGES

**FALSE** Specifies whether changes are allowed.

**TRUE** Specifies whether changes are allowed.

## ALLOWDROPDOWNWHENREADONLY

**FALSE** Specifies if the dropdown menu can be accessed, even if the value is read only.

**TRUE** Specifies if the dropdown menu can be accessed, even if the value is read only.

## AUTODROPDOWN

**TRUE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

**FALSE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

## BEEPONINVALIDKEY

**TRUE** Determines if a beep is sounded on an invalid key press.

**FALSE** Determines if a beep is sounded on an invalid key press.

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined Combo Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DELIMITER

**CHAR** Can be used to Get or Set delimiter character for List Items

## DROPCOUNT

**nnn** Specifies the maximum number of items displayed in the drop-down list.

## DROPDOWWIDTH

**nnn** This property can be used to change the width (in pixels) of the drop down list portion of a combo box. Set this property back to 0 to make the list return to its default width.

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.



Control	Property	Value
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Database Controls

## DB User Defined Combo Box

## FLATBUTTONS

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## FRAMEHOTTRACK

**FALSE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the drop-down list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

Control	Property	Value
---------	----------	-------

## Database Controls

## DB User Defined Combo Box

LEFT	<b>nnn</b>	Specifies the horizontal coordinate of the left edge of a component relative to its parent.
LISTCOUNT	<b>nnn</b>	Represents the number of strings in the drop-down list. To be used for GETPROPERTY command ONLY.
LISTITEMS	<b>LISTITEMS</b>	Can be used to Get/Set ComboBox items. Must be delimited by separator character.
LISTITEMSADD	<b>TEXT</b>	Can be used to add text line to COMBOBOX items-list.
LISTITEMSADDDELIMITEDTEXT	<b>TEXT</b>	Will add Items to the List. All Items must be separated by delimiter character.
LISTITEMSCLEAR	<b>TRUE</b>	Will clear the items list.
LISTITEMSDELETE	<b>nnn</b>	Can be used for delete nnn item from Items List.
LISTITEMSREFRESH	<b>TRUE</b>	Will refresh items in the Items List
LISTOPEN	<b>FALSE</b> <b>TRUE</b>	Will close opened drop-down list. Will open drop-down list.
LOAD_FROM_FILE	<b>FILENAME</b>	Will load Items list from file.
MAKECLICK	<b>n</b>	Use this property to automatically click on the item number in the control. Syntax: PROPERTY ComponentID MAKECLICK 'n' Where n is the item number in the control to click on.
MAKEDBLCLICK		Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command. Syntax: PROPERTY CustomerName MAKEDBLCLICK ' '
ODDCOLOR	<b>Value</b>	Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

## Database Controls

## DB User Defined Combo Box

READONLY	<p><b>TRUE</b> Determines whether the user can change the text of the edit control.</p> <p><b>FALSE</b> Determines whether the user can change the text of the edit control.</p>
READONLYCOLOR	<p><b>Value</b> Specifies the background color of the control when set to "read only".</p>
READONLYCOLORONFOCUS	<p><b>TRUE</b> Enables the "Read-Only" Color if the cursor focus is on the control.</p> <p><b>FALSE</b> Enables the "Read-Only" Color if the cursor focus is on the control.</p>
REQUIREVALUEONFORMCLOSE	<p><b>TRUE</b> Specifies the control is checked if it has a value in the form's "On Close" event.</p> <p><b>FALSE</b> Specifies the control is checked if it has a value in the form's "On Close" event.</p>
SAVE_TO_FILE	<p><b>FILENAME</b> Will save Items List to file.</p>
SELECTION	<p><b>TEXT</b> To retrieve currently selected item text.</p> <p>To be used for GETPROPERTY Command ONLY.</p>
SHOWHINT	<p><b>TRUE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p> <p><b>FALSE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p>
SHOWHORIZONTALINES	<p><b>FALSE</b> Specifies the display of horizontal lines in the control.</p> <p><b>TRUE</b> Specifies the display of horizontal lines in the control.</p>
TABORDER	<p><b>nnn</b> Indicates the position of the control in its parent's tab order.</p>
TABSTOP	<p><b>FALSE</b> Determines if the user can tab to a control.</p> <p><b>TRUE</b> Determines if the user can tab to a control.</p>
TOP	<p><b>nnn</b> Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.</p>
VALUEISREQUIREDMESSAGE	<p><b>Text</b> Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.</p>
VISIBLE	<p><b>TRUE</b> Determines whether the component appears on screen.</p> <p><b>FALSE</b> Determines whether the component appears on screen.</p>

Control	Property	Value
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Database Controls

DB User Defined Combo Box

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

ZEBRASTRIPES

**TRUE** Specifies if the zebra stripe color effect is displayed.

**FALSE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined List Box

## ALIGN

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).

## ALLOWCHANGES

- TRUE** Specifies whether changes are allowed.
- FALSE** Specifies whether changes are allowed.

## BEEPONINVALIDKEY

- TRUE** Determines if a beep is sounded on an invalid key press.
- FALSE** Determines if a beep is sounded on an invalid key press.

## CHECKBOX

- FALSE** Specifies if a check box column is displayed at the far left of the list
- TRUE** Specifies if a check box column is displayed at the far left of the list

## CHECKEDITEMCOUNT

- VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMCOUNT 'vCheckedCount'
```

## CHECKEDITEMS

- VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMS 'vCheckedItems'
```

## CHECKINDEX

- value** Can be used to specify which ListBox Index number will be checked for highlighting.

Example:

```
PROPERTY <ListBoxComponentID> CHECKINDEX 6  
Will check item at ListBox Index number 6.
```

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined List Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies the number of columns, in a multi-column list box, that are visible without having to scroll.

## DELIMITER

**CHAR** Can be used to Get or Set delimiter character for List Items

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined List Box

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HORZEXTENT

**nnn** Use this property to specify the virtual width of the list box. The actual width of a list box is defined by its Width property and border size. The horizontal extent must be larger than the actual width in order to display a horizontal scroll bar.

## HORZSCROLLBAR

**FALSE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

**TRUE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## ITEMS[n]-&gt;CHECKED

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
PROPERTY ListBoxID 'ITEMS[11]->CHECKED' 'TRUE'
```

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

```
GETPROPERTY ListBoxID 'ITEMS[5]->CHECKED' 'vCheckedItem'
```

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined List Box

## LISTCOUNT

**nnn** Represent the number of strings in Items list.

To be used for GETPROPERTY command ONLY.

## LISTITEMS

**LISTITEMS** Can be used to Get/Set ListBox items. Must be delimited by separator character.

## LISTITEMSADD

**TEXT** Can be used to add text line to LISTBOX items-list.

## LISTITEMSADDDELIMITEDTEXT

**TEXT** Will add Items to the List. All Items must be separated by delimiter character.

## LISTITEMSCLEAR

**TRUE** Will clear the items list.

## LISTITEMSDELETE

**nnn** Can be used for delete nnn item from Items List.

## LISTITEMSREFRESH

**TRUE** Will refresh items in the Items List

## LOAD\_FROM\_FILE

**FILENAME** Will load Items list from file.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

PROPERTY ComponentID MAKECLICK 'n'

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.



Control	Property	Value
---------	----------	-------

Database Controls

## DB User Defined List Box

## READONLY

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SAVE\_TO\_FILE

**FILENAME** Will save Items List to file.

## SCROLLWIDTH

**nnn** Specifies the width, in pixels, by which the list box can scroll horizontally.

Use ScrollWidth to get or set the logical width of the list box. When ScrollWidth is greater than the client width of the list box, the list box gets a horizontal scrollbar. When ScrollWidth is less than or equal to ClientWidth, the horizontal scrollbar disappears.

## SELECT

**value** Can be used to highlight/select the specified item. (WRITEONLY, no support for GETPROPERTY).

Example:

```
PROPERTY <ListBoxComponentID> SELECT 6
Will highlight/select item number 6 in ListBox
```

## SELECTEDSTATE

**varname** Can be used to check the highlighting state ('TRUE' or 'FALSE') of the CHECKINGINDEX item. (READONLY and only supported for GETPROPERTY command).

Example:

```
GETPROPERTY <ListBoxComponentID> SELECTEDSTATE varname
will retrieve the highlighted status of item at ListBox Index item 6.
```

## SELECTION

**TEXT** Can be used to retrieve currently selected item text.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHORIZONTALINES

**TRUE** Specifies the display of horizontal lines in the control.

**FALSE** Specifies the display of horizontal lines in the control.

## SHOWITEMHINTS

**TRUE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

**FALSE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

Control	Property	Value
---------	----------	-------

## Database Controls

## DB User Defined List Box

TABORDER	<b>nnn</b>	Indicates the position of the control in its parent's tab order.
TABSTOP	<b>TRUE</b> <b>FALSE</b>	Determines if the user can tab to a control. Determines if the user can tab to a control.
TABWIDTH	<b>nnn</b>	Specifies the size of the tabs in the list box.
TOP	<b>nnn</b>	Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.
UNSELECT	<b>value</b>	Can be used to un-highlight/un-select the specified item. (WRITEONLY, no support for GETPROPERTY).  Example:  <code>PROPERTY &lt;ListBoxComponentID&gt; UNSELECT 6</code> Will un-highlight/un-select Item number 6 in ListBox
USEGRADIENTS	<b>TRUE</b> <b>FALSE</b>	Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box. Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.
VALUEISREQUIREDMESSAGE	<b>Text</b>	Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.
VISIBLE	<b>TRUE</b> <b>FALSE</b>	Determines whether the component appears on screen. Determines whether the component appears on screen.
WIDTH	<b>nnn</b>	Specifies the horizontal size of the control or form in pixels.
ZEBRASTRIPES	<b>TRUE</b> <b>FALSE</b>	Specifies if the zebra stripe color effect is displayed. Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
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	Database Controls	
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	DB Vertical Grid	
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'FONT->COLOR'

**Value** Specifies the base font color of the text.

'FONT->NAME'

**Value** Specifies the base font typeface for the text.

'FONT->SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
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Database Controls

DB Vertical Grid

'FONT-&gt;STYLE'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikethrough style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikethrough style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'FONT->STYLE' '-Underline'

Control	Property	Value
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Database Controls

DB Vertical Grid

'LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'LOOKANDFEEL-&gt;NATIVESTYLE'

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Database Controls

## DB Vertical Grid

'LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
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Database Controls

DB Vertical Grid

## 'NAVIGATOR-&gt;INFOPANEL-&gt;VISIBLE'

- FALSE** Specifies whether to display the record number and total record count for the current dataset.
- TRUE** Specifies whether to display the record number and total record count for the current dataset.

## 'NAVIGATOR-&gt;VISIBLE'

- FALSE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.
- TRUE** Specifies whether to display a controller to navigate through visible rows in the order that they are displayed on screen.

## 'OPTIONSBEHAVIOR-&gt;ALLOWCHANGERECORD'

- FALSE** Specifies whether scrolling through records is enabled. This property is in effect when the value of the Layout Style is "Single Record View" or "Bands View". If "Allow Change Record" property is checked/true, the user can scroll through records using the horizontal scroll bar or left arrow and right arrow keys.
- TRUE** Specifies whether scrolling through records is enabled. This property is in effect when the value of the Layout Style is "Single Record View" or "Bands View". If "Allow Change Record" property is checked/true, the user can scroll through records using the horizontal scroll bar or left arrow and right arrow keys.

## 'OPTIONSBEHAVIOR-&gt;ALWAYSSHOWEDITOR'

- FALSE** Determines whether the focused cell's editor is always active.
- TRUE** Determines whether the focused cell's editor is always active.

## 'OPTIONSBEHAVIOR-&gt;BANDSIZING'

- FALSE** Specifies the band resizing availability. When the Layout Style is "Bands View", if the band doesn't occupy all the width of the grid control's client area (when Auto Scale Bands is unchecked/false), Band Sizing specifies whether the user can change the band's width. If Band Sizing is checked/true, the user can drag the right edge of the band to resize the band's width. Note: If the Layout Style is "Multi-Record View" and Band Sizing is checked/true, the user can drag the right edge of the first data column to resize the width of all data columns in the grid. The user cannot resize the data columns width less than specified by the Value Minimum Width property.
- TRUE** Specifies the band resizing availability. When the Layout Style is "Bands View", if the band doesn't occupy all the width of the grid control's client area (when Auto Scale Bands is unchecked/false), Band Sizing specifies whether the user can change the band's width. If Band Sizing is checked/true, the user can drag the right edge of the band to resize the band's width. Note: If the Layout Style is "Multi-Record View" and Band Sizing is checked/true, the user can drag the right edge of the first data column to resize the width of all data columns in the grid. The user cannot resize the data columns width less than specified by the Value Minimum Width property.

## 'OPTIONSBEHAVIOR-&gt;CELLHINTS'

- FALSE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.
- TRUE** Specifies whether a hint is displayed for a cell when the text does not fit into the cell's area.

## 'OPTIONSBEHAVIOR-&gt;FOCUSCELLONCYCLE'

- FALSE** Determines the manner in which edit cells are focused.
- TRUE** Determines the manner in which edit cells are focused.

Control	Property	Value
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Database Controls

DB Vertical Grid

'OPTIONSBEHAVIOR-&gt;FOCUSFIRSTCELLONNEWRECORD'

**FALSE** Determines whether the focus moves to the first cell of a newly created row.

**TRUE** Determines whether the focus moves to the first cell of a newly created row.

'OPTIONSBEHAVIOR-&gt;GOTONEXTCELLONENTER'

**FALSE** Determines whether control items can be navigated by using the [Enter] key.

**TRUE** Determines whether control items can be navigated by using the [Enter] key.

'OPTIONSBEHAVIOR-&gt;GOTONEXTCELLONTAB'

**FALSE** Determines whether the [Tab] key is used to navigate through the current editing control cells.

**TRUE** Determines whether the [Tab] key is used to navigate through the current editing control cells.

'OPTIONSBEHAVIOR-&gt;HEADERSIZING'

**FALSE** Specifies whether the user can change row headers width. If the value of the Header Sizing is checked/true, the user can drag the right edge of the header column to resize row header column width.

**TRUE** Specifies whether the user can change row headers width. If the value of the Header Sizing is checked/true, the user can drag the right edge of the header column to resize row header column width.

'OPTIONSBEHAVIOR-&gt;IMMEDIATEEDITOR'

**FALSE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.

**TRUE** Determines whether the appropriate editor is activated immediately after an edit cell is clicked.

'OPTIONSBEHAVIOR-&gt;NAVIGATORHINTS'

**FALSE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.

**TRUE** Specifies if hints should be displayed for buttons displayed in an editing control's navigator.

'OPTIONSBEHAVIOR-&gt;ROWSIZING'

**FALSE** Specifies whether the user can change the row height. If the value of the Row Sizing is checked/true, the user can drag the bottom edge of any row in the grid control to resize the desired row height.

**TRUE** Specifies whether the user can change the row height. If the value of the Row Sizing is checked/true, the user can drag the bottom edge of any row in the grid control to resize the desired row height.

'OPTIONSBEHAVIOR-&gt;ROWTRACKING'

**FALSE** Enables row tracking when the user moves the mouse pointer over rows while pressing left mouse button. Row Tracking enables changing of the current row appearance and the item editor activation when the user moves the mouse pointer over rows while pressing left mouse button. If Row Tracking property is unchecked/false, just the first row that the user clicks on when starts moving the mouse pointer changes its appearance while the others retain their state.

**TRUE** Enables row tracking when the user moves the mouse pointer over rows while pressing left mouse button. Row Tracking enables changing of the current row appearance and the item editor activation when the user moves the mouse pointer over rows while pressing left mouse button. If Row Tracking property is unchecked/false, just the first row that the user clicks on when starts moving the mouse pointer changes its appearance while the others retain their state.



Control	Property	Value
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Database Controls

DB Vertical Grid

## 'OPTIONSDATA-&gt;APPENDING'

- FALSE** Determines whether a user can add a new record by pressing the down arrow on the keyboard when focus is on the last grid row.
- TRUE** Determines whether a user can add a new record by pressing the down arrow on the keyboard when focus is on the last grid row.

## 'OPTIONSDATA-&gt;CANCELONEXIT'

- FALSE** Determines whether empty records are posted into a data set when the grid view loses focus.
- TRUE** Determines whether empty records are posted into a data set when the grid view loses focus.

## 'OPTIONSDATA-&gt;DELETING'

- FALSE** Determines whether a user is allowed to delete records within a View by pressing the [Del] or [Ctrl+Del] keys.
- TRUE** Determines whether a user is allowed to delete records within a View by pressing the [Del] or [Ctrl+Del] keys.

## 'OPTIONSDATA-&gt;DELETINGCONFIRMATION'

- FALSE** Determines whether a message box appears requiring confirmation of the user's request to delete a row.
- TRUE** Determines whether a message box appears requiring confirmation of the user's request to delete a row.

## 'OPTIONSDATA-&gt;EDITING'

- FALSE** Determines whether a user can edit records within a view.
- TRUE** Determines whether a user can edit records within a view.

## 'OPTIONSDATA-&gt;INSERTING'

- FALSE** Determines whether a user can insert records by pressing the [Insert] key or via the new item row.
- TRUE** Determines whether a user can insert records by pressing the [Insert] key or via the new item row.

## 'OPTIONSVIEW-&gt;AUTOSCALEBANDS'

- FALSE** Specifies if the band fills the width of all client area of the grid control. When the Layout Style is "Bands View", this property specifies the band width adjusting within the grid control. If Auto Scale Bands is checked/true, the grid control automatically adjusts the band's width to the width of the control client area. Auto Scale Bands affects the cell auto-height adjustment (which can be enabled with the Cell Auto Height setting).
- TRUE** Specifies if the band fills the width of all client area of the grid control. When the Layout Style is "Bands View", this property specifies the band width adjusting within the grid control. If Auto Scale Bands is checked/true, the grid control automatically adjusts the band's width to the width of the control client area. Auto Scale Bands affects the cell auto-height adjustment (which can be enabled with the Cell Auto Height setting).

## 'OPTIONSVIEW-&gt;BANDSINTERVAL'

- nnn** Specifies the amount of space in pixels between bands (default = 2).

## 'OPTIONSVIEW-&gt;CATEGORYEXPLORERSTYLE'

- FALSE** Determines whether to display category rows as the MS Explorer paint style.
- TRUE** Determines whether to display category rows as the MS Explorer paint style.

Control	Property	Value
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Database Controls

## DB Vertical Grid

'OPTIONSVIEW-&gt;CELLAUTOHEIGHT'

**FALSE** Specifies whether the cell height varies according to the cell's text length.

**TRUE** Specifies whether the cell height varies according to the cell's text length.

'OPTIONSVIEW-&gt;CELLENDELLIPSIS'

**FALSE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.

**TRUE** Specifies to display an ellipsis when the entire text cannot be displayed within a cell.

'OPTIONSVIEW-&gt;CELLTEXTMAXLINECOUNT'

**nnn** Determines the maximum number of lines for cells displayed within the current view.

'OPTIONSVIEW-&gt;GRIDLINECOLOR'

**Value** Specifies the grid line color.

'OPTIONSVIEW-&gt;GRIDLINES'

**Both** Specifies if grid lines appear both vertically and horizontally.

**Horz** Specifies whether grid lines appear horizontally.

**None** Specifies the grid are not displayed.

**Vert** Specifies whether grid lines appear vertically.

'OPTIONSVIEW-&gt;MULTI RECORDEVENODDCONTENTSTYLE'

**ByRow** Specifies the even/odd styles vary by row. The corresponding style is applied to all cells in each row.

**ByRecord** Specifies the even/odd styles vary by record. The corresponding style is applied to all cells in each record.

'OPTIONSVIEW-&gt;NAVIGATOROFFSET'

**nnn** Specifies the distance (in pixels) between the editing control's navigator and the horizontal scroll bar.

'OPTIONSVIEW-&gt;PAINTSTYLE'

**Delphi** Specifies the manner in which the tree list displays data.

**dotNet** Specifies the manner in which the tree list displays data.

'OPTIONSVIEW-&gt;RECORDSINTERVAL'

**nnn** Specifies the amount of space in pixels between data columns (default = 0).

'OPTIONSVIEW-&gt;ROWHEADERMINWIDTH'

**nnn** Specifies the minimum width of row headers in pixels (default = 24). The setting prevents resizing the width of row headers by the user less than determined by the "Row Header Minimum Width" setting. The user can resize the width of row headers if "Header Sizing" is checked/true. If "Row Header Width" is assigned a value less than "Row Header Minimum Width" at runtime, the value of the "Row Header Minimum Width" is assigned.

'OPTIONSVIEW-&gt;ROWHEADERWIDTH'

**nnn** Specifies the width of row headers in pixels (default = 100). If this value is insufficient to display captions entirely then text clipping may occur. If "Row Header Width" is assigned a value less than "Row Header Minimum Width" at runtime, the value of the "Row Header Minimum Width" is assigned. The maximum value that can be assigned to "Row Header Width" is limited by the width of the vertical grid client area minus the "Value Minimum Width" value.

Control	Property	Value
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Database Controls

## DB Vertical Grid

## 'OPTIONSVIEW-&gt;ROWHEIGHT'

**nnn** Specifies the height of the row in pixels (default = -1). A value of -1 indicates that the height of the row depends on default settings (a row's Styles property and the vertical grid's Font, Styles, Styles Header, Styles Content, Styles Content Even, and Styles Content Odd properties). The Row Height cannot be set less than specified by the Font property. The Row Height property differs from the Height property for row fields, in that the "Row Height" affects all rows in the grid control. The Height property for row fields has priority over the Row Height property.

## 'OPTIONSVIEW-&gt;SCROLLBARS'

**Horizontal** Specifies to display the horizontal scroll bar only.

**Vertical** Specifies to display the vertical scroll bar only.

**None** Specifies to display no scroll bars.

**Horizontal** Specifies to display the horizontal scroll bar only.

**Both** Specifies to display both scroll bars.

**Both** Specifies to display both scroll bars.

**Vertical** Specifies to display the vertical scroll bar only.

**None** Specifies to display no scroll bars.

## 'OPTIONSVIEW-&gt;SHOWBUTTONS'

**FALSE** Specifies whether to display expand buttons of the parent rows. If Show Buttons is checked/true, and Expand Button is checked/true, an expand button will appear on each parent row. The user can click the button to expand or collapse the parent row as an alternative to double-clicking the parent row.

**TRUE** Specifies whether to display expand buttons of the parent rows. If Show Buttons is checked/true, and Expand Button is checked/true, an expand button will appear on each parent row. The user can click the button to expand or collapse the parent row as an alternative to double-clicking the parent row.

## 'OPTIONSVIEW-&gt;SHOWHEADERS'

**FALSE** Specifies whether to display row headers. If Show Headers is checked/true, row header columns will appear in the grid control. Otherwise only data columns will be shown.

**TRUE** Specifies whether to display row headers. If Show Headers is checked/true, row header columns will appear in the grid control. Otherwise only data columns will be shown.

## 'OPTIONSVIEW-&gt;VALUEMINWIDTH'

**nnn** Specifies the minimum width of data cells in pixels (default = 40). If the value of the Band Sizing is checked/true and the Layout Style is "Multi-Record View", the user can drag the right edge of the first data column to resize the width of all data columns in the grid. In this case the user couldn't resize the data columns less than specified by the "Value Minimum Width" value. If "Value Width" is assigned a value less than "Value Minimum Width", the "Value Minimum Width" value will be assigned.

## 'OPTIONSVIEW-&gt;VALUEWIDTH'

**nnn** Specifies the width of data cells in pixels (default = 100). This property affects the data cell width if the "Layout Style" is set to "Bands View" or "Multi-Record View" and the value of the Auto Scale is unchecked/false. If this value is insufficient to display data in cells entirely then text clipping may occur. If "Value Width" is assigned a value less than "Value Minimum Width", the "Value Minimum Width" value will be assigned.

## 'STYLEBACKGROUND-&gt;COLOR'

**Value** Specifies the background color for the background element of the control.

Control	Property	Value
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Database Controls

DB Vertical Grid

'STYLEBACKGROUND-&gt;TEXTCOLOR'

**Value** Specifies the text color for the background element of the control.

'STYLEBACKGROUND-&gt;TEXTSTYLE'

**+StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the font style for the background element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Bold'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '+Italic'
```

```
PROPERTY DBVerticalGrid1 'STYLEBACKGROUND->TEXTSTYLE' '-Underline'
```

'STYLECATEGORY-&gt;COLOR'

**Value** Specifies the background color for the category element of the control.

Control	Property	Value
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Database Controls		
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DB Vertical Grid		
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**'STYLECATEGORY->TEXTCOLOR'**

**Value** Specifies the text color for the category element of the control.

**'STYLECATEGORY->TEXTSTYLE'**

**+Bold** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the category element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECATEGORY->TEXTSTYLE' '-Underline'

**'STYLECONTENT->COLOR'**

**Value** Specifies the background color for the content element of the control.

Control	Property	Value
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Database Controls

DB Vertical Grid

**'STYLECONTENT->TEXTCOLOR'**

**Value** Specifies the text color for the content element of the control.

**'STYLECONTENT->TEXTSTYLE'**

**+Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Underline** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Bold** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**+Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**-Italic** Specifies the font style for the content element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENT->TEXTSTYLE' '-Underline'

**'STYLECONTENTEVEN->COLOR'**

**Value** Specifies the background color for the even numbered content of the control.

Control	Property	Value
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Database Controls

DB Vertical Grid

'STYLECONTENTEVEN-&gt;TEXTCOLOR'

**Value** Specifies the text color for the even numbered content of the control.

'STYLECONTENTEVEN-&gt;TEXTSTYLE'

**+StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**+Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the even numbered content of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLECONTENTEVEN->TEXTSTYLE' '-Underline'
```

'STYLECONTENTODD-&gt;COLOR'

**Value** Specifies the background color for the odd numbered content of the control.

Control	Property	Value
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Database Controls		
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DB Vertical Grid		
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---

'STYLECONTENTODD->TEXTCOLOR'

**Value** Specifies the text color for the odd numbered content of the control.

---

'STYLECONTENTODD->TEXTSTYLE'

**+Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the odd numbered content of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLECONTENTODD->TEXTSTYLE' '-Underline'

---

'STYLEHEADER->COLOR'

**Value** Specifies the background color for the header element of the control.



Control	Property	Value
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Database Controls

DB Vertical Grid

'STYLEHEADER-&gt;TEXTCOLOR'

**Value** Specifies the text color for the header element of the control.

'STYLEHEADER-&gt;TEXTSTYLE'

**+Italic** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the header element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEHEADER->TEXTSTYLE' '-Underline'

'STYLEINACTIVE-&gt;COLOR'

**Value** Specifies the background color for the control when inactive.

Control	Property	Value
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Database Controls		
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DB Vertical Grid		
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**'STYLEINACTIVE->TEXTCOLOR'**

**Value** Specifies the text color for the control when inactive.

**'STYLEINACTIVE->TEXTSTYLE'**

**+Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the control when inactive.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINACTIVE->TEXTSTYLE' '-Underline'

**'STYLEINSEARCH->COLOR'**

**Value** Specifies the background color for the incremental search element of the control.

Control	Property	Value
Database Controls		
DB Vertical Grid		

## Database Controls

## DB Vertical Grid

## 'STYLEINCSEARCH-&gt;TEXTCOLOR'

**Value** Specifies the text color for the incremental search element of the control.

## 'STYLEINCSEARCH-&gt;TEXTSTYLE'

**+Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the incremental search element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLEINCSEARCH->TEXTSTYLE' '-Underline'

## 'STYLENAVIGATOR-&gt;COLOR'

**Value** Specifies the background color for the navigator element of the control.

Control	Property	Value
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Database Controls

DB Vertical Grid

'STYLENAVIGATOR-&gt;TEXTCOLOR'

**Value** Specifies the text color for the navigator element of the control.

'STYLENAVIGATOR-&gt;TEXTSTYLE'

**+StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the navigator element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLENAVIGATOR->TEXTSTYLE' '-Underline'

'STYLENAVIGATORINFOPANEL-&gt;COLOR'

**Value** Specifies the background color for the navigator information panel element of the control.

Control	Property	Value
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Database Controls		
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DB Vertical Grid		
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'STYLENAVIGATORINFOPANEL->TEXTCOLOR'

**Value** Specifies the text color for the navigator information panel element of the control.

---

'STYLENAVIGATORINFOPANEL->TEXTSTYLE'

**+Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Underline** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Bold** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**+Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

**-Italic** Specifies the text style for the navigator information panel element of the control.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Bold'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '+Italic'
PROPERTY DBVerticalGrid1 'STYLENAVIGATORINFOPANEL->TEXTSTYLE' '-Underline'
```

---

'STYLESELECTION->COLOR'

**Value** Specifies the background color for the current selection item element of the control.

Control	Property	Value
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Database Controls		
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DB Vertical Grid		
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**'STYLESELECTION->TEXTCOLOR'**

**Value** Specifies the text color for the current selection item element of the control.

**'STYLESELECTION->TEXTSTYLE'**

**+Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Italic** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-StrikeOut** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Underline** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**+Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

**-Bold** Specifies the text style for the current selection item element of the control.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Bold'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '+Italic'  
 PROPERTY DBVerticalGrid1 'STYLESELECTION->TEXTSTYLE' '-Underline'

Control	Property	Value
	Database Controls	
	DB Vertical Grid	

**ALIGN**

- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**BORDERSTYLE**

- Default** The border style is specified by the look and feel applied to the control (see the Look and Feel properties).
- None** No border is painted around the control.

**HEIGHT**

- nnn** Use the Height property to read or change the height of the control.

**HIDEONSTARTUP**

- TRUE** Specifies whether the control is hidden when the form is first launched.
- FALSE** Specifies whether the control is hidden when the form is first launched.

**HINT**

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUTSTYLE**

- MultiRecordView** Specifies the record layout within the control, where the grid is able to display several records.
- SingleRecordView** Specifies the record layout within the control, where the grid displays a single record.
- BandsView** Specifies the record layout within the control, where the grid displays its data in bands.

**LEFT**

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**SHOWCUSTOMIZATIONFORM**

- TRUE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.
- FALSE** Specifies the display of the Customization Form to provide runtime customization of the control, where end-users can hide and show rows using drag and drop.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

Control	Property	Value
---------	----------	-------

Database Controls

DB Vertical Grid

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
Database Controls		
DB Web Browser		

## Database Controls

## DB Web Browser

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

## CURRENTURL

- value** Use this property to capture the current URL to a variable.

## FORCEREFRESHVALUE

- TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## GOURL

- value** Use this property to launch a specific URL.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MOVEBACK

- TRUE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.
- FALSE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.

## MOVEFORWARD

- TRUE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.
- FALSE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.

## PARSEHTMLCONTENT

- TRUE** Specifies the value passed to the control will be treated as HTML content, instead of a URL.
- FALSE** Specifies the value passed to the control will be treated as HTML content, instead of a URL.

Control	Property	Value
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Database Controls

DB Web Browser

## SELECTEDENGINE

- EDGE\_ONLY** Specifies to use Edge.
- NO\_PREFERRED** Specifies no preference for the browser engine, where the operating system default will determine the browser to use.
- IE\_ONLY** Specifies to use Internet Explorer.
- EDGE\_IF\_AVAILABLE** Specifies to use Edge if available.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SUPPRESSSCRIPTERRORS

- TRUE** Specifies whether warning or script error messages are suppressed for the control.  
Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.
- FALSE** Specifies whether warning or script error messages are suppressed for the control.  
Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## URL

- URL** Use this property if you would like to display a different name for the link.

## USERDATAFOLDER

- Value** Specifies the folder location where Edge places the session information (Chromium environment). Unlike Internet Explorer, Chromium-based browsers supports multiple sessions (e.g. normal, incognito, etc.), and each session does not see each other.

## VISIBLE

- nnn** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Database Controls		
DB Web Browser		

[\\_<TagAttribute>](#)

**Value** Gets the value of an attribute inside the tag. e.g. to get the link of an anchor tag (A) use "HREF".

```
PROPERTY WebBrowser1 "_HREF|ID linkNewEmp" ".vNewLink"
GETPROPERTY WebBrowser1 "_HEIGHT|TAG IMG|ID imgEmpPhoto" "vPicHeight"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

[\\_CLICK](#)

**Value** Simulates a mouse click on a control on the page (e.g. button, link). This can be used to initiate form submission after filling the HTML input controls.

```
PROPERTY WebBrowser1 "_CLICK|ID btnSubmit" "AnyValue"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
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Database Controls
-------------------

DB Web Browser
----------------

\_CUSTOM\_LIST

**Value** Captures a CSV string of element details. Key columns are TAG, ID, NAME, VALUE. At least one of the four columns should be specified. Additional columns can be added; INNER\_HTML, INNER\_TEXT, OUTER\_HTML, OUTER\_TEXT, <TagAttribute>. The order of the four required columns is fixed. The optional columns are ordered based on the order in the field list.

```
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,VALUE" "vIDValuePairs"
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,SRC|TAG IMG" "vImageList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_ID\_LIST

**Value** Captures a CSV string of element IDs.

Get all IDs:  

```
GETPROPERTY WebBrowser1 "_ID_LIST" "vIDList"
```

Get IDs of all anchors:  

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG A" "vIDList"
```

Get IDs of all dropdowns:  

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG SELECT" "vIDList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
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Database Controls

DB Web Browser

\_INNER\_HTML

**Value** Specifies the HTML between the start and end tags of the object. For the object "<p>Text <b>here</b>...</p>", the INNER\_HTML is "Text <b>here</b>..."

```
PROPERTY WebBrowser1 "_INNER_HTML|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_HTML|ID txtName" "vNameFromDatabase"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_INNER\_TEXT

**Value** Specifies the text between the start and end tags of the object stripping all the tags. For the object "<p>Text <b>here</b>...</p>", the INNER\_TEXT is "Text here..."

```
PROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" "vNameFromDatabase"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
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Database Controls

DB Web Browser

\_NAME\_LIST

**Value** Captures a CSV string of element Names.

Get all Names:

```
GETPROPERTY WebBrowser1 "_NAME_LIST" "vNameList"
```

Get Names of all anchors:

```
GETPROPERTY WebBrowser1 "_NAME_LIST|TAG A" "vNameList"
```

Get Names of all dropdowns:

```
GETPROPERTY WebBrowser1 "_NAME_LIST|TAG SELECT" "vNameList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_OUTER\_HTML

**Value** Specifies the object and its content in HTML. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "<p>Text <b>here</b>...</p>"

```
PROPERTY WebBrowser1 "_OUTER_HTML|ID txtName" ".vNameFromDatabase"
```

```
GETPROPERTY WebBrowser1 "_OUTER_HTML|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
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Database Controls

DB Web Browser

\_OUTER\_TEXT

**Value** Specifies the text of the object. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "Text here... "

```
PROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_VALUE

**Value** Specifies the value of the HTML control.

```
PROPERTY WebBrowser1 "_VALUE|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_VALUE|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Calendar

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## AUTOSIZE

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## BUTTONCOLOR

- Value** Specifies the background color of the buttons.

## BUTTONFONTCOLOR

- Value** Specifies the text font color for the buttons.

## COLOR

- Value** Specifies the background color for the control.

## EMPTYDATEONNULLVAR

- TRUE** If the property is True, instead of using NOW for NULL variables, the calendar will use zero as the date. The default value is False. The "Today's Date Frame" color should be set to Window (or whatever color is used for the calendar background) to improve user clarification.
- FALSE** If the property is True, instead of using NOW for NULL variables, the calendar will use zero as the date. The default value is False. The "Today's Date Frame" color should be set to Window (or whatever color is used for the calendar background) to improve user clarification.

## ENABLED

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FORCEREFRESHVALUE

- TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.



Control	Property	Value
	Database Controls	
	Enhanced DB Calendar	

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

SHOWDAYS

**FALSE** Specifies if the calendar day numbers are displayed.

SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Database Controls

## Enhanced DB Grid

'BANDS-&gt;COUNT'

**VarName** Captures the Band List count in an Enhanced DB Grid.

GETPROPERTY ComponentID BANDS->COUNT vBandCnt

This parameter is only used with the GETPROPERTY command.

'BANDS-&gt;FONT\_BOLD'

**FALSE** Specifies the font bold style for Band(s) in an Enhanced DB Grid.

**TRUE** Specifies the font bold style for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_COLOR'

**Value** Specifies the font color for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_HEIGHT'

**Value** Specifies the Font height for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_ITALIC'

**TRUE** Specifies the font italic style for Band(s) in an Enhanced DB Grid.

**FALSE** Specifies the font italic style for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_NAME'

**Value** Specifies the font name for the Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_SIZE'

**Value** Specifies the font size for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_STRIKEOUT'

**FALSE** Specifies the font strikeout style for Band(s) in an Enhanced DB Grid.

**TRUE** Specifies the font strikeout style for Band(s) in an Enhanced DB Grid.

'BANDS-&gt;FONT\_UNDERLINE'

**FALSE** Specifies the font underline style for Band(s) in an Enhanced DB Grid.

**TRUE** Specifies the font underline style for Band(s) in an Enhanced DB Grid.

'BANDS[n]-&gt;CAPTION'

**VarName** Specifies or captures the current caption for a given band in an Enhanced DB Grid.

PROPERTY ComponentID BANDS[n]->CAPTION Value

GETPROPERTY ComponentID BANDS[n]->CAPTION vBandCaption

The value for "n" is the band item in the list from top to bottom, starting with 0.

'COLUMNS-&gt;COUNT'

**nnn** Obtains the number of columns in the grid.

Syntax:

GETPROPERTY <DBGridComponentID> 'COLUMNS->COUNT' vVarValue

This parameter is only for the GETPROPERTY command.

Control	Property	Value
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Database Controls

Enhanced DB Grid

**'COLUMNS[N]->ALIGNMENT'**

**LEFT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**RIGHT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**CENTER** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**'COLUMNS[N]->CLICKABLETITLE'**

**TRUE** Specifies whether the DB Grid column is clickable to allow the column values to be sorted in ascending or descending order

**FALSE** Specifies whether the DB Grid column is clickable to allow the column values to be sorted in ascending or descending order

**'COLUMNS[N]->COLOR'**

**Value** Specifies the background color of the column in the grid.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->COLOR' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->COLOR' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
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Database Controls

## Enhanced DB Grid

## 'COLUMNS[N]-&gt;DROPDOWNROWS'

**nnn** Specifies the number of rows displayed in your column combo box.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->DROPDOWNROWS' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->DROPDOWNROWS' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

## 'COLUMNS[N]-&gt;FIELDNAME'

**Value** To allow the programmer direct access to the field value for the DB Grid column.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FIELDNAME' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FIELDNAME' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

## 'COLUMNS[N]-&gt;FILTERREADONLY'

**TRUE** Specifies if the filter on the Enhanced DB Grid column is read only.

**FALSE** Specifies if the filter on the Enhanced DB Grid column is read only.

## 'COLUMNS[N]-&gt;FONT\_BOLD'

**TRUE** Specifies if the font is boldfaced.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_BOLD' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_BOLD' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is boldfaced.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_BOLD' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_BOLD' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

'COLUMNS[N]-&gt;FONT\_COLOR'

**Value** Specifies the font color for the column data in the grid.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_COLOR' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_COLOR' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'COLUMNS[N]-&gt;FONT\_HEIGHT'

**Value** Identifies the height (in screen pixels) of the font.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_HEIGHT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_HEIGHT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'COLUMNS[N]-&gt;FONT\_ITALIC'

**TRUE** Specifies if the font is italicized.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_ITALIC' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is italicized.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_ITALIC' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

'COLUMNS[N]-&gt;FONT\_NAME'

**Value** Identifies the typeface of the font.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_NAME' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_NAME' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'COLUMNS[N]-&gt;FONT\_SIZE'

**Value** Identifies the size of the font.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_SIZE' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_SIZE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'COLUMNS[N]-&gt;FONT\_STRIKEOUT'

**TRUE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_STRIKEOUT' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_STRIKEOUT' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## 'COLUMNS[N]-&gt;FONT\_UNDERLINE'

**TRUE** Specifies if the font is underlined.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_UNDERLINE' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_UNDERLINE' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is underlined.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_UNDERLINE' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_UNDERLINE' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

## 'COLUMNS[N]-&gt;INDEX'

**Value** Specifies to move an Enhanced DB Grid column order at runtime. The column index or column name can be specified.

Example:

```
-- The following moves the third column to the first position
PROPERTY EnhancedDBGrid1 COLUMNS[2]->INDEX '0'
```

```
-- The following moves the FIRST_NAME column to the third position
PROPERTY EnhancedDBGrid1 COLUMNS[FIRST_NAME]->INDEX '2'
```

```
-- The following captures the column index for the LAST_NAME column
GETPROPERTY EnhancedDBGrid1 COLUMNS[LAST_NAME]->INDEX vLastNameIndex
```

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## 'COLUMNS[N]-&gt;READONLY'

**TRUE** Indicates whether the column is used for display only, or whether the user can edit data.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Indicates whether the column is used for display only, or whether the user can edit data.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

## 'COLUMNS[N]-&gt;VISIBLE'

**TRUE** Determines whether the column appears on screen.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Determines whether the column appears on screen.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.



Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

'COLUMNS[N]-&gt;WIDTH'

**nnn** Specifies the horizontal size of the column cell, in pixels.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->WIDTH' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->WIDTH' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'FILTERS-&gt;COLUMN\_NAME-&gt;YourColumnName'

**Filter\_Value** Changes the filter value on the specific Enhanced DB Grid column, specified by column name.

Example:

```
PROPERTY EnhDBGrid FILTERS->COLUMN_NAME->CustState 'CA'
PROPERTY EnhDBGrid FILTERS->COLUMN_NAME->CustState ''
```

'FILTERS-&gt;COLUMN\_NAME-&gt;YourColumnName-&gt;ADD\_COLUMN\_VALUES'

**TRUE** Repopulates the filter from column values, specified by column name.

Example:

```
PROPERTY EnhDBGridCust
FILTERS->COLUMN_NAME->CustState->ADD_COLUMN_VALUES TRUE
```

'FILTERS-&gt;COLUMN\_NAME-&gt;YourColumnName-&gt;ADD\_ITEM'

**Value** Adds a single filter value, specified by column name.

'FILTERS-&gt;COLUMN\_NAME-&gt;YourColumnName-&gt;ADD\_ITEMS'

**Value** Adds a list of items separated by "|" symbol, specified by column name.

Example:

```
PROPERTY EnhDBGridCust FILTERS->COLUMN_NAME->CustState->ADD_ITEMS
'MO|HN|NY|CT'
```

'FILTERS-&gt;COLUMN\_NAME-&gt;YourColumnName-&gt;CLEAR\_ITEMS'

**TRUE** Specifies if the filter values are cleared.

'FILTERS[NNN]-&gt;ADD\_COLUMN\_VALUES'

**TRUE** Repopulates the filter from column values, where nnn is the column number.

Example:

```
PROPERTY EnhDBGridCust FILTERS[2]->ADD_COLUMN_VALUES TRUE
```

'FILTERS[NNN]-&gt;ADD\_ITEM'

**Value** Adds a single filter value, where nnn is the column number.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## 'FILTERS[NNN]-&gt;ADD\_ITEMS'

**Value** Adds a list of items separated by "|" symbol, where nnn is the column number.

Example:

```
PROPERTY EnhDBGridCust FILTERS[2]->ADD_ITEMS 'MO|HN|NY|CT'
```

## 'FILTERS[NNN]-&gt;CLEAR\_ITEMS'

**TRUE** Specifies if the filter values are cleared.

## 'FILTERS[NNN]-&gt;VALUE'

**Filter\_Vaue** Changes the filter value on the Enhanced DB Grid column, where nnn is the column number.

Example:

```
PROPERTY EnhDBGrid FILTERS[2]->VALUE 'CA'
PROPERTY EnhDBGrid FILTERS[2]->VALUE ''
```

## 'SELECTEDVALUES[NNN]'

**VarName** When the "Multiselect" attribute is checked, the selected rows can be captured in a comma separated values for the specified field/column.

```
GETPROPERTY ComponentID 'SELECTEDVALUES[NNN]' 'VarName'
```

The "NNN" inside the brace can be the column name or the zero-based grid column index, to work with the multiselect option.

To selected multiple rows, press Ctrl+Click or Shift+Click. Use Ctrl+Click to select random rows. Use Shift+Click to select a contiguous block of rows.

Example:

```
GETPROPERTY GridCtrl 'SELECTEDVALUES[FieldName]' 'vCSVValues'
GETPROPERTY GridCtrl 'SELECTEDVALUES[0]' 'vCSVValues'
```

Use with the GETPROPERTY command only.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

---

**'TITLES[N]->ALIGNMENT'**

**LEFT** Specifies the text alignment of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**CENTER** Specifies the text alignment of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**RIGHT** Specifies the text alignment of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

---

**'TITLES[N]->CAPTION'**

**Value** Specifies the caption of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->CAPTION' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->CAPTION' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

'TITLES[N]-&gt;COLOR'

**Value** Specifies the background color of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->COLOR' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->COLOR' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

'TITLES[N]-&gt;FONT\_BOLD'

**TRUE** Specifies if the font is boldfaced.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->FONT_BOLD' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT_BOLD' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is boldfaced.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->FONT_BOLD' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT_BOLD' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

---

**'TITLES[N]->FONT\_COLOR'**

**Value** Specifies the font color of the column title.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->FONT_COLOR' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT_COLOR' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**'TITLES[N]->FONT\_HEIGHT'**

**Value** Identifies the height (in screen pixels) of the font.

Syntax:

```
PROPERTY <DBGridComponentID> 'TITLES[n]->FONT_HEIGHT' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT_HEIGHT' vVarValue
```

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

**'TITLES[N]->FONT\_ITALIC'****TRUE** Specifies if the font is italicized.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_ITALIC' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is italicized.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_ITALIC' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_NAME'****Value** Specifies the font of the column title.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_NAME' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_NAME' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_SIZE'****Value** Identifies the size of the font.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_SIZE' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_SIZE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

**'TITLES[N]->FONT\_STRIKEOUT'**

**TRUE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_UNDERLINE'**

**TRUE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**ALLOWEDITING**

**TRUE** Specifies if editing is allowed.

**FALSE** Specifies if editing is allowed.

**ALLOWTABS**

**TRUE** When TRUE, the [TAB] key will insert [TAB] characters in the field instead of moving to the next field.

**FALSE** When TRUE, the [TAB] key will insert [TAB] characters in the field instead of moving to the next field.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## ALWAYSSHOWEDITOR

- TRUE** Specifies the grid is always in edit mode. When TRUE, the user does not have to press the [Enter] key before editing the contents of a cell. The setting depends on "ALLOWEDITING" also being set to TRUE. ALWAYSSHOWEDITOR is ignored if "ROWSELECT" is TRUE.
- FALSE** Specifies the grid is always in edit mode. When TRUE, the user does not have to press the [Enter] key before editing the contents of a cell. The setting depends on "ALLOWEDITING" also being set to TRUE. ALWAYSSHOWEDITOR is ignored if "ROWSELECT" is TRUE.

## ALWAYSSHOWSELECTION

- TRUE** Specifies if the selected cell displays the focus rectangle, even when the grid does not have focus.
- FALSE** Specifies if the selected cell displays the focus rectangle, even when the grid does not have focus.

## BACKGROUNDCOLORFIELD

- Value** Specifies the table column storing the background color value.

## CELLHINTS

- TRUE** Specifies if hints will be displayed above the cells.
- FALSE** Specifies if hints will be displayed above the cells.

## CLEARFILTER

- TRUE** Specifies to clear a filter applied to an Enhanced DB Grid.

## CLICKHEADER

- Value** Specifies the column index to sort the column title header in ascending or descending order. The column name can also be specified.

PROPERTY Command Syntax:

```
PROPERTY <EnhancedDBGridComponentID> ClickHeader '0'
```

-- Example (Based on RBG9\_EnhancDBGrd form included with RRBYW20)

```
-- To Dynamically Sort the first column (Company)
PROPERTY DBGrid_Customers ClickHeader '0'
```

```
-- To Dynamically Sort the second column (City)
PROPERTY DBGrid_Customers ClickHeader '1'
```

Alternative, you could also use the following PROPERTY syntax as well.

```
PROPERTY <EnhancedDBGridComponentID> ClickHeader 'columnname'
```

```
-- To Dynamically Sort the first column (Company)
PROPERTY DBGrid_Customers ClickHeader 'Company'
```

```
-- To Dynamically Sort the second column (City)
PROPERTY DBGrid_Customers ClickHeader 'City'
```

GETPROPERTY Command Syntax:

Captures the column name for the last clicked title header.

```
GETPROPERTY DBGrid_Customers ClickHeader vHeaderClicked
```



Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

COLOR

**Value** Specifies the background color of the control.

Available Values:

- AQUA
- BLACK
- BLUE
- CREAM
- DARK GRAY
- FUCHSIA
- GRAY
- GREEN
- LIME
- LIGHT GRAY
- MAROON
- MEDIUM GRAY
- MINT GREEN
- NAVY
- OLIVE
- PURPLE
- RED
- SILVER
- SKY BLUE
- TEAL
- WHITE
- YELLOW

COLUMNRESIZE

**FALSE** Specifies if columns that are bound to fields can be resized or moved.

**TRUE** Specifies if columns that are bound to fields can be resized or moved.

COLUMNSUSEGRIDCOLORS

**TRUE** Specifies whether the grid uses its font and background color, and not the color definition of the columns.

**FALSE** Specifies whether the grid uses its font and background color, and not the color definition of the columns.

CURRENTCELLVALUE

**Value** Captures the value of currently focused cell in an Enhanced DB Grid.

Use with the GETPROPERTY Command only.

CURRENTCOLUMNNAME

**value** Captures the name of currently focused column in DB Grid.

Use with the GETPROPERTY Command only.

CURRENTFILTERCOLUMNNAME

**VarName** Captures the field/column name where the focus is clicked for the column filter.

CURRENTSORT

**VarName** Captures the current ORDER BY for the grid control.

CURRENTWHERE

**VarName** Captures the current WHERE Clause for the grid control. CURRENTWHERE will return the combination of the form-level WHERE Clause and grid-level filter.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

DBGridBGColor\_Font|DBGrid REPAINTGRID

**TRUE** Repaints the DB Grid background colors.

Example:

```
-- Start
-- Form Timer EEP
PROPERTY DBGridBGColor_Font|TABLE EmployeeRecords REFRESH
PROPERTY DBGridBGColor_Font|DBGrid REPAINTGRID 'TRUE'
RETURN
-- End
```

DBGridBGColor\_Font|TABLE TableName

**REFRESH** Refreshes the DB Grid background colors.

Example:

```
-- Start
-- Form Timer EEP
PROPERTY DBGridBGColor_Font|TABLE EmployeeRecords REFRESH
PROPERTY DBGridBGColor_Font|DBGrid REPAINTGRID 'TRUE'
RETURN
-- End
```

DELAYFILTER

**TRUE** Specifies if the grid will wait for the specified milliseconds every keystroke before the filter is applied.**FALSE** Specifies if the grid will wait for the specified milliseconds every keystroke before the filter is applied.

DELAYFILTERDURATION

**value** Specifies the milliseconds between every keystroke before the filter is applied. The timer is reset every time a key is pressed. It is important to not apply the filter immediately after every keystroke.

DISABLEDCOLOR

**Value** Specifies the background color for the control when disabled.

DRAWGRADIENT

**TRUE** Specifies that the grid title can be changed to draw gradient colors.**FALSE** Specifies that the grid title can be changed to draw gradient colors.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## ENTERASTAB

**FALSE** When enabled, the [Enter] key will process the user's input on that field and move to the next field or row. To move to the previous cell, use the [Shift+ENTER] key combination.

**TRUE** When enabled, the [Enter] key will process the user's input on that field and move to the next field or row. To move to the previous cell, use the [Shift+ENTER] key combination.

## EXECEVENTSONCALCULATION

**FALSE** Specifies if navigation events are triggered when the dataset is traversed during the footer calculation. When false, footer calculations are performed faster and flickering is avoided.

**TRUE** Specifies if navigation events are triggered when the dataset is traversed during the footer calculation. When false, footer calculations are performed faster and flickering is avoided.

## FILTEREDROWCOUNT

**VarName** Returns the number of rows when the grid is filtered.

## FILTERTYPE

**CONTAINS** Specifies the filter type for the Enhanced DB Grid

**EQUAL** Specifies the filter type for the Enhanced DB Grid

**LIKE** Specifies the filter type for the Enhanced DB Grid

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

## FIXEDCOLOR

**Value** Specifies the background color of the fixed rows and columns in the grid.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## FIXEDCOLS

**nnn** Specifies the number of columns on the left of the grid that cannot be scrolled.

## FIXEDLINECOLOR

**Value** Specifies the color used when drawing the lines between the fixed cells of the grid.

## FOCUSCOLOR

**Value** Specifies the background color for the control when the cursor focused upon it.

## FOCUSONFILTERBAR

**TRUE** Set the focus/cursor directly into the filter field for the control.

## FOCUSTOFILTERCELL

**ColumnIndex** Assigns the focus on a specific cell in the Enhanced DB Grid filter bar.

Syntax:

```
PROPERTY ComponentID FOCUSTOFILTERCELL ColumnIndex
```

The ColumnIndex is the zero based column index.

Example:

```
PROPERTY Customers FILTERS->COLUMN_NAME->CompNam 'A'  
PROPERTY Customers FOCUSTOFILTERCELL '0'
```

## FOOTERCOLOR

**Value** Specifies the color for the grid footer object.

## FOOTERHEIGHT

**nnn** Specifies the height, in pixels, for the grid footer object.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

## FOREGROUNDOLORFIELD

**Value** Specifies the table column storing the font, or foreground, color value.

## FRAMECOLOR

**Value** Specifies the color of the frame.

## FRAMEHOTCOLOR

**Value** Specifies the color to be used to draw the control's frame when Frame Hot Style is set to Flat and the mouse cursor is positioned over the control or the control has the input focus.

## FRAMEHOTSTYLE

**Value** This property is only used when Frame Hot Track and Frame Visible are both enabled. Use this property to specify the style of the frame drawn around a component when the mouse cursor is positioned over the control or the control has the input focus.

Options include:

- . None
- . Flat
- . Groove
- . Bump
- . Lowered
- . Button Down
- . Raised
- . Button Up
- . Status
- . Popup
- . Flat Bold

## FRAMEHOTTRACK

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

## FRAMESTYLE

**Value** Specifies the style of the frame drawn around a component when Frame Visible is enabled.

Options include:

- . None
- . Flat
- . Groove
- . Bump
- . Lowered
- . Button Down
- . Raised
- . Button Up
- . Status
- . Popup
- . Flat Bold

## FRAMEVISIBLE

**TRUE** Specifies whether the control's frame is visible.

**FALSE** Specifies whether the control's frame is visible.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

## GRADIENTENDCOLOR

**Value** Specifies the grid title ending gradient color.

Supported Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK

## GRADIENTSTARTCOLOR

**Value** Specifies the grid title starting gradient color.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## GRIDFOCUSNAVIGATION

- FALSE** Specifies whether the cursor navigation on fields require the [Enter] key to manipulate a cell contents and move up and down. When enabled, the [Enter] key is required in order to exit a field and move from row to row after editing.
- TRUE** Specifies whether the cursor navigation on fields require the [Enter] key to manipulate a cell contents and move up and down. When enabled, the [Enter] key is required in order to exit a field and move from row to row after editing.

## GRIDHASROWS

- Value** Returns True or False if there are valid rows in the Enhanced DB Grid control.

```
GETPROPERTY EGrid1 GRIDHASROWS vRowsExist
```

## HASFILTER

- VarName** Returns TRUE or FALSE for whether the grid has a filter applied.

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HINTFIELD

- Value** Specifies the table column storing the hint text string.

## HORSCROLLBARVISIBLE

- TRUE** Specifies whether the horizontal scroll bar is displayed.
- FALSE** Specifies whether the horizontal scroll bar is displayed.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MINFILTERLENGTH

- value** Specifies the minimum character length for the filter bar to begin filtering values.

## MULTILINE TITLES

- TRUE** Specifies if multiline column titles are displayed.
- FALSE** Specifies if multiline column titles are displayed.

## MULTISELECT

- TRUE** Allows the ability to select multiple items from the grid.
- FALSE** Allows the ability to select multiple items from the grid.



Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## PERSISTENTCOLUMNCOLOR

- TRUE** Specifies whether the color for specific cells will not be filled with the Highlight color, when a row is selected. The setting is only recognized when "Row Select" is also enabled.
- FALSE** Specifies whether the color for specific cells will not be filled with the Highlight color, when a row is selected. The setting is only recognized when "Row Select" is also enabled.

## PRGCOLOR

- Value** Specifies the color for the progress bar.

## PRGMAX

- n** Specifies the maximum value allowed for the progress bar display.

## PRGMIN

- n** Specifies the minimum value allowed for the progress bar display.

## PRGVALCOLOR

- Value** Specifies the color of text displaying the progress percentage.

## PRGVALPOS

- PROGRESSCENTER** Specifies the text position of the progress percentage is center justified, relative to the progress bar.
- CENTER** Specifies the text position of the progress percentage is center justified, relative to the cell.
- LEFT** Specifies the text position of the progress percentage is left justified, relative to the cell.
- PROGRESSRIGHT** Specifies the text position of the progress percentage is right justified, relative to the progress bar.
- RIGHT** Specifies the text position of the progress percentage is right justified, relative to the cell.

## PRGVALSHOWN

- TRUE** Specifies if the value in the percentage is displayed.
- FALSE** Specifies if the value in the percentage is displayed.

## READONLY

- TRUE** Indicates whether the grid is used for display only, or whether the user can edit data using the grid.
- FALSE** Indicates whether the grid is used for display only, or whether the user can edit data using the grid.

## READONLYFILTER

- TRUE** Specifies if the user may edit the column filter.
- FALSE** Specifies if the user may edit the column filter.

## REDRAWGRID

Redraws the grid after an update is performed to the dataset.

## ROWHEIGHTSETTINGS

- nnn** Specifies the grid's row height, based upon the specified row number.

Example:

PROPERTY CompID RowHeightSettings "2=75,5=90"

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## ROWSELECT

- TRUE** Specifies if the user can select an entire row, as well as selecting individual cells. If this options is selected, then "ALLOWEDITING" and "ALWAYSSHOWEDITOR" are ignored.
- FALSE** Specifies if the user can select an entire row, as well as selecting individual cells. If this options is selected, then "ALLOWEDITING" and "ALWAYSSHOWEDITOR" are ignored.

## ROWSHEIGHT

- nnn** Gives the height (in pixels) of all rows in the grid.

## SCROLLHINTS

- TRUE** Specifies if the vertical scroll bar displays the current record number from where the focus is located.
- FALSE** Specifies if the vertical scroll bar displays the current record number from where the focus is located.

## SELECTEDINDEX

- Value** Specifies the index of the currently selected column in the Columns array.

Description:

Set SelectedIndex to move focus to a column in the grid that is identified by position. Read SelectedIndex to determine which column in the grid has focus. A value of 0 indicates the first data column, 1 is the second data column, and so on. SelectedIndex is -1 if there is no currently selected column.

If the "Indicator" setting is enabled, the index of the data column given by SelectedIndex will differ from the index of the physical column in the grid.

## SHOWCOLUMNNDIALOG

- TRUE** Displays a dialog window which allows columns to be hidden and/or shown.

## SHOWCOLUMNLINES

- TRUE** Specifies if lines appear between columns in the grid.
- FALSE** Specifies if lines appear between columns in the grid.

## SHOWFILTERDIALOG

- TRUE** Displays a dialog window which allows a filter to be created to limit the displayed rows.

## SHOWFINDDIALOG

- TRUE** Displays a dialog window which allows searching of the displayed the records.

## SHOWGLYPHS

- FALSE** BLOB-fields in table, such as VARBIT, VARCHAR and NOTE will show as an Icon.
- TRUE** BLOB-fields in table, such as VARBIT, VARCHAR and NOTE will show as an Icon.

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## SHOWINDICATOR

- FALSE** Specifies if a small pointer appears in the first column to indicate which row is currently selected.
- TRUE** Specifies if a small pointer appears in the first column to indicate which row is currently selected.

## SHOWRECORDNUMBER

- FALSE** Specifies if the record number is displayed within a column grid on the left side of the grid.
- TRUE** Specifies if the record number is displayed within a column grid on the left side of the grid.

## SHOWROWLINES

- TRUE** Specifies if lines appear between the rows of the grid.
- FALSE** Specifies if lines appear between the rows of the grid.

## SHOWSORTDIALOG

- TRUE** Displays a dialog window which allows sorting of the displayed the records.

## SHOWTEXTELLIPSIS

- TRUE** Suppresses the extra words or sentences of a long column value with "...".
- FALSE** Suppresses the extra words or sentences of a long column value with "...".

## SHOWTITLEELLIPSIS

- TRUE** Suppresses the extra words of a long title value with "...".
- FALSE** Suppresses the extra words of a long title value with "...".

## SHOWTITLES

- TRUE** Specifies if titles appear at the top of the columns in the grid.

## SKIPREADONLYCOLUMNS

- TRUE** Determines whether read only columns are skipped when tabbing over the fields.
- FALSE** Determines whether read only columns are skipped when tabbing over the fields.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Grid

## SORTASC

**Value** Specifies the column index to sort the column in ascending order. The column name can also be specified.

Syntax:

```
PROPERTY <EnhancedDBGridComponentID> SortAsc '0'
```

Example (Based on RBG9\_EnhancDBGrd form included with RRBYW20):

```
-- To Dynamically Sort the first column (Company) in ascending order
PROPERTY DBGrid_Customers SortAsc '0'
```

```
-- To Dynamically Sort the second column (City) in ascending order
PROPERTY DBGrid_Customers SortAsc '1'
```

Alternative, you could also use the following PROPERTY syntax as well:

```
PROPERTY <EnhancedDBGridComponentID> SortAsc 'columnname'
```

```
-- To Dynamically Sort the first column (Company) in ascending order
PROPERTY DBGrid_Customers SortAsc 'Company'
```

```
-- To Dynamically Sort the second column (City) in ascending order
PROPERTY DBGrid_Customers SortAsc 'City'
```

## SORTDESC

**Value** Specifies the column index to sort the column in descending order. The column name can also be specified.

Syntax:

```
PROPERTY <EnhancedDBGridComponentID> SortDesc '0'
```

Example (Based on RBG9\_EnhancDBGrd form included with RRBYW20):

```
-- To Dynamically Sort the first column (Company) in descending order
PROPERTY DBGrid_Customers SortDesc '0'
```

```
-- To Dynamically Sort the second column (City) in descending order
PROPERTY DBGrid_Customers SortDesc '1'
```

Alternative, you could also use the following PROPERTY syntax as well:

```
PROPERTY <EnhancedDBGridComponentID> SortDesc 'columnname'
```

```
-- To Dynamically Sort the first column (Company) in descending order
PROPERTY DBGrid_Customers SortDesc 'Company'
```

```
-- To Dynamically Sort the second column (City) in descending order
PROPERTY DBGrid_Customers SortDesc 'City'
```

## SORTEDFILTERLIST

**TRUE** Determines if the filtered values are sorted.

**FALSE** Determines if the filtered values are sorted.

Control	Property	Value
---------	----------	-------

Database Controls

Enhanced DB Grid

**SORTORDER**

**Value** Captures the current sort order of the currently focused column in an Enhanced DB Grid. Returned value will be 'ASC' or 'DESC'.

Use with the GETPROPERTY Command only.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

**TEXTVALUE**

**Value** Captures/sets the value of the "active cell" within the grid.

**THEMEAWARE**

**TRUE** Determines whether or not to alter the control based upon Windows operating system themes.

**FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**USEDATEPICKER**

**FALSE** Specifies if a picker is displayed for DATE (pop up) data type fields. When USEDATETIMEPICKER is FALSE, this property can be enabled/disabled.

**TRUE** Specifies if a picker is displayed for DATE (pop up) data type fields. When USEDATETIMEPICKER is FALSE, this property can be enabled/disabled.

**USEDATETIMEPICKER**

**TRUE** Determines if a picker is displayed for DATE (pop up) and TIME (spin edit) data type fields

**FALSE** Determines if a picker is displayed for DATE (pop up) and TIME (spin edit) data type fields

**USEEXTENDEDFILTER**

**FALSE** Specifies the ability to accept additional conditions within the filter bar for the column.

Within the filter, the following conditions are accepted: =(...), <(...), >(...), <>, (...), <= (...), >= (...). The value being compared is the "...".

**TRUE** Specifies the ability to accept additional conditions within the filter bar for the column.

Within the filter, the following conditions are accepted: =(...), <(...), >(...), <>, (...), <= (...), >= (...). The value being compared is the "...".

**USETIMEPICKER**

**FALSE** Specifies if a picker is displayed for TIME (spin edit) data type fields. When USEDATETIMEPICKER is FALSE, this property can be enabled/disabled.

**TRUE** Specifies if a picker is displayed for TIME (spin edit) data type fields. When USEDATETIMEPICKER is FALSE, this property can be enabled/disabled.

Control	Property	Value
Database Controls		
Enhanced DB Grid		

**VERTSCROLLBARVISIBLE**

**FALSE** Specifies if the vertical scroll bar is displayed.

**TRUE** Specifies if the vertical scroll bar is displayed.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**VISIBLEROWCOUNT**

**VarName** Captures the visible row count displayed within the control.

GETPROPERTY EnhancedDBGrid1 VISIBLEROWCOUNT 'vDispRowCnt'

**WAITCURSORONFILTER**

**TRUE** Specifies to change the mouse cursor to an hour glass, to indicate processing (to possibly avoid end users having the impression the form is unresponsive).

**FALSE** Specifies to change the mouse cursor to an hour glass, to indicate processing (to possibly avoid end users having the impression the form is unresponsive).

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Navigator

## ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).

## AUTOSIZEBUTTONS

- FALSE** Specifies if the buttons shrink or stretch automatically based on the size of the control.
- TRUE** Specifies if the buttons shrink or stretch automatically based on the size of the control.

## CANCELHINT

- CANCELHINT** Provides a way to customize the Help Hints for the Cancel button on the database navigator.

## CANCELVISIBLE

- TRUE** Specifies whether the DB Navigator Bar "Cancel" button is visible.
- FALSE** Specifies whether the DB Navigator Bar "Cancel" button is visible.

## CLOSEWINDOWVISIBLE

- TRUE** Specifies whether the DB Navigator Bar "Close Window" button is visible.
- FALSE** Specifies whether the DB Navigator Bar "Close Window" button is visible.

## COLOR

- Value** Specifies the background color of the control.

## CONFIRMDELETE

- TRUE** Determines whether a message box appears asking the user to confirm record deletions initiated using the database navigator.
- FALSE** Determines whether a message box appears asking the user to confirm record deletions initiated using the database navigator.

## CONFIRMTEXT

- CONFIRMTEXT** Defines the message text when asking the user to confirm record deletions initiated using the database navigator.

## DELETEHINT

- DELETEHINT** Provides a way to customize the Help Hints for the Delete button on the database navigator.

## DELETEVISIBLE

- TRUE** Specifies whether the DB Navigator Bar "Delete" button is visible.
- FALSE** Specifies whether the DB Navigator Bar "Delete" button is visible.

## DUPLICATEHINT

- DUPLICATEHINT** Provides a way to customize the Help Hints for the Duplicate Record button on the database navigator.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Navigator

## DUPLICATEVISIBLE

**TRUE** Specifies whether the Enhanced DB Navigator Bar "Duplicate Record" button is visible.

**FALSE** Specifies whether the Enhanced DB Navigator Bar "Duplicate Record" button is visible.

## EDITCOLOR

**value** Specifies the color of the "record number" and "record count" fields.

## EDITHINT

**EDITHINT** Provides a way to customize the Help Hints for the Edit button on the database navigator.

## EDITVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "Edit" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Edit" button is visible.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTHINT

**FIRSTHINT** Provides a way to customize the Help Hints for the First button on the database navigator.

## FIRSTVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "First" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "First" button is visible.

## FLAT

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## IMAGESTYLE

**Razzmatazz** Specifies the "Razzmatazz" style image buttons for the DB Navigator Bar.

**Old** Specifies the "Old" style image buttons for the DB Navigator Bar.



Control	Property	Value
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Database Controls

## Enhanced DB Navigator

## INSERTHINT

**INSERTHINT** Provides a way to customize the Help Hints for the Insert button on the database navigator.

## INSERTVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "Insert" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Insert" button is visible.

## LASTHINT

**LASTHINT** Provides a way to customize the Help Hints for the Last button on the database navigator.

## LASTVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "Last" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Last" button is visible.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## NEXTHINT

**NEXTHINT** Provides a way to customize the Help Hints for the Next button on the database navigator.

## NEXTVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "Next" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Next" button is visible.

## POSTHINT

**POSTHINT** Provides a way to customize the Help Hints for the Post button on the database navigator.

## POSTVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Post" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Post" button is visible.

## PRIORHINT

**PRIORHINT** Provides a way to customize the Help Hints for the Prior button on the database navigator.

## PRIORVISIBLE

**FALSE** Specifies whether the DB Navigator Bar "Prior" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Prior" button is visible.

## RECNVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Record Number" field is visible.

**FALSE** Specifies whether the DB Navigator Bar "Record Number" field is visible.

## RECORDCOUNTVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Record Count" field is visible.

**FALSE** Specifies whether the DB Navigator Bar "Record Count" field is visible.

## REFRESHHINT

**REFRESHHINT** Provides a way to customize the Help Hints for the Refresh button on the database navigator.

Control	Property	Value
---------	----------	-------

Database Controls

## Enhanced DB Navigator

## REFRESHVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Refresh" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Refresh" button is visible.

## SET\_RECNOFOCUS

**TRUE** Sets the focus to the "record number" field.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## USEINSERTASAPPEND

**FALSE** Specifies if the new record is inserted within the table, or appended to the end of the table.

**TRUE** Specifies if the new record is inserted within the table, or appended to the end of the table.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

Control	Property	Value
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Database Controls

## Enhanced DB Navigator

## VISIBLEBUTTONS

**Value** Specify the DB Navigator Bar button(s) to be visible.

Values:

FIRST  
PRIOR  
NEXT  
LAST  
INSERT  
DELETE  
EDIT  
POST  
CANCEL  
REFRESH

Example 01: To only display First, Prior, Next and Last buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons 'FIRST, PRIOR, NEXT, LAST'  
RETURN
```

Example 02: To only display Edit, Post, Cancel and Refresh buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons 'EDIT, POST, CANCEL, REFRESH'  
RETURN
```

Example 03: To display all buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons +  
'FIRST, PRIOR, NEXT, LAST, INSERT, DELETE, EDIT, POST, CANCEL, REFRESH'  
RETURN
```

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
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Database Controls

## Scrolling Region

## ACTIVEGRADIENTCOLORDIRECTION

**Value** Specifies the direction the gradient fill will flow for the active tier.

Options include:

- . BigSquareBox - Top and bottom converge together to form a big square box in the center
- . DiagonalDown - Top right to bottom left
- . DiagonalUp - Top left to bottom right
- . HorizontalBox - Top and bottom converge together to form a box in the center
- . HorizontalCenter - Top and bottom converge to the center
- . HorizontalEnd - Horizontally downward
- . SquareBox - All sides converge into a square
- . VerticalBox - Sides converge into a box
- . VerticalCenter - Sides converge into a box at the center

## ACTIVEGRADIENTCOLORSTART

**Value** Specifies the active tier starting gradient color.

## ACTIVEGRADIENTCOLORSTOP

**Value** Specifies the active tier stopping gradient color.

## ACTIVEGRADIENTCOLORSTYLE

**Value** Specifies the gradient color style for the active tier.

Options:

- . System (default)
- . MSOffice
- . Custom

The option System obtains the gradient color values needed by the control from the current system colors. This value ensures that the control looks appealing regardless of the users current color scheme.

The MSOffice option mimics the Microsoft Office 2003 look when XP themes are active (i.e. blue, green, and silver backgrounds for toolbars, etc.). If XP themes are not present, then the control will utilize the System option.

The Custom option allows to specify custom start and stop color values for the gradients used in the control.

## ALIGN

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

Control	Property	Value
---------	----------	-------

Database Controls

## Scrolling Region

## BUTTONENTER

**FALSE** Manages the existing behavior of any focusable button within a Scrolling Region.

PROPERTY <ScrollingRegionComponentID> BUTTONENTER 'TRUE'

The above example PROPERTY command will allow the [Enter] key to execute any EEP, if defined, for any focusable button placed on a Scrolling Region. Insert this command within a "On After Start EEP".

The default is set to "FALSE", which retains the original focus behavior when pressing the [Enter] Key for focusable buttons located with Scrolling Regions where the EEP will not fire.

**TRUE** Manages the existing behavior of any focusable button within a Scrolling Region.

PROPERTY <ScrollingRegionComponentID> BUTTONENTER 'TRUE'

The above example PROPERTY command will allow the [Enter] key to execute any EEP, if defined, for any focusable button placed on a Scrolling Region. Insert this command within a "On After Start EEP".

The default is set to "FALSE", which retains the original focus behavior when pressing the [Enter] Key for focusable buttons located with Scrolling Regions where the EEP will not fire.

## COLCOUNT

**nnn** Specifies the number of columns of panels shown in the grid.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Enabled	FALSE
	Height	nnn
	Hint	HINT
	InactiveGradientColorDirection	Value
	InactiveGradientColorStart	Value
	InactiveGradientColorStop	Value

## Database Controls

## Scrolling Region

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## INACTIVEGRADIENTCOLORDIRECTION

**Value** Specifies the direction the gradient fill will flow for the inactive tier.

Options include:

- . BigSquareBox - Top and bottom converge together to form a big square box in the center
- . DiagonalDown - Top right to bottom left
- . DiagonalUp - Top left to bottom right
- . HorizontalBox - Top and bottom converge together to form a box in the center
- . HorizontalCenter - Top and bottom converge to the center
- . HorizontalEnd - Horizontally downward
- . SquareBox - All sides converge into a square
- . VerticalBox - Sides converge into a box
- . VerticalCenter - Sides converge into a box at the center

## INACTIVEGRADIENTCOLORSTART

**Value** Specifies the inactive tier starting gradient color.

## INACTIVEGRADIENTCOLORSTOP

**Value** Specifies the inactive tier stopping gradient color.

Control	Property	Value
---------	----------	-------

Database Controls

## Scrolling Region

## INACTIVEGRADIENTCOLORSTYLE

**Value** Specifies the gradient color style for the inactive tier.

Options:

- . System (default)
- . MSOffice
- . Custom

The option System obtains the gradient color values needed by the control from the current system colors. This value ensures that the control looks appealing regardless of the users current color scheme.

The MSOffice option mimics the Microsoft Office 2003 look when XP themes are active (i.e. blue, green, and silver backgrounds for toolbars, etc.). If XP themes are not present, then the control will utilize the System option.

The Custom option allows to specify custom start and stop color values for the gradients used in the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## ORIENTATION

**VERTICAL** Determines the order in which records from the dataset are displayed in the Scrolling Region.

VERTICAL  
HORIZONTAL

Set Orientation to VERTICAL (the default) to have the panels ordered in rows with a vertical scroll bar. Set Orientation to HORIZONTAL to arrange panels in columns with a horizontal scroll bar.

**HORIZONTAL** Determines the order in which records from the dataset are displayed in the Scrolling Region.

VERTICAL  
HORIZONTAL

Set Orientation to VERTICAL (the default) to have the panels ordered in rows with a vertical scroll bar. Set Orientation to HORIZONTAL to arrange panels in columns with a horizontal scroll bar.

Control	Property	Value
---------	----------	-------

Database Controls

## Scrolling Region

## PANELBORDER

**NONE** Determines whether each panel is drawn with a raised border around it.

RAISED  
NONE

The default value of RAISED draws a raised border. Set PanelBorder to NONE to eliminate the border.

**RAISED** Determines whether each panel is drawn with a raised border around it.

RAISED  
NONE

The default value of RAISED draws a raised border. Set PanelBorder to NONE to eliminate the border.

## ROWCOUNT

**nnn** Specifies the number of rows of panels displayed in the grid.

## SCROLLBARS

**FALSE** Specifies whether a scroll bar is displayed on the Scrolling Region.

**TRUE** Specifies whether a scroll bar is displayed on the Scrolling Region.

## SELECTEDCOLOR

**Value** Specifies the background color of the panel that represents the current record in the table.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## SHOWACTIVEGRADIENT

**FALSE** Specifies whether the active tier can draw gradient colors.

**TRUE** Specifies whether the active tier can draw gradient colors.



Control	Property	Value
	Database Controls	
	Scrolling Region	

**SHOWFOCUS**

- TRUE** Indicates whether to draw a focus rectangle around the current record in the scrolling region when it has input focus.
- FALSE** Indicates whether to draw a focus rectangle around the current record in the scrolling region when it has input focus.

**SHOWHINT**

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWINACTIVEGRADIENT**

- FALSE** Specifies whether the inactive tier can draw gradient colors.
- TRUE** Specifies whether the inactive tier can draw gradient colors.

**TABORDER**

- nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

## File System Controls



File System Controls

Directory Tree

### ALIGN

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

### AUTOEXPAND

- TRUE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.
- FALSE** Specifies whether the nodes in the tree view automatically expand and collapse depending on the selection.

### AUTOSELECT

- TRUE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.
- FALSE** When this property is set to True, and the user expands or collapses a node in the tree by clicking the plus or minus symbols, the corresponding node is automatically selected.

### BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

### CHANGEDELAY

- nnn** Specifies the delay between when a node is selected and when the OnChange event occurs.

Control	Property	Value
	File System Controls	
	Directory Tree	

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DIRECTORY

**value** Use this property to specify the initial directory displayed in a Directory Tree control. For the Directory Tree this property provides runtime access to the directory currently selected in the control.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EXPANDEDSELECTED

**TRUE** Specifies if the currently selected folder will be expanded, if subfolders exist.

**FALSE** Specifies if the currently selected folder will be expanded, if subfolders exist.

Control	Property	Value
	File System Controls	
	Directory Tree	

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

- TRUE** Determines whether a selected node appears selected when the focus shifts to another control.
- FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

- TRUE** Specifies whether list items are highlighted when the mouse passes over them.
- FALSE** Specifies whether list items are highlighted when the mouse passes over them.

## INDENT

- nnn** Specifies the amount of indentation in pixels when a list of child nodes is expanded.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## NETWORKVOLUMEFORMAT

- Value** Determines how volume names for network drive mappings appear in the directory tree.

Options include:

- . Explorer (the default)
- . UNC
- . VolumeOnly

Explorer - Volumes appear in the same format as Windows Explorer (i.e. System on 'Comp1' (K:)).

UNC - UNC naming convention is used (i.e. \\Comp1\System (K:)).

VolumeOnly - Only the volume name is displayed (i.e. System (K:)).

Control	Property	Value
	File System Controls	
	Directory Tree	

**OPENCURRENTDIR**

**TRUE** When this property is set to True, the current directory is automatically selected in the directory tree. When this property is set to False (the default), the root directory of the current drive is selected.

**FALSE** When this property is set to True, the current directory is automatically selected in the directory tree. When this property is set to False (the default), the root directory of the current drive is selected.

**READONLY**

**TRUE** Determines whether the user can edit the node labels

**FALSE** Determines whether the user can edit the node labels

**REFRESHLIST**

**TRUE** Specifies if the list within the control is refreshed.

**FALSE** Specifies if the list within the control is refreshed.

**ROWSELECT**

**TRUE** Specifies whether the entire row of the selected item is highlighted.

**FALSE** Specifies whether the entire row of the selected item is highlighted.

**SHOWBUTTONS**

**TRUE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

**FALSE** Specifies whether to display plus (+) and minus (-) buttons to the left side of each parent item.

**SHOWHIDDENDIRS**

**TRUE** This property controls whether or not the tree view displays directories with the faHidden attribute set.

**FALSE** This property controls whether or not the tree view displays directories with the faHidden attribute set.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWLINES**

**TRUE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

**FALSE** Specifies whether to display the lines that link child nodes to their corresponding parent nodes.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

Control	Property	Value
---------	----------	-------

	File System Controls	
--	----------------------	--

	Directory Tree	
--	----------------	--

---

**TOOLTIPS**

- FALSE** Determines if the folder or root name is displayed if the text value exceeds the control width.
- TRUE** Determines if the folder or root name is displayed if the text value exceeds the control width.

---

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

---

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

---

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	File System Controls	
	File List Box	

## ALIGN

**CLIENT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

## ALLOWOPEN

**FALSE** Use this property to specify what happens when a file in the list box is double-clicked. When this property is set to True, the list box will attempt to start the application associated with the file and open the selected the file. When AllowOpen is False, double-clicking on a file does nothing.

**TRUE** Use this property to specify what happens when a file in the list box is double-clicked. When this property is set to True, the list box will attempt to start the application associated with the file and open the selected the file. When AllowOpen is False, double-clicking on a file does nothing.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies the number of columns, in a multi-column list box, that are visible without having to scroll.

## DEFAULTDIRECTORY

**Value** Use this property to specify the default directory.

Control	Property	Value
File System Controls		
File List Box		

## File System Controls

## File List Box

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EXTRACTTHUMBNAILS

**FALSE** Specifies to display thumbnail images for the listed files

**TRUE** Specifies to display thumbnail images for the listed files

## FILENAME

**Value** Specifies to select a single file in a folder based upon knowing a portion of the file name.

PROPERTY FileListBox1 FILENAME .vPartialFileName

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the list.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LONGFILENAME

**varname** Use this property to obtain the long version (as file is displayed, and not the 8.3 format) of the currently selected file name in a FileListBox control.

Support for GETPROPERTY command only.



Control	Property	Value
	File System Controls	
	File List Box	

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MASK**

**MASK** Limits which files are displayed in the file list box.

The Mask accepts wildcard character values like DOS prompt file masks. The asterisk (\*) is a wildcard which matches any number of arbitrary characters. The question mark (?) is a wildcard which matches a single arbitrary character. The file mask \*.\* displays all files, which is the default value.

For example, when using the question mark, the File List Box will limit the displayed files to JPGs starting with "Image" and has a maximum of eight characters using the following mask: Image???.jpg

The asterisk can be used to specify any number of characters before or after the specified text, meaning the following will display images that contain any variation with the text "form" in the file name (e.g. CopyForm.jpg, FormSettings.jpg, etc.): \*form\*.jpg

Multiple masks can also be specified using a semicolon as the mask separator. For example, the following will limit the displayed files to JPG, PNG, and BMP images: \*.jpg;\*.png;\*.bmp

To enhance the File List Box to use a mask dynamically, use the PROPERTY command within an EEP as follows, to display only PDF document that begin with the text "Invoice":

```
PROPERTY FileListBox1 MASK 'Invoice*.pdf'
```

**ONLYFILENAME**

**varname** Use this property to obtain the currently selected file name in a FileListBox control, and not the full path.

Support for GETPROPERTY command only.

Example:

```
GETPROPERTY FileListBox ONLYFILENAME 'vFileName'
```

**REFRESHLIST**

**TRUE** This property will refresh the list of files being displayed.

**RESTOREDIRECTORY**

**TRUE** Restore initial directory after form close.

**FALSE** Restore initial directory after form close.

**SELECTEDFILES**

**varname** Returns a comma delimited string of the selected files.

**SHORTFILENAME**

**varname** Use this property to obtain the short version (8.3 format) of the currently selected file name in a FileListBox control.

Support for GETPROPERTY command only.

Control	Property	Value
---------	----------	-------

File System Controls

File List Box

## SHOWGLYPHS

- TRUE** Determines whether glyphs (bitmaps) appear next to the file names listed in the file list box.
- FALSE** Determines whether glyphs (bitmaps) appear next to the file names listed in the file list box.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWLONGNAMES

- TRUE** This property controls whether long names are displayed when the application is run under an operating system that supports long file names. That is, Windows 95/98 or Windows NT.
- FALSE** This property controls whether long names are displayed when the application is run under an operating system that supports long file names. That is, Windows 95/98 or Windows NT.

## SHOWSORTFIELD

- TRUE** Determines if the sorted field is displayed.
- FALSE** Determines if the sorted field is displayed.

## SORTASCENDING

- TRUE** Specifies if the sort is ascending.
- FALSE** Specifies if the sort is ascending.

## SORTFIELD

- LastWriteTime** Specifies to sort the files by the last write time.
- sfName** Returnss the current sort method. Values can be the following:
  - sfName = File Name
  - sfExtension = File Extension
  - sfSize = File Size
  - sfCreationTime = Creation Time
  - sfLastAccessTime = Last Access Time
  - sfLastWriteTime = Last Write Time
- Extension** Specifies to sort the files by file extension.
- Size** Specifies to sort the files by size.
- sfCreationTime**
- sfLastAccessTime**
- sfExtension**
- Name** Specifies to sort the files by name.
- CreationTime** Specifies to sort the files by the creation time.
- sfSize**
- sfLastWriteTime**
- LastAccessTime** Specifies to sort the files by the last accessed time.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
---------	----------	-------

	File System Controls	
--	----------------------	--

	File List Box	
--	---------------	--

TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

## Form



Form

### Form Properties

#### ACTIVEMONITOR

**n** Specifies the form is moved to the target monitor. The top/left values are preserved.

PROPERTY RBASE\_FORM ActiveMonitor 0

#### ALIGN

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

#### ALPHABLEND

**TRUE** Specifies whether the form is translucent.

**FALSE** Specifies whether the form is translucent.

#### ALPHABLENDVALUE

**nnn** Specifies the degree of translucency on a translucent form. (0..255)

#### AUTOSCROLL

**FALSE** Indicates whether scroll bars appear automatically on the scrolling windowed control if it is not large enough to display all of its controls.

**TRUE** Indicates whether scroll bars appear automatically on the scrolling windowed control if it is not large enough to display all of its controls.

#### AUTOSIZE

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

#### BORDERWIDTH

**nnn** Specifies the width of the control's border.

#### CAPTION

**CAPTION** Specifies a text string that identifies the control to the user.

Control	Property	Value
---------	----------	-------

Form

## Form Properties

## CAPTURE\_FROM\_SCREEN

**CLIPBOARD** Captures an image of the current screen and places the content in the clipboard. The entire screen, or a specified area can be captured.

Examples:

```
-- to capture the full screen to the clipboard
PROPERTY RBASE_FORM CAPTURE_FROM_SCREEN CLIPBOARD
```

```
-- to capture part of screen to to the clipboard
PROPERTY RBASE_FORM 'CAPTURE_FROM_SCREEN|23, 24, 934, 800' CLIPBOARD
```

**FileName** Captures an image of the current screen in an image file. The entire screen, or a specified area can be captured.

This command works with JPEG and BMP images file output only. If the .JPG or .JPEG file extension is specified, the image format will be stored as JPEG. All other file extensions will be considered as the bitmap file format.

Examples:

```
-- to capture the full screen to a JPG file
PROPERTY RBASE_FORM CAPTURE_FROM_SCREEN 'c:\Screen_FullCapture.jpg'
```

```
-- to capture part of screen to a BMP file
PROPERTY RBASE_FORM 'CAPTURE_FROM_SCREEN|23, 24, 934, 800'
'c:\Screen_AreaCapture.bmp'
```

## CAPTURE\_FROM\_WINDOW

**CLIPBOARD** Captures an image of the current window and places the content in the clipboard. The entire window, or a specified area can be captured.

Examples:

```
-- to capture full form to a BMP file
PROPERTY RBASE_FORM CAPTURE_FROM_WINDOW CLIPBOARD
```

```
-- to capture part of the form to a JPG file
PROPERTY RBASE_FORM 'CAPTURE_FROM_WINDOW|12,12,134,300' CLIPBOARD
```

**FileName** Captures an image of the current window and places the content in an image file. The entire window or a specified area can be captured.

This command works with JPEG and BMP images file output only. If the .JPG or .JPEG file extension is specified, the image format will be stored as JPEG. All other file extensions will be considered as the bitmap file format.

Examples:

```
-- to capture full form to a BMP file
PROPERTY RBASE_FORM CAPTURE_FROM_WINDOW 'c:\Window__FullCapture.bmp'
```

```
-- to capture part of the form to a JPG file
PROPERTY RBASE_FORM 'CAPTURE_FROM_WINDOW|12,12,134,300'
'c:\Window_AreaCapture.jpg'
```

## CENTERINMONITOR

**n** Moves the form to the center of the target monitor.

```
PROPERTY RBASE_FORM CenterInMonitor 0
```

Control	Property	Value
---------	----------	-------

Form

## Form Properties

## CHECKREQUIREDVALUES

**VarName** Triggers required value checks upon form fields. The functionality checks if a field has a value (not empty), and displays a message if a required value is not present. When enabled, a value for the field is checked when the form is closed. With the GETPROPERTY command, an EEP may be defined as below:

```
GETPROPERTY RBASE_FORM CheckRequiredValues 'vState'
IF vState = 'OK' THEN
  SAVEROW
  CLOSEWINDOW
ENDIF
```

## CLIENTHEIGHT

**nnn** Specifies the height (in pixels) of the form's client area.

## CLIENTWIDTH

**nnn** Specifies the width (in pixels) of the form's client area.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

```
AQUA
BLACK
BLUE
CREAM
DARK GRAY
FUCHSIA
GRAY
GREEN
LIME
LIGHT GRAY
MAROON
MEDIUM GRAY
MINT GREEN
NAVY
OLIVE
PURPLE
RED
SILVER
SKY BLUE
TEAL
WHITE
YELLOW
```

## DISABLECLOSEACTION

**FALSE** To Enable [x] Caption Button, [Alt+F4] and [Esc] Key Combination

**TRUE** To Disable [x] Caption Button, [Alt+F4] and [Esc] Key Combination

Control	Property	Value
---------	----------	-------

Form

## Form Properties

## DONTSHOWDELETEDIALOG

**FALSE** Will show "Confirm Deletion?" confirming dialog box upon closing the form.

**TRUE** Will suppress "Confirm Deletion?" confirming dialog box upon closing the form. Very useful when using "DELROW" command as Custom EEP, especially when customizing your application with your own way of providing the option to delete rows. Use this option as "On After Start EEP" in the related form.

Example:

```
PROPERTY RBASE_FORM DONTSHOWDELETEDIALOG 'TRUE'
RETURN
```

## DONTSHOWSAVEDIALOG

**FALSE** Will show "Save Changes?" confirming dialog box upon closing the form.

**TRUE** Will suppress "Save Changes?" confirming dialog box upon closing the form.

## DRAGGEDCOMPID

**VarName** Returns the Component ID of a dragged form object.

The parameter is valid in the "On Start Drag" EEP only.

Example:

```
GETPROPERTY RBASE_FORM DraggedCompID vDragComponent
```

## DROPPEDTOCOMPID

**VarName** Returns the Component ID for where a dragged object is dropped.

The parameter is valid in the "On Drag Drop" EEP only.

Example:

```
GETPROPERTY RBASE_FORM DroppedToCompID vDroppedToComponent
```

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

## FORMICON

**Value** Specifies the form icon to load into the caption bar.

```
-- Example 01
PROPERTY RBASE_FORM FormIcon 'filename.ico'
RETURN
```

```
-- Example 02
PROPERTY RBASE_FORM FormIcon 'full_path\filename.ico'
RETURN
```

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Form	
	Form Properties	

## Form Properties

MENUBAR\_BACK\_COLOR

**Value** Specifies the background color for the menu bar.

MENUBAR\_FONT\_BOLD

**ON** Specifies if the menu bar font is bold.

**OFF** Specifies if the menu bar font is bold.

MENUBAR\_FONT\_COLOR

**Value** Specifies the font color for the menu bar.

MENUBAR\_FONT\_ITALIC

**ON** Specifies if the menu bar font is italic.

**OFF** Specifies if the menu bar font is italic.

MENUBAR\_FONT\_NAME

**Value** Specifies the font name/type for the menu bar.

MENUBAR\_FONT\_SIZE

**Value** Specifies the font size for the menu bar.

MENUBAR\_FONT\_STRIKEOUT

**ON** Specifies if the menu bar font is strikeout.

**OFF** Specifies if the menu bar font is strikeout.

MENUBAR\_FONT\_UNDERLINE

**ON** Specifies if the menu bar font is underline.

**OFF** Specifies if the menu bar font is underline.

MENUBAR\_HIGHLIGHT\_COLOR

**Value** Specifies the color to be used to draw a highlighted portion of the menu bar.

MENUBAR\_HIGHLIGHT\_TEXT\_COLOR

**Value** Specifies the text color to be used to when the menu bar is highlighted.

MENUBAR\_USE\_FORM\_COLOR

**ON** Specifies to use the form's color for the menu bar.

**OFF** Specifies to use the form's color for the menu bar.

ONKEYDOWN

**VarName** Returns the integer value for the virtual-key code on the keyboard when the user presses a key. The virtual-key code is not to be confused with the actual keyboard characters.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyDown 'vKeyCode'
```

Notes:

The key code value returned by the LastKeyDown syntax is only recognized within the On Key Down EEP.



Control	Property	Value
	Form	
	Form Properties	

## Form Properties

### ONKEYPRESSED

**VarName** Returns the text value on the keyboard when the user presses an alphanumeric/printable key.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyPressed 'vKey'
```

Notes:

The key value returned by the LastKeyPressed syntax is only recognized within the On Key Press EEP.

### ONKEYUP

**VarName** Returns the integer value for the virtual-key code on the keyboard when the user releases a key. The virtual-key code is not to be confused with the actual keyboard characters.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyUp 'vKeyCode'
```

Notes:

The key code value returned by the LastKeyUp syntax is only recognized within the On Key Up EEP.

### PRINT

**FITTOPAGE** Will print the currently displayed form to the current printer, using the same screen proportions, but in a size that just fits the printed page.

**PROPORTIONAL** The form is printed to the current printer so that the printed image is approximately the same visible size as on the screen (WYSIWYG).

**FIXEDDPI** Will print the currently displayed form to the current printer, with no special scaling; therefore, the printed form and how the form appears onscreen may appear squished or stretched.

**PRINTER** Will print the currently displayed form to the current printer.

### REFRESHLIST

**TRUE** To refresh a Form ListView control.

Syntax:

```
PROPERTY 'Formname|ListViewComponentID' REFRESHLIST 'TRUE'
```

### ROLLDOWN

**TRUE** Will "roll down" the form, with the Roll-Up Button enabled.

Example:

```
PROPERTY RBASE_FORM ROLLDOWN 'TRUE'  
RETURN
```

### ROLLUP

**TRUE** Will "roll up" the form, with the Roll-Up Button enabled.

Example:

```
PROPERTY RBASE_FORM ROLLUP 'TRUE'  
RETURN
```

Control	Property	Value
---------	----------	-------

Form

Form Properties

## SCALEBY

**FILL\_SCREEN** With the required steps for scaling forms based upon the screen dimensions, themes, borders, etc., an enhanced "fill the screen" scaling of forms has been implemented.

To fill the screen when scaling forms, use the "FILL\_SCREEN" parameter.

```
PROPERTY RBASE_FORM SCALEBY 'FILL_SCREEN'
```

Notes:

- . Use the SCALEBY property within a form's "On After Start" Custom EEP.
- . To take advantage of this feature, make sure to use true type fonts for all form controls.

**nnn** Use this property to scale a form and all related controls to s specified screen pixel width.

```
PROPERTY RBASE_FORM SCALEBY nnnn
```

The SCALEBY property modifies the Height and Width properties of the form and all controls placed on it, but it does not change the Top and Left properties; therefore, the size of the controls changes, but not the coordinates of the top-left corners of the controls. Thus, it preserves the position of all controls on the form.

If you have developed a form that is 800x600 for the majority of users having a monitor with 800x600 screen resolution to fit the form on the entire available screen, but a few users of your application have a higher resolution (1024x768) and if you wish your 800x600 form to fill the entire screen of a monitor with a resolution of 1024x768, you'll need to use the RBASE\_FORM SCALEBY property as follows:

Example:

```
PROPERTY RBASE_FORM SCALEBY '800'  
RETURN
```

This will scale the original form designed as 800x600 to fill the entire screen even if the screen resolution is higher than 800x600, such as, 1400x1050, 1280x800 or 1024x768.

Notes:

- . The 'value' should be the same as the original form width in order to scale proportionally on the monitors with higher resolution.
- . Use the SCALEBY property within a form's "On After Start" Custom EEP.
- . To take advantage of this feature, make sure to use true type fonts for all form controls.

## SETASACTIVEFORM

Forces the assignment of the "Active Form" to the screen. When several forms are launched with an application progress that moves several form levels deep, an active form may not be perceived as active in remote client environments. This command should only be used in the form's "On After Start" EEP and must be the first command in the EEP.

```
PROPERTY FormComponentID SETASACTIVEFORM ' '  
(Supported syntax based upon PROPERTY FORM_NAME SETASACTIVEFORM ' ')
```

**IMPORTANT:** The "On Row Enter" EEP of the form's tables are fired before the form's "On After Start" EEP. So it is important that any PROPERTY/GETPROPERTY calls are executed only after the form's "On After Start" EEP is finished.

Control	Property	Value
---------	----------	-------

Form

## Form Properties

## SET\_FOCUS

**TRUE** Used to switch focus on forms.

Switching Focus on Form Control:

```
PROPERTY 'Formname|ComponentID' SET_FOCUS 'TRUE'
```

Switching Focus to a Form:

```
PROPERTY 'Formname|RBASE_FORM' SET_FOCUS 'TRUE'
```

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOW\_CLOSE\_BUTTON

**FALSE** The form has a Control menu (also known as a System menu).

**TRUE** The form has a Control menu (also known as a System menu).

## SHOW\_MAXIMIZE\_BUTTON

**FALSE** Specifies if the form has a Maximize button.

**TRUE** Specifies if the form has a Maximize button.

## SHOW\_MINIMIZE\_BUTTON

**FALSE** Specifies if the form has a Minimize button.

**TRUE** Specifies if the form has a Minimize button.

## SPEAKVALUEONCONTROLEXIT

**TRUE** Specifies to allow audible confirmation of content when exiting form controls.

The SPEECH parameter of the PROPERTY command provides speak functionality for defined text. Example: PROPERTY SPEECH SPEAK 'Hello world!'

**FALSE** Specifies to disable audible confirmation of content when exiting form controls.

The SPEECH parameter of the PROPERTY command provides speak functionality for defined text. Example: PROPERTY SPEECH SPEAK 'Hello world!'

## STAY\_ON\_TOP

**OFF** This form remains on top of the desktop and of other forms in the project, except any others that also have Form Style set to StayOnTop. If one StayOnTop form launches another, neither form will consistently remain on top.

**ON** This form remains on top of the desktop and of other forms in the project, except any others that also have Form Style set to StayOnTop. If one StayOnTop form launches another, neither form will consistently remain on top.

Control	Property	Value
---------	----------	-------

Form
------

Form Properties
-----------------

---

**TASKBARBUTTON**

**FALSE** Specifies whether the form minimizes to the Windows Taskbar as a button.

Use the following commands within a form's "On After Start EEP":

```
PROPERTY APPLICATION TASKBARBUTTON 'FALSE'  
PROPERTY RBASE_FORM TASKBARBUTTON 'TRUE'
```

**TRUE** Specifies whether the form minimizes to the Windows Taskbar as a button.

Use the following commands within a form's "On After Start EEP":

```
PROPERTY APPLICATION TASKBARBUTTON 'FALSE'  
PROPERTY RBASE_FORM TASKBARBUTTON 'TRUE'
```

Control	Property	Value
---------	----------	-------

Form

Form Properties

THEMENAME

**value** Use this property to dynamically change the theme.

Syntax:

```
PROPERTY RBASE_FORM THEMENAME RThemeName
```

Where RThemeName includes the following options:

- . Deep Cyan
- . Deep Green
- . Deep Orange
- . Funny Theme
- . Gnome
- . Green Glass
- . Longhorn
- . Mac OS
- . Matrix
- . Media
- . One Blue
- . One Clear Blue
- . One Cyan
- . One Green
- . One Orange
- . Orange Glass
- . R:BASE Rocks!
- . Razzmatazz
- . Real One
- . Sports Black
- . Sports Blue
- . Sports Cyan
- . Sports Green
- . Sports Orange
- . Win Native
- . XP Egypt
- . XP Green
- . XP Grey Scale
- . XP Orange
- . XP Silver

Example 01:

```
PROPERTY RBASE_FORM THEMENAME R:BASE Rocks!
RETURN
```

Example 02:

```
PROPERTY RBASE_FORM THEMENAME Razzmatazz
RETURN
```

Example 03:

```
PROPERTY RBASE_FORM THEMENAME Longhorn
RETURN
```

TIMERENABLED

**FALSE** Manages Form Timer property.

**TRUE** Manages Form Timer property.

Control	Property	Value
	Form	
	Form Properties	

**TIMERINTERVAL**

**nnn** Specifies the Form Timer interval.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENTCOLOR**

**TRUE** Specifies whether a color on the form appears transparent.

**Description**

Use Transparent Color to indicate that one of the colors on the form should be treated as transparent, allowing windows behind the form to completely show through. The TransparentColorValue property indicates the color that appears completely transparent.

**Note:** To make the entire form transparent, or to make it translucent rather than transparent, use the AlphaBlend and AlphaBlendValue properties.

TransparentColor does not work on all systems. The application must be running under Windows 2000 or better, and the machine must be a P90 or better.

**FALSE** Specifies whether a color on the form appears transparent.

**Description**

Use Transparent Color to indicate that one of the colors on the form should be treated as transparent, allowing windows behind the form to completely show through. The TransparentColorValue property indicates the color that appears completely transparent.

**Note:** To make the entire form transparent, or to make it translucent rather than transparent, use the AlphaBlend and AlphaBlendValue properties.

**Note:** TransparentColor does not work on all systems. The application must be running under Windows 2000 or better, and the machine must be a P90 or better.

**TRANSPARENTCOLORVALUE**

**nnn** Indicates the color on the form that appears transparent when TransparentColor is True.

**Description**

Use TransparentColorValue to indicate the color that appears transparent when the TransparentColor property is True.

**Note:** If the application uses a 16-bit color palette, TransparentColorValue must be a basic (nonblended) color.

**UPDATEDFIELDNAME**

**VarName** Captures an updated field name after a value changes for a field. This property is only assigned in the (recently introduced) table's "On Field Change" EEP. Using the syntax in any other EEP will return an empty string.

**Example:**

```
GETPROPERTY RBASE_FORM UPDATEDFIELDNAME 'vEditedColumn'
```

**USE\_CUSTOM\_MENUBAR**

**ON** Specifies to use a custom menu bar for the form.

**OFF** Specifies to use a custom menu bar for the form.

Control	Property	Value
	Form	
	Form Properties	

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

**WINDOW\_STATE**

**MINIMIZED** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

**NORMAL** The form is in its normal state (that is, neither minimized nor maximized).

**MINIMIZED** The form is minimized.

**MAXIMIZED** The form is maximized.

**NORMAL** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

**NORMAL** The form is in its normal state (that is, neither minimized nor maximized).

**MINIMIZED** The form is minimized.

**MAXIMIZED** The form is maximized.

**MAXIMIZED** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

**NORMAL** The form is in its normal state (that is, neither minimized nor maximized).

**MINIMIZED** The form is minimized.

**MAXIMIZED** The form is maximized.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## ACTIVEMONITOR

**n** Specifies the form is moved to the target monitor. The top/left values are preserved.

PROPERTY RBASE\_FORM ActiveMonitor 0

## ALIGN

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

## ALPHABLEND

**TRUE** Specifies whether the form is translucent.

**FALSE** Specifies whether the form is translucent.

## ALPHABLENDVALUE

**nnn** Specifies the degree of translucency on a translucent form. (0..255)

## AUTOSCROLL

**FALSE** Indicates whether scroll bars appear automatically on the scrolling windowed control if it is not large enough to display all of its controls.

**TRUE** Indicates whether scroll bars appear automatically on the scrolling windowed control if it is not large enough to display all of its controls.

## AUTOSIZE

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BORDERWIDTH

**nnn** Specifies the width of the control's border.

## CAPTION

**CAPTION** Specifies a text string that identifies the control to the user.



Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## CAPTURE\_FROM\_SCREEN

**FileName** Captures an image of the current screen in an image file. The entire screen, or a specified area can be captured.

This command works with JPEG and BMP images file output only. If the .JPG or .JPEG file extension is specified, the image format will be stored as JPEG. All other file extensions will be considered as the bitmap file format.

Examples:

```
-- to capture the full screen to a JPG file
PROPERTY RBASE_FORM CAPTURE_FROM_SCREEN 'c:\Screen_FullCapture.jpg'
```

```
-- to capture part of screen to a BMP file
PROPERTY RBASE_FORM 'CAPTURE_FROM_SCREEN|23, 24, 934, 800'
'c:\Screen_AreaCapture.bmp'
```

**CLIPBOARD** Captures an image of the current screen and places the content in the clipboard. The entire screen, or a specified area can be captured.

Examples:

```
-- to capture the full screen to the clipboard
PROPERTY RBASE_FORM CAPTURE_FROM_SCREEN CLIPBOARD
```

```
-- to capture part of screen to to the clipboard
PROPERTY RBASE_FORM 'CAPTURE_FROM_SCREEN|23, 24, 934, 800' CLIPBOARD
```

## CAPTURE\_FROM\_WINDOW

**CLIPBOARD** Captures an image of the current window and places the content in the clipboard. The entire window, or a specified area can be captured.

Examples:

```
-- to capture full form to a BMP file
PROPERTY RBASE_FORM CAPTURE_FROM_WINDOW CLIPBOARD
```

```
-- to capture part of the form to a JPG file
PROPERTY RBASE_FORM 'CAPTURE_FROM_WINDOW|12,12,134,300' CLIPBOARD
```

**FileName** Captures an image of the current window and places the content in an image file. The entire window or a specified area can be captured.

This command works with JPEG and BMP images file output only. If the .JPG or .JPEG file extension is specified, the image format will be stored as JPEG. All other file extensions will be considered as the bitmap file format.

Examples:

```
-- to capture full form to a BMP file
PROPERTY RBASE_FORM CAPTURE_FROM_WINDOW 'c:\Window__FullCapture.bmp'
```

```
-- to capture part of the form to a JPG file
PROPERTY RBASE_FORM 'CAPTURE_FROM_WINDOW|12,12,134,300'
'c:\Window_AreaCapture.jpg'
```

## CENTERINMONITOR

**n** Moves the form to the center of the target monitor.

```
PROPERTY RBASE_FORM CenterInMonitor 0
```

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## CHECKREQUIREDVALUES

**VarName** Triggers required value checks upon form fields. The functionality checks if a field has a value (not empty), and displays a message if a required value is not present. When enabled, a value for the field is checked when the form is closed. With the GETPROPERTY command, an EEP may be defined as below:

```
GETPROPERTY RBASE_FORM CheckRequiredValues 'vState'
IF vState = 'OK' THEN
  SAVEROW
  CLOSEWINDOW
ENDIF
```

## CLIENTHEIGHT

**nnn** Specifies the height (in pixels) of the form's client area.

## CLIENTWIDTH

**nnn** Specifies the width (in pixels) of the form's client area.

## COLOR

**Value** Specifies the background color of the MDI Form.

Getting Form Color:

```
GETPROPERTY 'MDI_formname|RBASE_FORM' COLOR vValue
```

Changing Form Color:

```
PROPERTY 'MDI_formname|RBASE_FORM' COLOR 'value'
```

Available Values:

```
AQUA
BLACK
BLUE
CREAM
DARK GRAY
FUCHSIA
GRAY
GREEN
LIME
LIGHT GRAY
MAROON
MEDIUM GRAY
MINT GREEN
NAVY
OLIVE
PURPLE
RED
SILVER
SKY BLUE
TEAL
WHITE
YELLOW
```

## DISABLECLOSEACTION

**TRUE** To Enable [x] Caption Button, [Alt+F4] and [Esc] Key Combination

**FALSE** To Enable [x] Caption Button, [Alt+F4] and [Esc] Key Combination

## DONTSHOWDELETEDIALOG

**TRUE** Will show "Confirm Deletion?" confirming dialog box upon closing the form.

**FALSE** Will show "Confirm Deletion?" confirming dialog box upon closing the form.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## DONTSHOWSAVEDIALOG

**TRUE** Will show "Save Changes?" confirming dialog box upon closing the form.

**FALSE** Will show "Save Changes?" confirming dialog box upon closing the form.

## DRAGGEDCOMPID

**VarName** Returns the Component ID of a dragged form object.

The parameter is valid in the "On Start Drag" EEP only.

Example:

```
GETPROPERTY RBASE_FORM DraggedCompID vDragComponent
```

## DROPPEDTOCOMPID

**VarName** Returns the Component ID for where a dragged object is dropped.

The parameter is valid in the "On Drag Drop" EEP only.

Example:

```
GETPROPERTY RBASE_FORM DroppedToCompID vDroppedToComponent
```

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

## FORMICON

**Value** Specifies the form icon to load into the caption bar.

```
-- Example 01
PROPERTY RBASE_FORM FormIcon 'filename.ico'
RETURN
```

```
-- Example 02
PROPERTY RBASE_FORM FormIcon 'full_path\filename.ico'
RETURN
```

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKECLICK

**n** Use this property to execute EEP to automatically click on the item number in a ListBox control on MDI Forms.

Syntax:

```
PROPERTY 'MDI_formname|ListViewComponentID' MAKECLICK n
```

Where n is the item number in the ListBox to click on.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

MENUBAR\_BACK\_COLOR

**Value** Specifies the background color for the menu bar.

MENUBAR\_FONT\_BOLD

**ON** Specifies if the menu bar font is bold.

**OFF** Specifies if the menu bar font is bold.

MENUBAR\_FONT\_COLOR

**Value** Specifies the font color for the menu bar.

MENUBAR\_FONT\_ITALIC

**OFF** Specifies if the menu bar font is italic.

**ON** Specifies if the menu bar font is italic.

MENUBAR\_FONT\_NAME

**Value** Specifies the font name/type for the menu bar.

MENUBAR\_FONT\_SIZE

**Value** Specifies the font size for the menu bar.

MENUBAR\_FONT\_STRIKEOUT

**OFF** Specifies if the menu bar font is strikeout.

**ON** Specifies if the menu bar font is strikeout.

MENUBAR\_FONT\_UNDERLINE

**OFF** Specifies if the menu bar font is underline.

**ON** Specifies if the menu bar font is underline.

MENUBAR\_HIGHLIGHT\_COLOR

**Value** Specifies the color to be used to draw a highlighted portion of the menu bar.

MENUBAR\_HIGHLIGHT\_TEXT\_COLOR

**Value** Specifies the text color to be used to when the menu bar is highlighted.

MENUBAR\_USE\_FORM\_COLOR

**OFF** Specifies to use the form's color for the menu bar.

**ON** Specifies to use the form's color for the menu bar.

ONKEYDOWN

**VarName** Returns the integer value for the virtual-key code on the keyboard when the user presses a key. The virtual-key code is not to be confused with the actual keyboard characters.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyDown 'vKeyCode'
```

Notes:

The key code value returned by the LastKeyDown syntax is only recognized within the On Key Down EEP.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## ONKEYPRESSED

**VarName** Returns the text value on the keyboard when the user presses an alphanumeric/printable key.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyPressed 'vKey'
```

Notes:

The key value returned by the LastKeyPressed syntax is only recognized within the On Key Press EEP.

## ONKEYUP

**VarName** Returns the integer value for the virtual-key code on the keyboard when the user releases a key. The virtual-key code is not to be confused with the actual keyboard characters.

Syntax:

```
GETPROPERTY RBASE_FORM LastKeyUp 'vKeyCode'
```

Notes:

The key code value returned by the LastKeyUp syntax is only recognized within the On Key Up EEP.

## PRINT

**PROPORTIONAL** The form is printed to the current printer so that the printed image is approximately the same visible size as on the screen (WYSIWYG).

**PRINTER** Will print currently displayed form to the current printer.

**FIXEDDPI** Will print the currently displayed form to the current printer, with no special scaling; therefore, the printed form and how the form appears onscreen may appear squished or stretched.

**FITTOPAGE** Will print the currently displayed form to the current printer, using the same screen proportions, but in a size that just fits the printed page.

## REFRESHLIST

**TRUE** To refresh MDI Form ListView control.

Syntax:

```
PROPERTY 'MDI_formname|ListViewComponentID' REFRESHLIST 'TRUE'
```

## ROLLDOWN

**TRUE** Will "roll down" the form, with the Roll-Up Button enabled.

Example:

```
PROPERTY 'MDI_FormName|RBASE_FORM' SET_FOCUS 'TRUE'  
PROPERTY 'MDI_FormName|RBASE_FORM' ROLLDOWN 'TRUE'
```

## ROLLUP

**TRUE** Will "roll up" the form, with the Roll-Up Button enabled.

Example:

```
PROPERTY 'MDI_FormName|RBASE_FORM' SET_FOCUS 'TRUE'  
PROPERTY 'MDI_FormName|RBASE_FORM' ROLLUP 'TRUE'
```

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## SCALEBY

**nnn** Use this property to scale a form and all related controls to a specified screen pixel width.

Example:

```
PROPERTY RBASE_FORM SCALEBY nnnn
```

The SCALEBY property modifies the Height and Width properties of the form and all controls placed on it, but it does not change the Top and Left properties; therefore, the size of the controls changes, but not the coordinates of the top-left corners of the controls. Thus, it preserves the position of all controls on the form.

If you have developed a form that is 800x600 for the majority of users having a monitor with 800x600 screen resolution to fit the form on the entire available screen, but a few users of your application have a higher resolution (1024x768) and if you wish your 800x600 form to fill the entire screen of a monitor with a resolution of 1024x768, you'll need to use the RBASE\_FORM SCALEBY property as follows:

Example:

```
PROPERTY RBASE_FORM SCALEBY '800'  
RETURN
```

This will scale the original form designed as 800x600 to fill the entire screen even if the screen resolution is higher than 800x600, such as, 1400x1050, 1280x800 or 1024x768.

Notes:

- . The 'value' should be the same as the original form width in order to scale proportionally on the monitors with higher resolution.
- . Use the SCALEBY property within a form's "On After Start" Custom EEP.
- . To take advantage of this feature, make sure to use true type fonts for all form controls.

**FILL\_SCREEN** With the required steps for scaling forms based upon the screen dimensions, themes, borders, etc., an enhanced "fill the screen" scaling of forms has been implemented.

To fill the screen when scaling forms, use the "FILL\_SCREEN" parameter.

```
PROPERTY RBASE_FORM SCALEBY 'FILL_SCREEN'
```

Notes:

- . Use the SCALEBY property within a form's "On After Start" Custom EEP.
- . To take advantage of this feature, make sure to use true type fonts for all form controls.

## SET\_FOCUS

**TRUE** Used to switch focus on MDI (modeless) forms.

Switching Focus on MDI Form Control:  
PROPERTY 'MDI\_formname|ComponentID' SET\_FOCUS 'TRUE'

Switching Focus to MDI Form:  
PROPERTY 'MDI\_formname|RBASE\_FORM' SET\_FOCUS 'TRUE'

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## SHOW\_CLOSE\_BUTTON

**FALSE** The form has a Control menu (also known as a System menu).

**TRUE** The form has a Control menu (also known as a System menu).

## SHOW\_MAXIMIZE\_BUTTON

**FALSE** Specifies if the form has a Maximize button.

**TRUE** Specifies if the form has a Maximize button.

## SHOW\_MINIMIZE\_BUTTON

**FALSE** Specifies if the form has a Minimize button.

**TRUE** Specifies if the form has a Minimize button.

## SPEAKVALUEONCONTROLEXIT

**FALSE** Specifies to allow audible confirmation of content when exiting form controls.

The SPEECH parameter of the PROPERTY command provides speak functionality for defined text. Example: PROPERTY SPEECH SPEAK 'Hello world!'

**TRUE** Specifies to allow audible confirmation of content when exiting form controls.

The SPEECH parameter of the PROPERTY command provides speak functionality for defined text. Example: PROPERTY SPEECH SPEAK 'Hello world!'

## STAY\_ON\_TOP

**OFF** This form remains on top of the desktop and of other forms in the project, except any others that also have Form Style set to StayOnTop. If one StayOnTop form launches another, neither form will consistently remain on top.

**ON** This form remains on top of the desktop and of other forms in the project, except any others that also have Form Style set to StayOnTop. If one StayOnTop form launches another, neither form will consistently remain on top.

## TASKBARBUTTON

**FALSE** Specifies whether the form minimizes to the Windows Taskbar as a button.

**TRUE** Specifies whether the form minimizes to the Windows Taskbar as a button.

Control    Property    Value

Form

## MDI Form Properties

THEMENAME

**value** Use this property to dynamically change the theme.

Syntax:

```
PROPERTY RBASE_FORM THEMENAME <RThemeName>
```

Where RThemeName includes the following options:

- . Deep Cyan
- . Deep Green
- . Deep Orange
- . Funny Theme
- . Gnome
- . Green Glass
- . Longhorn
- . Mac OS
- . Matrix
- . Media
- . One Blue
- . One Clear Blue
- . One Cyan
- . One Green
- . One Orange
- . Orange Glass
- . R:BASE Rocks!
- . Razzmatazz
- . Real One
- . Sports Black
- . Sports Blue
- . Sports Cyan
- . Sports Green
- . Sports Orange
- . Win Native
- . XP Egypt
- . XP Green
- . XP Grey Scale
- . XP Orange
- . XP Silver

Example 01:

```
PROPERTY RBASE_FORM THEMENAME R:BASE Rocks!
RETURN
```

Example 02:

```
PROPERTY RBASE_FORM THEMENAME Razzmatazz
RETURN
```

Example 03:

```
PROPERTY RBASE_FORM THEMENAME Longhorn
RETURN
```

TIMERENABLED

**TRUE** Manages Form Timer property.

**FALSE** Manages Form Timer property.



Control    Property    Value

Form

## MDI Form Properties

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENTCOLOR

**FALSE** Specifies whether a color on the form appears transparent.

## Description

Use Transparent Color to indicate that one of the colors on the form should be treated as transparent, allowing windows behind the form to completely show through. The TransparentColorValue property indicates the color that appears completely transparent.

Note: To make the entire form transparent, or to make it translucent rather than transparent, use the AlphaBlend and AlphaBlendValue properties.

Note: TransparentColor does not work on all systems. The application must be running under Windows 2000 or better, and the machine must be a P90 or better.

**TRUE** Specifies whether a color on the form appears transparent.

## Description

Use Transparent Color to indicate that one of the colors on the form should be treated as transparent, allowing windows behind the form to completely show through. The TransparentColorValue property indicates the color that appears completely transparent.

Note: To make the entire form transparent, or to make it translucent rather than transparent, use the AlphaBlend and AlphaBlendValue properties.

Note: TransparentColor does not work on all systems. The application must be running under Windows 2000 or better, and the machine must be a P90 or better.

## TRANSPARENTCOLORVALUE

**nnn** Indicates the color on the form that appears transparent when TransparentColor is True.

## Description

Use TransparentColorValue to indicate the color that appears transparent when the TransparentColor property is True.

Note: If the application uses a 16-bit color palette, TransparentColorValue must be a basic (nonblended) color.

## UPDATEDFIELDNAME

**VarName** Captures an updated field name after a value changes for a field. This property is only assigned in the (recently introduced) table's "On Field Change" EEP. Using the syntax in any other EEP will return an empty string.

## Example:

```
GETPROPERTY RBASE_FORM UPDATEDFIELDNAME 'vEditedColumn'
```

## USE\_CUSTOM\_MENUBAR

**ON** Specifies to use a custom menu bar for the form.

**OFF** Specifies to use a custom menu bar for the form.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Form

## MDI Form Properties

## WINDOW\_STATE

**MAXIMIZED** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

NORMAL The form is in its normal state (that is, neither minimized nor maximized).

MINIMIZED The form is minimized.

MAXIMIZED The form is maximized.

**MINIMIZED** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

NORMAL The form is in its normal state (that is, neither minimized nor maximized).

MINIMIZED The form is minimized.

MAXIMIZED The form is maximized.

**NORMAL** WINDOW\_STATE indicates whether a form is maximized, minimized, or normally sized.

Values:

NORMAL The form is in its normal state (that is, neither minimized nor maximized).

MINIMIZED The form is minimized.

MAXIMIZED The form is maximized.

Control    Property    Value

## Form Actions



Form Actions

Form Action

&lt;CUSTOMFORMACTIONCOMMANDNAME&gt;

**parameters** CustomFormActionCommandName is the actual name of the Command Name assigned when designing Custom Form Actions in Form Designer.

Parameters is the optional value(s) you can pass onto the calling command, if required. Use ' ' blank space with single or double quotes (depending on your database QUOTE settings), if parameter is not required in calling command block.

Examples:

Let's say we have three Custom Form Actions, namely:

- MyPAUSECommand
- MyDIALOGCommand
- MyPRINTCommand

To call MyPAUSECommand in an EEP, use the following PROPERTY command:

```
PROPERTY RBASE_FORM_ACTION MyPAUSECommand ' '
RETURN
```

To call MyDIALOGCommand in an EEP, use the following PROPERTY command:

```
PROPERTY RBASE_FORM_ACTION MyDIALOGCommand ' '
RETURN
```

To call MyPRINTCommand in an EEP, use the following PROPERTY command, assuming that you would like to print the report, for example, CustomerYellowPages as an HTML document.

```
PROPERTY RBASE_FORM_ACTION MyPRINTCommand 'USING CustomerYellowPages
HTML'
RETURN
```

The last parameter 'USING CustomerYellowPages PDF' in PROPERTY command will be passed on to MyPRINTCommand. MyPRINTCommand requires two parameters (vReportName and vReportOutput). The first parameter CustomerYellowPages as %1 will be passed for the variable vReportName and the second parameter HTML as %2 will be passed for the variable vReportOutPut in MyPRINTCommand.

Note: Use a blank space to separate multiple parameters as described in above example.

Control    Property    Value

### Internet Controls



Internet Controls

E-Mail Label

#### ACTIVECOLOR

**Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has not yet been clicked on by the user. The default value is Highlight.

#### ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

#### ALIGNMENT

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

#### ANGLE

**nnn** Specifies the angle used to rotate the label.

#### AUTOSIZE

- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.
- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

Control	Property	Value
	Internet Controls	
	E-Mail Label	

## BLINKCOLOR

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BLINKING

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

## BLINKINTERVALOFF

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

## BLINKINTERVALON

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

Control	Property	Value
	Internet Controls	
	E-Mail Label	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays. To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**CENTERPOINT**

**Value** Specifies the origin of the curve used when drawing the label, and when the Rotation is set to Curve.

The center position can be any one of the nine locations defined by the bounding rectangle:

UpperLeft	UpperCenter	UpperRight
LeftCenter	Center	RightCenter
LowerLeft	LowerCenter	LowerRight

Control	Property	Value
	Internet Controls	
	E-Mail Label	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
	Internet Controls	
	E-Mail Label	

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUT**

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAILADDRESS**

**MAILADDRESS** Use this property if you would like to change E-Mail address.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**PASSIVECOLOR**

**Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has been clicked on by the user. The default value is Purple.

**ROTATION**

**FLAT** Determines how the label is rotated. When set to Flat, the label is rotated within the center of the bounding rectangle at the angle specified in the Angle property.

**NONE** Determines how the label is rotated. When Rotation is set to None, no rotation is performed.

**CURVE** Determines how the label is rotated. When Rotation is set to Curve, the label is displayed along the curve defined by the bounding rectangle.

The CenterPoint property can be used to alter the curve.

**SHADOWCOLOR**

**Value** Specifies the shadow color used in the 3D text styles.

**SHADOWDEPTH**

**nnn** Specifies how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when "Text Style" is set to Shadow.

**SHOWACCELCHAR**

**TRUE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.

**FALSE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.



Control	Property	Value
	Internet Controls	
	E-Mail Label	

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SUBJECT

- SUBJECT** Use the property to specify the subject string for the message.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENT

- TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.
- FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

- FALSE** Specifies whether the label text wraps when it is too long for the width of the label.
- TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
Internet Controls		
Web Browser		

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

## CURRENTURL

- value** Use this property to capture the current URL to a variable.

## GOURL

- value** Use this property to launch a specific URL.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## MOVEBACK

- TRUE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.
- FALSE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.

## MOVEFORWARD

- TRUE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.
- FALSE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.

## SELECTEDENGINE

- NO\_PREFERRED** Specifies no preference for the browser engine, where the operating system default will determine the browser to use.
- EDGE\_ONLY** Specifies to use Edge.
- IE\_ONLY** Specifies to use Internet Explorer.
- EDGE\_IF\_AVAILABLE** Specifies to use Edge if available.

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Internet Controls	
	Web Browser	

**SUPPRESSSCRIPTERRORS**

**TRUE** Specifies whether warning or script error messages are suppressed for the control.

Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.

**FALSE** Specifies whether warning or script error messages are suppressed for the control.

Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**URL**

**URL** Use this property if you would like to display a different name for the link.

**USERDATAFOLDER**

**Value** Specifies the folder location where Edge places the session information (Chromium environment). Unlike Internet Explorer, Chromium-based browsers supports multiple sessions (e.g. normal, incognito, etc.), and each session does not see each other.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control    Property    Value

Internet Controls

Web Browser

[\\_<TagAttribute>](#)

**Value** Gets the value of an attribute inside the tag. e.g. to get the link of an anchor tag (A) use "HREF".

```
PROPERTY WebBrowser1 "_HREF|ID linkNewEmp" ".vNewLink"
GETPROPERTY WebBrowser1 "_HEIGHT|TAG IMG|ID imgEmpPhoto" "vPicHeight"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

[\\_CLICK](#)

**Value** Simulates a mouse click on a control on the page (e.g. button, link). This can be used to initiate form submission after filling the HTML input controls.

```
PROPERTY WebBrowser1 "_CLICK|ID btnSubmit" "AnyValue"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
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Internet Controls
-------------------

Web Browser
-------------

\_CUSTOM\_LIST

**Value** Captures a CSV string of element details. Key columns are TAG, ID, NAME, VALUE. At least one of the four columns should be specified. Additional columns can be added; INNER\_HTML, INNER\_TEXT, OUTER\_HTML, OUTER\_TEXT, <TagAttribute>. The order of the four required columns is fixed. The optional columns are ordered based on the order in the field list.

```
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,VALUE" "vIDValuePairs"
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,SRC|TAG IMG" "vImageList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_ID\_LIST

**Value** Captures a CSV string of element IDs.

Get all IDs:  

```
GETPROPERTY WebBrowser1 "_ID_LIST" "vIDList"
```

Get IDs of all anchors:  

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG A" "vIDList"
```

Get IDs of all dropdowns:  

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG SELECT" "vIDList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
---------	----------	-------

Internet Controls		
Web Browser		

**\_INNER\_HTML**

**Value** Specifies the HTML between the start and end tags of the object. For the object "<p>Text <b>here</b>...</p>", the INNER\_HTML is "Text <b>here</b>..."

```
PROPERTY WebBrowser1 "_INNER_HTML|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_HTML|ID txtName" "vNameFromDatabase"
```

**Notes:**

. HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

. The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

. HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

**\_INNER\_TEXT**

**Value** Specifies the text between the start and end tags of the object stripping all the tags. For the object "<p>Text <b>here</b>...</p>", the INNER\_TEXT is "Text here..."

```
PROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" "vNameFromDatabase"
```

**Notes:**

. HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

. The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

. HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
---------	----------	-------

Internet Controls		
Web Browser		

---

**\_NAME\_LIST****Value** Captures a CSV string of element Names.

Get all Names:

GETPROPERTY WebBrowser1 "\_NAME\_LIST" "vNameList"

Get Names of all anchors:

GETPROPERTY WebBrowser1 "\_NAME\_LIST|TAG A" "vNameList"

Get Names of all dropdowns:

GETPROPERTY WebBrowser1 "\_NAME\_LIST|TAG SELECT" "vNameList"

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

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**\_OUTER\_HTML****Value** Specifies the object and its content in HTML. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "<p>Text <b>here</b>...</p>"

PROPERTY WebBrowser1 "\_OUTER\_HTML|ID txtName" ".vNameFromDatabase"

GETPROPERTY WebBrowser1 "\_OUTER\_HTML|ID txtName" "vNameFromDatabase"

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

Control	Property	Value
Internet Controls		
Web Browser		

\_OUTER\_TEXT

**Value** Specifies the text of the object. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "Text here... "

```
PROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

\_VALUE

**Value** Specifies the value of the HTML control.

```
PROPERTY WebBrowser1 "_VALUE|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_VALUE|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages



Control Property Value

## Legacy Controls



### Legacy Controls

#### 3D Box

#### ALIGN

- BOTTOM** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).

#### BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to bvNone, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

#### BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

#### COLOR

- Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

	Legacy Controls	
--	-----------------	--

	3D Box	
--	--------	--

**HEIGHT** `nnn` Use the Height property to read or change the height of the control.

**HINT** `HINT` Contains the text string that can appear when the user moves the mouse over the control.

**LEFT** `nnn` Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**TOP** `nnn` Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**WIDTH** `nnn` Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Analog Clock	

**ALIGN**

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**CLKARROWCOLOR**

**Value** Specifies the arrow color.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	Analog Clock	

CLKFACECOLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

DIFHOUR

**nnn** Difference in hours between current time and Analog Clock time.

DIFMINUTE

**nnn** Difference in minutes between current time and Analog Clock time.

ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

HEIGHT

**nnn** Use the Height property to read or change the height of the control.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Legacy Controls	
	Analog Clock	

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

SECARROW

**FALSE** Show seconds arrow.

**TRUE** Show seconds arrow.

SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

TRANSPARENTBITMAP

**FALSE** Determines if the control appears transparent.

**TRUE** Determines if the control appears transparent.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Animated GIF Control

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## ANIMATE

- FALSE** This property controls whether the component animates the images.
- TRUE** This property controls whether the component animates the images.

## AUTOSIZE

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## CENTER

- FALSE** Determines whether the image is centered in the image control.
- TRUE** Determines whether the image is centered in the image control.

## ENABLED

- FALSE** Controls whether the control responds to mouse, keyboard, and timer events.  
  
Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.  
  
To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.
- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.  
  
Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.  
  
To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Animated GIF Control

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## STRETCH

**TRUE** Determines whether bitmaps and metafiles assume the size and shape of the database image.

**FALSE** Determines whether bitmaps and metafiles assume the size and shape of the database image.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENT

**FALSE** Specifies whether the background of the image obscures objects below the image object.

**TRUE** Specifies whether the background of the image obscures objects below the image object.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Arrow Line	

**ARROWLENGTH**

**nnn** Specifies how big the arrows should be.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LINECOLOR**

**Value** Specifies the color of the control.

**LINESLOPE**

**UP** Specifies whether the line connects the Upper-Left corner to the Lower-Right corner, or whether the Lower-Left corner connects to the Upper-Right corner.

**DOWN** Specifies whether the line connects the Upper-Left corner to the Lower-Right corner, or whether the Lower-Left corner connects to the Upper-Right corner.

**LINESTYLE**

**DASH-DOT** Changes the way in which the line is displayed.

**DASH** Changes the way in which the line is displayed.

**SOLID** Changes the way in which the line is displayed.

**DASH-DOT-DOT** Changes the way in which the line is displayed.

**DOT** Changes the way in which the line is displayed.

**LINEWIDTH**

**nnn** Changes the thickness of the line.

Please note that LINEWIDTH can only be set to odd values in order to ensure that the line remains centered against the arrows.

**SHOWARROWS**

**END** Specifies which ends, if any, should have arrows drawn.

**NONE** Specifies which ends, if any, should have arrows drawn.

**BOTH** Specifies which ends, if any, should have arrows drawn.

**START** Specifies which ends, if any, should have arrows drawn.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
	Legacy Controls	
	AVI Animate	

**ACTIVE**

**TRUE** Indicates whether the animation control is playing the AVI clip.

**FALSE** Indicates whether the animation control is playing the AVI clip.

**ALIGN**

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CENTER**

**FALSE** Determines whether the image is centered in the image control.

**TRUE** Determines whether the image is centered in the image control.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

Control	Property	Value
	Legacy Controls	
	AVI Animate	

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

REPETITIONS

**nnn** Specifies the number of times to repeat the sequence of frames

SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

STARTFRAME

**nnn** Specifies the first frame displayed when the animation control is activated

STOPFRAME

**nnn** Specifies the last frame displayed when the animation control is activated.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

TRANSPARENT

**FALSE** Specifies whether the background of the image obscures objects below the image object.

**TRUE** Specifies whether the background of the image obscures objects below the image object.

VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Custom Wallpaper	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FRAMECOLOR**

**Value** Use this property to specify the color to be used when the Style property are set to Flat.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Legacy Controls

Custom Wallpaper

## GRADIENTCOLORSTART

**Value** Use this property to specify which color will be used as the starting color for the gradient fill. To set the ending color, use the GradientColorStop property.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## GRADIENTCOLORSTOP

**Value** Use this property to specify the color the gradient fill should end with. To set the starting color use the GradientColorStart property.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
	Legacy Controls	
	Custom Wallpaper	

**GRADIENTDIRECTION****value** Values:

gdSquareBox  
gdBigSquareBox  
gdHorizontalBox  
gdHorizontalCenter  
gdHorizontalEnd  
gdVerticalCenter  
gdVerticalEnd  
gdVerticalBox  
gdDiagonalDown  
gdDiagonalUp

**HEIGHT****nnn** Specifies the vertical size of the control in pixels.**HINT****HINT** Contains the text string that can appear when the user moves the mouse over the control.**LEFT****LEFT** Specifies the horizontal coordinate of the left edge of a component relative to its parent.**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**SHOWGRADIENT**

**TRUE** This property is mutually exclusive with respect to the ShowTexture property. That is, only one of these two properties can be set to True at one time. When ShowGradient is True, the client area of the component is filled with a gradient pattern defined by the GradientColorStart, GradientColorStop.

**FALSE** This property is mutually exclusive with respect to the ShowTexture property. That is, only one of these two properties can be set to True at one time. When ShowGradient is True, the client area of the component is filled with a gradient pattern defined by the GradientColorStart, GradientColorStop.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWIMAGE**

**TRUE** Use this property to show or hide the image specified by the Image property. Note that the Image can be shown along with a gradient or textured background.

**FALSE** Use this property to show or hide the image specified by the Image property. Note that the Image can be shown along with a gradient or textured background.

Control	Property	Value
	Legacy Controls	
	Custom Wallpaper	

**SHOWTEXTURE**

**TRUE** This property is mutually exclusive with respect to the ShowGradient property. That is, only one of these two properties can be set to True at one time. When ShowTexture is True, the client area of the component is filled by tiling the image specified in the Texture property.

**FALSE** This property is mutually exclusive with respect to the ShowGradient property. That is, only one of these two properties can be set to True at one time. When ShowTexture is True, the client area of the component is filled by tiling the image specified in the Texture property.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	DB Calendar	

**ALIGN**

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BORDERWIDTH**

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**ENABLED**

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FIRSTDAYOFWEEK**

- Value** Specifies the day that is to be considered the first day of the week. The default is Locale, which gets its actual value from the operating system locale settings.

Options:

- . Monday
- . Tuesday
- . Wednesday
- . Thursday
- . Friday
- . Saturday
- . Sunday
- . Locale

**FORCEREFRESHVALUE**

- TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**HEIGHT**

- nnn** Use the Height property to read or change the height of the control.

**HINT**

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Legacy Controls	
	DB Calendar	

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWTODAY**

**TRUE** This property determines whether the current date appears at the bottom of the drop down calendar.

**FALSE** This property determines whether the current date appears at the bottom of the calendar.

**SHOWTODAYCIRCLE**

**TRUE** This property determines whether the red, hand-drawn circle appears at the bottom of the calendar.

**FALSE** This property determines whether the red, hand-drawn circle appears at the bottom of the calendar.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WEEKNUMBERS**

**TRUE** Specifies whether week numbers are shown to the left of the calendar.

**FALSE** Specifies whether week numbers are shown to the left of the calendar.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
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Legacy Controls

## DB Date/Time Picker

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## CALIGNMENT

**RIGHT** Specifies the text will be displayed on the right side of the control.

**LEFT** Specifies the text will be displayed on the left side of the control.

## CALENDARAUTOSIZE

**TRUE** Determines whether the window will automatically resize to view one month at a time.

**FALSE** Determines whether the window will automatically resize to view one month at a time.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DROPCOLUMNS

**nnn** Specifies the number of columns the drop-down calendar will show.

For example, with "Drop Columns" set to 3 and "Drop Rows" set to 2, the drop down calendar will show 6 months in a 3x2 grid.

## DROPROWS

**nnn** Specifies the number of rows the drop-down calendar will show.

For example, with "Drop Columns" set to 3 and "Drop Rows" set to 2, the drop down calendar will show 6 months in a 3x2 grid.

Control	Property	Value
---------	----------	-------

Legacy Controls

## DB Date/Time Picker

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTDAYOFWEEK

**Value** Specifies the day that is to be considered the first day of the week. The default is Locale, which gets its actual value from the operating system locale settings.

Options:

- . Monday
- . Tuesday
- . Wednesday
- . Thursday
- . Friday
- . Saturday
- . Sunday
- . Locale

## FLATBUTTONS

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

Control	Property	Value
---------	----------	-------

Legacy Controls

## DB Date/Time Picker

## FORMAT

**FORMAT** Specify format for date-time string.

## ElementDescription

d	The one- or two-digit day.
dd	The two-digit day. Single-digit day values are preceded by a zero.
ddd	The three-character weekday abbreviation.
dddd	The full weekday name.
h	The one- or two-digit hour in 12-hour format.
hh	The two-digit hour in 12-hour format. Single-digit values are preceded by a zero.
H	The one- or two-digit hour in 24-hour format.
HH	The two-digit hour in 24-hour format. Single-digit values are preceded by a zero.
m	The one- or two-digit minute.
mm	The two-digit minute. Single-digit values are preceded by a zero.
M	The one- or two-digit month number.
MM	The two-digit month number. Single-digit values are preceded by a zero.
MMM	The three-character month abbreviation.
MMMM	The full month name.
t	The one-letter AM/PM abbreviation (that is, AM is displayed as "A").
tt	The two-letter AM/PM abbreviation (that is, AM is displayed as "AM").
yy	The last two digits of the year (that is, 2001 would be displayed as "01").
yyyy	The full year (that is, 2001 would be displayed as "2001").

To include literal strings in the format, enclose them in single quotes. Failing to quote literal strings can have unpredictable results, even if they do not include formatting codes. Use two single quotes to represent one single quote character in literal string. For example,

'Today's date:' MMM dd, yyyy

formatted for the first day of April, 2001, would display "Today's date: Apr 01, 2001".

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

Control	Property	Value
---------	----------	-------

Legacy Controls

## DB Date/Time Picker

## OPEN

- TRUE** Will open the DB/Variable Date/Time Picker drop-down calendar.
- FALSE** Will close the DB/Variable Date/Time Picker drop-down calendar. (Default)

## READONLY

- FALSE** Determines whether the user can change the text of the edit control.
- TRUE** Determines whether the user can change the text of the edit control.

## SHOWHINT

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWTODAY

- FALSE** This property determines whether the current date appears at the bottom of the drop down calendar.
- TRUE** This property determines whether the current date appears at the bottom of the drop down calendar.

## SHOWTODAYCIRCLE

- FALSE** This property determines whether the red, hand-drawn circle appears at the bottom of the drop down calendar.
- TRUE** This property determines whether the red, hand-drawn circle appears at the bottom of the drop down calendar.

## SHOWWEEKNUMBERS

- FALSE** This property determines whether week numbers are shown in the left margin of the drop-down calendar. The week numbers correspond to the number of the week in the current year.
- TRUE** This property determines whether week numbers are shown in the left margin of the drop-down calendar. The week numbers correspond to the number of the week in the current year.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

- FALSE** Determines whether the component appears on screen.
- TRUE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	DB Grid	

**'COLUMNS->COUNT'**

**nnn** Obtains the number of columns in the grid.

Syntax:

GETPROPERTY <DBGridComponentID> 'COLUMNS->COUNT' vVarValue

This parameter is only for the GETPROPERTY command.

**'COLUMNS[N]->ALIGNMENT'**

**LEFT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**RIGHT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**CENTER** Specifies the text alignment of the column value.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**'COLUMNS[N]->CLICKABLETITLE'**

**TRUE** Specifies whether the DB Grid column is clickable to allow the column values to be sorted in ascending or descending order

**FALSE** Specifies whether the DB Grid column is clickable to allow the column values to be sorted in ascending or descending order

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

'COLUMNS[N]-&gt;COLOR'

**Value** Specifies the background color of the column in the grid.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->COLOR' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->COLOR' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

'COLUMNS[N]-&gt;DROPDOWNROWS'

**nnn** Specifies the number of rows displayed in your column combo box.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->DROPDOWNROWS' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->DROPDOWNROWS' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

---

**'COLUMNS[N]->FIELDNAME'**

**Value** To allow the programmer direct access to the field value for the DB Grid column.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FIELDNAME' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FIELDNAME' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

---

**'COLUMNS[N]->FONT\_BOLD'**

**TRUE** Specifies if the font is boldfaced.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_BOLD' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_BOLD' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is boldfaced.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_BOLD' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_BOLD' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

---

**'COLUMNS[N]->FONT\_HEIGHT'**

**Value** Identifies the height (in screen pixels) of the font.

Syntax:

```
PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_HEIGHT' 'Value'
```

```
GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT_HEIGHT' vVarValue
```

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
	Legacy Controls	
	DB Grid	

**'COLUMNS[N]->FONT\_ITALIC'****TRUE** Specifies if the font is italicized.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_ITALIC' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is italicized.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_ITALIC' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**'COLUMNS[N]->FONT\_NAME'****Value** Identifies the typeface of the font.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_NAME' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_NAME' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**'COLUMNS[N]->FONT\_SIZE'****Value** Identifies the size of the font.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_SIZE' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'COLUMNS[n]-&gt;FONT\_SIZE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.



Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

'COLUMNS[N]-&gt;FONT\_STRIKEOUT'

**TRUE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

'COLUMNS[N]-&gt;FONT\_UNDERLINE'

**TRUE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

**'COLUMNS[N]->READONLY'**

**TRUE** Indicates whether the column is used for display only, or whether the user can edit data.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Indicates whether the column is used for display only, or whether the user can edit data.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->READONLY' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**'COLUMNS[N]->VISIBLE'**

**TRUE** Determines whether the column appears on screen.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

**FALSE** Determines whether the column appears on screen.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->VISIBLE' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

---

**'COLUMNS[N]->WIDTH'**

**nnn** Specifies the horizontal size of the column cell, in pixels.

Syntax:

PROPERTY <DBGridComponentID> 'COLUMNS[n]->WIDTH' 'Value'

GETPROPERTY <DBGridComponentID> 'COLUMNS[n]->WIDTH' vVarValue

Where:

The value for "n" is the column order in the grid from left to right starting with 0.

---

**'TITLES[N]->ALIGNMENT'**

**LEFT** Specifies the text alignment of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**CENTER** Specifies the text alignment of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**RIGHT** Specifies the text alignment of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->ALIGNMENT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
	Legacy Controls	
	DB Grid	

**'TITLES[N]->CAPTION'**

**Value** Specifies the caption of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->CAPTION' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->CAPTION' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->COLOR'**

**Value** Specifies the background color of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->COLOR' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->COLOR' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Legacy Controls		
DB Grid		

**'TITLES[N]->FONT\_BOLD'****TRUE** Specifies if the font is boldfaced.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_BOLD' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_BOLD' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is boldfaced.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_BOLD' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_BOLD' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_COLOR'****Value** Specifies the font color of the column title.

Syntax:

PROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_COLOR' 'Value'

GETPROPERTY &lt;DBGridComponentID&gt; 'TITLES[n]-&gt;FONT\_COLOR' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	DB Grid	

**'TITLES[N]->FONT\_HEIGHT'**

**Value** Identifies the height (in screen pixels) of the font.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_HEIGHT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_HEIGHT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_ITALIC'**

**TRUE** Specifies if the font is italicized.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_ITALIC' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is italicized.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_ITALIC' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_ITALIC' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_NAME'**

**Value** Specifies the font of the column title.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_NAME' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_NAME' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

**'TITLES[N]->FONT\_SIZE'**

**Value** Identifies the size of the font.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_SIZE' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_SIZE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_STRIKEOUT'**

**TRUE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is displayed with a horizontal line through it.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_STRIKEOUT' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**'TITLES[N]->FONT\_UNDERLINE'**

**TRUE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

**FALSE** Specifies if the font is underlined.

Syntax:

PROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' 'Value'

GETPROPERTY <DBGridComponentID> 'TITLES[n]->FONT\_UNDERLINE' vVarValue

Where:

The value for "n" is the column title order in the grid from left to right starting with 0.

Control	Property	Value
	Legacy Controls	
	DB Grid	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CURRENTCOLUMNNAME**

**Value** Captures the name of currently focused column in DB Grid.

Use with the GETPROPERTY Command only.

**DBGridBGColor\_Font|DBGrid REPAINTGRID**

**TRUE** Repaints the DB Grid background colors.

Example:

```
-- Start
-- Form Timer EEP
PROPERTY DBGridBGColor_Font|TABLE EmployeeRecords REFRESH
PROPERTY DBGridBGColor_Font|DBGrid REPAINTGRID 'TRUE'
RETURN
-- End
```

**DBGridBGColor\_Font|TABLE TableName**

**REFRESH** Refreshes the DB Grid background colors.

Example:

```
-- Start
-- Form Timer EEP
PROPERTY DBGridBGColor_Font|TABLE EmployeeRecords REFRESH
PROPERTY DBGridBGColor_Font|DBGrid REPAINTGRID 'TRUE'
RETURN
-- End
```

**DISABLEDCOLOR**

**Value** Specifies the background color for the control when disabled.



Control	Property	Value
	Legacy Controls	
	DB Grid	

**DRAWGRADIENT**

**TRUE** Specifies that the grid title can be changed to draw gradient colors.

**FALSE** Specifies that the grid title can be changed to draw gradient colors.

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FIXEDCOLOR**

**Value** Specifies the background color of the fixed rows and columns in the grid.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**FIXEDCOLS**

**nnn** Specifies the number of columns on the left of the grid that cannot be scrolled.

**FOCUSCOLOR**

**Value** Specifies the background color for the control when the cursor focused upon it.

Control	Property	Value
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Legacy Controls		
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DB Grid		
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**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

---

**FRAMEHOTSTYLE**

**Value** This property is only used when Frame Hot Track and Frame Visible are both enabled. Use this property to specify the style of the frame drawn around a component when the mouse cursor is positioned over the control or the control has the input focus.

Options include:

- . None
- . Flat
- . Groove
- . Bump
- . Lowered
- . Button Down
- . Raised
- . Button Up
- . Status
- . Popup
- . Flat Bold

**Value** Specifies the color to be used to draw the control's frame when Frame Hot Style is set to Flat and the mouse cursor is positioned over the control or the control has the input focus.

Control	Property	Value
	Legacy Controls	
	DB Grid	

## GRADIENTENDCOLOR

**Value** Specifies the grid title ending gradient color.

Supported Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Grid

## GRADIENTSTARTCOLOR

**Value** Specifies the grid title starting gradient color.

Supported Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Legacy Controls	
	DB Grid	

**HOTTRACK**

- TRUE** Determines if an additional border is displayed around a control when the mouse is positioned over it.
- FALSE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

**LEFT**

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**READONLY**

- TRUE** Indicates whether the grid is used for display only, or whether the user can edit data using the grid.
- FALSE** Indicates whether the grid is used for display only, or whether the user can edit data using the grid.

**ROWSHEIGHT**

- nnn** Gives the height (in pixels) of all rows in the grid.

**SELECTEDINDEX**

- Value** Specifies the index of the currently selected column in the Columns array.

Description:

Set SelectedIndex to move focus to a column in the grid that is identified by position. Read SelectedIndex to determine which column in the grid has focus. A value of 0 indicates the first data column, 1 is the second data column, and so on. SelectedIndex is -1 if there is no currently selected column.

If the "Indicator" setting is enabled, the index of the data column given by SelectedIndex will differ from the index of the physical column in the grid.

**SHOWGLYPHS**

- FALSE** BLOB-fields in table, such as VARBIT, VARCHAR and NOTE will show as an Icon.
- TRUE** BLOB-fields in table, such as VARBIT, VARCHAR and NOTE will show as an Icon.

**SHOWHINT**

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

- nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

Control	Property	Value
---------	----------	-------

	Legacy Controls	
--	-----------------	--

	DB Grid	
--	---------	--

---

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	DB Navigator	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**CANCELHINT**

**CANCELHINT** Provides a way to customize the Help Hints for the Cancel button on the database navigator.

**CANCELVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Cancel" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Cancel" button is visible.

**CLOSEWINDOWVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Close Window" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Close Window" button is visible.

**CONFIRMDELETE**

**FALSE** Determines whether a message box appears asking the user to confirm record deletions initiated using the database navigator.

**TRUE** Determines whether a message box appears asking the user to confirm record deletions initiated using the database navigator.

**CONFIRMTEXT**

**CONFIRMTEXT** Defines the message text when asking the user to confirm record deletions initiated using the database navigator.

**DELETEHINT**

**DELETEHINT** Provides a way to customize the Help Hints for the Delete button on the database navigator.

**DELETEVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Delete" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Delete" button is visible.

**DUPLICATEHINT**

**DUPLICATEHINT** Provides a way to customize the Help Hints for the Duplicate Record button on the database navigator.

**DUPLICATEVISIBLE**

**FALSE** Specifies whether the DB Navigator Bar "Duplicate Record" button is visible.

**TRUE** Specifies whether the DB Navigator Bar "Duplicate Record" button is visible.

**EDITHINT**

**EDITHINT** Provides a way to customize the Help Hints for the Edit button on the database navigator.

Control	Property	Value
	Legacy Controls	
	DB Navigator	

## EDITVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Edit" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Edit" button is visible.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTHINT

**FIRSTHINT** Provides a way to customize the Help Hints for the First button on the database navigator.

## FIRSTVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "First" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "First" button is visible.

## FLAT

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## IMAGESTYLE

**Old** Specifies the "Old" style image buttons for the DB Navigator Bar.

**Razzmatazz** Specifies the "Razzmatazz" style image buttons for the DB Navigator Bar.

## INSERTHINT

**INSERTHINT** Provides a way to customize the Help Hints for the Insert button on the database navigator.

## INSERTVISIBLE

**TRUE** Specifies whether the DB Navigator Bar "Insert" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Insert" button is visible.

## LASTHINT

**LASTHINT** Provides a way to customize the Help Hints for the Last button on the database navigator.



Control	Property	Value
	Legacy Controls	
	DB Navigator	

**LASTVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Last" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Last" button is visible.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**NEXTHINT**

**NEXTHINT** Provides a way to customize the Help Hints for the Next button on the database navigator.

**NEXTVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Next" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Next" button is visible.

**POSTHINT**

**POSTHINT** Provides a way to customize the Help Hints for the Post button on the database navigator.

**POSTVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Post" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Post" button is visible.

**PRIORHINT**

**PRIORHINT** Provides a way to customize the Help Hints for the Prior button on the database navigator.

**PRIORVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Prior" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Prior" button is visible.

**REFRESHHINT**

**REFRESHHINT** Provides a way to customize the Help Hints for the Refresh button on the database navigator.

**REFRESHVISIBLE**

**TRUE** Specifies whether the DB Navigator Bar "Refresh" button is visible.

**FALSE** Specifies whether the DB Navigator Bar "Refresh" button is visible.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
	Legacy Controls	
	DB Navigator	

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**VISIBLEBUTTONS**

**Value** Specify the DB Navigator Bar button(s) to be visible.

Values:

FIRST  
PRIOR  
NEXT  
LAST  
INSERT  
DELETE  
EDIT  
POST  
CANCEL  
REFRESH

Example 01: To only display First, Prior, Next and Last buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons 'FIRST, PRIOR, NEXT, LAST'  
RETURN
```

Example 02: To only display Edit, Post, Cancel and Refresh buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons 'EDIT, POST, CANCEL, REFRESH'  
RETURN
```

Example 03: To display all buttons on DB Navigator control

```
PROPERTY <DBNavigatorComponentID> VisibleButtons +  
'FIRST, PRIOR, NEXT, LAST, INSERT, DELETE, EDIT, POST, CANCEL, REFRESH'  
RETURN
```

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	DB Rich Edit	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**AUTOSCROLLCONTENT**

**FALSE** Specifies whether to begin scrolling for the content of the control.

The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.

Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**TRUE** Specifies whether to begin scrolling for the content of the control.

The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.

Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**BEVELWIDTH**

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

Control	Property	Value
	Legacy Controls	
	DB Rich Edit	

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDBLCLICK

**TRUE** Specifies if the ability to double click on the control is disabled.

**FALSE** Specifies if the ability to double click on the control is disabled.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
	Legacy Controls	
	DB Rich Edit	

**FORCEREFRESHVALUE**

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

```
PROPERTY DB_ComponentID ForceRefreshValue 'TRUE'
```

**FRAMEVISIBLE**

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIDESCROLLBARS**

**TRUE** Determines whether the scroll bars disappear when not needed.

**FALSE** Determines whether the scroll bars disappear when not needed.

**HIDESELECTION**

**TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**LOAD\_FROM\_FILE**

**FileName.rtf** Loads a rich text document into the control.

Example:

```
PROPERTY TABLE Contact 'EDIT'
PROPERTY DBRichEdit LOAD_FROM_FILE 'ContactAgreement_638.RTF'
PROPERTY DBRichEdit SHOW_EDITOR TRUE
```

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MAKERIGHTCLICK**

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

Control	Property	Value
	Legacy Controls	
	DB Rich Edit	

**MAXLENGTH**

**nnn** Specifies the maximum number of characters the user can enter into the edit control.

**PLAINTEXT**

**FALSE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

**TRUE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

**READONLY**

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

**READONLYCOLOR**

**Value** Specifies the background color of the control when set to "read only".

**READONLYCOLORONFOCUS**

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOW\_EDITOR**

**TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [RTF] tab as default.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
	Legacy Controls	
	DB Rich Edit	

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WANTRETURNS

**FALSE** Determines whether the user can insert return characters into the text.

**TRUE** Determines whether the user can insert return characters into the text.

## WANTTABS

**FALSE** Determines whether the user can insert tab characters into the text.

**TRUE** Determines whether the user can insert tab characters into the text.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
	Legacy Controls	
	DB Unicode Memo	

**ALIGN**

- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.

**AUTOSCROLLCONTENT**

- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**AUTOSELECT**

- TRUE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.
- FALSE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.



Control	Property	Value
---------	----------	-------

Legacy Controls

DB Unicode Memo

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDOUBLECLICK

**FALSE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

**TRUE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTCHAR

**FALSE** Specifies whether the cursor will appear in the component starting position.

**TRUE** Specifies whether the cursor will appear in the component starting position.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Unicode Memo

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FORCEREFRESHVALUE

**TRUE** In seldom used instances, the ForceRefreshValue has been implemented for database controls to take the data field's value and assign it to the control, overwriting the control's current value (thus the control's value is refreshed).

PROPERTY DB\_ComponentID ForceRefreshValue 'TRUE'

Control	Property	Value
	Legacy Controls	
	DB Unicode Memo	

## Legacy Controls

## DB Unicode Memo

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

- FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.
- TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

## HIGHLIGHTFOCUS

- TRUE** Specifies that the background color can be changed when the focus enters the control.
- FALSE** Specifies that the background color can be changed when the focus enters the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LASTCHAR

- TRUE** Specifies whether the cursor will appear in the component ending position.
- FALSE** Specifies whether the cursor will appear in the component ending position.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MAXLENGTH

- nnn** Specifies the maximum number of characters the user can enter into the edit control.

## PREVENTCOPY

- FALSE** Specifies whether text can be copied from the field.
- TRUE** Specifies whether text can be copied from the field.

Control	Property	Value
---------	----------	-------

Legacy Controls

DB Unicode Memo

## PREVENTCUT

**FALSE** Specifies whether text can be cut from the field.

**TRUE** Specifies whether text can be cut from the field.

## PREVENTPASTE

**TRUE** Specifies whether text can be pasted into the field.

**FALSE** Specifies whether text can be pasted into the field.

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOW\_EDITOR

**TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [NOTE/VARCHAR] tab as default.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TEXTVALUE

**value** To allow the programmer direct access to the TEXT property underlying the DB Memo control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

Control	Property	Value
	Legacy Controls	
	DB Unicode Memo	

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WANTRETURNS**

**FALSE** Determines whether the user can insert return characters into the text.

**TRUE** Determines whether the user can insert return characters into the text.

**WANTTABS**

**FALSE** Determines whether the user can insert tab characters into the text.

**TRUE** Determines whether the user can insert tab characters into the text.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

**WORDWRAP**

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
	Legacy Controls	
	Group Box	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**CAPTION**

**CAPTION** Specifies the text string that the GroupBox displays.

Use Caption to specify the text that the Group Box displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DOUBLEBUFFERED**

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

Control	Property	Value
	Legacy Controls	
	Group Box	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Horizontal Line	

**COLOR**

**Value** Determines the color used to draw lines on the canvas.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**PENWIDTH**

**nnn** Specifies the maximum width of the pen in pixels.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
	Legacy Controls	
	Meter	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**BACKCOLOR**

- Value** Use this property to specify the color used to fill the background of the component. For progress bars, when the BarStyle is Traditional, the BackColor is also used to display the percent value text in the filled area.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

	Legacy Controls	
--	-----------------	--

	Meter	
--	-------	--

---

**BARCOLOR**

**Value** Use this property to specify the color used to fill the progress area. When the BarStyle is Traditional, the BarColor is also used to display the percent value text in the unfilled area.

For meter components, this property is only used when the MeterType is Normal or Bar3D.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BEVELWIDTH**

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

Control	Property	Value
	Legacy Controls	
	Meter	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERWIDTH**

**nnn** Use Border Width to specify how wide the border around the panel should be. A value of 0 (zero) means no border should appear.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	Meter	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATCOLOR**

**Value** Use Flat Color to specify the color to be used when the control's border is flat-specifically Flat style

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Legacy Controls	
	Meter	

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MAX**

**nnn** For track bars, use this property to specify the maximum position along the track.

**MIN**

**nnn** For track bars, use this property to specify the minimum position along the track.

**SEG1COLOR**

**Value** Use this property to specify the color to use for the first set of LED segments. The default value is Lime.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**SEG1COUNT**

**nnn** This property determines the number of LED segments dedicated to the first section of the meter. The default value is 5.

Control	Property	Value
	Legacy Controls	
	Meter	

## SEG2COLOR

**Value** Use this property to specify the color to use for the second set of LED segments. The default value is Yellow.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SEG2COUNT

**nnn** This property determines the number of LED segments dedicated to the section of the meter. The default value is 3.

## SEG3COLOR

**Value** Use this property to specify the color to use for the third set of LED segments. The default value is Red.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Legacy Controls		
Meter		

## SEG3COUNT

**nnn** This property determines the number of LED segments dedicated to the third section of the meter. The default value is 2.

## SEGOFFCOLOR

**Value** Use this property to specify the color to be used when drawing segments that are not active. The default value is Black.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SEGSPACING

**nnn** Use this property to specify the number of pixels that will be used to separate each LED segment.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWPERCENT

**TRUE** Controls whether or not the percentage value is displayed. This property has no effect when the BarStyle is set to LED.

**FALSE** Controls whether or not the percentage value is displayed. This property has no effect when the BarStyle is set to LED.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRAPEZOIDMIN

**nnn** Use this property to specify the length (in pixels) of the small side of a meter component which has its MeterShape property set to Trapezoidal.

Control	Property	Value
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	Legacy Controls	
--	-----------------	--

	Meter	
--	-------	--

---

**VALUE**

**nnn** The value property determines how much of the progress area gets filled.

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.



Control	Property	Value
	Legacy Controls	
	Office Button	

## ACTIVECOLOR

**Value** Use this property to specify the color the button should change to when the mouse is positioned over the Office Button.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## ACTIVEOUTLINECOLOR

**Value** Use this property to specify the outline color should change to when the mouse is positioned over the Office Button.

Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	Office Button	

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONTROLTYPE**

**Value** Specifies the type of image control displayed on the button.

Options include:

. Button (default)  
 . RadionButton  
 . UpButton  
 . DownButton  
 . LeftButton  
 . RightButton

**DEFAULT**

**TRUE** If Default is True, the button's On Click event executes when the user presses Enter.

**FALSE** If Default is True, the button's On Click event executes when the user presses Enter.

**EEP**

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

Control	Property	Value
	Legacy Controls	
	Office Button	

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

<nnn> :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

Control	Property	Value
	Legacy Controls	
	Office Button	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**INACTIVECOLOR**

**Value** Use this property to specify the color the button should change to when the mouse is leave the Office Button.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Legacy Controls	
	Office Button	

**MAKECLICK**

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**POSITION**

- TOP** Specifies the relative position between the defined glyph and the button text.
- BOTTOM** Specifies the relative position between the defined glyph and the button text.
- LEFT** Specifies the relative position between the defined glyph and the button text.
- RIGHT** Specifies the relative position between the defined glyph and the button text.

**SHOWGLYPH**

- TRUE** Use this property to show or hide the bitmap specified in the Glyph property
- FALSE** Use this property to show or hide the bitmap specified in the Glyph property

**SHOWHINT**

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

- nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

Control	Property	Value
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Legacy Controls

Office Button

## TRANSPARENTCOLOR

**Value** Specifies whether a color on the Office Button appears transparent.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**TRUE** Specifies whether the caption text wraps when it is too long for the width of the button

**FALSE** Specifies whether the caption text wraps when it is too long for the width of the button

Control	Property	Value
	Legacy Controls	
	Panel	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**AUTOSIZE**

- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.
- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are bvNone, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to None, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

**BORDERWIDTH**

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CAPTION**

- CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

Control	Property	Value
	Legacy Controls	
	Panel	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.



Control	Property	Value
	Legacy Controls	
	Panel	

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**PARENTCOLOR**

**FALSE** Specifies that the panel will use the same color as its parent control.

**TRUE** Specifies that the panel will use the same color as its parent control.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the control on a form can be seen through the panel.

**TRUE** Specifies whether controls that sit below the control on a form can be seen through the panel.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Separator	

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HIGHLIGHTCOLOR

**Value** Specifies the foreground color of the separator.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	Separator	

**HIGHLIGHTLOCATION**

- UPPER LEFT** Separates areas on a form using a gradient filled separator bar. The COLOR and HIGHLIGHTCOLOR properties control the colors used in the fill, while the HIGHLIGHTLOCATION determines format of the fill. Use the ORIENTATION property to change between a horizontal separator and a vertical separator.
- UPPER RIGHT** Separates areas on a form using a gradient filled separator bar. The COLOR and HIGHLIGHTCOLOR properties control the colors used in the fill, while the HIGHLIGHTLOCATION determines format of the fill. Use the ORIENTATION property to change between a horizontal separator and a vertical separator.
- CENTER** Separates areas on a form using a gradient filled separator bar. The COLOR and HIGHLIGHTCOLOR properties control the colors used in the fill, while the HIGHLIGHTLOCATION determines format of the fill. Use the ORIENTATION property to change between a horizontal separator and a vertical separator.

**HINT**

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**ORIENTATION**

- VERTICAL** Specifies whether a component has horizontal or vertical orientation.
- HORIZONTAL** Specifies whether a component has horizontal or vertical orientation.

**SHOWGRADIENT**

- FALSE** When SHOWGRADIENT is TRUE, the separator is filled with a gradient starting from the color specified in the COLOR property and ending with the color specified in the HIGHLIGHTCOLOR property.
- TRUE** When SHOWGRADIENT is TRUE, the separator is filled with a gradient starting from the color specified in the COLOR property and ending with the color specified in the HIGHLIGHTCOLOR property.

**SHOWHINT**

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Shape	

**ALIGN**

- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**BRUSH\_COLOR**

- Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BRUSH\_STYLE**

- CLEAR** Specifies a transparent background for the control.
- B\_DIAGONAL** Specifies a backward diagonal line background for the control.
- HORIZONTAL** Specifies a horizontal line background for the control.
- DIAG\_CROSS** Specifies a forward and backward diagonal line background for the control.
- CROSS** Specifies a vertical and horizontal cross line background for the control.
- VERTICAL** Specifies a vertical line background for the control.
- SOLID** Specifies a solid color background for the control.
- F\_DIAGONAL** Specifies a forward diagonal line background for the control.

Control	Property	Value
	Legacy Controls	
	Shape	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**HINT** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**PEN\_COLOR**

**Value** Specifies the foreground color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Legacy Controls	
	Shape	

**PEN\_STYLE**

**DASH\_DOT** Specifies a dash-dot border for the control.

**DASH** Specifies a dashed line border for the control.

**USER\_STYLE** Specifies a border with additional styling.

**INSIDE\_FRAME** Specifies a solid line, but one that may use a dithered color if Width is greater than 1.

**SOLID** Specifies a solid line border for the control.

**ALTERNATE** Specifies a border with alternating pixels.

**CLEAR** Specifies a transparent border for the control.

**DASH\_DOT\_DOT** Specifies a dash-dot-dot line border for the control.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Shape Button	

## AUTOSIZE

- TRUE** The AutoSize property determines whether the component automatically resizes to match the size of the bitmap assigned to the Bitmap property. The default value is True.
- FALSE** The AutoSize property determines whether the component automatically resizes to match the size of the bitmap assigned to the Bitmap property. The default value is True.

## BEVELHIGHLIGHTCOLOR

- Value** The Bevel Highlight Color property determines the color used for the highlighted part of the 3D bevel effect applied to the bitmap's outline. The default value is BtnHighlight.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
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Legacy Controls

Shape Button

---

**BEVELSHADOWCOLOR**

**Value** The Bevel Shadow Color property determines the color used for the shadowed part of the 3D bevel effect applied to the bitmap's outline. The default value is BtnShadow.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BEVELWIDTH**

**nnn** The BevelWidth property determines the width of the 3D bevel effect applied to the bitmap's outline. The default (and maximum) value is 2.



Control	Property	Value
Legacy Controls		
Shape Button		

**BORDERCOLOR**

**Value** The Border Color property determines the color of the border around the outline of the button. The default value is Black. If you don't want a border then you can set Border Color to the transparent color color of the Bitmap.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**CAPTIONX**

**nnn** The CaptionX property is only used when CaptionPosition has been set to cpXY and is used along with TextY to determine the location where the button's Caption text will be displayed. CaptionX specifies the horizontal coordinate relative to the left side of the button's client rectangle. The default value is 0.

**CAPTIONY**

**nnn** The CaptionY property is only used when Caption Position has been set to cpXY and is used along with TextX to determine the location where the button's Caption text will be displayed. Caption Y specifies the vertical coordinate relative to the top of the button's client rectangle. The default value is 0.

**EEP**

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

Control	Property	Value
	Legacy Controls	
	Shape Button	

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

<nnn> :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Legacy Controls	
	Shape Button	

**MAKECLICK**

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Splitter	

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**AUTOSNAP**

**TRUE** Determines whether neighboring objects are resized to zero when the splitter is used to make them smaller than MinSize.

**FALSE** Determines whether neighboring objects are resized to zero when the splitter is used to make them smaller than MinSize.

**BEVELED**

**TRUE** Determines whether the splitter looks beveled along the edge that moves.

**FALSE** Determines whether the splitter looks beveled along the edge that moves.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
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Legacy Controls		
-----------------	--	--

Splitter		
----------	--	--

**MINSIZE** — **nnn** Specifies the minimum size, in pixels, of the panes on either side of the splitter.

**TOP** — **nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE** — **TRUE** Determines whether the component appears on screen.  
**FALSE** Determines whether the component appears on screen.

**WIDTH** — **nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Tab Control	

**ACTIVEPAGEINDEX**

**nnn** ActivePageIndex specifies the page currently displayed by the page control.

The value of ActivePageIndex identifies a page in the Pages property array. Setting ActivePageIndex to a value that is out of bounds (less than 0 or greater than PageCount - 1) results in the page control having no active page.

**ALIGN**

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**DOUBLEBUFFERED**

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**HOTTRACK**

**TRUE** Determines whether labels on the tab under the mouse are automatically highlighted.

**FALSE** Determines whether labels on the tab under the mouse are automatically highlighted.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Legacy Controls		
Tab Control		

MULTILINE

- TRUE** Determines whether the tabs can appear on more than one row.
- FALSE** Determines whether the tabs can appear on more than one row.

RAGGEDRIGHT

- TRUE** Specifies whether rows of tabs stretch to fill the width of the control.
- FALSE** Specifies whether rows of tabs stretch to fill the width of the control.

SCROLLOPPPOSITE

- TRUE** Determines how the rows of tabs are scrolled in a multiline tab control.
- FALSE** Determines how the rows of tabs are scrolled in a multiline tab control.

SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TABHEIGHT

- nnn** Specifies the height, in pixels, of the tabs in the tab control.

TABINDEX

- nnn** Identifies the selected tab on a tab control.  
  
TabIndex is the index of the tab in the list of labels maintained by the Tabs property. The first (leftmost) tab has a TabIndex of 0, the next has 1, and so on.

TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

- TRUE** Determines if the user can tab to a control.
- FALSE** Determines if the user can tab to a control.

TABWIDTH

- nnn** Specifies the horizontal size, in pixels, of the tabs in the tab control.

TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Tab Page	

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**DOUBLEBUFFERED**

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.



Control	Property	Value
	Legacy Controls	
	Tab Page	

**TABVISIBLE**

**TRUE** Use TabVisible to temporarily remove a tab sheet from a page control. When TabVisible is False, the tab does not appear in the page control and its TabIndex property is -1. Setting TabVisible to True allows the user to see the tab of the tab sheet again.

**FALSE** Use TabVisible to temporarily remove a tab sheet from a page control. When TabVisible is False, the tab does not appear in the page control and its TabIndex property is -1. Setting TabVisible to True allows the user to see the tab of the tab sheet again.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Unicode Static Text	

**ALIGN**

- TOP** Top: The control moves to the top of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- LEFT** Left: The control moves to the left side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- NONE** None: The control remains where it was placed. This is the default value.
- BOTTOM** Bottom: The control moves to the bottom of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- RIGHT** Right: The control moves to the right side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- CLIENT** Client: The control resizes to fill the client area of its parent. If another control already occupies part of the client area, the control resizes to fit within the remaining client area.

**ALIGNMENT**

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**ANGLE**

- nnn** Use this property to specify the angle used to rotate the label.

**AUTOSIZE**

- FALSE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

- TRUE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

**BEVELWIDTH**

- nnn** Use `BevelWidth` to specify how wide the inner or outer bevel should be. Do not confuse `BevelWidth`, which is the width of the bevels, with `BorderWidth`, which is the space between the bevels.

If both the `BevelInner` and `BevelOuter` properties are `bvNone`, `BevelWidth` has no effect. To remove both bevels, set the `BevelInner` and `BevelOuter` properties to `None`, rather than setting the `BevelWidth` to 0, as this involves less overhead when painting.

Control	Property	Value
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Legacy Controls

## Unicode Static Text

## BLINKCOLOR

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BLINKING

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

## BLINKINTERVALOFF

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

## BLINKINTERVALON

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## BORDERCOLOR

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## BORDERHIGHLIGHT

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## BORDERSHADOW

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## BORDERWIDTH

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## CAPTION

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays. To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## CONDENSECAPTION

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## FLYBYCOLOR

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## FLYBYENABLED

- TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.
- FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

## FONT\_COLOR

**value** Specifies the font color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.



Control	Property	Value
---------	----------	-------

Legacy Controls

## Unicode Static Text

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Use the Hint property to provide a string of help text either as a Help Hint, or as help text on a particular location such as a status bar.

A Help Hint is a box containing help text that appears for a control when the user moves the mouse pointer over the control and pauses momentarily. To set up Help Hints:

Specify the Hint property of each control for which a Help Hint should appear.

Set the ShowHint property of each appropriate control to true, or set the ParentShowHint property of all controls to true and set the ShowHint property of the form to true.

At runtime, set the value of the application's ShowHint property to true.

To show the Hint on a status bar or other location, use the OnHint event handler of the application. The application's OnHint event occurs when the mouse pointer moves over the control.

Specify a hint to be used for both a Help Hint box and by an OnHint handler by specifying two values separated by a | character (the vertical bar "or" symbol). For example,

```
PROPERTY <ComponentID> HINT 'Name|Enter Name in the edit box'
```

If Hint contains only one value, the entire string is used as a Help Hint and returned by the GetLongHint function. If a control has no Hint value specified, but its parent control does, the control uses the Hint value of the parent control (as long as the control's ShowHint property is true).

**Note:** If the application's ShowHint property is false, the Help Hint does not appear, but the OnHint event handler is still called.

Control	Property	Value
	Legacy Controls	
	Unicode Static Text	

## LAYOUT

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Use the Left property to determine where the left side of the control begins or to reposition the left side of the control.

If the control is contained in another control, the Left and Top properties are relative to the parent control. If the control is contained directly by the form, the property values are relative to the form. For forms, the value of the Left property is relative to the screen in pixels.

## LINKTARGET

**LINKTARGET** Specifies the file name to launch when the Static Text is clicked. The property UseAsLink must also be set to True.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## SHADOWCOLOR

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## SHADOWDEPTH

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

Control	Property	Value
	Legacy Controls	
	Unicode Static Text	

**SHOWACCELCHAR**

**TRUE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**FALSE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**USEASLINK**

**FALSE** Specifies whether the text control is used as a link to launch a file.

**TRUE** Specifies whether the text control is used as a link to launch a file.

**USEASLINKKEEP**

**FALSE** Specifies whether the text control is used as a link to launch an EEP.

**TRUE** Specifies whether the text control is used as a link to launch an EEP.

Control	Property	Value
---------	----------	-------

Legacy Controls

Unicode Static Text

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
	Legacy Controls	
	Variable Calendar	

**ALIGN**

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FIRSTDAYOFWEEK**

**Value** Specifies the day that is to be considered the first day of the week. The default is Locale, which gets its actual value from the operating system locale settings.

Options:

- . Monday
- . Tuesday
- . Wednesday
- . Thursday
- . Friday
- . Saturday
- . Sunday
- . Locale

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Legacy Controls	
	Variable Calendar	

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SHOWTODAY**

**FALSE** This property determines whether the current date appears at the bottom of the drop down calendar.

**TRUE** This property determines whether the current date appears at the bottom of the drop down calendar.

**SHOWTODAYCIRCLE**

**FALSE** This property determines whether the red, hand-drawn circle appears at the bottom of the calendar.

**TRUE** This property determines whether the red, hand-drawn circle appears at the bottom of the calendar.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WEEKNUMBERS**

**FALSE** Specifies whether week numbers are shown to the left of the calendar.

**TRUE** Specifies whether week numbers are shown to the left of the calendar.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Date/Time Picker

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## CALALIGNMENT

**LEFT** Specifies the text will be displayed on the left side of the control.

**RIGHT** Specifies the text will be displayed on the right side of the control.

## CALENDARAUTOSIZE

**FALSE** Determines whether the window will automatically resize to view one month at a time.

**TRUE** Determines whether the window will automatically resize to view one month at a time.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DROPCOLUMNS

**nnn** Specifies the number of columns the drop-down calendar will show.

For example, with "Drop Columns" set to 3 and "Drop Rows" set to 2, the drop down calendar will show 6 months in a 3x2 grid.

## DROPROWS

**nnn** Specifies the number of rows the drop-down calendar will show.

For example, with "Drop Columns" set to 3 and "Drop Rows" set to 2, the drop down calendar will show 6 months in a 3x2 grid.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Date/Time Picker

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTDAYOFWEEK

**Value** Specifies the day that is to be considered the first day of the week. The default is Locale, which gets its actual value from the operating system locale settings.

Options:

- . Monday
- . Tuesday
- . Wednesday
- . Thursday
- . Friday
- . Saturday
- . Sunday
- . Locale

## FLATBUTTONS

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.



Control	Property	Value
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Legacy Controls

## Variable Date/Time Picker

## FORMAT

**FORMAT** Specify format for date-time string.

## ElementDescription

d	The one- or two-digit day.
dd	The two-digit day. Single-digit day values are preceded by a zero.
ddd	The three-character weekday abbreviation.
dddd	The full weekday name.
h	The one- or two-digit hour in 12-hour format.
hh	The two-digit hour in 12-hour format. Single-digit values are preceded by a zero.
H	The one- or two-digit hour in 24-hour format.
HH	The two-digit hour in 24-hour format. Single-digit values are preceded by a zero.
m	The one- or two-digit minute.
mm	The two-digit minute. Single-digit values are preceded by a zero.
M	The one- or two-digit month number.
MM	The two-digit month number. Single-digit values are preceded by a zero.
MMM	The three-character month abbreviation.
MMMM	The full month name.
t	The one-letter AM/PM abbreviation (that is, AM is displayed as "A").
tt	The two-letter AM/PM abbreviation (that is, AM is displayed as "AM").
yy	The last two digits of the year (that is, 2001 would be displayed as "01").
yyyy	The full year (that is, 2001 would be displayed as "2001").

To include literal strings in the format, enclose them in single quotes. Failing to quote literal strings can have unpredictable results, even if they do not include formatting codes. Use two single quotes to represent one single quote character in literal string. For example,

'Today's date:' MMM dd, yyyy

formatted for the first day of April, 2001, would display "Today's date: Apr 01, 2001".

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Date/Time Picker

## OPEN

- FALSE** Will close the DB/Variable Date/Time Picker drop-down calendar. (Default)
- TRUE** Will open the DB/Variable Date/Time Picker drop-down calendar.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWTODAY

- TRUE** This property determines whether the current date appears at the bottom of the drop down calendar.
- FALSE** This property determines whether the current date appears at the bottom of the drop down calendar.

## SHOWTODAYCIRCLE

- TRUE** This property determines whether the red, hand-drawn circle appears at the bottom of the drop down calendar.
- FALSE** This property determines whether the red, hand-drawn circle appears at the bottom of the drop down calendar.

## SHOWWEEKNUMBERS

- TRUE** This property determines whether week numbers are shown in the left margin of the drop-down calendar. The week numbers correspond to the number of the week in the current year.
- FALSE** This property determines whether week numbers are shown in the left margin of the drop-down calendar. The week numbers correspond to the number of the week in the current year.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Variable Rich Edit	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.

**AUTOSCROLLCONTENT**

- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

Control	Property	Value
---------	----------	-------

Legacy Controls

Variable Rich Edit

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
	Legacy Controls	
	Variable Rich Edit	

**FRAMEVISIBLE**

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIDESCROLLBARS**

**TRUE** Determines whether the scroll bars disappear when not needed.

**FALSE** Determines whether the scroll bars disappear when not needed.

**HIDESELECTION**

**TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**LOAD\_FROM\_FILE**

**FileName.RTF** Will load VarRichEdit from RTF File.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**MAKERIGHTCLICK**

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

**MAXLENGTH**

**nnn** Specifies the maximum number of characters the user can enter into the edit control.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Rich Edit

## PLAINTEXT

**FALSE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

**TRUE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

## READONLY

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## SAVE\_TO\_FILE

**FileName.RTF** Saves the control contents to an external RTF file.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

Control	Property	Value
	Legacy Controls	
	Variable Rich Edit	

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALIDATEDATATYPE

**FALSE** Specifies if the data type value is validated when exiting the field.

**TRUE** Specifies if the data type value is validated when exiting the field.

VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

WANTRETURNS

**FALSE** Determines whether the user can insert return characters into the text.

**TRUE** Determines whether the user can insert return characters into the text.

WANTTABS

**FALSE** Determines whether the user can insert tab characters into the text.

**TRUE** Determines whether the user can insert tab characters into the text.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

WORDWRAP

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Unicode Memo

## ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.

## AUTOSCROLLCONTENT

- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

## AUTOSELECT

- TRUE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.
- FALSE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.



Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Unicode Memo

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDOUBLECLICK

**TRUE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

**FALSE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FIRSTCHAR

**TRUE** Specifies whether the cursor will appear in the component starting position.

**FALSE** Specifies whether the cursor will appear in the component starting position.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Unicode Memo

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

Control	Property	Value
	Legacy Controls	
	Variable Unicode Memo	

## Legacy Controls

## Variable Unicode Memo

HEIGHT	<b>nnn</b>	Specifies the vertical size of the control in pixels.
HIDeselection	<b>FALSE</b>	Determines whether the visual indication of the selected text remains when focus shifts to another control.
	<b>TRUE</b>	Determines whether the visual indication of the selected text remains when focus shifts to another control.
HIGHLIGHTFOCUS	<b>FALSE</b>	Specifies that the background color can be changed when the focus enters the control.
	<b>TRUE</b>	Specifies that the background color can be changed when the focus enters the control.
HINT	<b>HINT</b>	Contains the text string that can appear when the user moves the mouse over the control.
LASTCHAR	<b>TRUE</b>	Specifies whether the cursor will appear in the component ending position.
	<b>FALSE</b>	Specifies whether the cursor will appear in the component ending position.
LEFT	<b>nnn</b>	Specifies the horizontal coordinate of the left edge of a component relative to its parent.
MAKEDBLCLICK		Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.  Syntax:  PROPERTY CustomerName MAKEDBLCLICK ' '
MAKERIGHTCLICK		Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.  Syntax:  PROPERTY CustomerList MAKERIGHTCLICK ' '
MAXLENGTH	<b>nnn</b>	Specifies the maximum number of characters the user can enter into the edit control.
PREVENTCOPY	<b>TRUE</b>	Specifies whether text can be copied from the field.
	<b>FALSE</b>	Specifies whether text can be copied from the field.
PREVENTCUT	<b>TRUE</b>	Specifies whether text can be cut from the field.
	<b>FALSE</b>	Specifies whether text can be cut from the field.
PREVENTPASTE	<b>FALSE</b>	Specifies whether text can be pasted into the field.
	<b>TRUE</b>	Specifies whether text can be pasted into the field.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Unicode Memo

## READONLY

- TRUE** Determines whether the user can change the text of the edit control.
- FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

- Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

- TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.
- FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## REQUIREVALUEONFORMCLOSE

- TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.
- FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SUPPRESSEEMPTYLINES

- TRUE** Determines if empty lines will be removed when multi-line data is displayed.
- FALSE** Determines if empty lines will be removed when multi-line data is displayed.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

## TEXTVALUE

- value** To allow the programmer direct access to the TEXT property underlying the Variable Memo control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VALUEISREQUIREDMESSAGE

- Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## WANTRETURNS

- TRUE** Determines whether the user can insert return characters into the text.
- FALSE** Determines whether the user can insert return characters into the text.

Control	Property	Value
---------	----------	-------

Legacy Controls

## Variable Unicode Memo

## WANTTABS

**TRUE** Determines whether the user can insert tab characters into the text.

**FALSE** Determines whether the user can insert tab characters into the text.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
	Legacy Controls	
	Vertical Line	

## COLOR

**Value** Determines the color used to draw lines on the canvas.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## PENWIDTH

**nnn** Specifies the maximum width of the pen in pixels.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Legacy Controls	
	Wallpaper	

**HEIGHT** **nnn** Use the Height property to read or change the height of the control.

**HINT** **HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT** **nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**SHOWHINT** **TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.  
**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP** **nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE** **TRUE** Determines whether the component appears on screen.  
**FALSE** Determines whether the component appears on screen.

**WIDTH** **nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

## Load Window



Load Window

LOADWINDOW

### BACKGROUND\_COLOR

**Value** Specifies the background color for the Loading Window.

Example:

```
PROPERTY LOADWINDOW BACKGROUND_COLOR WHITE
PROPERTY LOADWINDOW TITLE_FONT_NAME Tahoma
PROPERTY LOADWINDOW TITLE_FONT_COLOR NAVY
PROPERTY LOADWINDOW TITLE_FONT_SIZE 10
```

### CAPTION

**value** Used to enter your own custom caption for the progress dialog window.

This PROPERTY command is supported for R:Compiler ONLY.

### CLOSE

**TRUE** Specifies when to close the progress dialog window.

This PROPERTY command is supported for R:Compiler ONLY.

### PROGRESS

**nnn** Used to display the meter changes for the progress dialog window.

This PROPERTY command is supported for R:Compiler ONLY.

### SHOWINDICATOR

**FALSE** Specifies if a moving GIF indicator is displayed on the load window.

**TRUE** Specifies if a moving GIF indicator is displayed on the load window.

### TITLE

**value** Used to enter your own custom message for the progress dialog window.

This PROPERTY command is supported for R:Compiler ONLY.

### TITLE\_FONT\_BOLD

**OFF** Specifies the title font of the Loading Window is boldfaced.

**ON** Specifies the title font of the Loading Window is boldfaced.

### TITLE\_FONT\_COLOR

**Value** Specifies the title font color for the Loading Window.

Example:

```
PROPERTY LOADWINDOW BACKGROUND_COLOR WHITE
PROPERTY LOADWINDOW TITLE_FONT_NAME Tahoma
PROPERTY LOADWINDOW TITLE_FONT_COLOR NAVY
PROPERTY LOADWINDOW TITLE_FONT_SIZE 10
```



Control	Property	Value
	Load Window	
	LOADWINDOW	

**TITLE\_FONT\_ITALIC**

**OFF** Specifies the title font of the Loading Window is italic.

**ON** Specifies the title font of the Loading Window is italic.

**TITLE\_FONT\_NAME**

**Value** Specifies the title font name for the Loading Window.

Example:

```
PROPERTY LOADWINDOW BACKGROUND_COLOR WHITE
PROPERTY LOADWINDOW TITLE_FONT_NAME Tahoma
PROPERTY LOADWINDOW TITLE_FONT_COLOR NAVY
PROPERTY LOADWINDOW TITLE_FONT_SIZE 10
```

**TITLE\_FONT\_SIZE**

**nn** Specifies the title font size for the Loading Window.

Example:

```
PROPERTY LOADWINDOW BACKGROUND_COLOR WHITE
PROPERTY LOADWINDOW TITLE_FONT_NAME Tahoma
PROPERTY LOADWINDOW TITLE_FONT_COLOR NAVY
PROPERTY LOADWINDOW TITLE_FONT_SIZE 10
```

**TITLE\_FONT\_STRIKE\_OUT**

**OFF** Specifies the title font of the Loading Window is displayed with a horizontal line through it.

**ON** Specifies the title font of the Loading Window is displayed with a horizontal line through it.

**TITLE\_FONT\_UNDERLINE**

**OFF** Specifies the title font of the Loading Window is underlined.

**ON** Specifies the title font of the Loading Window is underlined.

Control	Property	Value
---------	----------	-------

## Miscellaneous



Miscellaneous

### Miscellaneous Properties

#### ACCEPT\_FILE\_DROP

**FALSE** Specifies a control to accept dragged files from Windows Explorer.

Once dropped to the target control, R:BASE retrieves the file name of the dragged file. The file names are captured in comma separated format. After the files names were retrieved and actions performed, the list must be cleared. This only clears the internal list of files that were dropped, not the actual files.

Form controls which can accept a dropped object include those which can accept focus (e.g. Edits, Memos, Enhanced Panels, etc.).

Example:

```
-- Allow a control to accept dragged files:
PROPERTY DropTarget ACCEPT_FILE_DROP TRUE

-- Get list of files that were dropped to a control (executed within the On Drag Drop EEP):
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList

-- Clears the internal list of files that were dropped:
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ''
```

**TRUE** Specifies a control to accept dragged files from Windows Explorer.

Once dropped to the target control, R:BASE retrieves the file name of the dragged file. The file names are captured in comma separated format. After the files names were retrieved and actions performed, the list must be cleared. This only clears the internal list of files that were dropped, not the actual files.

Form controls which can accept a dropped object include those which can accept focus (e.g. Edits, Memos, Enhanced Panels, etc.).

Example:

```
-- Allow a control to accept dragged files:
PROPERTY DropTarget ACCEPT_FILE_DROP TRUE

-- Get list of files that were dropped to a control (executed within the On Drag Drop EEP):
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList

-- Clears the internal list of files that were dropped:
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ''
```

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## ACCEPT\_MAIL\_DROP

**FALSE** Specifies a control to accept dragged email from MS Outlook.

Once dropped to the target control, R:BASE retrieves the file name of the dragged email. The file names are captured in comma separated format. Dropped emails are saved as files in the TEMP folder. It is the responsibility of the R:BASE application to delete the files when no longer needed. After the files names were retrieved and actions performed, the list must be cleared. This only clears the internal list of files that were dropped, not the actual files.

Form controls which can accept a dropped object include those which can accept focus (e.g. Edits, Memos, Enhanced Panels, etc.).

Example:

```
-- Allow a control to accept dragged email:
PROPERTY DropTarget ACCEPT_MAIL_DROP TRUE

-- Get list of email that were dropped to a control (executed within the On Drag Drop
EEP):
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList

-- Clears the internal list of email that were dropped:
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ' '
```

**TRUE** Specifies a control to accept dragged email from MS Outlook.

Once dropped to the target control, R:BASE retrieves the file name of the dragged email. The file names are captured in comma separated format. Dropped emails are saved as files in the TEMP folder. It is the responsibility of the R:BASE application to delete the files when no longer needed. After the files names were retrieved and actions performed, the list must be cleared. This only clears the internal list of files that were dropped, not the actual files.

Form controls which can accept a dropped object include those which can accept focus (e.g. Edits, Memos, Enhanced Panels, etc.).

Example:

```
-- Allow a control to accept dragged email:
PROPERTY DropTarget ACCEPT_MAIL_DROP TRUE

-- Get list of email that were dropped to a control (executed within the On Drag Drop
EEP):
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList

-- Clears the internal list of email that were dropped:
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ' '
```

## ALIGNMENT

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

## ALIGNWITHMARGINS

**TRUE** Specifies if the control is aligned relative to the control's margins.

**FALSE** Specifies if the control is aligned relative to the control's margins.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## ANCHORS

- LEFT, TOP, RIGHT, BOTTOM** To control the current position relative to an edge of its parent.
- LEFT, RIGHT** To control the current position relative to an edge of its parent. If a control has its Anchors property set to 'LEFT, RIGHT', the control stretches when the width of its parent changes.
- LEFT, TOP, RIGHT** To control the current position relative to an edge of its parent.
- LEFT, TOP** To control the current position relative to an edge of its parent.
- LEFT, TOP, BOTTOM** To control the current position relative to an edge of its parent.

## ATTACH\_CTRL

- <ChildCompID>** Allows changing an object's parent control at runtime. Issuing the command will move the child control to the parent control, and maintains the same top and left coordinates.

Example:

```
PROPERTY GroupBox ATTACH_CTRL LoadButton
```

## ATTACH\_ROSK

- TRUE** Attaches the ROSK (R:BASE On-Screen Keyboard) to a parent control (Enhanced Panel, Enhanced Group Box, Enhanced Tab Page, etc.) and embeds the keyboard into the form

```
PROPERTY ComponentID ATTACH_ROSK TRUE
```

The following detaches the ROSK from an attached form control:

```
PROPERTY ROSK DETACH TRUE
```

## AUTOSIZE

- TRUE** Use AutoSize to make the control adjust its size automatically so the client area accommodates the height and width of the text. When AutoSize is False, the control is fixed in size. When AutoSize is True, the size of the control readjusts whenever the text changes. The size of the control is also readjusts when the Font property changes.

If applies, when WordWrap is True, the width of the control is fixed. If AutoSize is also True, changes to the text cause the control to change in height. When AutoSize is True and WordWrap is False, the font determines the height of the control, and changes to the text cause the control to change in width.

- FALSE** Use AutoSize to make the control adjust its size automatically so the client area accommodates the height and width of the text. When AutoSize is False, the control is fixed in size. When AutoSize is True, the size of the control readjusts whenever the text changes. The size of the control is also readjusts when the Font property changes.

If applies, when WordWrap is True, the width of the control is fixed. If AutoSize is also True, changes to the text cause the control to change in height. When AutoSize is True and WordWrap is False, the font determines the height of the control, and changes to the text cause the control to change in width.

## BRING\_TO\_FRONT

- TRUE** Specifies if the control is sent to the top layer when using controls piled on top of one another.
- FALSE** Specifies if the control is sent to the top layer when using controls piled on top of one another.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## CAPTION

**CAPTION** Specifies the text string caption that is displayed.

To underline a character in a caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

## CHKCOMPID

**FALSE** Checks the existence of a Form Component ID.

Syntax:

```
GETPROPERTY ChkCompID ComponentID varname
```

The resulting varname will return "TRUE" if found and "FALSE" if not defined.

Note: This is only supported for the GETPROPERTY command.

**TRUE** Checks the existence of a Form Component ID.

Syntax:

```
GETPROPERTY ChkCompID ComponentID varname
```

The resulting varname will return "TRUE" if found and "FALSE" if not defined.

Note: This is only supported for the GETPROPERTY command.

## CLEAR\_DROPPED\_FILES

Clears the internal list of files that were dropped to a control.

Example:

```
-- Allow a control to accept dragged email:
PROPERTY DropTarget ACCEPT_MAIL_DROP TRUE
```

```
-- Get list of email that were dropped to a control (executed within the On Drag Drop
EEP):
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList
```

```
-- Clears the internal list of email that were dropped:
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ' '
```

## COLOR

**Value** Specifies the background color of the control.

## CONTROLLOCKED

**TRUE** Specifies if the settings for the object cannot be altered.

**FALSE** Specifies if the settings for the object cannot be altered.

## CONTROLSIZELOCKED

**TRUE** Specifies if the field settings for the object can be altered, but the size is specifically preserved.

**FALSE** Specifies if the field settings for the object can be altered, but the size is specifically preserved.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## COPYTOCLIPBOARD

**TRUE** Copies all of the displayed data from the focused field and places it in the clipboard. This parameter is supported in Edit, Memo, Image, and Rich Text controls.

```
PROPERTY ComponentID CopyToClipboard 'TRUE'
```

You can also copy the data from the focused field using:

```
PROPERTY RBASE_FORM CopyToClipboard 'TRUE'
```

**SELECTED** Copies the highlighted data from the focused field and places it in the clipboard. This parameter is supported in Edit, Memo, Image, and Rich Text controls.

```
PROPERTY ComponentID CopyToClipboard 'SELECTED'
```

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## CURSOR

**HourGlass** Specifies the mouse cursor shape as busy status character (hour glass, spinning circle, etc.).

Example:

```
PROPERTY ControlCompID CURSOR 'HourGlass'  
RETURN
```

**No** Specifies the mouse cursor shape as a red circle with a line through the middle (unavailable status).

Example:

```
PROPERTY ControlCompID CURSOR 'No'  
RETURN
```

**SizeNS** Specifies the mouse cursor shape as arrows pointing up and down (vertical resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNS'  
RETURN
```

**Default** Specifies the mouse cursor shape to display as the operating system default.

Example:

```
PROPERTY ControlCompID CURSOR 'Default'  
RETURN
```

**UpArrow** Specifies the mouse cursor shape as an arrow pointing up (alternate select).

Example:

```
PROPERTY ControlCompID CURSOR 'UpArrow'  
RETURN
```

**MultiDrag** Specifies the mouse cursor shape as an arrow with multiple documents.

Example:

```
PROPERTY ControlCompID CURSOR 'MultiDrag'  
RETURN
```

**IBeam** Specifies the mouse cursor shape as an ibeam (text select status).

Example:

```
PROPERTY ControlCompID CURSOR 'IBeam'  
RETURN
```

**Cross** Specifies the mouse cursor shape as an cross (precision select status).

Example:

```
PROPERTY ControlCompID CURSOR 'Cross'  
RETURN
```

**SizeWE** Specifies the mouse cursor shape as arrows pointing left and right (horizontal resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeWE'
```

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## CURSOR

RETURN

**SQLWait** Specifies the mouse cursor shape as an hourglass with "SQL" text below.

Example:

```
PROPERTY ControlCompID CURSOR 'SQLWait'  
RETURN
```

**Arrow** Specifies the mouse cursor shape as an arrow.

Example:

```
PROPERTY ControlCompID CURSOR 'Arrow'  
RETURN
```

**HSplit** Specifies the mouse cursor shape as two vertical lines with arrows pointing up and down.

Example:

```
PROPERTY ControlCompID CURSOR 'HSplit'  
RETURN
```

**HandPoint** Specifies the mouse cursor shape as a hand pointing (link select status).

Example:

```
PROPERTY ControlCompID CURSOR 'HandPoint'  
RETURN
```

**Help** Specifies the mouse cursor shape as an arrow with a question mark character.

Example:

```
PROPERTY ControlCompID CURSOR 'Help'  
RETURN
```

**SizeAll** Specifies the mouse cursor shape as arrows pointing up, down, left, and right (move status).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeAll'  
RETURN
```

**AppStart** Specifies the mouse cursor shape as a normal pointer and an busy status character (hour glass, spinning circle, etc.).

Example:

```
PROPERTY ControlCompID CURSOR 'AppStart'  
RETURN
```

**SizeNESW** Specifies the mouse cursor shape as arrows pointing northeast and southwest (diagonal resize).

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNESW'  
RETURN
```

**SizeNWSE** Specifies the mouse cursor shape as arrows pointing northwest and southeast (diagonal resize).



Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## CURSOR

Example:

```
PROPERTY ControlCompID CURSOR 'SizeNWSE'  
RETURN
```

**Drag** Specifies the mouse cursor shape as an arrow with a document.

Example:

```
PROPERTY ControlCompID CURSOR 'Drag'  
RETURN
```

**VSplit** Specifies the mouse cursor shape as two horizontal lines with arrows pointing left and right.

Example:

```
PROPERTY ControlCompID CURSOR 'VSplit'  
RETURN
```

**NoDrop** Specifies the mouse cursor shape as a circle with a line through the middle.

Example:

```
PROPERTY ControlCompID CURSOR 'NoDrop'  
RETURN
```

## CUTTOCLIPBOARD

**TRUE** Cuts all of the displayed data from the focused field and places it in the clipboard. This parameter is supported in Edit, Memo, Image, and Rich Text controls.

```
PROPERTY ComponentID CutToClipboard 'TRUE'
```

You can also cut the data from the focused field using:

```
PROPERTY RBASE_FORM CutToClipboard 'TRUE'
```

**SELECTED** Cuts the highlighted data from the focused field and places it in the clipboard. This parameter is supported in Edit, Memo, Image, and Rich Text controls.

```
PROPERTY ComponentID CutToClipboard 'SELECTED'
```

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## DELAYED\_SET\_ACTIVE\_CONTROL

**TRUE** Gives the input focus to the control. If parent form is not the active control, the focus switch will happen when the parent form becomes the active form.

DELAYED\_SET\_ACTIVE\_CONTROL gains focus in a more respectful way in comparison to SET\_FOCUS. If DELAYED\_SET\_ACTIVE\_CONTROL is used, the control will have focus if the parent form is the active form (works like SET\_FOCUS). However, if the parent form is not the active form, the control will get the focus when the parent form becomes the active form. The "parent form recognition" is the difference maker. The PROPERTY command use does not get in the way of other forms. The focus switch implemented uses PostMessage(), a safer cross-origin communication between Windows objects, and allows the focus cycle to be completed before a new focus switch cycle is started. The focus switch is basically "delayed" when compared to SET\_ACTIVE\_CONTROL.

Because it can be cumbersome to change SET\_FOCUS into SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL in many places, a newly added APPLICATION property was implemented to treat SET\_FOCUS commands as the different "focus" counterpart.

```
PROPERTY APPLICATION DELAYED_FOCUS_SWITCH ON
```

When ON, SET\_FOCUS, SET\_ACTIVE\_CONTROL, and SKIP will work like DELAYED\_SET\_ACTIVE\_CONTROL.

## DELAYED\_SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

With DELAYED\_SET\_FOCUS, the focus switch implemented uses PostMessage(), a safer cross-origin communication between Windows objects, and allows the focus cycle to be completed before a new focus switch cycle is started. The focus switch is basically "delayed."

DELAYED\_SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a DELAYED\_SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended.

## DISABLEDCOLOR

**Value** Specifies the background color for the control when disabled.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00;-#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## DRAGDROPENABLED

**FALSE** Specifies the "Drag and Drop" feature of the control.

**TRUE** Specifies the "Drag and Drop" feature of the control.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## DROPPED\_FILES

**VarName** Captures the list of files that were dropped to a control.

Example:

```
-- Allow a control to accept dragged email:
PROPERTY DropTarget ACCEPT_MAIL_DROP TRUE
```

```
-- Get list of email that were dropped to a control (executed within the On Drag Drop
EEP):
```

```
GETPROPERTY DropTarget DROPPED_FILES vDroppedFileList
```

```
-- Clears the internal list of email that were dropped:
```

```
PROPERTY FileList_MemoControl CLEAR_DROPPED_FILES ' '
```

## ENABLED

**TRUE** Determines whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Determines whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVERYTHING

**value** Specifies all the properties of a control and nested sub controls.

Examples:

```
This is used to get the all the properties of a control and nested sub controls.
GETPROPERTY ComponentID EVERYTHING 'fEverything'
```

```
This is used to paste a component into a parent container such as a Rbase_Form or a
Panel.
```

```
PROPERTY ParentCompID EVERYTHING .fEverything
```

## FOCUSCOLOR

**Value** Specifies the background color for the control when the cursor focused upon it.

## FONT\_BOLD

**TRUE** Specifies if the font is boldfaced.

**FALSE** Specifies if the font is boldfaced.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## FONT\_COLOR

**Value** Specifies the color of the text.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## FONT\_ITALIC

**TRUE** Specifies if the font is italicized.

**FALSE** Specifies if the font is italicized.

## FONT\_NAME

**FONT\_NAME** Identifies the typeface of the font.

## FONT\_SIZE

**nnn** Specifies the height of the font in points.

## FONT\_STRIKEOUT

**TRUE** Specifies if the font is displayed with a horizontal line through it.

**FALSE** Specifies if the font is displayed with a horizontal line through it.

## FONT\_UNDERLINE

**TRUE** Specifies if the font is underlined.

**FALSE** Specifies if the font is underlined.

## FRAMECOLOR

**Value** Specifies the color to be used when drawing the frame (i.e. border) around the control.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## FRAMEHOTSTYLE

**Value** Specifies the style of the frame drawn around a component when the mouse is positioned over the control or the control has the input focus, when Frame Hot Track and Frame Visible are both enabled.

Options include:

- . None
- . Flat
- . Groove
- . Bump
- . Lowered
- . ButtonDown
- . Raised
- . ButtonUp
- . Status
- . Popup
- . FlatBold

## FRAMEHOTTRACK

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMESTYLE

**Value** Specifies the style of the frame drawn around the control when "Frame Visible" is enabled.

Options include:

- . None
- . Flat
- . Groove
- . Bump
- . Lowered
- . ButtonDown
- . Raised
- . ButtonUp
- . Status
- . Popup
- . FlatBold

## FRAMEVISIBLE

**FALSE** Specifies whether the frame around the control is visible.

**TRUE** Specifies whether the frame around the control is visible.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## GRADIENTCOLORSTART

**Value** Specifies the starting color that is used in defining a gradient color fill.

## GRADIENTCOLORSTOP

**Value** Specifies the stopping color that is used in defining a gradient color fill.

## GRADIENTCOLORSTYLE

**Value** Specifies the gradient color style when the control's VisualStyle property is set to Gradient.

Options:

- . System (default)
- . MSOffice
- . Custom

The option System obtains the gradient color values needed by the control from the current system colors. This value ensures that the control looks appealing regardless of the users current color scheme.

The MSOffice option mimics the Microsoft Office 2003 look when XP themes are active (i.e. blue, green, and silver backgrounds for toolbars, etc.). If XP themes are not present, then the control will utilize the System option.

The Custom option allows to specify custom start and stop color values for the gradients used in the control.

## GRADIENTDIRECTION

**Value** Specifies the direction the gradient fill will flow.

Options include:

- . BigSquareBox - Top and bottom converge together to form a big square box in the center
- . DiagonalDown - Top right to bottom left
- . DiagonalUp - Top left to bottom right
- . HorizontalBox - Top and bottom converge together to form a box in the center
- . HorizontalCenter - Top and bottom converge to the center
- . HorizontalEnd - Horizontally downward
- . SquareBox - All sides converge into a square
- . VerticalBox - Sides converge into a box
- . VerticalCenter - Sides converge into a box at the center

## HIDEONSTARTUP

**TRUE** Specifies whether the control is hidden when the form is first launched.

**FALSE** Specifies whether the control is hidden when the form is first launched.

## HIGHLIGHTCOLOR

**Value** Specifies the color to be used to draw a highlighted portion of the control, when the focused in the tab order.

This property can only be used for Push Buttons, Bit Buttons, Radio Buttons/Croups, Check Boxes, Tab Controls, and DB Sliders.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HINTFONTCOLOR

**Value** Specifies the color of the hint text.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## HINTFONTNAME

**HINTFONTNAME** Identifies the typeface font of the hint.

## HINTFONTSIZE

**nnn** Specifies the height of the hint font in points.

## HINTFONTSTYLE

**Value** Specifies the hint text style.

Options include:

- . Regular
- . Bold
- . Italic
- . Bold Italic

## HOTTRACKCOLOR

**Value** Specifies the color to be used to draw a highlighted portion of the control, when the mouse cursor hovers over the control.

## LIGHTTEXTSTYLE

**TRUE** Specifies whether the Highlight Color is used to give the caption a three dimensional appearance.

**FALSE** Specifies whether the Highlight Color is used to give the caption a three dimensional appearance.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## PASTEFROMCLIPBOARD

**TRUE** Pastes data from clipboard to the focused field. This parameter is supported for DB/Var Edit/Memo/Image controls.

```
PROPERTY ComponentID PasteFromClipboard TRUE
```

You can also paste data to the focused field using:

```
PROPERTY RBASE_FORM PasteFromClipboard TRUE
```

## READONLY

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

### REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

The properties are available in following Database Controls: DB Edit, DB Memo, DB Lookup Combo Box, DB Lookup List Box, DB User Defined Combo Box, DB User Defined List Box, DB Lookup List View, and DB Unicode Memo

The properties are available in following Variable Controls: Variable Edit, Variable Memo, Variable Lookup Combo Box, Variable Lookup List Box, Variable Radio Button Group, Variable User Defined Combo Box, Variable User Defined List Box, Variable Lookup List View, and Variable Unicode Memo.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

The properties are available in following Database Controls: DB Edit, DB Memo, DB Lookup Combo Box, DB Lookup List Box, DB User Defined Combo Box, DB User Defined List Box, DB Lookup List View, and DB Unicode Memo

The properties are available in following Variable Controls: Variable Edit, Variable Memo, Variable Lookup Combo Box, Variable Lookup List Box, Variable Radio Button Group, Variable User Defined Combo Box, Variable User Defined List Box, Variable Lookup List View, and Variable Unicode Memo.

### SEND\_TO\_BACK

**FALSE** Specifies if the control is sent to the bottom layer when using controls piled on top of one another.

**TRUE** Specifies if the control is sent to the bottom layer when using controls piled on top of one another.

### SET\_ACTIVE\_CONTROL

**TRUE** Gives the input focus to the control. If parent form is not the active control, the focus switch will happen when the parent form becomes the active form.

SET\_ACTIVE\_CONTROL gains focus in a more respectful way in comparison to SET\_FOCUS. If SET\_ACTIVE\_CONTROL is used, the control will have focus if the parent form is the active form (works like SET\_FOCUS). However, if the parent form is not the active form, the control will get the focus when the parent form becomes the active form. The "parent form recognition" is the difference maker. The PROPERTY command use does not get in the way of other forms.

Because it can be cumbersome to change SET\_FOCUS into SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL in many places, a newly added APPLICATION property was implemented to treat SET\_FOCUS commands as the different "focus" counterpart.

PROPERTY APPLICATION DELAYED\_FOCUS\_SWITCH ON

When ON, SET\_FOCUS, SET\_ACTIVE\_CONTROL, and SKIP will work like DELAYED\_SET\_ACTIVE\_CONTROL.

### SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended.



Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## SHOWFOCUSRECT

- TRUE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.
- FALSE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

## TABORDER

- nn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

## THEMEAWARE

- TRUE** Determines whether or not to alter the control based upon Windows operating system themes.
- FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

## TRANSPARENT

- TRUE** Specifies if the control background will become transparent to the parent object.
- FALSE** Specifies if the control background will become transparent to the parent object.

## VALUEISREQUIREDMESSAGE

- Value** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.
- The properties are available in following Database Controls: DB Edit, DB Memo, DB Lookup Combo Box, DB Lookup List Box, DB User Defined Combo Box, DB User Defined List Box, DB Lookup List View, and DB Unicode Memo
- The properties are available in following Variable Controls: Variable Edit, Variable Memo, Variable Lookup Combo Box, Variable Lookup List Box, Variable Radio Button Group, Variable User Defined Combo Box, Variable User Defined List Box, Variable Lookup List View, and Variable Unicode Memo.

## VISIBLE

- FALSE** Determines whether the component appears on screen.
- TRUE** Determines whether the component appears on screen.

Control	Property	Value
---------	----------	-------

Miscellaneous

## Miscellaneous Properties

## VISUALSTYLE

**Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

## WORDWRAP

**FALSE** Specifies whether the control text wraps when it is too long for the width of the control.

**TRUE** Specifies whether the control text wraps when it is too long for the width of the control.

Control	Property	Value
---------	----------	-------

## R:BASE BLOB Editor



R:BASE BLOB Editor

### BLOB EDITOR Properties

#### CAPTION

**Value** Specifies the window caption for the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR CAPTION 'Value'
```

#### DEFAULT\_RTF\_FONT\_BOLD

**OFF** Specifies the default font bold style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font bold style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_RTF\_FONT\_COLOR

**Value** Specifies the default font color for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

### DEFAULT\_RTF\_FONT\_ITALIC

**OFF** Specifies the default font italic style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font italic style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_RTF\_FONT\_NAME

**Value** Specifies the default font for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

### DEFAULT\_RTF\_FONT\_NORMAL

Specifies to use a normal font for the RTF tab of the BLOB Editor, removing any bold, italic, underline, and strikeout style in place.

The parameter is equivalent to setting the below to OFF.

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NORMAL ' '
```

### DEFAULT\_RTF\_FONT\_SIZE

**Value** Specifies the default font size for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_RTF\_FONT\_STRIKEOUT

- OFF** Specifies the default font strikeout style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

- ON** Specifies the default font strikeout style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

### DEFAULT\_RTF\_FONT\_UNDERLINE

- OFF** Specifies the default font underline style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

- ON** Specifies the default font underline style for the RTF tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_NAME Arial
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_COLOR Maroon
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_BOLD ON
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_RTF_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_TEXT\_FONT\_BOLD

**OFF** Specifies the default font bold style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font bold style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

### DEFAULT\_TEXT\_FONT\_ITALIC

**OFF** Specifies the default font italic style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font italic style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_TEXT\_FONT\_NAME

**Value** Specifies the default font for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

### DEFAULT\_TEXT\_FONT\_NORMAL

Specifies to use a normal font for the Text tab of the BLOB Editor, removing any bold, italic, underline, and strikeout style in place.

The parameter is equivalent to setting the below to OFF.

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NORMAL ' '
```

### DEFAULT\_TEXT\_FONT\_SIZE

**Value** Specifies the default font size for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF  
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```



Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### DEFAULT\_TEXT\_FONT\_STRIKEOUT

**OFF** Specifies the default font strikeout style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font strikeout style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

### DEFAULT\_TEXT\_FONT\_UNDERLINE

**OFF** Specifies the default font underline style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

**ON** Specifies the default font underline style for the Text tab of the BLOB Editor. The command updates the default settings, so values passed are "saved" once the BLOB Editor is closed.

The PROPERTY commands must be executed first, before launching the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_NAME 'Courier New'
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_SIZE 10
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_BOLD OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_ITALIC OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_UNDERLINE OFF
PROPERTY BLOB_EDITOR DEFAULT_TEXT_FONT_STRIKEOUT OFF
```

Control	Property	Value
---------	----------	-------

R:BASE BLOB Editor

## BLOB EDITOR Properties

### FORCE\_READ\_ONLY

**OFF** Specifies if the BLOB Editor will be in read-only mode. When OFF, the status is dependent on the field's read-only status.

The property must be set before the BLOB Editor is shown. That means that in the form, it must be set in the initialization section, such as the "On Before Start" or "On After Start" EEPs. If the value will be dependent on certain row values in a table, the property can be changed in the tables "On Row Enter"/"On Row Exit" EEPs.

Based on the user, you may set the PROPERTY BLOB\_EDITOR FORCE\_READ\_ONLY ON|OFF command in your application startup file as follows:

```
-- Example (Setting BLOB_EDITOR property conditionally)
IF (CVAL('NetUser')) IN (PhilM,MarkG,KenG) THEN
    PROPERTY BLOB_EDITOR FORCE_READ_ONLY 'OFF'
ELSE
    PROPERTY BLOB_EDITOR FORCE_READ_ONLY 'ON'
ENDIF
```

**ON** Specifies if the BLOB Editor will be in read-only mode. When OFF, the status is dependent on the field's read-only status.

The property must be set before the BLOB Editor is shown. That means that in the form, it must be set in the initialization section, such as the "On Before Start" or "On After Start" EEPs. If the value will be dependent on certain row values in a table, the property can be changed in the tables "On Row Enter"/"On Row Exit" EEPs.

Based on the user, you may set the PROPERTY BLOB\_EDITOR FORCE\_READ\_ONLY ON|OFF command in your application startup file as follows:

```
-- Example (Setting BLOB_EDITOR property conditionally)
IF (CVAL('NetUser')) IN (PhilM,MarkG,KenG) THEN
    PROPERTY BLOB_EDITOR FORCE_READ_ONLY 'OFF'
ELSE
    PROPERTY BLOB_EDITOR FORCE_READ_ONLY 'ON'
ENDIF
```

### ICON

**Value** Specifies the window icon for the BLOB Editor.

Example:

```
PROPERTY BLOB_EDITOR ICON 'IconFileName.ico'
```

Control	Property	Value
---------	----------	-------

## R:BASE On-Screen Keyboard



R:BASE On-Screen Keyboard

### R:BASE On-Screen Keyboard

**BK\_END\_COLOR\_DISABLED**

**Value** Specifies the ending gradient color of the button background, when disabled.

**BK\_END\_COLOR\_NORMAL**

**Value** Specifies the ending gradient color of the button background.

**BK\_END\_COLOR\_PRESSED**

**Value** Specifies the ending gradient color of the button background, when pressed.

**BK\_START\_COLOR\_DISABLED**

**Value** Specifies the starting gradient color of the button background, when disabled.

**BK\_START\_COLOR\_NORMAL**

**Value** Specifies the starting gradient color of the button background.

**BK\_START\_COLOR\_PRESSED**

**Value** Specifies the starting gradient color of the button background, when pressed

**CAPTION**

**Value** Alters the caption of the keyboard window.

**DETACH**

**TRUE** Detaches the ROSK (R:BASE On-Screen Keyboard) from an attached form control

PROPERTY ROSK DETACH TRUE

The following attaches the ROSK (R:BASE On-Screen Keyboard) to a parent control (Enhanced Panel, Enhanced Group Box, Enhanced Tab Page, etc.) and embeds the keyboard into the form

PROPERTY ComponentID ATTACH\_ROSK TRUE

**DISABLE\_KEY**

**Value** Specifies a key to be disabled.

PROPERTY ROSK DISABLE\_KEY [ESC]

**DRAWING\_STYLE**

**GRADIENT** Specifies the drawing style for the button background.

**NORMAL** Specifies the drawing style for the button background.

**ENABLE\_KEY**

**Value** Specifies a disabled key to be enabled.

PROPERTY ROSK ENABLE\_KEY [ESC]

Control	Property	Value
---------	----------	-------

R:BASE On-Screen Keyboard

R:BASE On-Screen Keyboard

GRADIENT\_END\_COLOR

**Value** Specifies the ending color when the DRAWING\_STYLE is set to gradient.

GRADIENT\_START\_COLOR

**Value** Specifies the starting color when the DRAWING\_STYLE is set to gradient.

HEIGHT

**Value** Specifies height of the dialog box, in pixels.

INNER\_EDGE\_COLOR\_DISABLED

**Value** Specifies the inner edge color of the keyboard buttons, when disabled.

INNER\_EDGE\_COLOR\_NORMAL

**Value** Specifies the inner edge color of the keyboard buttons.

INNER\_EDGE\_COLOR\_PRESSED

**Value** Specifies the inner edge color of the keyboard buttons, when pressed.

LEFT

**Value** Moves the dialog box location, in pixels, from the left of the screen over.

OUTER\_EDGE\_COLOR\_DISABLED

**Value** Specifies the outer edge color of the keyboard buttons, when disabled.

OUTER\_EDGE\_COLOR\_NORMAL

**Value** Specifies the outer edge color of the keyboard buttons.

OUTER\_EDGE\_COLOR\_PRESSED

**Value** Specifies the outer edge color of the keyboard buttons, when pressed.

Control	Property	Value
---------	----------	-------

R:BASE On-Screen Keyboard

R:BASE On-Screen Keyboard

SHOW

**FALSE** Specifies whether to show/hide the on-screen keyboard.

Example:

```
PROPERTY ROSK SHOW TRUE
PROPERTY ROSK BK_START_COLOR_NORMAL WHITE
PROPERTY ROSK BK_END_COLOR_NORMAL RED
PROPERTY ROSK BK_START_COLOR_PRESSED white
PROPERTY ROSK BK_END_COLOR_PRESSED GRAY
PROPERTY ROSK OUTER_EDGE_COLOR_NORMAL BLACK
PROPERTY ROSK OUTER_EDGE_COLOR_PRESSED RED
PROPERTY ROSK INNER_EDGE_COLOR_NORMAL WHITE
PROPERTY ROSK INNER_EDGE_COLOR_PRESSED RED
PROPERTY ROSK TEXT_COLOR_NORMAL BLACK
PROPERTY ROSK TEXT_COLOR_PRESSED BLACK
PROPERTY ROSK DRAWING_STYLE GRADIENT
PROPERTY ROSK GRADIENT_START_COLOR BLUE
PROPERTY ROSK GRADIENT_END_COLOR WHITE
```

**TRUE** Specifies whether to show/hide the on-screen keyboard.

Example:

```
PROPERTY ROSK SHOW TRUE
PROPERTY ROSK BK_START_COLOR_NORMAL WHITE
PROPERTY ROSK BK_END_COLOR_NORMAL RED
PROPERTY ROSK BK_START_COLOR_PRESSED white
PROPERTY ROSK BK_END_COLOR_PRESSED GRAY
PROPERTY ROSK OUTER_EDGE_COLOR_NORMAL BLACK
PROPERTY ROSK OUTER_EDGE_COLOR_PRESSED RED
PROPERTY ROSK INNER_EDGE_COLOR_NORMAL WHITE
PROPERTY ROSK INNER_EDGE_COLOR_PRESSED RED
PROPERTY ROSK TEXT_COLOR_NORMAL BLACK
PROPERTY ROSK TEXT_COLOR_PRESSED BLACK
PROPERTY ROSK DRAWING_STYLE GRADIENT
PROPERTY ROSK GRADIENT_START_COLOR BLUE
PROPERTY ROSK GRADIENT_END_COLOR WHITE
```

TEXT\_COLOR\_DISABLED

**Value** Specifies the font color of the keyboard buttons, when disabled.

TEXT\_COLOR\_NORMAL

**Value** Specifies the font color of the keyboard buttons.

TEXT\_COLOR\_PRESSED

**Value** Specifies the font color of the keyboard buttons, when pressed.

TEXT\_HALIGN

**CENTER** Specifies the horizontal alignment for the keyboard characters.

**RIGHT** Specifies the horizontal alignment for the keyboard characters.

**LEFT** Specifies the horizontal alignment for the keyboard characters.

TEXT\_SIZE

**n** Specifies the keyboard character font size.

Control	Property	Value
---------	----------	-------

R:BASE On-Screen Keyboard

R:BASE On-Screen Keyboard

**TEXT\_VALIGN**

**TOP** Specifies the vertical alignment for the keyboard characters.

**BOTTOM** Specifies the vertical alignment for the keyboard characters.

**CENTER** Specifies the vertical alignment for the keyboard characters.

**TOP**

**Value** Moves the dialog box location, in pixels, from the top of the screen down.

**TYPE**

**ALPHA** Displays the normal alpha-numeric R:BASE On-Screen Keyboard.

Example:

```
PROPERTY ROSK SHOW TRUE
PROPERTY ROSK TYPE ALPHA
```

**NUMPAD** Displays a numeric-only R:BASE On-Screen Keyboard.

Example:

```
PROPERTY ROSK SHOW TRUE
PROPERTY ROSK TYPE NUMPAD
```

**WIDTH**

**Value** Specifies width of the dialog box, in pixels.

Control	Property	Value
---------	----------	-------

## Report



Report

### Report Properties

#### CANCEL

**TRUE** Allows the ability to prevent a report from printing. The specific code must be added to a report's "On Before Generate" EEP, then the print process will be aborted exactly after.

Example:

```
IF vSalesAmount IS NULL OR vSalesAmountTxt = '[Esc]' OR vEndKey = '[Esc]' THEN
  PROPERTY REPORT CANCEL TRUE
  RETURN
ENDIF
```

So, the next time a runs the report and presses the [Cancel] button or the [Esc] key on the dialog window, the report will not be printed.

#### CANCEL\_IN\_PROGRESS\_DIALOG

**ON** Specifies whether to disable the Cancel button in the Print progress dialog. The default is ON. When the parameter is OFF, the progress dialog is displayed, but the Cancel button is disabled.

**OFF** Specifies whether to disable the Cancel button in the Print progress dialog. The default is ON. When the parameter is OFF, the progress dialog is displayed, but the Cancel button is disabled.

#### FINALPRINTHEIGHT

**VarName** Returns the final print height of the specified report/label band.

```
GETPROPERTY BandCompID FINALPRINTHEIGHT VarName
```

#### FINALPRINTWIDTH

**VarName** Returns the final print width of the specified report/label band.

```
GETPROPERTY BandCompID FINALPRINTWIDTH VarName
```

#### FIND\_TEXT\_IN\_PREVIEW

**ON** Specifies to have all reports displayed in the Print Preview to include the "Find Text" option, regardless of the report setting.

**OFF** Specifies to have all reports displayed in the Print Preview to include the "Find Text" option, regardless of the report setting.

#### OUTLINE\_IN\_PREVIEW

**OFF** Specifies whether to have reports displayed in the Print Preview to include the "Report Outline" option.

**ON** Specifies whether to have reports displayed in the Print Preview to include the "Report Outline" option.

Control	Property	Value
---------	----------	-------

Report

## Report Properties

## PAGENO

**VarName** Supported parameter for GETPROPERTY command only.

Will return the current page number.

Example:

```
SET VAR vPageNumber TEXT = NULL
GETPROPERTY REPORT PAGENO 'vPageNumber'
PAUSE 2 USING .vPageNumber
RETURN
```

## PDF\_SERIF\_FONT\_REPLACEMENT

**Value** Specifies a replacement font for all reports/labels using the MS San Serif device font, or any fonts in the Swiss font family, when printing to PDF output. Any TrueType font can be used for the substitute.

When printing to the PDF output, the MS Sans Serif device font is substituted with Helvetica (native PDF font), which is wider than MS Sans Serif, and may result in characters being truncated.

The substitution logic is true for all device fonts, which is indicated by a monitor icon in the font drop-down, within the Report Designer's Format toolbar. MS Sans Serif is in the Swiss font family which are recognized by variable stroke widths, which are proportional to the actual widths of the glyphs, and which do not have serifs.

Please issue the below command at the R:BASE startup to specify a replacement font:

```
PROPERTY REPORT PDF_SERIF_FONT_REPLACEMENT 'Arial'
```

To clear a substitution, use the following command to pass a space as the font name.

```
PROPERTY REPORT PDF_SERIF_FONT_REPLACEMENT ' '
```

## REPORT\_NAME

**varname** Supported parameter for GETPROPERTY command only.

Will return the report name.

Example:

```
GETPROPERTY REPORT ReportName 'vReportName'
RETURN
```

## REPORT\_TABLE\_COUNT

**varname** Supported parameter for GETPROPERTY command only.

Will retrieve the number of tables associated with the report.

Example:

```
GETPROPERTY REPORT 'Report_Table_Count' vReportTblCount
RETURN
```



Control	Property	Value
---------	----------	-------

Report

## Report Properties

---

**REPORT\_TABLE\_NAME[0]**

**varname** Supported parameter for GETPROPERTY command only.

Will retrieve the Master table name associated with the report.

Example:

```
GETPROPERTY REPORT 'Report_Table_Name[0]' vReportMasterTbl  
RETURN
```

---

**TOTALPAGECOUNT**

**varname** Supported parameter for GETPROPERTY command only.

Will return the total number of pages in report.

Example:

Use the following custom EEP as After Generate EEP for Report Footer:

```
SET VAR vPageCount TEXT = NULL  
GETPROPERTY REPORT TotalPageCount 'vPageCount'  
PAUSE 2 USING .vPageCount  
RETURN
```

Control	Property	Value
---------	----------	-------

## Report Controls



Report Controls

CrossTab

### GRIDCOLOR

**Value** Specifies the color of the CrossTab grid.

One of the available colors below can be selected, or a custom RGB color can be specified.

RGB Custom Color Example:

```
PROPERTY <ReportComponentID> GRIDCOLOR '[R255,G160,B128]'
```

Available Colors:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
---------	----------	-------

	Report Controls	
--	-----------------	--

	DBCalc	
--	--------	--

VALUE

**varname** Supported parameter for GETPROPERTY command only.

Will return a variable value based upon the specified DBCalc object, allowing you to perform additional calculations, if needed.

GETPROPERTY <DBCalcObject> VALUE varname

Control	Property	Value
	Report Controls	
	Label Object	

**CAPTION**

**Value** Determines the text caption for the control.

**COLOR**

**Value** Specifies the background color of the control.

One of the available colors below can be selected, or a custom RGB color can be specified.

RGB Custom Color Example:

```
PROPERTY <ReportComponentID> COLOR '[R255,G160,B128]'
```

Available Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**FONT\_BOLD**

**FALSE** Determines whether the bold font style is displayed for the control.

**TRUE** Determines whether the bold font style is displayed for the control.

Control	Property	Value
---------	----------	-------

Report Controls

Label Object

---

**FONT\_COLOR**

**Value** Specifies the font color of the control.

One of the available colors below can be selected, or a custom RGB color can be specified.

RGB Custom Color Example:

```
PROPERTY <ReportComponentID> FONT_COLOR '[R255,G160,B128]'
```

Available Colors:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**VISIBLE**

**FALSE** Determines whether the control appears on report output.

**TRUE** Determines whether the control appears on report output.

Control	Property	Value
---------	----------	-------

	Report Controls	
--	-----------------	--

	Report Band	
--	-------------	--

NEWPAGE

**TRUE** Determines if the Report Band will be printed as new page.

**FALSE** Determines if the Report Band will be printed as new page.

Control	Property	Value
	Report Controls	
	Shape	

## BRUSH\_COLOR

**Value** Specifies the background color of the control.

One of the available colors below can be selected, or a custom RGB color can be specified.

RGB Custom Color Example:

```
PROPERTY <ReportComponentID> BRUSH_COLOR '[R255,G160,B128]'
```

Available Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BRUSH\_STYLE

**DIAG\_CROSS** Specifies a forward and backward diagonal line background for the control.

**CROSS** Specifies a vertical and horizontal cross line background for the control.

**VERTICAL** Specifies a vertical line background for the control.

**SOLID** Specifies a solid color background for the control.

**B\_DIAGONAL** Specifies a backward diagonal line background for the control.

**HORIZONTAL** Specifies a horizontal line background for the control.

**CLEAR** Specifies a transparent background for the control.

**F\_DIAGONAL** Specifies a forward diagonal line background for the control.

Control	Property	Value
	Report Controls	
	Shape	

**PEN\_COLOR**

**Value** Specifies the foreground color of the control.

One of the available colors below can be selected, or a custom RGB color can be specified.

RGB Custom Color Example:

```
PROPERTY <ReportComponentID> PEN_COLOR '[R255,G160,B128]'
```

Available Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**PEN\_STYLE**

**USER\_STYLE** Specifies a border with additional styling.

**ALTERNATE** Specifies a border with alternating pixels.

**SOLID** Specifies a solid line border for the control.

**DASH\_DOT\_DOT** Specifies a dash-dot-dot line border for the control.

**DASH\_DOT** Specifies a dash-dot border for the control.

**INSIDE\_FRAME** Specifies a solid line, but one that may use a dithered color if Width is greater than 1.

**CLEAR** Specifies a transparent border for the control.

**DASH** Specifies a dashed line border for the control.



Control	Property	Value
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## Speech



Speech
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SPEECH
--------

### MUTE

Refrains from producing speech.

### SPEAK

**Value** The specified text is spoken. The text portion of the command can accept text or a variable. If the text contains a single quote (apostrophe), the single quote must be doubled for the command to be accepted.

The STOP parameter may be used to halt what is being spoken.

```
PROPERTY SPEECH SPEAK 'Hello world!'
```

### SPEAK\_AND\_WAIT

**Value** The specified text is spoken and R:BASE waits for string to be completed. The text portion of the command can accept text or a variable. If the text contains a single quote (apostrophe), the single quote must be doubled for the command to be accepted.

PROPERTY SPEECH SPEAK\_AND\_WAIT 'R:BASE is designed much like the powerhouse database management system of the mainframe and mid-range computer world, yet with a focus on putting that kind of power into the hands of the everyday business user.'

### STOP

The spoken text with the SPEAK parameter is stopped.

### UNMUTE

Enables the ability to produce speech.

Control	Property	Value
---------	----------	-------

## Standard Controls



Standard Controls

### Enhanced Group Box

#### ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

#### ALIGNMENT

- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- CENTER** Text is centered in the control.

#### ATTACH\_ROSK

- TRUE** Attaches the ROSK (R:BASE On-Screen Keyboard) to a parent control (Enhanced Panel, Enhanced Group Box, Enhanced Tab Page, etc.) and embeds the keyboard into the form

```
PROPERTY ComponentID ATTACH_ROSK TRUE
```

The following detaches the ROSK (R:BASE On-Screen Keyboard) from an attached form control:

```
PROPERTY ROSK DETACH TRUE
```

#### BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to bvNone, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

Control	Property	Value
---------	----------	-------

Standard Controls

## Enhanced Group Box

## BORDERCOLOR

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## BORDERWIDTH

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## CAPTION

**CAPTION** Specifies the text string that the GroupBox displays.

Use Caption to specify the text that the Group Box displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

Control	Property	Value
---------	----------	-------

Standard Controls

Enhanced Group Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DOUBLEBUFFERED

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Standard Controls

## Enhanced Group Box

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## FONT\_COLOR

**Value** Specifies the font color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Standard Controls	
	Enhanced Group Box	

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

TRANSPARENT

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the control.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the control.

VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Standard Controls	
	Enhanced Panel	

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

## ATTACH\_ROSK

**TRUE** Attaches the ROSK (R:BASE On-Screen Keyboard) to a parent control (Enhanced Panel, Enhanced Group Box, Enhanced Tab Page, etc.) and embeds the keyboard into the form

PROPERTY ComponentID ATTACH\_ROSK TRUE

The following detaches the ROSK (R:BASE On-Screen Keyboard) from an attached form control:

PROPERTY ROSK DETACH TRUE

## AUTOSIZE

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be. Do not confuse BevelWidth, which is the width of the bevels, with BorderWidth, which is the space between the bevels.

If both the BevelInner and BevelOuter properties are None, BevelWidth has no effect. To remove both bevels, set the BevelInner and BevelOuter properties to bvNone, rather than setting the BevelWidth to 0, as this involves less overhead when painting.

Control	Property	Value
	Standard Controls	
	Enhanced Panel	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**nnn** Use this property to specify the color used to fill the region between the inner and outer borders.

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW



Control	Property	Value
	Standard Controls	
	Enhanced Panel	

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DRAGFORM**

**FALSE** Specifies if the form can be moved around the screen by holding a left mouse button on the panel.

**TRUE** Specifies if the form can be moved around the screen by holding a left mouse button on the panel.

Control	Property	Value
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Standard Controls
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Enhanced Panel
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**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**GRIDCOLOR**

**Value** Specifies the color of the grid, when Show Grid" is enabled.

**GRIDSTYLE**

**Value** Specifies the style in which the grid lines are drawn.

Options:

- . Dots
- . DottedLines
- . Lines

**GRIDXSIZE**

**nnn** Specifies the horizontal separation, in pixels, between grid lines.

**GRIDYSIZE**

**nnn** Specifies the vertical separation, in pixels, between grid lines.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**SHOWGRID**

**TRUE** Determines whether grid lines are displayed on the panel.

**FALSE** Determines whether grid lines are displayed on the panel.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Standard Controls	
	Enhanced Panel	

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the control.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the control.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**VISUALSTYLE**

**Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Standard Controls	
	Push Button	

**ALIGNMENT**

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

**CAPTION**

**CAPTION** Specifies the caption that appears on the button.

Use Caption to specify the text string that appears on the button.

To underline a character in a Caption that appears on the button, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the button by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**DEFAULT**

**FALSE** If Default is True, the button's OnClick event executes when the user presses Enter.

**TRUE** If Default is True, the button's On Click event executes when the user presses Enter.

**EEP**

**EEP** To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

Control	Property	Value
	Standard Controls	
	Push Button	

EEPNUM

**nnn** To start predefined EEP

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum <nnn>
RETURN
```

<nnn> :

- 0 Add Row
- 1 Add Row and Exit
- 2 Delete Row
- 3 Discard Row
- 4 Discard Row and Exit
- 5 Duplicate Row
- 6 Exit
- 7 Next Row
- 8 Next Table
- 9 Previous Row
- 10 Previous Table
- 11 Save Row
- 12 Last Row
- 13 First Row
- 14 Save Row and Exit
- 15 Refresh Current Table

To Use Custom EEP File

```
PROPERTY <ComponentID> EEPNum -1
PROPERTY <ComponentID> EEP 'YourEEPFileName.EEP'
RETURN
```

To Start Stored Procedure as an EEP:

```
PROPERTY <ComponentID> EEP ''
PROPERTY <ComponentID> EEPNum -2
PROPERTY <ComponentID> EEP 'YourStoredProcedureName'
RETURN
```

Action Sequence:

- 1) Embedded EEP if any.
- 2) Custom EEP (external file) -1
- 3) Stored Proc. -2
- 4) Predefined function EEP. 0..15

Control	Property	Value
	Standard Controls	
	Push Button	

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATFACE**

**TRUE** Sets the gradient appearance of the button to visible/hidden. The default is False/unchecked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**FALSE** Sets the gradient appearance of the button to visible/hidden. The default is False/unchecked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**FRAMECOLOR**

**Value** Specifies the color to be used to draw the control's frame.

**FRAMEFLAT**

**FALSE** Determines whether the button has a 3D border that provides a raised or lowered look.

**TRUE** Determines whether the button has a 3D border that provides a raised or lowered look.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

Control	Property	Value
	Standard Controls	
	Push Button	

**HIGHLIGHTCOLOR**

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**HOTTRACK**

**FALSE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

**TRUE** Determines if an additional border is displayed around a control when the mouse is positioned over it.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**LIGHTTEXTSTYLE**

**FALSE** When this property is set to True, only the HighlightColor is used to give the caption a three dimensional appearance.

**TRUE** When this property is set to True, only the HighlightColor is used to give the caption a three dimensional appearance.

**MAKECLICK**

Specifies to fire the "On Click" EEP for the button, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY NewButton MAKECLICK ' '
```

Control	Property	Value
	Standard Controls	
	Push Button	

## SHADOWCOLOR

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHADOWDEPTH

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

## SHOWFACESHADOW

**TRUE** Sets visibility of the shadow at the bottom part of the button. The default is True/checked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

**FALSE** Sets visibility of the shadow at the bottom part of the button. The default is True/checked. The property takes effect when Native Appearance is False/unchecked and Hot Track is True/checked.

## SHOWFOCUSRECT

**TRUE** This property controls whether or not the button indicates that it has the input focus

**FALSE** This property controls whether or not the button indicates that it has the input focus

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.



Control	Property	Value
	Standard Controls	
	Push Button	

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

**TEXTHIGHLIGHTCOLOR**

**Value** Specify the highlight color used in the 3D text styles.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Standard Controls	
	Static Text	

## ALIGN

- RIGHT** Right: The control moves to the right side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- LEFT** Left: The control moves to the left side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- TOP** Top: The control moves to the top of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- CLIENT** Client: The control resizes to fill the client area of its parent. If another control already occupies part of the client area, the control resizes to fit within the remaining client area.
- NONE** None: The control remains where it was placed. This is the default value.
- BOTTOM** Bottom: The control moves to the bottom of its parent and resizes to fill the width of its parent. The height of the control is not affected.

## ALIGNMENT

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

## ANGLE

- nnn** Use this property to specify the angle used to rotate the label.

## AUTOSIZE

- TRUE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

- FALSE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

## BEVELWIDTH

- nnn** Use `BevelWidth` to specify how wide the inner or outer bevel should be. Do not confuse `BevelWidth`, which is the width of the bevels, with `BorderWidth`, which is the space between the bevels.

If both the `BevelInner` and `BevelOuter` properties are `bvNone`, `BevelWidth` has no effect. To remove both bevels, set the `BevelInner` and `BevelOuter` properties to `None`, rather than setting the `BevelWidth` to `0`, as this involves less overhead when painting.

Control	Property	Value
	Standard Controls	
	Static Text	

**BLINKCOLOR**

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BLINKING**

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**BLINKINTERVALOFF**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

**BLINKINTERVALON**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

Control	Property	Value
---------	----------	-------

	Standard Controls	
--	-------------------	--

	Static Text	
--	-------------	--

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**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

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**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
---------	----------	-------

Standard Controls

Static Text

---

**BORDERSHADOW**

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

---

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays. To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

Control	Property	Value
	Standard Controls	
	Static Text	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Standard Controls

Static Text

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## FLYBYCOLOR

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
---------	----------	-------

Standard Controls

Static Text

## FLYBYENABLED

- TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.
- FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

## FONT\_COLOR

- value** Specifies the font color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.



Control	Property	Value
	Standard Controls	
	Static Text	

**HIGHLIGHTCOLOR**

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Use the Hint property to provide a string of help text either as a Help Hint, or as help text on a particular location such as a status bar.

A Help Hint is a box containing help text that appears for a control when the user moves the mouse pointer over the control and pauses momentarily. To set up Help Hints:

Specify the Hint property of each control for which a Help Hint should appear.

Set the ShowHint property of each appropriate control to true, or set the ParentShowHint property of all controls to true and set the ShowHint property of the form to true.

At runtime, set the value of the application's ShowHint property to true.

To show the Hint on a status bar or other location, use the OnHint event handler of the application. The application's OnHint event occurs when the mouse pointer moves over the control.

Specify a hint to be used for both a Help Hint box and by an OnHint handler by specifying two values separated by a | character (the vertical bar "or" symbol). For example,

```
PROPERTY <ComponentID> HINT 'Name|Enter Name in the edit box'
```

If Hint contains only one value, the entire string is used as a Help Hint and returned by the GetLongHint function. If a control has no Hint value specified, but its parent control does, the control uses the Hint value of the parent control (as long as the control's ShowHint property is true).

**Note:** If the application's ShowHint property is false, the Help Hint does not appear, but the OnHint event handler is still called.

Control	Property	Value
Standard Controls		
Static Text		

## LAYOUT

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Use the Left property to determine where the left side of the control begins or to reposition the left side of the control.

If the control is contained in another control, the Left and Top properties are relative to the parent control. If the control is contained directly by the form, the property values are relative to the form. For forms, the value of the Left property is relative to the screen in pixels.

## LINKTARGET

**LINKTARGET** Specifies the file name to launch when the Static Text is clicked. The property UseAsLink must also be set to True.

## SHADOWCOLOR

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHADOWDEPTH

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

Control	Property	Value
	Standard Controls	
	Static Text	

**SHOWACCELCHAR**

**FALSE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**TRUE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**USEASLINK**

**TRUE** Specifies whether the text control is used as a link to launch a file.

**FALSE** Specifies whether the text control is used as a link to launch a file.

**USEASLINKKEEP**

**TRUE** Specifies whether the text control is used as a link to launch an EEP.

**FALSE** Specifies whether the text control is used as a link to launch an EEP.

Control	Property	Value
---------	----------	-------

	Standard Controls	
--	-------------------	--

	Static Text	
--	-------------	--

---

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

---

**WORDWRAP**

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
---------	----------	-------

## Table



Table

### Table Properties

---

'FormTableName SEARCH->ColumnName->'

**value** Use this option to search for text within a given column of a form table.

Syntax:

```
PROPERTY TABLE FormTableName SEARCH->FormColumnName-> VarName
```

Notes:

- . The parameter is supported for the PROPERTY command only.
- . The search method uses CONTAINS (partial search) by default to locate any text, which matches the provided criteria.
- . To search using EQUALS (exact search), add a equal character and enclose the SEARCH criteria in quotes .

Example 01:

```
--Where the following command is used within a "On DB Grid Cell Click" EEP
--and a Variable Edit field "contains" the search criteria.
--GETPROPERTY DBGrid_Customer CurrentColumnName vColumnName
```

```
SET VAR vSearchString TEXT = NULL
SET VAR vSearchString = +
('PROPERTY TABLE Customer SEARCH->'+.vColumnName+'->'+.vSearchValue)
&vSearchString
RETURN
```

Example 02:

```
--Where the following command is used within a "On DB Grid Cell Click" EEP
--and a Variable Edit field "equals" the search criteria.
--GETPROPERTY DBGrid_Customer CurrentColumnName vColumnName
```

```
SET VAR vSearchString TEXT = NULL
SET VAR vSearchString = +
('PROPERTY TABLE Customer "SEARCH->'+.vColumnName+'->=('+.vSearchValue+')"')
&vSearchString
RETURN
```

---

'FormTableName->CURRENTSORT'

**VarName** Captures the ORDER BY sort of the table, either from the initial launch or after form changes, perhaps within a grid.

---

'FormTableName->CURRENTWHERE'

**VarName** Captures the current WHERE Clause for the table.

Control	Property	Value
---------	----------	-------

Table

## Table Properties

## 'FormTableName-&gt;FILTEREDRECORDCOUNT'

**VarName** Return the record count for all visible records for the filtered dataset of an Enhanced DB Grid.

If table is not "Filtered", the FilteredRecordCount value will be the same as the RecordCount value.

Example:

```
GETPROPERTY TABLE Customers->FilteredRecordCount vRecCount
PAUSE 2 USING .vRecCount
RETURN
```

## 'FormTableName-&gt;FILTEREDWHERE'

**VarName** After the "Filter Setup" is launched, [Ctrl]+[L], and conditions are selected for an Enhanced DB Grid, the GETPROPERTY command can be used to return the current filter as a WHERE Clause.

This is helpful if the current record set needs captured for export, report output, or used elsewhere.

Example:

```
GETPROPERTY TABLE Customers->FILTEREDWHERE vCustWhere
```

## 'FormTableName-&gt;RECNO'

**varname** Supported parameter for GETPROPERTY only.

Use this option to retrieve the record number of selected/focused record in the form.

Syntax:

```
GETPROPERTY TABLE 'FormTableName->RECNO' varname
```

Notice the database QUOTE character surrounding the 'FormTableName->command'.

Example 01:

```
CLEAR VAR vRecNo
SET VAR vRecNo TEXT = NULL
GETPROPERTY TABLE 'Customer->RECNO' vRecNo
RETURN
```

Variable vRecno will return the record number of selected/focused record on the form associated with the Customer table.

Control	Property	Value
	Table	
	Table Properties	

## Table Properties

### 'FormTableName->RECORDCOUNT'

**varname** Supported parameter for GETPROPERTY command only.

Use this option to get the record count of given form table.

Syntax:

```
GETPROPERTY TABLE 'FormTableName->RECORDCOUNT' varname
```

Notice the database QUOTE character surrounding the 'FormTableName->command'.

Example 01:

```
CLEAR VAR vRecordCount, vRecNo, vRecInfo
SET VAR vRecordCount TEXT = NULL
GETPROPERTY TABLE 'Customer->RECORDCOUNT' vRecordCount
RETURN
```

Variable vRecordCount will return the number of total records in the Customer table associated with the form.

### 'FormTableName->SORTEDROWS'

**VarName** Captures the ORDER BY sort of the table, either from the initial launch or after form changes, perhaps within a grid.

### 'TableName->STATE'

**VarName** Captures the state of the current row of a table. The possible return values are: ENTER, EDIT, BROWSE.

```
GETPROPERTY TABLE 'InvoiceDetail->STATE' vInvDetState
```

Control	Property	Value
	Table	
	Table Properties	

## Table Properties

&lt;FormTableName&gt;

**REFRESH** Refetches data from the database to update a dataset's view of data.

**LAST** Moves to the last record in the dataset.

**PRIOR** Moves to the previous record in the dataset.

**POST** Writes a modified record to the database.

**OPEN** Use this property command to open the dataset.

Example:

```
PROPERTY TABLE <FormTableName> 'OPEN'
RETURN
```

**RestoreOrderBy** Restores the default data set sort order for a DB Grid.

**DUPLICATE** Use the following PROPERTY command to DUPLICATE a row for any given table related to a form.

Example:

```
PROPERTY TABLE <FormTableName> 'DUPLICATE'
RETURN
```

**CLOSE** Use this property command to close the dataset.

Example:

```
PROPERTY TABLE <tablename> 'CLOSE'
RETURN
```

**FIRST** Moves to the first record in the dataset.

**ENABLECONTROLS** Use this property command to enable all controls related to the given table.

Example:

```
PROPERTY TABLE <FormTableName> 'ENABLECONTROLS'
RETURN
```

**NEXT** Moves to the next record in the dataset.

**READONLY FALSE** Specifies the form table "read only" status.

Syntax:

```
PROPERTY TABLE <FormTable> 'READONLY FALSE'
RETURN
```

**APPEND** Adds a new, empty record to the end of the dataset.

**CANCEL** Cancels modifications to the active record if those changes are not yet posted.

**UPDATE** Use this property to push the control buffer data to the virtual (form) buffer, then SAVEROW writes to the underlying recordset.

Example:

```
PROPERTY TABLE <FormTableName> 'UPDATE'
SAVEROW
RETURN
```

**ENABLE\_ADD\_NEW\_ROWS** To enable the option for "Add New Rows to the Table".



Control	Property	Value
---------	----------	-------

Table

## Table Properties

&lt;FormTableName&gt;

**DISABLE\_ADD\_NEW\_ROWS** To disable the option for "Add New Rows to the Table".

**JUMP** Syntax:

```
PROPERTY TABLE FormTable 'JUMP relPos'
```

Where:

FormTable is the appointed table by property

relPos is the relative number of jumps forward positive or backward with negative value

Purpose: Will force focus to pointed record within a DBGrid or Scrolling Region, depending on the current record-position.

**DISABLECONTROLS** Use this property command to disable all controls related to the given table.

Example:

```
PROPERTY TABLE <FormTableName> 'DISABLECONTROLS'
RETURN
```

**INSERT** Inserts a new, empty record at the current position of the dataset, such as in Scrolling Region.

**READONLY TRUE** Specifies the form table "read only" status.

Syntax:

```
PROPERTY TABLE <FormTable> 'READONLY TRUE'
RETURN
```

**ENABLE\_DELETE\_ROWS** To enable the option for "Delete Rows".

**APPEND\_DUPLICATE** Use the following PROPERTY command to take a currently selected row and append it to the end of the table to duplicate all the fields into a new row.

**EDIT** Enables editing of data in the dataset.

**JUMPTO** Forces the focus to a record within an Enhanced DB Grid, DB Grid, or Scrolling Region, independent of the current record.

Syntax:

```
PROPERTY TABLE FormTable 'JUMPTO absPos'
```

Where:

FormTable is the appointed table by property

absPos is the absolute record to jump to, positive only or backward with negative value

Example:

```
PROPERTY TABLE Customer 'JUMPTO 12'
```

**DISABLE\_DELETE\_ROWS** To disable the option for "Delete Rows".

**DELETE** Deletes the active record and positions the dataset on the next record.

Control	Property	Value
---------	----------	-------

## Themes



Themes
CHANGE_THEME

'theme name'

**theme file** Loads a new a different theme file for a loaded theme name.

Example:

```
PROPERTY CHANGE_THEME NewLuna LunaXP.msstyles
```

After this command is issued, the theme NewLuna will be use the styles defined in the LunaXP.msstyles file. This command parameter is provided to alter the theme file, and to avoid changing the specified "theme name" is every location within the code.

Note: The ability to load external themes into R:BASE has been introduced in R:BASE eXtreme 9.0 (32/64), and thus is only supported in this version and future releases.

Control	Property	Value
---------	----------	-------

	Themes	
--	--------	--

	LOAD_THEME	
--	------------	--

'theme name'

**theme file** Loads an external theme for the current session.

Example:

```
PROPERTY LOAD_THEME 'NewLuna' LunaBlue.msstyles
```

Note: The ability to load external themes into R:BASE has been introduced in R:BASE eXtreme 9.0 (32/64), and thus is only supported in this version and future releases.

Control	Property	Value
---------	----------	-------

	Themes	
--	--------	--

	RELEASE_THEME	
--	---------------	--

'theme name'

**TRUE** Releases an existing loaded theme.

Example:

```
PROPERTY RELEASE_THEME NewLuna TRUE
```

Note: The ability to load external themes into R:BASE has been introduced in R:BASE eXtreme 9.0 (32/64), and thus is only supported in this version and future releases.

Control    Property    Value

## Variable Controls



### Variable Controls

## Advanced Variable Rich Edit

### ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

### ALIGNMENT

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

### AUTOSCROLLCONTENT

- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

### BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

Control	Property	Value
---------	----------	-------

Variable Controls

## Advanced Variable Rich Edit

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDBLCLICK

**FALSE** Specifies if the ability to double click on the control is disabled.

**TRUE** Specifies if the ability to double click on the control is disabled.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Advanced Variable Rich Edit

## FRAMEVISIBLE

- TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties
- FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

- nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

- FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.
- TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HSCROLLVISIBLE

- FALSE** Specifies if the horizontal scroll bar is visible
- TRUE** Specifies if the horizontal scroll bar is visible

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LOAD\_FROM\_FILE

- FileName.rtf** Loads a rich text document into the control.

Example:

```
PROPERTY TABLE Contact 'EDIT'
PROPERTY AdvancedDBRichEdit LOAD_FROM_FILE 'ContactAgreement_638.RTF'
PROPERTY AdvancedDBRichEdit SHOW_EDITOR TRUE
```

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MAXLENGTH

- nnn** Specifies the maximum number of characters the user can enter into the edit control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Advanced Variable Rich Edit

## PLAINTEXT

**TRUE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

**FALSE** Controls whether the rich edit control treats the text as plain text or rich text when streaming to or from a file, variable or database field.

To write the rich text in the control to a plain text file, set PlainText to True before streaming the text to a file. To ignore the rich text information encoded in a file, set PlainText to True before streaming the text to the control. To stream in the rich text attributes encoded in a file, or save the encoding of the rich text attributes to a file, set PlainText to False.

If the rich text attributes of a file are encoded in some format other than rich text format (RTF), it is necessary to use a converter on the text, even when PlainText is True.

Note: Rich edit controls do not directly support streaming. Use the Lines property to stream to or from a file.

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## SAVE\_TO\_FILE

**FileName.RTF** Saves the control contents to an external RTF file.

## SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended. Please refer to these topics within the "Miscellaneous" category.



Control	Property	Value
---------	----------	-------

Variable Controls

## Advanced Variable Rich Edit

## SHOWHINT

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOW\_EDITOR

- LASTCHAR** Specifies that the cursor will be placed at the end of the existing data paragraph to continue editing.
- TRUE** Will bring up the Note/BLOB Field Viewer/Editor with [RTF] tab as default.

## TABORDER

- nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

## TOP

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## VSCROLLVISIBLE

- FALSE** Specifies if the vertical scroll bar is visible
- FALSE** Specifies if titles appear at the top of the columns in the grid.
- TRUE** Specifies if the vertical scroll bar is visible

## WANTRETURNS

- TRUE** Determines whether the user can insert return characters into the text.
- FALSE** Determines whether the user can insert return characters into the text.

## WANTSHIFTRETURNS

- FALSE** Specifies if the [SHIFT]+[ENTER] keys will start a new paragraph or start a new line inside the paragraph
- TRUE** Specifies if the [SHIFT]+[ENTER] keys will start a new paragraph or start a new line inside the paragraph

## WANTTABS

- TRUE** Determines whether the user can insert tab characters into the text.
- FALSE** Determines whether the user can insert tab characters into the text.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Advanced Variable Rich Edit

### WORDWRAP

- FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.
- TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
---------	----------	-------

Variable Controls

## Enhanced Variable Calendar

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

## AUTOSIZE

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## BUTTONCOLOR

- Value** Specifies the background color of the buttons.

## BUTTONFONTCOLOR

- Value** Specifies the text font color for the buttons.

## COLOR

- Value** Specifies the background color for the control.

## EMPTYDATEONNULLVAR

- TRUE** If the property is True, instead of using NOW for NULL variables, the calendar will use zero as the date. The default value is False. The "Today's Date Frame" color should be set to Window (or whatever color is used for the calendar background) to improve user clarification.
- FALSE** If the property is True, instead of using NOW for NULL variables, the calendar will use zero as the date. The default value is False. The "Today's Date Frame" color should be set to Window (or whatever color is used for the calendar background) to improve user clarification.

## ENABLED

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Variable Controls

## Enhanced Variable Calendar

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## SHOWDAYS

**TRUE** Specifies if the calendar day numbers are displayed.

**FALSE** Specifies if the calendar day numbers are displayed.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Variable Controls	
	System Variable	

**ALIGN**

- BOTTOM** Bottom: The control moves to the bottom of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- CLIENT** Client: The control resizes to fill the client area of its parent. If another control already occupies part of the client area, the control resizes to fit within the remaining client area.
- LEFT** Left: The control moves to the left side of its parent and resizes to fill the height of its parent. The width of the control is not affected.
- TOP** Top: The control moves to the top of its parent and resizes to fill the width of its parent. The height of the control is not affected.
- NONE** None: The control remains where it was placed. This is the default value.
- RIGHT** Right: The control moves to the right side of its parent and resizes to fill the height of its parent. The width of the control is not affected.

**ALIGNMENT**

- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- CENTER** Text is centered in the control.

**ANGLE**

- nnn** Use this property to specify the angle used to rotate the label.

**AUTOSIZE**

- TRUE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

- FALSE** Use `AutoSize` to make the label adjust its size automatically so the client area accommodates the height and width of the text. When `AutoSize` is `False`, the label is fixed in size. When `AutoSize` is `True`, the size of the label readjusts whenever the text changes. The size of the label is also readjusts when the `Font` property changes.

When `WordWrap` is `True`, the width of the label is fixed. If `AutoSize` is also `True`, changes to the text cause the label to change in height. When `AutoSize` is `True` and `WordWrap` is `False`, the font determines the height of the label, and changes to the text cause the label to change in width.

**BEVELWIDTH**

- nnn** Use `BevelWidth` to specify how wide the inner or outer bevel should be. Do not confuse `BevelWidth`, which is the width of the bevels, with `BorderWidth`, which is the space between the bevels.

If both the `BevelInner` and `BevelOuter` properties are `bvNone`, `BevelWidth` has no effect. To remove both bevels, set the `BevelInner` and `BevelOuter` properties to `None`, rather than setting the `BevelWidth` to 0, as this involves less overhead when painting.

Control	Property	Value
---------	----------	-------

Variable Controls

System Variable

## BLINKCOLOR

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BLINKING

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

## BLINKINTERVALOFF

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

## BLINKINTERVALON

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

Control	Property	Value
	Variable Controls	
	System Variable	

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Variable Controls	
	System Variable	

**BORDERSHADOW**

**Value** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays. To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.



Control	Property	Value
---------	----------	-------

Variable Controls

System Variable

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
---------	----------	-------

Variable Controls

System Variable

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

## FLYBYCOLOR

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

Control	Property	Value
	Variable Controls	
	System Variable	

**FLYBYENABLED**

- TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.
- FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**FONT\_COLOR**

**value** Specifies the font color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.

Control    Property    Value

Variable Controls

System Variable

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Use the Hint property to provide a string of help text either as a Help Hint, or as help text on a particular location such as a status bar.

A Help Hint is a box containing help text that appears for a control when the user moves the mouse pointer over the control and pauses momentarily. To set up Help Hints:

Specify the Hint property of each control for which a Help Hint should appear.

Set the ShowHint property of each appropriate control to true, or set the ParentShowHint property of all controls to true and set the ShowHint property of the form to true.

At runtime, set the value of the application's ShowHint property to true.

To show the Hint on a status bar or other location, use the OnHint event handler of the application. The application's OnHint event occurs when the mouse pointer moves over the control.

Specify a hint to be used for both a Help Hint box and by an OnHint handler by specifying two values separated by a | character (the vertical bar "or" symbol). For example,

```
PROPERTY <ComponentID> HINT 'Name|Enter Name in the edit box'
```

If Hint contains only one value, the entire string is used as a Help Hint and returned by the GetLongHint function. If a control has no Hint value specified, but its parent control does, the control uses the Hint value of the parent control (as long as the control's ShowHint property is true).

**Note:** If the application's ShowHint property is false, the Help Hint does not appear, but the OnHint event handler is still called.

Control	Property	Value
	Variable Controls	
	System Variable	

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Use the Left property to determine where the left side of the control begins or to reposition the left side of the control.

If the control is contained in another control, the Left and Top properties are relative to the parent control. If the control is contained directly by the form, the property values are relative to the form. For forms, the value of the Left property is relative to the screen in pixels.

**LINKTARGET**

**LINKTARGET** File name to start when user click on Static Text. Works only when UseAsLink True

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**OUTPUTVARIABLENAME**

**VarName** Specifies the output variable name that captures the system variable calculation.

Example:

```
PROPERTY SysVarComponentID OUTPUTVARIABLENAME 'vCurrentPrinter'
```

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

Control	Property	Value
	Variable Controls	
	System Variable	

**SHOWACCELCHAR**

**FALSE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**TRUE** Determines how an ampersand in the label text is displayed.

Set ShowAccelChar to True to allow the label to display an underlined accelerator key value. When ShowAccelChar is True, any character preceded by an ampersand (&) appears underlined. If the FocusControl property is set, the windowed control specified by the FocusControl property receives input focus when the user types that underlined character. To display an ampersand when ShowAccelChar is True, use two ampersands (&&) to stand for the single ampersand that is displayed.

Set ShowAccelChar to False to display the label text with all ampersands appearing as ampersands. When ShowAccelChar is False, the value of the FocusControl property is not used.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

The Help Hint is the value of the Hint property, which is displayed in a box just beneath the control. Use ShowHint to determine whether a Help Hint appears for the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

Control	Property	Value
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Variable Controls

System Variable

## VARTYPE

- vtTime** Specifies the calculation for the System Variable control will be the current Time.
- vtRecordNoDesc** Specifies the calculation for the System Variable control will be the Record Number with Description.
- vtVersion** Specifies the calculation for the System Variable control will be the R:BASE Version.
- vtRecordCount** Specifies the calculation for the System Variable control will be the Current Record Number.
- vtRecordSetDesc** Specifies the calculation for the System Variable control will be the Record Set with Description.
- vtRecordNo** Specifies the calculation for the System Variable control will be the Record Number.
- vtComputerName** Specifies the calculation for the System Variable control will be the current Computer Name.
- vtRBASEName** Specifies the calculation for the System Variable control will be the current R:BASE Name.
- vtVersionBuild** Specifies the calculation for the System Variable control will be the R:BASE Version and Build.
- vtCurrentDir** Specifies the calculation for the System Variable control will be the Current Directory.
- vtDate** Specifies the calculation for the System Variable control will be the current Date.
- vtRecordSet** Specifies the calculation for the System Variable control will be the Record Set.
- vtRBASEUser** Specifies the calculation for the System Variable control will be the current R:BASE User.
- vtDateTime** Specifies the calculation for the System Variable control will be the current Date and Time.
- vtDefaultPrinter** Specifies the calculation for the System Variable control will be the Default Printer.
- vtBuild** Specifies the calculation for the System Variable control will be the R:BASE Build.
- vtWindowsUser** Specifies the calculation for the System Variable control will be the current Windows User.
- vtDatabaseName** Specifies the calculation for the System Variable control will be the current Dabase Name.
- vtCurrentPrinter** Specifies the calculation for the System Variable control will be the Current Printer.

## VISIBLE

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

## WIDTH

- nnn** Specifies the horizontal size of the control or form in pixels.

## WORDWRAP

- FALSE** Specifies whether the label text wraps when it is too long for the width of the label.
- TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
	Variable Controls	
	Variable Check Box	

**ALIGNMENT**

**RIGHT** Text is left-justified: Lines all begin at the left edge of the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**ALIGNMENTVERTICAL**

**BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**ALLOWGRAYED**

**FALSE** Determines whether check box can be in a "grayed" state.

**TRUE** Determines whether check box can be in a "grayed" state.

**CAPTION**

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Check Box

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FILLCOLOR

**Value** Specifies the color used to fill in the interior of a status component.

## FLAT

**FALSE** Dictates whether the button should have a 2D look instead of the usual 3D look.

**TRUE** Dictates whether the button should have a 2D look instead of the usual 3D look.

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
	Variable Controls	
	Variable Check Box	

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

**READONLYCOLOR**

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when TextStyle is set to Shadow.

**SHOWHINT**

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
Variable Controls		
Variable Check Box		

## Variable Controls

## Variable Check Box

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TEXTHIGHLIGHTCOLOR

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

## TEXTSHADOWCOLOR

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

## TEXTSHADOWDEPTH

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

## TEXTSTYLE

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TRANSPARENT

**FALSE** Specifies whether controls that sit below the checkbox on a form can be seen through the checkbox.

**TRUE** Specifies whether controls that sit below the checkbox on a form can be seen through the checkbox.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'FONT-&gt;COLOR'

**Value** Specifies the base font color of the text.

'FONT-&gt;NAME'

**Value** Specifies the base font typeface for the text.

'FONT-&gt;SIZE'

**nnn** Specifies the base font height of the text in points.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'FONT-&gt;STYLE'

**-Italic** Removes the italic style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-StrikeOut** Removes the strikeout style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-Bold** Removes the bold style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+Underline** Applies the underline style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**-Underline** Removes the underline style from the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+Bold** Applies the bold style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+Italic** Applies the italic style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

**+StrikeOut** Applies the strikeout style to the base font text.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Bold'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '+Italic'  
 PROPERTY DBDTEdit1 'FONT->STYLE' '-Underline'

'PROPERTIES-&gt;ALIGNMENT-&gt;HORZ'

**RightJustify** Specifies to horizontally right justify the text within the control.

**Center** Specifies to horizontally center justify the text within the control.

**LeftJustify** Specifies to horizontally left justify the text within the control.

Control	Property	Value
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Variable Controls

## Variable Date And Time Edit

'PROPERTIES-&gt;ALIGNMENT-&gt;VERT'

**VCenter** Specifies to vertically center justify the text within the control.

**TopJustify** Specifies to vertically top justify the text within the control.

**BottomJustify** Specifies to vertically bottom justify the text within the control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'PROPERTIES-&gt;DATEBUTTONS'

**+Today** Shows the "Today" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**+Clear** Shows the "Clear" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**+Now** Shows the "Now" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**-Today** Hides the "Today" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

## 'PROPERTIES-&gt;DATEBUTTONS'

PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**-Clear** Hides the "Clear" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

**-Now** Hides the "Now" button.

The following displays the Clear, Now, and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Clear'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
```

The following displays the Now and Today buttons, and hides the Clear button:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

The following displays the Now button, and hides the Clear and Today buttons:

```
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '+Now'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Today'
PROPERTY DBDTEdit1 'PROPERTIES->DATEBUTTONS' '-Clear'
```

## 'PROPERTIES-&gt;DISPLAYFORMAT'

**Value** Specifies the manner in which the value is formatted when not focused.

## 'PROPERTIES-&gt;EDITFORMAT'

**Value** Specifies the manner in which the value is formatted when editing.

## 'PROPERTIES-&gt;INPUTKIND'

**RegExpr** Specifies how user input is validated. Regular Expression provides validation using regular expressions. The validation format is obtained from the Edit Format value, and supports Smart Input Strings.

**Standard** Specifies how user input is validated. Standard input provides no validation, but supports Smart Input Strings.

**Mask** Specifies how user input is validated. Mask provides validation by format, which is obtained from the Edit Format value.

## 'PROPERTIES-&gt;KIND'

**Date** Specifies to display a "date only" drop down calendar.

**DateTime** Specifies to display a date and time drop down calendar.



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLE-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is normal.

'STYLE-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is normal.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLE-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is normal.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLE-&gt;BUTTONTRANSPARENCY'

**Inactive** A button is drawn when the editor has focus or when the mouse cursor is positioned over the button. Otherwise, the button is transparent.

**HideInactive** A button is drawn only when the editor has focus. Otherwise, the button is invisible.

**None** The buttons are always displayed in a non-transparent fashion.

**HideUnselected** A button is drawn when the editor has focus or when the mouse cursor is positioned over the editor region. Otherwise, the button is invisible.

**Always** A button is always transparent.

'STYLE-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is normal.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLE-&gt;EDGES'

**-Left** Specifies to hide the left side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Right** Specifies to hide the right side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Bottom** Specifies to hide the bottom side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Top** Specifies to display the top side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**-Top** Specifies to hide the top side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Bottom** Specifies to display the bottom side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

**+Right** Specifies to display the right side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

## 'STYLE-&gt;EDGES'

**+Left** Specifies to display the left side of the border.

The following displays the left, top, and right sides of the border, and hides the bottom border:

```
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Right'  
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Top'  
PROPERTY DBDTEdit1 'STYLE->EDGES' '+Left'  
PROPERTY DBDTEdit1 'STYLE->EDGES' '-Bottom'
```

## 'STYLE-&gt;HOTTRACK'

**FALSE** Specifies whether the control is highlighted when the mouse is positioned over the control.

**TRUE** Specifies whether the control is highlighted when the mouse is positioned over the control.

## 'STYLE-&gt;LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

## 'STYLE-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control Property Value

Variable Controls

## Variable Date And Time Edit

'STYLE-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

## 'STYLE-&gt;POPUPBORDERSTYLE'

**Frame3D** Specifies the popup borders are three-dimensional.

**Default** Specifies the popup borders are drawn in the manner in which editor borders are currently painted, which is determined by the Border Style and Hot Track properties.

**Single** Specifies the popup borders are thin.

**Flat** Specifies the popup borders are flat with a slight three-dimensional effect.

## 'STYLE-&gt;SHADOW'

**FALSE** Specifies whether to display a shadow for the control.

**TRUE** Specifies whether to display a shadow for the control.

## 'STYLE-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is normal.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLE-&gt;TEXTSTYLE'

**+Underline** Applies the underline font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+Bold** Applies the bold font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+StrikeOut** Applies the strikeout font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**+Italic** Applies the italic font style to text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-StrikeOut** Removes the strikeout font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Underline** Removes the underline font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Italic** Removes the italic font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

**-Bold** Removes the bold font style from text, when the control status is normal.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLE->TEXTSTYLE' '-Underline'

'STYLE-&gt;TRANSPARENTBORDER'

**FALSE** Specifies whether the control border is transparent.

**TRUE** Specifies whether the control border is transparent.

Control	Property	Value
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Variable Controls

## Variable Date And Time Edit

'STYLEDISABLED-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is disabled.

'STYLEDISABLED-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is disabled.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLEDISABLED-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is disabled.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

**Value** Specifies the manner in which the value is formatted when not focused.

'STYLEDISABLED-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is disabled.

'STYLEDISABLED-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is disabled.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

## 'STYLEDISABLED-&gt;TEXTSTYLE'

**+StrikeOut** Applies the strikethrough font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Bold** Applies the bold font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Italic** Applies the italic font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**+Underline** Applies the underline font style to text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-Bold** Removes the bold font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-StrikeOut** Removes the strikethrough font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-Underline** Removes the underline font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

**-Italic** Removes the italic font style from text, when the control status is disabled.

The following applies the bold and italic font styles, and removes underline:  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Bold'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '+Italic'  
 PROPERTY DBDTEdit1 'STYLEDISABLED->TEXTSTYLE' '-Underline'

## 'STYLEFOCUSED-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is focused.



Control	Property	Value
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Variable Controls

## Variable Date And Time Edit

'STYLEFOCUSED-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is focused.

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLEFOCUSED-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is focused.

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLEFOCUSED-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is focused.

'STYLEFOCUSED-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is focused.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLEFOCUSED-&gt;TEXTSTYLE'

**-Bold** Removes the bold font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**-Underline** Removes the underline font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**-Italic** Removes the italic font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**+Underline** Applies the underline font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Removes the strikethrough font style from text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**+Italic** Applies the italic font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**+Bold** Applies the bold font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Applies the strikethrough font style to text, when the control status is focused.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEFOCUSED->TEXTSTYLE' '-Underline'
```

'STYLEHOT-&gt;BORDERCOLOR'

**Value** Specifies the border color for the control, when the control status is hot (when the mouse pointer is positioned over it).

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLEHOT-&gt;BORDERSTYLE'

**Value** Specifies the border style for the control, when the control status is hot (when the mouse pointer is positioned over it).

- None
- Single
- Thick
- Flat
- 3D
- UltraFlat
- Office11

'STYLEHOT-&gt;BUTTONSTYLE'

**Value** Specifies the button style for the control, when the control status is hot (when the mouse pointer is positioned over it).

- Default
- 3D
- Flat
- Simple
- HotFlat
- UltraFlat
- Office11

'STYLEHOT-&gt;COLOR'

**Value** Specifies the background color for the control, when the control status is hot (when the mouse pointer is positioned over it).

'STYLEHOT-&gt;TEXTCOLOR'

**Value** Specifies the text color for the control, when the control status is hot (when the mouse pointer is positioned over it).

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

'STYLEHOT-&gt;TEXTSTYLE'

**+Underline** Applies the underline font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+Bold** Applies the bold font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+StrikeOut** Applies the strikethrough font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**+Italic** Applies the italic font style to text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Underline** Removes the underline font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-StrikeOut** Removes the strikethrough font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Bold** Removes the bold font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

**-Italic** Removes the italic font style from text, when the control status is hot (when the mouse pointer is positioned over it).

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Bold'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '+Italic'
PROPERTY DBDTEdit1 'STYLEHOT->TEXTSTYLE' '-Underline'
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

## ALIGN

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).

## ARROWSFORYEAR

- FALSE** Specifies if the drop-down calendar displays arrow buttons within the year portion.
- TRUE** Specifies if the drop-down calendar displays arrow buttons within the year portion.

## AUTOSELECT

- FALSE** Specifies the data within the field will be selected, when the focus lands on it.
- TRUE** Specifies the data within the field will be selected, when the focus lands on it.

## COLOR

- Value** Specifies the background color for the control.

## ENABLED

- TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HIDEONSTARTUP

- TRUE** Specifies whether the control is hidden when the form is first launched.
- FALSE** Specifies whether the control is hidden when the form is first launched.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Date And Time Edit

READONLY	<p><b>TRUE</b> Restricts the user from making any changes to the current value. The field is still part of tab order.</p> <p><b>FALSE</b> Restricts the user from making any changes to the current value. The field is still part of tab order.</p>
SAVETIME	<p><b>TRUE</b> Specifies whether the time is preserved when an end-user modifies the date.</p> <p><b>FALSE</b> Specifies whether the time is preserved when an end-user modifies the date.</p>
SHOWHINT	<p><b>TRUE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p> <p><b>FALSE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p>
SHOWTIME	<p><b>TRUE</b> Defines whether to display the time portion as well as the date portion of a value.</p> <p><b>FALSE</b> Defines whether to display the time portion as well as the date portion of a value.</p>
TABORDER	<p><b>nnn</b> Indicates the position of the control in its parent's tab order.</p>
TABSTOP	<p><b>FALSE</b> Determines if the user can tab to a control.</p> <p><b>TRUE</b> Determines if the user can tab to a control.</p>
TOP	<p><b>nnn</b> Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.</p>
VISIBLE	<p><b>TRUE</b> Determines whether the component appears on screen.</p> <p><b>FALSE</b> Determines whether the component appears on screen.</p>
WEEKNUMBERS	<p><b>FALSE</b> Specifies whether week numbers are displayed within the drop-down calendar.</p> <p><b>TRUE</b> Specifies whether week numbers are displayed within the drop-down calendar.</p>
WIDTH	<p><b>nnn</b> Specifies the horizontal size of the control or form in pixels.</p>
YEARSINMONTHLIST	<p><b>FALSE</b> Specifies whether year values should be displayed in the month list of the drop-down calendar.</p> <p><b>TRUE</b> Specifies whether year values should be displayed in the month list of the drop-down calendar.</p>

Control	Property	Value
	Variable Controls	
	Variable E-Mail Label	

**ACTIVECOLOR**

**Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has not yet been clicked on by the user. The default value is Highlight.

**ALIGN**

**TOP** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**CENTER** Text is centered in the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**ANGLE**

**nnn** Specifies the angle used to rotate the label.

**AUTOSIZE**

**TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BCC**

**Value** Use the property to specify the blind carbon copy string for the message.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable E-Mail Label

## BLINKCOLOR

**Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BLINKING

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

## BLINKINTERVALOFF

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

## BLINKINTERVALON

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

## BODYTEXT

**Value** Use the property to specify the body string for the message.



Control    Property    Value

Variable Controls

## Variable E-Mail Label

## BORDERCOLOR

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## CAPTION

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

## CC

**Value** Use the property to specify the carbon copy string for the message.

## CENTERPOINT

**Value** Specifies the origin of the curve used when drawing the label, and when the Rotation is set to Curve.

The center position can be any one of the nine locations defined by the bounding rectangle:

UpperLeft	UpperCenter	UpperRight
LeftCenter	Center	RightCenter
LowerLeft	LowerCenter	LowerRight

Control	Property	Value
	Variable Controls	
	Variable E-Mail Label	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

Control	Property	Value
Variable Controls		
Variable E-Mail Label		

## Variable Controls

## Variable E-Mail Label

**HEIGHT** **nnn** Use the Height property to read or change the height of the control.

**HINT** **HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUT**

- TOP** Specifies how the text of the label is placed within the client rectangle of the label control.
- CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.
- BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**LEFT** **nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK** Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**PASSIVECOLOR** **Value** Specifies the color to be used to draw the Caption of the E-Mail Label that has been clicked on by the user. The default value is Purple.

**ROTATION**

- NONE** Determines how the label is rotated. When Rotation is set to None, no rotation is performed.
- CURVE** Determines how the label is rotated. When Rotation is set to Curve, the label is displayed along the curve defined by the bounding rectangle.  
  
The CenterPoint property can be used to alter the curve.
- FLAT** Determines how the label is rotated. When set to Flat, the label is rotated within the center of the bounding rectangle at the angle specified in the Angle property.

**SHADOWCOLOR** **Value** Specifies the shadow color used in the 3D text styles.

**SHADOWDEPTH** **nnn** Specifies how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when "Text Style" is set to Shadow.

**SHOWACCELCHAR**

- FALSE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.
- TRUE** Specifies if the text will display letter underscoring for a keyboard shortcut (hot key) when the ampersand (&) character is added to the caption.

**SHOWHINT**

- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Variable Controls	
	Variable E-Mail Label	

SUBJECT

**Value** Use the property to specify the subject string for the message.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

TRANSPARENT

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the label.

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

WORDWRAP

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
	Variable Controls	
	Variable Edit	

**ALIGN**

**CLIENT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

**CENTER** Text is centered in the control.

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**AUTOSELECT**

**TRUE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**FALSE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**AUTOSIZE**

**TRUE** Determines whether the height of the edit control automatically resizes to accommodate the text.

**FALSE** Determines whether the height of the edit control automatically resizes to accommodate the text.

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Edit

BALLOONTIPICON

**Info** An "info" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Warning\_Large** A large "warning" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Error** An "error" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Error\_Large** A large "error" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Warning** A "warning" icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**None** No icon is displayed in the balloon tip.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

**Info\_Large** A large "info" icon is displayed in the balloon tip (Windows Vista, 7, and higher only).

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon Info
```

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Edit

**BALLOONTIPTEXT**

**Value** Specifies the tip text.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttIInfo
```

**BALLOONTIPTITLE**

**Value** Specifies the tip title. The maximum length for the balloon tip title is 99 characters.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttIInfo
```

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

```
AQUA
BLACK
BLUE
CREAM
DARK GRAY
FUCHSIA
GRAY
GREEN
LIME
LIGHT GRAY
MAROON
MEDIUM GRAY
MINT GREEN
NAVY
OLIVE
PURPLE
RED
SILVER
SKY BLUE
TEAL
WHITE
YELLOW
```

**CUEBANNER**

**Value** Specifies a text hint to appear in the field, which disappears when the focus lands on the field.

**CUEBANNERFOCUSED**

**FALSE** Specifies if the hint remains until keystrokes are pressed (Windows Vista, 7, and higher only).

**TRUE** Specifies if the hint remains until keystrokes are pressed (Windows Vista, 7, and higher only).

Control	Property	Value
	Variable Controls	
	Variable Edit	

**DISPLAYFORMAT**

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

**EDITMASK**

**Value** Specifies the format mask for the control.

**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FIRSTCHAR**

**FALSE** Specifies whether the cursor will appear in the component starting position.

**TRUE** Specifies whether the cursor will appear in the component starting position.



Control	Property	Value
---------	----------	-------

Variable Controls

Variable Edit

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

Control	Property	Value
	Variable Controls	
	Variable Edit	

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HIGHLIGHTFOCUS**

**TRUE** Specifies that the background color can be changed when the focus enters the control.

**FALSE** Specifies that the background color can be changed when the focus enters the control.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LASTCHAR**

**FALSE** Specifies whether the cursor will appear in the component ending position.

**TRUE** Specifies whether the cursor will appear in the component ending position.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MAKERIGHTCLICK**

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

**MAXLENGTH**

**nnn** Specifies the maximum number of characters the user can enter into the edit control.

**MAXLINEWIDTH**

**nnn** Specifies the limited width of the pop-up menu.

Example:

```
PROPERTY CompID MaxLineWidth 250
```

**PASSWORDCHAR**

\* Indicates the character, if any, to display in place of the actual characters typed in the control.

To set the asterisk as the password character:

```
PROPERTY ComponentID PASSWORDCHAR '*'
```

To remove the password character from the edit control:

```
PROPERTY ComponentID PASSWORDCHAR ''
```

Control	Property	Value
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Variable Controls

Variable Edit

PMACCESS	<p><b>TRUE</b> To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.</p> <p><b>FALSE</b> To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.</p>
PMAUTO	<p><b>TRUE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p> <p><b>FALSE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p>
PMCAPTION	<p><b>Value</b> Specifies the caption value which the pop-up menu will display when visible.</p>
PMCOLUMN	<p><b>Value</b> Specifies the column returned for the pop-up menu selection.</p>
PMLINES	<p><b>nn</b> Specifies the number of values displayed in the pop-up menu list.</p>
PMSELECT	<p><b>Value</b> Specifies the column(s) and/or expression for the table/view data source.</p>
PMSINGLECLICK	<p><b>FALSE</b> Specifies if only a single click is accepted to choose an item.</p> <p><b>TRUE</b> Specifies if only a single click is accepted to choose an item.</p>
PMSKIP	<p><b>TRUE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p> <p><b>FALSE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p>
PMTABLE	<p><b>Value</b> Specifies the table/view the menu values will be retrieved from.</p>
PMTITLE	<p><b>Value</b> Specifies the title value which the pop-up menu will display when visible.</p>
PMWHERE	<p><b>Value</b> Specifies the WHERE Clause, to limit the menu values for the pop-up menu.</p>
PREVENTCOPY	<p><b>TRUE</b> Specifies whether text can be copied from the field.</p> <p><b>FALSE</b> Specifies whether text can be copied from the field.</p>
PREVENTCUT	<p><b>TRUE</b> Specifies whether text can be cut from the field.</p> <p><b>FALSE</b> Specifies whether text can be cut from the field.</p>
PREVENTPASTE	<p><b>FALSE</b> Specifies whether text can be pasted into the field.</p> <p><b>TRUE</b> Specifies whether text can be pasted into the field.</p>

Control	Property	Value
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Variable Controls

Variable Edit

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

## REQUIREVALUEONFORMCLOSE

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SELECTALL

**FALSE** Turns Autoselect text to OFF within Variable Edit controls.

**TRUE** Turns Autoselect text to ON within Variable Edit controls, even if the control's autoselect property is set to OFF.

## SHOWBALLOONTIP

**TRUE** Specifies if the balloon tip is displayed.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttInfo
```

**FALSE** Specifies if the balloon tip is displayed.

Example:

```
PROPERTY PEdit_PO ShowBalloonTip TRUE
PROPERTY PEdit_PO BalloonTipTitle 'Attention'
PROPERTY PEdit_PO BalloonTipText 'A Purchase Order Number is Required.'
PROPERTY PEdit_PO BalloonTipIcon bttInfo
```

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SUPPRESSPOPUPERRORMESSAGE

**TRUE** Determines whether to suppress the -ERROR- message, when the WHERE clause does not meet the criteria to display the defined Variable Edit Pop-up Menu.

**FALSE** Determines whether to suppress the -ERROR- message, when the WHERE clause does not meet the criteria to display the defined Variable Edit Pop-up Menu.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
	Variable Controls	
	Variable Edit	

**TABSTOP**

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

**TEXTVALUE**

**value** To allow the programmer direct access to the TEXT property underlying the Variable Edit control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VALIDATEDATATYPE**

**TRUE** Specifies if the data type value is validated when exiting the field.

**FALSE** Specifies if the data type value is validated when exiting the field.

**VALUEISREQUIREDMESSAGE**

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Gauge

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;CENTERPOSITIONFACTORX'

**n.nn** Specifies the relative horizontal position of the scale's center within the control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;CENTERPOSITIONFACTORY'

**n.nn** Specifies the relative vertical position of the scale's center within the control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;CENTERPOSITIONTYPE'

**Factor** Enables relative scale positioning within the control. The scale's "Center Position Factor X" and "Center Position Factor Y" property values are used to calculate the scale's position within the parent object's area.**Pixels** Enables absolute scale positioning within the control. The "Center Position Factor X" and "Center Position Factor Y" property values specify the absolute distance (in pixels) between the left and top borders of the parent object's area and the scale's center, respectively.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;CENTERPOSITIONX'

**nnn** Specifies the absolute horizontal position of the scale's center within the control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;CENTERPOSITIONY'

**nnn** Specifies the absolute vertical position of the scale's center within the control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;HEIGHT'

**nnn** Specifies the absolute height of the scale's control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;HEIGHTFACTOR'

**n.nn** Specifies the relative height of the scale's control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;RADIUS'

**nnn** Specifies the absolute radius of an arc scale.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;RADIUSFACTOR'

**n.nn** Specifies the relative radius of an arc scale.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;STRETCH'

**TRUE** Specifies whether the scale is stretched to its control border dimensions.**FALSE** Specifies whether the scale is stretched to its control border dimensions.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;WIDTH'

**nnn** Specifies the absolute width of the scale's control border.

'SCALES[n]-&gt;OPTIONSLAYOUT-&gt;WIDTHFACTOR'

**n.nn** Specifies the relative width of the scale's control border.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;ALIGNELEMENTS'

**LeftJustify** Specifies how the tick marks and labels are aligned on the linear scale.**RightJustify** Specifies how the tick marks and labels are aligned on the linear scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;ANGLEEND'

**nnn** Specifies the end position corresponding to the maximum value which can be displayed by an arc scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;ANGLESTART'

**nnn** Specifies the start position corresponding to the maximum value which can be displayed by an arc scale.

Control	Property	Value
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Variable Controls

## Variable Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;DIGITCOUNT'

**nnn** Specifies the maximum length (in characters) of the digital scale's value string display area.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;DISPLAYMODE'

**FourteenSegment** Each character display block (section) of the digital scale consists of fourteen bar-shaped segments, and provides a broad selection of displayed characters. In this mode, a digital scale displays both the upper- and lowercase characters identically.

**SevenSegment** Each character display block (section) of the digital scale consists of seven bar-shaped segments. In this case, the scale is unable to display a custom text string, since this mode provides a very limited selection of displayed characters. If the Value string contains non-supported characters, the scale does not display them.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;FONT-&gt;COLOR'

**Value** Specifies the font color for the tick mark labels.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;FONT-&gt;NAME'

**Value** Specifies the font typeface for the tick mark labels.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;FONT-&gt;SIZE'

**nnn** Specifies the font size for the tick mark labels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;FONT-&gt;STYLE'

**-Italic** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-StrikeOut** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-Bold** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+Italic** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**-Underline** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+Underline** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+StrikeOut** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

**+Bold** Specifies the font style for the tick mark labels.

The following applies the bold and italic font styles, and removes underline:

```
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Bold'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '+Italic'
PROPERTY Gauge1 'SCALES[1]->OPTIONSVIEW->FONT->STYLE' '-Underline'
```

'SCALES[n]-&gt;OPTIONSVIEW-&gt;LABELORIENTATION'

**LeftToRight** Specifies the tick mark and label position on the linear scale layout.

**BottomToTop** Specifies the tick mark and label position on the linear scale layout.

**TopToBottom** Specifies the tick mark and label position on the linear scale layout.



Control	Property	Value
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Variable Controls

## Variable Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MAJORTICKCOUNT'

**nnn** Specifies the number of tick marks displayed between every two adjacent major tick marks on a quantitative scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MAXVALUE'

**n.nn** Specifies the maximum displayed value on the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MINORTICKCOUNT'

**nnn** Specifies the number of tick marks displayed between every two adjacent minor tick marks on a quantitative scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;MINVALUE'

**n.nn** Specifies the minimum displayed value on the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;ROTATIONANGLE'

**Plus90** Specifies the linear scale's direction.  
**180** Specifies the linear scale's direction.  
**0** Specifies the linear scale's direction.  
**Minus90** Specifies the linear scale's direction.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SEGMENTCOLOROFF'

**Value** Specifies the color of the "offline" segments of a digital scale's character display block (section).

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SEGMENTCOLORON'

**Value** Specifies the color of the "online" segments of a digital scale's character display block (section).

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWBACKGROUND'

**TRUE** Specifies whether to display the scale background.  
**FALSE** Specifies whether to display the scale background.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWFIRSTTICK'

**TRUE** Specifies whether to display the first tick and value.  
**FALSE** Specifies whether to display the first tick and value.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWLABELS'

**TRUE** Specifies whether to display the tick mark labels.  
**FALSE** Specifies whether to display the tick mark labels.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWLASTTICK'

**TRUE** Specifies whether to display the last tick and value.  
**FALSE** Specifies whether to display the last tick and value.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWLEVELBAR'

**FALSE** Specifies whether the level bar is displayed within a linear scale.  
**TRUE** Specifies whether the level bar is displayed within a linear scale.

'SCALES[N]-&gt;OPTIONSVIEW-&gt;SHOWNEEDLE'

**TRUE** Specifies whether to display the scale needle.  
**FALSE** Specifies whether to display the scale needle.

Control	Property	Value
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Variable Controls

## Variable Gauge

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWSPINDLECAP'

**TRUE** Specifies whether to display the spindle cap upon the center of the scale.**FALSE** Specifies whether to display the spindle cap upon the center of the scale.

'SCALES[n]-&gt;OPTIONSVIEW-&gt;SHOWTICKS'

**TRUE** Specifies whether to display the scale ticks.**FALSE** Specifies whether to display the scale ticks.

'SCALES[n]-&gt;RANGES[n]-&gt;CENTERPOSITIONFACTOR'

**n.nn** Specifies the relative center of the range mark, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;COLOR'

**Value** Specifies the color for the range, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;RADIUSFACTOR'

**n.nn** Specifies the relative radius of the range mark, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VALUEEND'

**n.nn** Specifies the end position of the range bar, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VALUESTART'

**n.nn** Specifies the start position of the range bar, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;VISIBLE'

**FALSE** Specifies if the range is displayed, for circular scales.**TRUE** Specifies if the range is displayed, for circular scales.

'SCALES[n]-&gt;RANGES[n]-&gt;WIDTHFACTOR'

**n.nn** Specifies the relative width of the range mark, for circular scales.

'SCALES[n]-&gt;STYLENAME'

**Value** Specifies the modern appearance style for the control. Option include:

- AfricaSunset
- Classic
- CleanWhite
- DarkNight
- DeepFire
- Disco
- Future
- IceColdZone
- iStyle
- Mechanical
- Military
- Retro
- Smart
- SportCar
- White
- YellowSubmarine

'SCALES[n]-&gt;VISIBLE'

**FALSE** Specifies if the scale is displayed. The value of "n" is the scale number.**TRUE** Specifies if the scale is displayed. The value of "n" is the scale number.

Control	Property	Value
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Variable Controls

Variable Gauge

'STYLE-&gt;LOOKANDFEEL-&gt;KIND'

**Value** Specifies the look of the control and how the control visually responds on user actions (focus, mouse move, clicks etc.). Basically Kind determines how the control is painted.

Kind options include:

- Flat
- Standard
- UltraFlat
- Office11

'STYLE-&gt;LOOKANDFEEL-&gt;NATIVESTYLE'

**TRUE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

**FALSE** Specifies whether the control will look like a native Windows object. Note: The Native Style has higher priority than the Kind property. Thus, if the Native Style is set, the Kind property has no effect.

Control	Property	Value
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Variable Controls

## Variable Gauge

'STYLE-&gt;LOOKANDFEEL-&gt;SKINNAME'

**Value** Specifies a skin to display an artistic representation over the control objects, which enhance the visual display. Note: The Skin Name has higher priority than the Kind property.

Available skins:

- Flat
- Native
- Office11
- Standard
- UltraFlat
- Black
- Blue
- Blueprint
- Caramel
- Coffee
- Darkroom
- DarkSide
- DevExpressDarkStyle
- DevExpressStyle
- Foggy
- GlassOceans
- HighContrast
- iMaginary
- Lilian
- LiquidSky
- LondonLiquidSky
- McSkin
- Metropolis
- MetropolisDark
- MoneyTwins
- Office2007Black
- Office2007Blue
- Office2007Green
- Office2007Pink
- Office2007Silver
- Office2010Black
- Office2010Blue
- Office2010Silver
- Office2013DarkGray
- Office2013LightGray
- Office2013White
- Pumpkin
- Seven
- SevenClassic
- Sharp
- SharpPlus
- Silver
- Springtime
- Stardust
- Summer2008
- TheAsphaltWorld
- UserSkin
- Valentine
- VS2010
- Whiteprint
- Xmas2008Blue

Control	Property	Value
	Variable Controls	
	Variable Gauge	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**BORDERSTYLE**

- Default** The border style is specified by the look and feel applied to the control (see the Look and Feel properties).
- None** No border is painted around the control.

**HEIGHT**

- nnn** Use the Height property to read or change the height of the control.

**HIDEONSTARTUP**

- FALSE** Specifies whether the control is hidden when the form is first launched.
- TRUE** Specifies whether the control is hidden when the form is first launched.

**HINT**

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LEFT**

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

- TRUE** Specifies whether the background of the image obscures objects below the image object.
- FALSE** Specifies whether the background of the image obscures objects below the image object.

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Variable Controls	
	Variable Image	

**ALIGN**

- LEFT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).

**AUTOSIZE**

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**CaptureFromVideo**

- TRUE** The CaptureFromVideo parameter will display a dialog window to take a picture from any Windows camera.

**Notes:**

- . The variable for the control must use the VARBIT data type.
- . The control cannot be set to read only.

Control	Property	Value
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Variable Controls

Variable Image

CaptureFromVideoEx

**Format Width Height Timeout Display'** The CaptureFromVideoEx parameter will display a dialog window to take a picture from any Windows camera. The "Ex" in CaptureFromVideoEx signifies the expanded functionality to capture an image by accepting an image format type, maximum width, and maximum height, along with the automated options to capture a picture after a specified wait time and whether or not to show the camera dialog. The maximum width, maximum height, timeout, and dialog display values are optional.

Syntax:

```
PROPERTY ComponentID CapturefromVideoEx '<Format> <MaximumWidth>
<MaximumHeight> <TimeoutInMs> <SHOW_CAMERA|HIDE_CAMERA>'
```

<Format> - specifies the image format. Valid formats for the image type are BMP, JPG, and PNG. The default is BMP.

<MaximumWidth> - specifies the maximum image width

<MaximumHeight> - specifies the maximum image height

<TimeoutInMs> - specifies the auto-click wait time in milliseconds. The default is zero.

<SHOW\_CAMERA|HIDE\_CAMERA> - specifies to show or hide the camera. The default is SHOW\_CAMERA.

Please note that the possible numeric dimension portions of the parameters are a "maximum" value, and not the target value. If the width of the source is smaller, then that size will be used. If the width of the source is larger, then it will be resized to the specified maximum width. If no numeric parameter is passed, then no resizing will occur.

The ability to individually specify a maximum width or maximum height, or both, provides the ability to resize the image so that the final image fits inside the given dimension while preserving the aspect ratio. Depending on the specified value pair, sometimes the width will be the limiting factor, and sometimes it will be the height.

Examples:

To capture a JPG image with a maximum width of 350 pixels use the following:

```
PROPERTY EmployeePhoto CapturefromVideoEx 'JPG 350'
```

To capture a JPG image, and keep whatever size the source provides, use the following:

```
PROPERTY EmployeePhoto CapturefromVideoEx 'JPG'
```

If you wish to capture a PNG image with a maximum height of 200 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'PNG 0 200'
```

If you wish to capture a PNG image with a maximum width and height of 100 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'PNG 100 100'
```

If you wish to capture a JPG image automatically after two seconds without displaying the camera dialog using a maximum width and height dimensions of 320x240 pixels, use the following:

```
PROPERTY EmployeePhoto CaptureFromVideoEx 'JPG 320 240 2000 HIDE_CAMERA'
```

Notes:

Control	Property	Value
	Variable Controls	
	Variable Image	

**CaptureFromVideoEx**

- . The variable for the control must use the VARBIT data type.

- . After the device is selected, the supported resolutions are listed in a dropdown on the right. If a dimension is specified with CaptureFromVideoEx, the resolution size options are hidden. If no size option is specified, then the dropdown will be displayed.

- . The control cannot be set to read only.

**CENTER**

**FALSE** Determines whether the image is centered in the image control.

**TRUE** Determines whether the image is centered in the image control.

**CHEECKAMERAACCESS[nn]**

**VarName** Tests if a camera can be accessed using a zero-based index on the camera.

Example:

```
GETPROPERTY EmployeePhoto 'CheckCameraAccess[0]' vCameraAccess
```

**COPYTOCLIPBOARD**

**TRUE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY ImageComponentID CopyToClipboard 'TRUE'  
RETURN
```

**FALSE** Copies the image to the Windows Clipboard.

Example:

```
PROPERTY ImageComponentID CopyToClipboard 'FALSE'  
RETURN
```

**DEFAULTCAMERA**

**Value** Sets the active camera for taking a picture.

```
PROPERTY ImageCtrl DefaultCamera .vCamera
```

The GETPROPERTY command returns the last camera used to take a picture. If a picture has not been taken yet, this returns the first devices detected.

```
GETPROPERTY ImageCtrl DefaultCamera vCamera
```

**DEFAULTRESOLUTION**

**Value** Sets the default resolution for the active camera.

```
PROPERTY ImageCtrl DefaultResolution .vCameraRes
```

The GETPROPERTY command returns the default resolution of the camera.

```
GETPROPERTY ImageCtrl DefaultResolution 'vCameraRes'
```

**DEVICECAMERACOUNT**

**VarName** Captures the number of camera devices that can be detected.

**DEVICECAMERAS**

**Value** Returns a comma separated list of attached camera devices.



Control	Property	Value
Variable Controls		
Variable Image		

## Variable Controls

## Variable Image

## FORCEOPAQUE

**FALSE** Forces a non-transparent image display, which removes flickering when images are refreshed

**TRUE** Forces a non-transparent image display, which removes flickering when images are refreshed

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## IMAGEHEIGHT

**VarName** Captures the image height.

```
GETPROPERTY ImageCtrl IMAGEHEIGHT 'vImgHeight'
```

Use with the GETPROPERTY command only.

## IMAGEWIDTH

**VarName** Captures the image width.

```
GETPROPERTY ImageCtrl IMAGEWIDTH 'vImgWidth'
```

Use with the GETPROPERTY command only.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LoadImageFromFile

**FILENAME** Loads/Updates/Refreshes the Variable Image Control from a image file.

Example:

```
PROPERTY ImageComponentID LoadImageFromFile .vFileName
```

## LOWRESOLUTIONVIEWFINDER

**FALSE** Specifies the camera capture functionality will use a low-resolution feed for the view finder, but still take a picture using the target resolution. The option makes the camera more responsive. Note that when this property is checked (True), there will be a slight pause in the view finder when the picture is taken. This is because the camera will reset to the target resolution and take the actual picture.

**TRUE** Specifies the camera capture functionality will use a low-resolution feed for the view finder, but still take a picture using the target resolution. The option makes the camera more responsive. Note that when this property is checked (True), there will be a slight pause in the view finder when the picture is taken. This is because the camera will reset to the target resolution and take the actual picture.

## MAKECLICK

Specifies to fire the "On Click" EEP for the image, simulating a mouse click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerImage MAKECLICK ' '
```

Control	Property	Value
	Variable Controls	
	Variable Image	

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

**MAKERIGHTCLICK**

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

**PHOTOCAPTURED**

**VarName** Checks to verify if a photo was captured successfully. The property should be used after using CaptureFromVideoEx. The returned value is True/False.

**PROPORTIONAL**

**TRUE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'TRUE'  
RETURN
```

**FALSE** Adjusts the image size to the proportions of the containing control.

Example:

```
PROPERTY ImageComponentID PROPORTIONAL 'FALSE'  
RETURN
```

**SaveImageToFile**

**VarName** Specifies to save an image to a file.

```
PROPERTY DBImage SaveImageToFile VarName
```

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
	Variable Controls	
	Variable Image	

**STRETCH**

**TRUE** Indicates whether the image should be changed so that it exactly fits the bounds of the image control.

Set Stretch to TRUE to cause the image to assume the size and shape of the image control. When the image control resizes, the image resizes also. Stretch resizes the height and width of the image independently. Thus, unlike a simple change in magnification, Stretch can distort the image if the image control is not the same shape as the image.

**FALSE** Indicates whether the image should be changed so that it exactly fits the bounds of the image control.

Set Stretch to TRUE to cause the image to assume the size and shape of the image control. When the image control resizes, the image resizes also. Stretch resizes the height and width of the image independently. Thus, unlike a simple change in magnification, Stretch can distort the image if the image control is not the same shape as the image.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**FALSE** Specifies whether the background of the image obscures objects below the image object.

**TRUE** Specifies whether the background of the image obscures objects below the image object.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
	Variable Controls	
	Variable Label	

**ALIGN**

- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.

**AUTOSIZE**

- FALSE** Specifies whether the control sizes itself automatically to accommodate its contents.
- TRUE** Specifies whether the control sizes itself automatically to accommodate its contents.

**BEVELWIDTH**

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

**BLINKCOLOR**

- Value** This property determines the color the Caption of the component is drawn in when Blink State is on.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
	Variable Controls	
	Variable Label	

**BLINKING**

**FALSE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**TRUE** When this property is True, the Caption of the component will periodically be drawn using the BlinkColor value to give the appearance that the component is blinking. When Blinking is False, the Caption appears only in the color specified in Font.Color.

**BLINKINTERVALOFF**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the Off BlinkState

**BLINKINTERVALON**

**nnn** This property controls how long (in milliseconds) a blinking caption stays in the On BlinkState

**BORDERCOLOR**

**Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Label

---

**BORDERHIGHLIGHT**

**Value** Use this property to specify the color used when painting highlighted portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BORDERSHADOW**

**nnn** Use this property to specify the color used when painting shadowed portions of the border.

Available Values:

AQUA  
BLACK  
BLUE  
CREAM  
DARK GRAY  
FUCHSIA  
GRAY  
GREEN  
LIME  
LIGHT GRAY  
MAROON  
MEDIUM GRAY  
MINT GREEN  
NAVY  
OLIVE  
PURPLE  
RED  
SILVER  
SKY BLUE  
TEAL  
WHITE  
YELLOW

---

**BORDERWIDTH**

**nnn** Specifies the distance, in pixels, between the outer and inner bevels.

Control	Property	Value
	Variable Controls	
	Variable Label	

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**CONDENSECAPTION**

**Value** Specifies how the contents of the text is displayed in situations where the text is too long for the display area.

Options:

. None  
 . AtEnd  
 . WithinPath

When set to AtEnd, if the Caption does not fit within the control's bounds, the end of the string is replaced with an ellipsis (...). When set to WithinPath, the Caption is condensed so that the start and end of the path string is displayed within the bounds of the control.

**DISPLAYFORMAT**

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00;-#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

Control	Property	Value
	Variable Controls	
	Variable Label	

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FLATCOLOR**

**nnn** Use this property to specify the color to use in drawing borders set to the Flat style.

**FLYBYCOLOR**

**Value** Use this property to specify the color the label should change to when the mouse is positioned over the label. This property is only used when the FlyByEnabled property is True.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**FLYBYENABLED**

**TRUE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**FALSE** When this property is set to True, the label will change the font color to that specified in the FlyByColor property whenever the mouse is positioned over the label.

**HEIGHT**

**nnn** Use the Height property to read or change the height of the control.



Control	Property	Value
	Variable Controls	
	Variable Label	

**HIGHLIGHTCOLOR**

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**LAYOUT**

**BOTTOM** Specifies how the text of the label is placed within the client rectangle of the label control.

**CENTER** Specifies how the text of the label is placed within the client rectangle of the label control.

**TOP** Specifies how the text of the label is placed within the client rectangle of the label control.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

**MAKEDBLCLICK**

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

Control	Property	Value
	Variable Controls	
	Variable Label	

**SHADOWCOLOR**

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

**SHADOWDEPTH**

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when Text Style is set to Shadow.

**SHOWACCELCHAR**

**TRUE** Determines how an ampersand in the label text is displayed.

**FALSE** Determines how an ampersand in the label text is displayed.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the label.

**VISIBLE**

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

	Variable Controls	
--	-------------------	--

	Variable Label	
--	----------------	--

WORDWRAP

**FALSE** Specifies whether the label text wraps when it is too long for the width of the label.

**TRUE** Specifies whether the label text wraps when it is too long for the width of the label.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup Combo Box

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.

## ALLOWCHANGES

- TRUE** Specifies whether changes are allowed.
- FALSE** Specifies whether changes are allowed.

## ALLOWDROPDOWNWHENREADONLY

- FALSE** Specifies if the dropdown menu can be accessed, even if the value is read only.
- TRUE** Specifies if the dropdown menu can be accessed, even if the value is read only.

## APPLYSETTINGS

- TRUE** Determines if setting changes will be applied.
- FALSE** Determines if setting changes will be applied.

## AUTODROPDOWN

- TRUE** Specifies whether the drop-down list drops down automatically in response to user keystrokes
- FALSE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

## BEEPONINVALIDKEY

- TRUE** Determines if a beep is sounded on an invalid key press.
- FALSE** Determines if a beep is sounded on an invalid key press.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup Combo Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DROPDOWNCOUNT

**nnn** Specifies the maximum number of items displayed in the drop-down list.

## DROPDOWNWIDTH

**nnn** This property can be used to change the width (in pixels) of the drop down list portion of a combo box. Set this property back to 0 to make the list return to its default width.

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup Combo Box

## FLATBUTTONS

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

## FRAMEHOTTRACK

**TRUE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Determines if button can be in the "Up" state when part of a group.

Use AllowAllUp with a group of buttons that belong to the same group. Speed buttons belong to the same group if they have the same value on their GroupIndex property. Buttons in the same group behave in a mutually exclusive fashion: when one button in the group is selected (down), all other buttons in the group become unselected (up).

If AllowAllUp is True, all of the speed buttons in a group can be unselected at the same time. Clicking the single selected button in the group will deselect that button without selecting another.

If AllowAllUp is False, exactly one of the buttons in the group must be selected at any time. Clicking a down button won't return the button to its up state.

Changing the value of the AllowAllUp property for one speed button in a group changes the AllowAllUp value for all buttons in the group.

Note: If GroupIndex is zero, AllowAllUp has no effect.

**FALSE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
---------	----------	-------

## Variable Controls

## Variable Lookup Combo Box

## ITEMCOUNT

**VarName** Represents the number of strings in the list.  
To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the drop-down list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## KFLD

**value** Specifies the "Source Key Field" for the control.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LISTOPEN

**FALSE** Will close opened drop-down list.

**TRUE** Will open drop-down list.

## LOOKUPWHERECLAUSE

**value** Specifies the "WHERE Clause" for the control.

## LSTFIELD

**value** Specifies the Column(s) value to load for the control.

## LSTTABLE

**value** Specifies the source table/view name for the control.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

PROPERTY ComponentID MAKECLICK 'n'

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## MAXLENGTH

**nnn** Specifies the maximum number of characters the user can type into the edit portion.

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup Combo Box

READONLY	<p><b>TRUE</b> Determines whether the user can change the text of the edit control.</p> <p><b>FALSE</b> Determines whether the user can change the text of the edit control.</p>
READONLYCOLOR	<p><b>Value</b> Specifies the background color of the control when set to "read only".</p>
READONLYCOLORONFOCUS	<p><b>TRUE</b> Enables the "Read-Only" Color if the cursor focus is on the control.</p> <p><b>FALSE</b> Enables the "Read-Only" Color if the cursor focus is on the control.</p>
REFRESHLIST	<p><b>TRUE</b> This property will refresh the item list.</p> <p><b>FALSE</b> This property will refresh the item list.</p>
REQUIREVALUEONFORMCLOSE	<p><b>FALSE</b> Specifies the control is checked if it has a value in the form's "On Close" event.</p> <p><b>TRUE</b> Specifies the control is checked if it has a value in the form's "On Close" event.</p>
SHOWHINT	<p><b>TRUE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p> <p><b>FALSE</b> Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.</p>
SHOWHORIZONTALINES	<p><b>FALSE</b> Specifies the display of horizontal lines in the control.</p> <p><b>TRUE</b> Specifies the display of horizontal lines in the control.</p>
SHOWLINES	<p><b>TRUE</b> This property used for draw the vertical lines in drop-down list.</p> <p><b>FALSE</b> This property used for draw the vertical lines in drop-down list.</p>
SUPPRESSPOPUPERRORMESSAGE	<p><b>TRUE</b> Use this property to suppress the -ERROR- message when the WHERE clause does not meet the criteria to display Pop-up Menu defined for Variable Edits.</p> <p>Example -- To suppress the error message for un-qualified lookup</p> <pre>PROPERTY &lt;VarEditCompID&gt; SuppressPopupErrorMessage 'TRUE' RETURN</pre>
TABORDER	<p><b>nnn</b> Indicates the position of the control in its parent's tab order.</p>
TABSTOP	<p><b>FALSE</b> Determines if the user can tab to a control.</p> <p><b>TRUE</b> Determines if the user can tab to a control.</p>
TEXTVALUE	<p><b>value</b> To allow the programmer direct access to the TEXT value within the control.</p>



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup Combo Box

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

VARNAME

**Value** Specifies the variable assigned to the control.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

ZEBRASTRIPE

**TRUE** Specifies if the zebra stripe color effect is displayed.

**FALSE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List Box

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

## ALLOWCHANGES

- TRUE** Specifies whether changes are allowed.
- FALSE** Specifies whether changes are allowed.

## APPLYSETTINGS

- TRUE** Determines if setting changes will be applied.
- FALSE** Determines if setting changes will be applied.

## BEEPONINVALIDKEY

- TRUE** Determines if a beep is sounded on an invalid key press.
- FALSE** Determines if a beep is sounded on an invalid key press.

## CHECKBOX

- TRUE** Specifies if a check box column is displayed at the far left of the list
- FALSE** Specifies if a check box column is displayed at the far left of the list

## CHECKEDITEMCOUNT

**VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMCOUNT 'vCheckedCount'
```

## CHECKEDITEMS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMS 'vCheckedItems'
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies the number of columns, in a multi-column list box, that are visible without having to scroll.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

Control	Property	Value
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Variable Controls

## Variable Lookup List Box

HEIGHT	<b>nnn</b>	Specifies the vertical size of the control in pixels.
HINT	<b>HINT</b>	Contains the text string that can appear when the user moves the mouse over the control.
HORZEXTENT	<b>nnn</b>	Use this property to specify the virtual width of the list box. The actual width of a list box is defined by its Width property and border size. The horizontal extent must be larger than the actual width in order to display a horizontal scroll bar.
HORZSCROLLBAR	<b>FALSE</b> <b>TRUE</b>	When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box. When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.
ITEMCOUNT	<b>VarName</b>	Represents the number of strings in the list.  To be used for the GETPROPERTY command ONLY.
ITEMHEIGHT	<b>nnn</b>	Specifies the height, in pixels, of the items in the list.
ITEMINDEX	<b>nnn</b>	Specifies the ordinal number of the selected item in the control's item list.
ITEMS[n]->CHECKED	<b>TRUE</b>	Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.  <code>PROPERTY ListBoxID 'ITEMS[11]-&gt;CHECKED' 'TRUE'</code>  The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select list boxes this is the topmost item.  <code>GETPROPERTY ListBoxID 'ITEMS[5]-&gt;CHECKED' 'vCheckedItem'</code>
KFLD	<b>Value</b>	Specifies the "Source Key Field" for the control.
LEFT	<b>nnn</b>	Specifies the horizontal coordinate of the left edge of a component relative to its parent.
LISTOPEN	<b>TRUE</b> <b>FALSE</b>	Will close opened drop-down list. Will close opened drop-down list.
LOOKUPWHERECLAUSE	<b>Value</b>	Specifies the "WHERE Clause" for the control.
LSTFIELD	<b>Value</b>	Specifies the Column(s) value to load for the control.

Control	Property	Value
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Variable Controls

## Variable Lookup List Box

## LSTTABLE

**Value** Specifies the source table/view name for the control.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

PROPERTY ComponentID MAKECLICK 'n'

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

## MULTISELECT

**TRUE** Specifies whether multiple list items can be selected.

**FALSE** Specifies whether multiple list items can be selected.

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

## REFRESHLIST

**FALSE** This property will refresh the item list.

**TRUE** This property will refresh the item list.

## REQUIREVALUEONFORMCLOSE

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SELECT\_ALL

**TRUE** With MultiSelect set to TRUE, this property will select all items and put the value into the control variable.

**FALSE** With MultiSelect set to TRUE, this property will unselect all items and put the value into the control variable.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List Box

## SHOWHORIZONTALINES

**TRUE** Specifies the display of horizontal lines in the control.

**FALSE** Specifies the display of horizontal lines in the control.

## SHOWITEMHINTS

**TRUE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

**FALSE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

## SHOWLINES

**FALSE** This property used for draw the vertical lines in list.

**TRUE** This property used for draw the vertical lines in list.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TEXTVALUE

**value** To allow the programmer direct access to the TEXT value within the control.

## USEGRADIENTS

**TRUE** Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.

**FALSE** Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

## VARNAME

**Value** Specifies the variable assigned to the control.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## ZEBRASTRIPES

**TRUE** Specifies if the zebra stripe color effect is displayed.

**FALSE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## ALIGN

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- CENTER** Text is centered in the control.
- RIGHT** Text is right-justified: Lines all begin at the right edge of the control.

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

## CHECKBOXES

- FALSE** Specifies if check boxes are displayed.
- TRUE** Specifies if check boxes are displayed.

## CHECKEDITEMBGCOLOR

- Value** Specifies the background color of the checked row, when check boxes are displayed.

## CHECKEDITEMFGCOLOR

- Value** Specifies the font color of the checked row, when check boxes are displayed.

## CHECKEDITEMS

- Value** Specifies if a check mark is displayed in several check boxes. The values to be checked are specified in a comma-separated value string. The "key field" value or text string is specified to assign the check mark. It is also available to assign/remove check marks for all displayed check boxes.

```
-- places check marks in items 325 and 326
PROPERTY VariableLookupListView1 CHECKEDITEMS '325,326'
```

```
-- places check marks in all items
PROPERTY ListView1 CHECKEDITEMS '[ALL]'
```

```
-- removes check marks from all items
PROPERTY ListView1 CHECKEDITEMS '[NONE]'
```

## CHECKEDROWCOUNT

- VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWCOUNT' vCheckedRowCount
```

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## CHECKEDROWS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListViewID 'CHECKEDROWS' vCheckedRows
```

## CHECKITEM

**Value** Specifies if a check mark is displayed in a check box. The "key field" value or text string is specified to assign the check mark.

```
PROPERTY ListView1 CHECKITEM '325'
```

## COLOR

**Value** Specifies the background color of the control.

Available Values:

```
AQUA
BLACK
BLUE
CREAM
DARK GRAY
FUCHSIA
GRAY
GREEN
LIME
LIGHT GRAY
MAROON
MEDIUM GRAY
MINT GREEN
NAVY
OLIVE
PURPLE
RED
SILVER
SKY BLUE
TEAL
WHITE
YELLOW
```



Control	Property	Value
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Variable Controls

## Variable Lookup List View

## COLUMNS[N]-&gt;ALIGNMENT

**LEFT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**RIGHT** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

**CENTER** Specifies the text alignment of the column value.

Syntax:

PROPERTY <ListViewControlCompID> 'COLUMNS[n]->ALIGNMENT' 'value'

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;CAPTION

**Value** Specifies the caption of the column value.

Syntax:

PROPERTY ListViewControlCompID 'COLUMNS[n]->CAPTION' 'value'

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;MAKECLICK

**FALSE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

**TRUE** Determines if a mouse click is emulated on the control column header, providing a sort.

Example:

PROPERTY ListViewComponentID COLUMNS[0]->MAKECLICK 'TRUE'

The value of "n" for the column (listed from left to right starting with 0).

If 'TRUE', the command will emulate a mouse click on the column.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## COLUMNS[N]-&gt;MAXWIDTH

**nnn** Specifies the maximum width of the column.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->MAXWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;MINWIDTH

**nnn** Specifies the minimum width of the column.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->MINWIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNS[N]-&gt;WIDTH

**nnn** Specifies the width of the column.

Syntax:

```
PROPERTY ListViewControlCompID 'COLUMNS[n]->WIDTH' nnn
```

Where:

The value for "n" is the column number in the list.

## COLUMNTOSORT

**-1** Clears the current sort settings. This can be used with REFRESHLIST to reset the control.

```
PROPERTY ListViewCompID COLUMNTOSORT '-1'
PROPERTY ListViewCompID REFRESHLIST 'TRUE'
```

The two above commands can be replaced with the following:

```
PROPERTY ListViewCompID RESET 'TRUE'
```

## COLUMN\_SORT

**TRUE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

**FALSE** Specifies whether the control will allow ascending or descending sort by selecting the column headers.

## CURRENTSORT

**VarName** Specifies the "current sort" for the control.

```
GETPROPERTY ListViewComponentID CURRENTSORT 'vCurrentSort'
```

The resulting variable value for vCurrentSort would be something like "Custid ASC" or "InvoiceDate DESC"

This parameter is only available for the GETPROPERTY command.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## DRAGITEMSINLIST

**FALSE** Specifies whether the user can drag and reorder list items.

**TRUE** Specifies whether the user can drag and reorder list items.

## DROPPEDITEMINDEX

**VarName** Specifies the "item index" for a dropped item when using "Drag and Drop".

GETPROPERTY TargetedListViewComponentID DroppedItemIndex VarName

This parameter is only available for the GETPROPERTY command.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

## FILLLASTCOLUMN

**TRUE** This property is only used when RowSelect is set to True and ViewStyle is Report. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

**FALSE** This property is only used when RowSelect is set to True and ViewStyle is Report. Under these circumstances, when FillLastColumn is True, the list view will automatically resize the last column so that it fills any extra space left in the client area. This property has no effect if the total width of all columns exceeds the width of the list view control.

## FLATSCROLLBARS

**TRUE** Specifies whether the list view's scroll bars are flat.

**FALSE** Specifies whether the list view's scroll bars are flat.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## FRAMEHOTTRACK

**FALSE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Enables the frame to adjust when the mouse enters the control. When this property is enabled (and Visible Frame is also set to enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings.

Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties.

## GRIDLINES

**TRUE** Determines whether lines are drawn separating items in the list.

**FALSE** Determines whether lines are drawn separating items in the list.

## HEADERDEFAULTDRAWING

**FALSE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

**TRUE** Determines if the header cells are drawn by the control.

When enabled (the default), the header area for the columns of the list view will be drawn by the control. This is useful, when you want to hook into the drawing of the header area, but do not want to be responsible for drawing the entire header.

## HEADERHEIGHT

**nnn** Specifies the height of the column header. The "Header Default Drawing" attribute must be unchecked in order to use this property.

## HEADERSORTDISPLAYMODE

**LEFTALIGN** Specifies the sort icon will be left aligned within the header.

**RIGHTOFTEXT** Specifies the sort icon will be located to the right of the header text.

**NONE** Specifies that no sort icon will displayed within the header.

**RIGHTALIGN** Specifies the sort icon will be right aligned within the header.

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

Control	Property	Value
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Variable Controls

## Variable Lookup List View

## HIDeselection

**FALSE** Determines whether a selected node appears selected when the focus shifts to another control.

**TRUE** Determines whether a selected node appears selected when the focus shifts to another control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOTTRACK

**TRUE** Specifies whether list items are highlighted when the mouse passes over them.

**FALSE** Specifies whether list items are highlighted when the mouse passes over them.

## HOVERTIME

**nnn** Specifies how long the user must pause with the mouse before an item is selected.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## ITEMS[n]-&gt;CHECKED

**FALSE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

PROPERTY ListViewID 'ITEMS[11]->CHECKED' 'TRUE'

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select views this is the topmost item.

GETPROPERTY ListViewID 'ITEMS[5]->CHECKED' vCheckedItem

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LOOKUPWHERECLAUSE

**value** Specifies the "WHERE Clause" for the control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

```
PROPERTY ComponentID MAKECLICK 'n'
```

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerList MAKERIGHTCLICK ' '
```

## MULTISELECT

**FALSE** Specifies whether multiple list items can be selected.

**TRUE** Specifies whether multiple list items can be selected.

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

## RECREATECOLUMNSAFTERREFRESH

**TRUE** Specifies if the columns are preserved after the control is refreshed. When TRUE, the columns are cleared then recreated every time the list view contents are refreshed. When FALSE, the columns will be populated only after the first load.

**FALSE** Specifies if the columns are preserved after the control is refreshed. When TRUE, the columns are cleared then recreated every time the list view contents are refreshed. When FALSE, the columns will be populated only after the first load.

## REFRESHLIST

**FALSE** This property will refresh the item list.

**TRUE** This property will refresh the item list.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## RESET

**TRUE** Clears the current sort settings and refreshes the list view.

Control	Property	Value
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Variable Controls

## Variable Lookup List View

## RESETDRAGITEM

If the Variable Lookup List View control's "Drag List Items" is enabled, this resets the drag initiated within the control. Use this in the destination control's "On Drag Drop" EEP when the item was dragged out of the Variable Lookup List View control.

Example:

```
DELETE ROWS FROM tSelectedValues WHERE CustID = (.vSelectedCustID)
PROPERTY DrivingTableListView REFRESHLIST 'TRUE'
PROPERTY SelectedValuesListView RESETDRAGITEM ' '
PROPERTY SelectedValuesListView REFRESHLIST 'TRUE'
RETURN
```

## ROWSELECT

**TRUE** Determines whether an entire row in the list view can be selected.

**FALSE** Determines whether an entire row in the list view can be selected.

## SelectedBackgroundColor

**Value** Specifies the background color for the selected row within the List View.

## SelectedFontColor

**Value** Specifies the font color for the selected row within the List View.

## SELECT\_ALL

**FALSE** With MultiSelect set to TRUE, this property will unselect all items and put the value into the control variable.

**TRUE** With MultiSelect set to TRUE, this property will select all items and put the value into the control variable.

## SHOWCOLUMNHEADERS

**TRUE** Determines whether the column headers are displayed.

**FALSE** Determines whether the column headers are displayed.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWLINES

**FALSE** Specifies the display of vertical line separators between items.

**TRUE** Specifies the display of vertical line separators between items.

## SHOWROWNUMBERS

**FALSE** Specifies if a separate row number column is displayed at the far left of the list.

**TRUE** Specifies if a separate row number column is displayed at the far left of the list.

## SHOWSELECTEDITEM

**TRUE** Specifies to scroll the current selection into view.

**FALSE** Specifies to scroll the current selection into view.

Control	Property	Value
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Variable Controls

## Variable Lookup List View

## SHOWWORKAREAS

**TRUE** Determines whether the visual properties of work areas are displayed.

**FALSE** Determines whether the visual properties of work areas are displayed.

## SUPPRESSINFOTIP

**TRUE** Suppresses the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the ListView Properties.

Example:

```
-- To Disable Extended Info Tips
PROPERTY <ListViewComponentID> SuppressInfoTip 'TRUE'
```

**FALSE** Displays the Info Tips for the control. Info Tips is the internal notification hint that is automatically displayed when the entire text is larger than the actual column width defined for the ListView Properties.

Example:

```
-- To Enable Extended Info Tips
PROPERTY <ListViewComponentID> SuppressInfoTip 'FALSE'
```

## SYNCcheckboxANDSELECTION

**TRUE** Specifies the check box state and row selection are synchronized. A change in the row selection will update the check boxes and vice versa.

**FALSE** Specifies the check box state and row selection are synchronized. A change in the row selection will update the check boxes and vice versa.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## TOPITEM

**VarName** Captures the TOPITEM value for the last selected row (item) in the list. TOPITEM is used to determine the first item in the list view that the user can see. TOPITEM reflects how far the list view has been scrolled.

```
GETPROPERTY VarListViewCompID TOPITEM vTopItem
```

## UNCHECKITEM

**Value** Specifies if a check mark is removed from a check box. The "key field" value or text string is specified to remove the assigned check mark.

```
PROPERTY ListView1 UNCHECKITEM '326'
```

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Lookup List View

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## ZEBRASTRIPES

**FALSE** Specifies if the zebra stripe color effect is displayed.

**TRUE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
	Variable Controls	
	Variable Memo	

**ALIGN**

- LEFT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- TOP** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).

**ALIGNMENT**

- CENTER** Text is centered in the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.
- RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**AUTOSCROLLCONTENT**

- FALSE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).
- TRUE** Specifies whether to begin scrolling for the content of the control.  
The scrolling may only be assigned (TRUE/FALSE) at runtime with the PROPERTY command.  
Use the "Auto-Scroll Interval" setting within the Form Designer to assign the scroll interval (in milliseconds).

**AUTOSELECT**

- FALSE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.
- TRUE** Determines whether all the text in the edit control is automatically selected, when the control gets focus through the Tab Order.

**BLOBEditorOnDoubleClick**

- FALSE** Specifies if the BLOB Editor is displayed when double clicking on the control
- TRUE** Specifies if the BLOB Editor is displayed when double clicking on the control

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Memo

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DISABLEDOUBLECLICK

**FALSE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

**TRUE** Toggles the ability to launch the Note/BLOB Field Viewer/Editor when using the mouse to double click.

## DISPLAYFORMAT

**Value** Specifies the display format for the control.

Examples:

```
PROPERTY CI_LastUpdate DISPLAYFORMAT 'dddd, mmmm dd, yyyy'
PROPERTY CI_UpdateTime DISPLAYFORMAT 'h:nn:ss AM/PM'
PROPERTY CI_TotalAmount DISPLAYFORMAT '#,0.00; -#,0.00'
PROPERTY CI_FinalCalib DISPLAYFORMAT '#.#,E+00'
```

Control	Property	Value
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Variable Controls

Variable Memo

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**ENABLED**

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

---

**FIRSTCHAR**

**FALSE** Specifies whether the cursor will appear in the component starting position.

**TRUE** Specifies whether the cursor will appear in the component starting position.

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Memo

## FOCUSCOLOR

**Value** Specifies the background color of the control when focused.

Supported Background Colors:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW  
 BUTTON FACE  
 SCROLLBAR  
 BACKGROUND  
 ACTIVE CAPTION  
 INACTIVE CAPTION  
 MENU  
 WINDOW  
 WINDOWFRAME  
 MENU TEXT  
 WINDOW TEXT  
 CAPTION TEXT  
 ACTIVE BORDER  
 INACTIVE BORDER  
 APP WORKSPACE  
 HIGHLIGHT  
 HIGHLIGHT TEXT  
 BUTTON SHADOW  
 GRAY TEXT  
 BUTTON TEXT  
 INACTIVE CAPTION TEXT  
 BUTTON HIGHLIGHT  
 3D DARK SHADOW  
 3D LIGHT  
 INFO TEXT  
 INFO BACK  
 GRADIENT ACTIVE CAPTION  
 GRADIENT INACTIVE CAPTION

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Memo

HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

HIDeselection

**TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

HIGHLIGHTFOCUS

**TRUE** Specifies that the background color can be changed when the focus enters the control.

**FALSE** Specifies that the background color can be changed when the focus enters the control.

HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

LASTCHAR

**FALSE** Specifies whether the cursor will appear in the component ending position.

**TRUE** Specifies whether the cursor will appear in the component ending position.

LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

MAXLENGTH

**nnn** Specifies the maximum number of characters the user can enter into the edit control.

MAXLINEWIDTH

**nnn** Specifies the limited width of the pop-up menu.

Example:

PROPERTY CompID MaxLineWidth 250

PMACCESS

**FALSE** To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.

**TRUE** To dynamically enable/check the "User can Access a Pop-up Menu" option for Pop-up Menus.

Control	Property	Value
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Variable Controls		
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Variable Memo		
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PMAUTO	<p><b>FALSE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p> <p><b>TRUE</b> To dynamically enable/check the "Automatic Pop-up" option for Pop-up Menus.</p>
PMCATION	<p><b>Value</b> Specifies the caption value which the pop-up menu will display when visible.</p>
PMCOLUMN	<p><b>Value</b> Specifies the column returned for the pop-up menu selection.</p>
PMLINES	<p><b>nn</b> Specifies the number of values displayed in the pop-up menu list.</p>
PMSELECT	<p><b>Value</b> Specifies the column(s) and/or expression for the table/view data source.</p>
PMSINGLECLICK	<p><b>FALSE</b> Specifies if only a single click is accepted to choose an item.</p> <p><b>TRUE</b> Specifies if only a single click is accepted to choose an item.</p>
PMSKIP	<p><b>TRUE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p> <p><b>FALSE</b> Specifies if the focus is automatically shifted to the next object in the tab order when the pop-up menu is closed.</p>
PMTABLE	<p><b>Value</b> Specifies the table/view the menu values will be retrieved from.</p>
PMTITLE	<p><b>Value</b> Specifies the title value which the pop-up menu will display when visible.</p>
PMWHERE	<p><b>Value</b> Specifies the WHERE Clause, to limit the menu values for the pop-up menu.</p>
PREVENTCOPY	<p><b>FALSE</b> Specifies whether text can be copied from the field.</p> <p><b>TRUE</b> Specifies whether text can be copied from the field.</p>
PREVENTCUT	<p><b>FALSE</b> Specifies whether text can be cut from the field.</p> <p><b>TRUE</b> Specifies whether text can be cut from the field.</p>
PREVENTPASTE	<p><b>TRUE</b> Specifies whether text can be pasted into the field.</p> <p><b>FALSE</b> Specifies whether text can be pasted into the field.</p>
READONLY	<p><b>FALSE</b> Determines whether the user can change the text of the edit control.</p> <p><b>TRUE</b> Determines whether the user can change the text of the edit control.</p>

Control	Property	Value
	Variable Controls	
	Variable Memo	

**READONLYCOLOR**

**Value** Specifies the background color of the control when set to "read only".

**READONLYCOLORONFOCUS**

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

**REQUIREVALUEONFORMCLOSE**

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

**SHOWHINT**

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SUPPRESSEEMPTYLINES**

**TRUE** Determines if empty lines will be removed when multi-line data is displayed.

**FALSE** Determines if empty lines will be removed when multi-line data is displayed.

**TABORDER**

**nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

**TEXTVALUE**

**value** To allow the programmer direct access to the TEXT property underlying the Variable Memo control.

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**VALIDATEDATATYPE**

**FALSE** Specifies if the data type value is validated when exiting the field.

**TRUE** Specifies if the data type value is validated when exiting the field.

**VALUEISREQUIREDMESSAGE**

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

**WANTRETURNS**

**FALSE** Determines whether the user can insert return characters into the text.

**TRUE** Determines whether the user can insert return characters into the text.



Control	Property	Value
---------	----------	-------

Variable Controls
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Variable Memo
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**WANTTABS**

**FALSE** Determines whether the user can insert tab characters into the text.

**TRUE** Determines whether the user can insert tab characters into the text.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

---

**WORDWRAP**

**TRUE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

**FALSE** Determines whether the edit control inserts soft carriage returns so text wraps at the right margin.

Control	Property	Value
Variable Controls		
Variable Radio Button		

## Variable Controls

## Variable Radio Button

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is left-justified: Lines all begin at the left edge of the control.

## ALIGNMENTVERTICAL

**TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.

**CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.

## CAPTION

**CAPTION** Specifies the text string that the Label displays.

Use Caption to specify the text that the Label displays.

To underline a character in a Caption, include the ampersand (&) before the character. This type of character is called an accelerator character.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Button

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FILLCOLOR

**Value** Specifies the color used to fill in the interior of a status component.

## FLAT

**TRUE** Dictates whether the button should have a 2D look instead of the usual 3D look.

**FALSE** Dictates whether the button should have a 2D look instead of the usual 3D look.

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Button

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## READONLYCOLOR

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

## SHADOWCOLOR

**Value** Use this property to specify the shadow color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## SHADOWDEPTH

**nnn** Use this property to specify how far down and to the right the shadow text will be displayed from the main text. This property is only applicable when TextStyle is set to Shadow.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Button

TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

TEXTHIGHLIGHTCOLOR

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

TEXTSHADOWCOLOR

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

TEXTSHADOWDEPTH

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

TEXTSTYLE

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

TRANSPARENT

**TRUE** Specifies whether controls that sit below the checkbox on a form can be seen through the radiobutton.

**FALSE** Specifies whether controls that sit below the checkbox on a form can be seen through the radiobutton.

VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).

## ALIGNMENT

- RIGHT** Text is left-justified: Lines all begin at the left edge of the control.
- LEFT** Text is left-justified: Lines all begin at the left edge of the control.

## ALIGNMENTVERTICAL

- TOP** Specifies the vertical alignment of the caption within the component's bounding rectangle.
- BOTTOM** Specifies the vertical alignment of the caption within the component's bounding rectangle.
- CENTER** Specifies the vertical alignment of the caption within the component's bounding rectangle.

## BEVELWIDTH

- nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## BORDERCOLOR

- Value** Use this property to specify the color used to fill the region between the inner and outer borders.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## BORDERWIDTH

- nnn** Specifies the distance, in pixels, between the outer and inner bevels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## BUTTONCOUNT

**Value** Returns the text value of a total number of Radio Buttons in DB/Variable RadioGroup control.

Syntax:

GETPROPERTY <RadioGroupCompID> 'BUTTONCOUNT' varname

Use vname = (INT(.varname)) to return the integer value of button count (varname).

## CAPTION

**CAPTION** Specifies a text string that identifies the control to the user.

## CLICKONLYINITEMS

**TRUE** Specifies a mouse click only registers when the action occurs upon a radio button item. The default is false.

**FALSE** Specifies a mouse click only registers when the action occurs upon a radio button item. The default is false.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies number of columns in the radio group.

## DOUBLEBUFFERED

**TRUE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

**FALSE** Specifies to reduce painting operations (flickering) for the control background by storing an internal bitmap image.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FILLCOLOR

**Value** Specifies the color used to fill in the interior of a status component.

## FLAT

**FALSE** Dictates whether the button should have a 2D look instead of the usual 3D look.

**TRUE** Dictates whether the button should have a 2D look instead of the usual 3D look.

## FLATCOLOR

**Value** Use this property to specify the color to use in drawing borders set to the Flat style

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## GROUPSTYLE

**Value** Determines the appearance of the group box.

Available Options:

- . Standard
- . Custom
- . TopLine
- . Flat
- . Banner
- . Underline

When Custom is selected, the border's appearance is defined by the border properties. When TopLine is selected, only the top border of the group box is displayed. This format is used quite frequently in Microsoft Office applications.

## HEIGHT

**nnn** Use the Height property to read or change the height of the control.

## HIGHLIGHTCOLOR

**Value** Use this property to specify the highlight color used in the 3D text styles.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## ITEMHEIGHT

**nnn** Specifies the height of each item in the radio group.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## RADIOBUTTONS[N]-&gt;CAPTION

**nnn** Assigns a value to the specified button text in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY RadioGroupCompID RadioButtons[n]->CAPTION 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = caption text

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## RADIOBUTTONS[N]-&gt;CHECKED

**FALSE** Assigns a value to the specified button in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY DBRadioGroupCompID RADIOBUTTONS[n]->CHECKED 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = TRUE or FALSE

Example 01:

```
PROPERTY MyRadioGroup RADIOBUTTONS[0]->CHECKED 'TRUE'
```

Will assign the TRUE value to the first button in a RadioGroup with the ComponentID "MyRadioGroup".

Example 02:

```
PROPERTY MyRadioGroup RADIOBUTTONS[1]->CHECKED 'FALSE'
```

Will assign the FALSE value to the second button in a RadioGroup with ComponentID "MyRadioGroup".

Example 03:

```
PROPERTY MyRadioGroup RADIOBUTTONS[2]->CHECKED 'TRUE'
```

Will assign the TRUE value to the third button in a RadioGroup with ComponentID "MyRadioGroup".

**TRUE** Assigns a value to the specified button in a DB/Variable RadioGroup.

Syntax:

```
PROPERTY DBRadioGroupCompID RADIOBUTTONS[n]->CHECKED 'value'
```

Where:

[n] is the sequence number of the buttons in a RadioGroup  
value = TRUE or FALSE

Example 01:

```
PROPERTY MyRadioGroup RADIOBUTTONS[0]->CHECKED 'TRUE'
```

Will assign the TRUE value to the first button in a RadioGroup with the ComponentID "MyRadioGroup".

Example 02:

```
PROPERTY MyRadioGroup RADIOBUTTONS[1]->CHECKED 'FALSE'
```

Will assign the FALSE value to the second button in a RadioGroup with ComponentID "MyRadioGroup".

Example 03:

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Radio Group

## RADIOBUTTONS[N]-&gt;CHECKED

PROPERTY MyRadioGroup RADIOBUTTONS[2]-&gt;CHECKED 'TRUE'

Will assign the TRUE value to the third button in a RadioGroup with ComponentID "MyRadioGroup".

## READONLYCOLOR

**Value** Specifies the background color of the control when the control's Read Only property is set to True.

## SET\_FOCUS

**TRUE** Gives the input focus to the control. If parent form is not the active form, it will become the active form as well.

SET\_FOCUS may demonstrate negative effects in some scenarios, as its use steals the focus on a global level. That means, if a control in a non active form gets a SET\_FOCUS, the non active form becomes the active form and the control is given the focus. This behavior does not blend well with popup forms (Pop-up Menu, CHOOSE, etc.) that are shown during focus transition.

As such, SET\_ACTIVE\_CONTROL or DELAYED\_SET\_ACTIVE\_CONTROL is recommended. Please refer to these topics within the "Miscellaneous" category.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SPACEEVENLY

**TRUE** Determines if radio buttons are spaced evenly across control.

When "Space Evenly" is enabled, the controls are positioned so that each column of controls takes up the same amount of space. When "Space Evenly" is disabled (the default), the controls are positioned so that each column only takes up as much room as needed to display the longest item.

**FALSE** Determines if radio buttons are spaced evenly across control.

When "Space Evenly" is enabled, the controls are positioned so that each column of controls takes up the same amount of space. When "Space Evenly" is disabled (the default), the controls are positioned so that each column only takes up as much room as needed to display the longest item.

## STARTXPOS

**nnn** Specifies the starting X position for first radio button. All other radio buttons will be positioned with respect to this value.

## STARTYPOS

**nnn** Specifies the starting Y position for first radio button. All other radio buttons will be positioned with respect to this value.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

Control	Property	Value
	Variable Controls	
	Variable Radio Group	

**TEXTHIGHLIGHTCOLOR**

**Value** Specifies the color to be used in displaying (3D) highlighted areas of text.

**TEXTSHADOWCOLOR**

**Value** Specifies the color to be used in displaying (3D) shadow areas of text.

**TEXTSHADOWDEPTH**

**nnn** Specifies the depth (in pixels) the text shadow appears below the text.

**Value** Specifies the direction the gradient fill will flow for the inactive tier.

Options include:

- . BigSquareBox - Top and bottom converge together to form a big square box in the center
- . DiagonalDown - Top right to bottom left
- . DiagonalUp - Top left to bottom right
- . HorizontalBox - Top and bottom converge together to form a box in the center
- . HorizontalCenter - Top and bottom converge to the center
- . HorizontalEnd - Horizontally downward
- . SquareBox - All sides converge into a square
- . VerticalBox - Sides converge into a box
- . VerticalCenter - Sides converge into a box at the center

**TEXTSTYLE**

**Value** Specifies the 3D style used to display the control's Caption.

Options include:

- . Normal
- . Raised
- . Recessed
- . Shadow

**TOP**

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**TRANSPARENT**

**TRUE** Specifies whether controls that sit below the label on a form can be seen through the control.

**FALSE** Specifies whether controls that sit below the label on a form can be seen through the control.

**USETHEMEBORDERSTYLE**

**FALSE** Determines if the border style follows the Theme, if specified. Otherwise, the defined border color and width will be displayed.

**TRUE** Determines if the border style follows the Theme, if specified. Otherwise, the defined border color and width will be displayed.

**VERTICALSPACING**

**nnn** Use this property to specify the number of pixels used between rows of radio buttons in a radio group.

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Radio Group

## VISUALSTYLE

**Value** Specifies the general appearance of the control.

Options:

- . Classic
- . WinXP
- . Gradient

The Classic style setting indicates that the control will take on the pre-WinXP style (i.e. classic).

The WinXP style utilizes Windows XP themes (if they are present).

The Gradient style gives the control a more modern appearance.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Spin Edit

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**LEFT** Text is left-justified: Lines all begin at the left edge of the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**CENTER** Text is centered in the control.

## ALLOWKEYEDIT

**FALSE** Set this property to True to allow a user to type into the edit portion of the control. When this property is False, only the buttons (or arrow keys for spin edits) can be used to modify the value.

**TRUE** Set this property to True to allow a user to type into the edit portion of the control. When this property is False, only the buttons (or arrow keys for spin edits) can be used to modify the value.

## AUTOSELECT

**FALSE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

**TRUE** Determines whether all the text in the edit control is automatically selected when the control gets focus.

## AUTOSIZE

**FALSE** Determines whether the height of the edit control automatically resizes to accommodate the text.

**TRUE** Determines whether the height of the edit control automatically resizes to accommodate the text.

## BLANKVALUE

**nnn** Set the Allow Blank property to True to allow an empty edit field. If the edit field is empty and AllowBlank is True, when you try to get the value of the spin edit, the value specified in BlankValue is returned.

## BUTTONWIDTH

**nnn** For spin edits, use this property to specify the width of both spin buttons.

Control	Property	Value
Variable Controls		
Variable Spin Edit		

---

**COLOR**

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

---

**DECIMALS**

**nnn** Use this property to specify the number of decimal places used by a spin edit when displaying floating point values. (0..255)

---

**DIRECTION**

**UpDown** Specifies the pointing direction of the arrows button. The arrows can point Up and Down (default) or Left and Right.

If the Orientation property of the spin edit is set to "Horizontal" so that the buttons are side by side, it is advised to change the "Direction" property to "LeftRight".

**LeftRight** Specifies the pointing direction of the arrows button. The arrows can point Up and Down (default) or Left and Right.

If the Orientation property of the spin edit is set to "Horizontal" so that the buttons are side by side, it is advised to change the "Direction" property to "LeftRight".



Control	Property	Value
	Enabled	Boolean
	FlatButtons	Boolean
	FrameVisible	Boolean
	Height	Integer
	HideSelection	Boolean
	Hint	String
	Increment	Integer

Variable Controls

## Variable Spin Edit

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FLATBUTTONS

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button.

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HIDeselection

**TRUE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

**FALSE** Determines whether the visual indication of the selected text remains when focus shifts to another control.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## INCREMENT

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when one of the spin buttons is pressed or when either the up or down arrow key is pressed. Note that the Increment property can be set to a floating point value, thus allowing non-integer increments.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Spin Edit

## INTEGERSONLY

**TRUE** Set this property to True to restrict values to Integers. If keyboard entry is allowed via AllowKeyEdit, the user is not allowed to enter a decimal point. Therefore, the Decimals property has no effect when IntegersOnly is True.

**FALSE** Set this property to True to restrict values to Integers. If keyboard entry is allowed via AllowKeyEdit, the user is not allowed to enter a decimal point. Therefore, the Decimals property has no effect when IntegersOnly is True.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## MAX

**nnn** use this property to specify the maximum value that can be entered.

## MIN

**nnn** use this property to specify the minimum value that can be entered.

## ORIENTATION

**VERTICAL** Specifies the spin edit will have a vertical orientation.

**HORIZONTAL** Specifies the spin edit will have a horizontal orientation.

## PAGESIZE

**nnn** use this property to specify the amount the Value property is incremented or decremented by when either the PgUp or PgDn key is pressed. Note that the PageSize property can be set to a floating point value, thus allowing non-integer increments

## PASSWORDCHAR

**c** Indicates the character, if any, to display in place of the actual characters typed in the control.

## READONLY

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Determines whether the user can change the text of the edit control.

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

Control	Property	Value
---------	----------	-------

Variable Controls

Variable Spin Edit

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
Variable Controls		
Variable Spinner		

**ALIGN**

**LEFT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**BOTTOM** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**BUTTONCOLOR**

**Value** Specifies the background color for the buttons, when the "Theme Aware" attribute is not checked.

**BUTTONWIDTH**

**nnn** For spin edits, use this property to specify the width of both spin buttons.

For button edits, use this property to specify the width of the primary button.

**ENABLED**

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FRAMECOLOR**

**Value** Specifies the color to be used when drawing the frame (i.e. border) around the control.

**HEIGHT**

**nnn** Specifies the vertical size of the control in pixels.

**HEXVALUEPREFIX**

**Value** Specifies the displayed prefix when the "Show Hex Value" attribute is checked.

**HINT**

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

**INCREMENT**

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when one of the spin buttons is pressed or when either the up or down arrow key is pressed.

**LEFT**

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
	Variable Controls	
	Variable Spinner	

MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

MAX

**nnn** Use this property to specify the maximum value that can be entered.

MIN

**nnn** Use this property to specify the minimum value that can be entered.

PAGESIZE

**nnn** Use this property to specify the amount the Value property is incremented or decremented by when either the PgUp or PgDn key is pressed.

SHOWFOCUSRECT

**FALSE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.

**TRUE** Specifies if the focus rectangle, that appears on form objects in the tab order, will be displayed.

SHOWHEXVALUE

**FALSE** Determines if hexadecimal symbols of the value is displayed.

**TRUE** Determines if hexadecimal symbols of the value is displayed.

SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

THEMEAWARE

**TRUE** Determines whether or not to alter the control based upon Windows operating system themes.

**FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

VALUE

**nnn** Specifies the initial value displayed in the control.

Control	Property	Value
---------	----------	-------

Variable Controls		
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Variable Spinner		
------------------	--	--

---

**VISIBLE**

**FALSE** Determines whether the component appears on screen.

**TRUE** Determines whether the component appears on screen.

---

**WIDTH**

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Time Picker

## AUTOSIZE

**TRUE** Determines whether the clock will automatically resize.

**FALSE** Determines whether the clock will automatically resize.

## BEVELWIDTH

**nnn** Use BevelWidth to specify how wide the inner or outer bevel should be.

## BUTTONCOLOR

**Value** Specifies the background color of the button.

## BUTTONFONTCOLOR

**Value** Specifies the button text font color.

## CAPTIONAM

**Value** Specifies the caption for the "AM" radio button.

## CAPTIONCLEAR

**Value** Specifies the caption for the "clear changes" button.

## CAPTIONPM

**Value** Specifies the caption for the "PM" radio button.

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Time Picker

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## FORMAT

**FORMAT** Specify format for date-time string.

Element	Description
---------	-------------

h	The one- or two-digit hour in 12-hour format.
---	---

hh	The two-digit hour in 12-hour format. Single-digit values are preceded by a zero.
----	---

H	The one- or two-digit hour in 24-hour format.
---	---

HH	The two-digit hour in 24-hour format. Single-digit values are preceded by a zero.
----	---

m	The one- or two-digit minute.
---	-------------------------------

mm	The two-digit minute. Single-digit values are preceded by a zero.
----	---

t	The one-letter AM/PM abbreviation (that is, AM is displayed as "A").
---	--

tt	The two-letter AM/PM abbreviation (that is, AM is displayed as "AM").
----	---

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HOWTOUSEMSG

**Value** Specifies a custom "How To Use" message hint.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

```
PROPERTY CustomerName MAKEDBLCLICK ' '
```

## READONLY

**TRUE** Determines whether the user can change the text of the edit control.

**FALSE** Determines whether the user can change the text of the edit control.

**TRUE** Specifies if the calendar day numbers are displayed.



Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Time Picker

## RESTRICTMINUTES

**TRUE** Specifies if the minute hand is restricted to 5 minute intervals.

**FALSE** Specifies if the minute hand is restricted to 5 minute intervals.

## SHOWCLEARBUTTON

**TRUE** Specifies if the "clear changes" button is displayed.

**FALSE** Specifies if the "clear changes" button is displayed.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHOWTOUSEHINT

**TRUE** Specifies if the hint, on how to use the time picker, is displayed.

**FALSE** Specifies if the hint, on how to use the time picker, is displayed.

## SHOWTIME

**TRUE** Specifies if the time is displayed within a banner on top of the clock.

**FALSE** Specifies if the time is displayed within a banner on top of the clock.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## THEMEAWARE

**FALSE** Determines whether or not to alter the control based upon Windows operating system themes.

**TRUE** Determines whether or not to alter the control based upon Windows operating system themes.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable User Defined Combo Box

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

## ALIGNMENT

**CENTER** Text is centered in the control.

**RIGHT** Text is right-justified: Lines all end at the right edge of the control.

**LEFT** Text is left-justified: Lines all end at the left edge of the control.

## ALLOWCHANGES

**FALSE** Specifies whether changes are allowed.

**TRUE** Specifies whether changes are allowed.

## ALLOWDROPDOWNWHENREADONLY

**TRUE** Specifies if the dropdown menu can be accessed, even if the value is read only.

**FALSE** Specifies if the dropdown menu can be accessed, even if the value is read only.

## AUTODROPDOWN

**TRUE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

**FALSE** Specifies whether the drop-down list drops down automatically in response to user keystrokes

## BEEPONINVALIDKEY

**TRUE** Determines if a beep is sounded on an invalid key press.

**FALSE** Determines if a beep is sounded on an invalid key press.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable User Defined Combo Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## DELIMITER

**CHAR** Can be used to Get or Set delimiter character for List Items

## DROPCOUNT

**nnn** Specifies the maximum number of items displayed in the drop-down list.

## DROPDOWWIDTH

**nnn** This property can be used to change the width (in pixels) of the drop down list portion of a combo box. Set this property back to 0 to make the list return to its default width.

## ENABLED

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable User Defined Combo Box

## FLATBUTTONS

**TRUE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

**FALSE** This property controls whether or not the buttons embedded in each of these controls appears as a normal 3D button or with the Flat style. When set to True, the buttons appear without any border until the mouse is positioned over the button. For combo boxes, the button appears with a border, when the mouse is positioned anywhere on the control.

## FRAMEHOTTRACK

**FALSE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

**TRUE** Determines if the control switches between Frame Style and Frame Hot Style when mouse is over the control or has focus.

When this property is enabled (and Frame Visible is enabled), the frame of the control toggles between the Frame Style and the Frame Hot Style settings. Specifically, when the mouse is positioned over the control or the control has the input focus, the frame is drawn using the Frame Hot Style setting. When the mouse is not positioned over the control and the control does not have the input focus, the frame is drawn using the Frame Style.

## FRAMEVISIBLE

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the drop-down list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

Control	Property	Value
---------	----------	-------

## Variable Controls

## Variable User Defined Combo Box

LISTCOUNT	<b>nnn</b>	Represent the number of strings in the drop-down list. To be used with GETPROPERTY command ONLY.
LISTITEMS	<b>LISTITEMS</b>	Can be used to Get/Set ComboBox items. Must be delimited by separator character.
LISTITEMSADD	<b>TEXT</b>	Can be used to add text line to COMBOBOX items-list.
LISTITEMSADDDELIMITEDTEXT	<b>TEXT</b>	Will add Items to the List. All Items must be separated by delimiter character.
LISTITEMSCLEAR	<b>TRUE</b>	Will clear the Items list
LISTITEMSDELETE	<b>nnn</b>	Can be used for delete nnn item from Items List.
LISTITEMSREFRESH	<b>TRUE</b>	Will refresh items in the Items List.
LISTOPEN	<b>FALSE</b> <b>TRUE</b>	Will close opened drop-down list. Will open drop-down list.
LOAD_FROM_FILE	<b>FILENAME</b>	Will load Items list from file.
MAKECLICK	<b>n</b>	Use this property to automatically click on the item number in the control. Syntax: PROPERTY ComponentID MAKECLICK 'n' Where n is the item number in the control to click on.
MAKEDBLCLICK		Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command. Syntax: PROPERTY CustomerName MAKEDBLCLICK ' '
ODDCOLOR	<b>Value</b>	Sets the background color for the odd numbered rows when the zebra stripe property is enabled.
READONLY	<b>TRUE</b> <b>FALSE</b>	Determines whether the user can change the text of the edit control. Determines whether the user can change the text of the edit control.

Control	Property	Value
---------	----------	-------

## Variable Controls

## Variable User Defined Combo Box

## READONLYCOLOR

**Value** Specifies the background color of the control when set to "read only".

## READONLYCOLORONFOCUS

**FALSE** Enables the "Read-Only" Color if the cursor focus is on the control.

**TRUE** Enables the "Read-Only" Color if the cursor focus is on the control.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SAVE\_TO\_FILE

**FILENAME** Will save Items List to file.

## SELECTION

**TEXT** Can be used ONLY for GETPROPERTY Command. Can be used for retrieve currently selected item text.

## SHOWHINT

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHORIZONTALINES

**TRUE** Specifies the display of horizontal lines in the control.

**FALSE** Specifies the display of horizontal lines in the control.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**TRUE** Determines if the user can tab to a control.

**FALSE** Determines if the user can tab to a control.

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## ZEBRASTRIPES

**FALSE** Specifies if the zebra stripe color effect is displayed.

**TRUE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable User Defined List Box

## ALIGN

**BOTTOM** Determines how the control aligns within its container (parent control).

**LEFT** Determines how the control aligns within its container (parent control).

**RIGHT** Determines how the control aligns within its container (parent control).

**TOP** Determines how the control aligns within its container (parent control).

**NONE** Determines how the control aligns within its container (parent control).

**CLIENT** Determines how the control aligns within its container (parent control).

## ALLOWCHANGES

**TRUE** Specifies whether changes are allowed.

**FALSE** Specifies whether changes are allowed.

## BEEPONINVALIDKEY

**TRUE** Determines if a beep is sounded on an invalid key press.

**FALSE** Determines if a beep is sounded on an invalid key press.

## CHECKBOX

**TRUE** Specifies if a check box column is displayed at the far left of the list

**FALSE** Specifies if a check box column is displayed at the far left of the list

## CHECKEDITEMCOUNT

**VarName** Returns the number of checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMCOUNT 'vCheckedCount'
```

## CHECKEDITEMS

**VarName** Returns comma-separated "key field" values of the checked items. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used.

Example:

```
GETPROPERTY ListBoxID CHECKEDITEMS 'vCheckedItems'
```

## CHECKINDEX

**value** Can be used to specify which ListBox Index number will be checked for highlighting.

Example:

```
PROPERTY <ListBoxComponentID> CHECKINDEX 6  
Will check item at ListBox Index number 6
```

Control	Property	Value
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Variable Controls

## Variable User Defined List Box

## COLOR

**Value** Specifies the background color of the control.

Available Values:

AQUA  
 BLACK  
 BLUE  
 CREAM  
 DARK GRAY  
 FUCHSIA  
 GRAY  
 GREEN  
 LIME  
 LIGHT GRAY  
 MAROON  
 MEDIUM GRAY  
 MINT GREEN  
 NAVY  
 OLIVE  
 PURPLE  
 RED  
 SILVER  
 SKY BLUE  
 TEAL  
 WHITE  
 YELLOW

## COLUMNS

**nnn** Specifies the number of columns, in a multi-column list box, that are visible without having to scroll.

## DELIMITER

**CHAR** Can be used to Get or Set delimiter character for List Items

## ENABLED

**FALSE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

**TRUE** Controls whether the control responds to mouse, keyboard, and timer events.

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to false. Disabled controls appear dimmed. If Enabled is false, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to true. The control is no longer dimmed, and the user can use the control.

## EVENCOLOR

**Value** Sets the background color for the even numbered rows when the zebra stripe property is enabled.



Control	Property	Value
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## Variable Controls

## Variable User Defined List Box

## FRAMEVISIBLE

**FALSE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

**TRUE** This property determines whether or not the border of the control is drawn as a standard border or if the control is drawn using the custom framing properties

## HEIGHT

**nnn** Specifies the vertical size of the control in pixels.

## HINT

**HINT** Contains the text string that can appear when the user moves the mouse over the control.

## HORZEXTENT

**nnn** Use this property to specify the virtual width of the list box. The actual width of a list box is defined by its Width property and border size. The horizontal extent must be larger than the actual width in order to display a horizontal scroll bar.

## HORZSCROLLBAR

**TRUE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

**FALSE** When this property is set to True, a horizontal scroll bar will appear in the list box when the HorzExtent is greater than the width of the list box.

## ITEMCOUNT

**VarName** Represents the number of strings in the list.

To be used for the GETPROPERTY command ONLY.

## ITEMHEIGHT

**nnn** Specifies the height, in pixels, of the items in the list.

## ITEMINDEX

**nnn** Specifies the ordinal number of the selected item in the control's item list.

## ITEMS[n]-&gt;CHECKED

**TRUE** Specifies the check status for a specific item in the list. This PROPERTY parameter is used when the "Show Check Boxes" attribute is used.

PROPERTY ListBoxID 'ITEMS[11]->CHECKED' 'TRUE'

The GETPROPERTY command is used to return the checked status of clicked item. This GETPROPERTY parameter is used when the "Show Check Boxes" attribute is used. For multi-select list boxes this is the topmost item.

GETPROPERTY ListBoxID 'ITEMS[5]->CHECKED' 'vCheckedItem'

## LEFT

**nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## LISTCOUNT

**nnn** Represent the number of strings in Items list.

To be used for GETPROPERTY command ONLY.

## LISTITEMS

**LISTITEMS** Can be used to Get/Set ListBox items. Must be delimited by separator character.

Control	Property	Value
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## Variable Controls

## Variable User Defined List Box

## LISTITEMSADD

**TEXT** Can be used to add text line to LISTBOX items-list.

## LISTITEMSADDDELIMITEDTEXT

**TEXT** Will add Items to the List. All Items must be separated by delimiter character.

## LISTITEMSCLEAR

**TRUE** Will clear the items list.

## LISTITEMSDELETE

**nnn** Can be used for delete nnn item from Items List.

## LISTITEMSREFRESH

**TRUE** Will refresh items in the Items List

## LOAD\_FROM\_FILE

**FILENAME** Will load Items list from file.

## MAKECLICK

**n** Use this property to automatically click on the item number in the control.

Syntax:

PROPERTY ComponentID MAKECLICK 'n'

Where n is the item number in the control to click on.

## MAKEDBLCLICK

Specifies to fire the "On Double Click" EEP for the control, simulating a mouse double click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerName MAKEDBLCLICK ' '

## MAKERIGHTCLICK

Specifies to fire the "On Right Click" EEP for the control, simulating a mouse right click. The last parameter will accept any value for the PROPERTY command.

Syntax:

PROPERTY CustomerList MAKERIGHTCLICK ' '

## ODDCOLOR

**Value** Sets the background color for the odd numbered rows when the zebra stripe property is enabled.

## REQUIREVALUEONFORMCLOSE

**TRUE** Specifies the control is checked if it has a value in the form's "On Close" event.

**FALSE** Specifies the control is checked if it has a value in the form's "On Close" event.

## SAVE\_TO\_FILE

**FILENAME** Will save Items List to file.

Control	Property	Value
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Variable Controls

## Variable User Defined List Box

## SCROLLWIDTH

**nnn** Specifies the width, in pixels, by which the list box can scroll horizontally.

Use ScrollWidth to get or set the logical width of the list box. When ScrollWidth is greater than the client width of the list box, the list box gets a horizontal scrollbar. When ScrollWidth is less than or equal to ClientWidth, the horizontal scrollbar disappears.

## SELECT

**value** Can be used to highlight/select the specified item. (WRITEONLY, no support for GETPROPERTY).

Example:

```
PROPERTY <ListBoxComponentID> SELECT 6
Will highlight/select item number 6 in ListBox
```

## SELECTEDSTATE

**varname** Can be used to check the highlighting state ('TRUE' or 'FALSE') of the CHECKINGINDEX item. (READONLY and only supported for GETPROPERTY command).

Example:

```
GETPROPERTY <ListBoxComponentID> SELECTEDSTATE varname
will retrieve the highlighted status of item at ListBox Index item 6
```

## SELECTION

**TEXT** Can be used to retrieve currently selected item text.

## SHOWHINT

**TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

## SHOWHORIZONTALINES

**FALSE** Specifies the display of horizontal lines in the control.

**TRUE** Specifies the display of horizontal lines in the control.

## SHOWITEMHINTS

**FALSE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

**TRUE** Determines if hints are displayed for long items. When enabled, if an item is not fully displayed in the list area, a popup hint is displayed containing the full text of the item.

## TABORDER

**nnn** Indicates the position of the control in its parent's tab order.

## TABSTOP

**FALSE** Determines if the user can tab to a control.

**TRUE** Determines if the user can tab to a control.

## TABWIDTH

**nnn** Specifies the size of the tabs in the list box.

Control	Property	Value
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Variable Controls

## Variable User Defined List Box

## TOP

**nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

## UNSELECT

**value** Can be used to un-highlight/un-select the specified item. (WRITEONLY, no support for GETPROPERTY).

Example:

```
PROPERTY <ListBoxComponentID> UNSELECT 6
Will un-highlight/un-select Item number 6 in ListBox
```

## USEGRADIENTS

**FALSE** Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.

**TRUE** Determines if group headings are drawn with gradient fills. When enabled, the group background is drawn using a gradient from the Group Color to the Color of the list box.

## VALUEISREQUIREDMESSAGE

**Text** Specifies the displayed message if REQUIREVALUEONEXIT or REQUIREVALUEONFORMCLOSE is True, and a value is not entered/specified for the control.

## VISIBLE

**TRUE** Determines whether the component appears on screen.

**FALSE** Determines whether the component appears on screen.

## WIDTH

**nnn** Specifies the horizontal size of the control or form in pixels.

## ZEBRASTRIPES

**TRUE** Specifies if the zebra stripe color effect is displayed.

**FALSE** Specifies if the zebra stripe color effect is displayed.

Control	Property	Value
---------	----------	-------

Variable Controls

## Variable Web Browser

## ALIGN

- TOP** Determines how the control aligns within its container (parent control).
- BOTTOM** Determines how the control aligns within its container (parent control).
- LEFT** Determines how the control aligns within its container (parent control).
- NONE** Determines how the control aligns within its container (parent control).
- CLIENT** Determines how the control aligns within its container (parent control).
- RIGHT** Determines how the control aligns within its container (parent control).

## CURRENTURL

- value** Use this property to capture the current URL to a variable.

## GOURL

- value** Use this property to launch a specific URL.

## HEIGHT

- nnn** Use the Height property to read or change the height of the control.

## HINT

- HINT** Contains the text string that can appear when the user moves the mouse over the control.

## LEFT

- nnn** Specifies the horizontal coordinate of the left edge of a component relative to its parent.

## MOVEBACK

- FALSE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.
- TRUE** Specifies whether the Web Browser control moves backward to the previous page in the browser history.

## MOVEFORWARD

- FALSE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.
- TRUE** Specifies whether the Web Browser control moves forward to the previous page in the browser history.

## PARSEHTMLCONTENT

- TRUE** Specifies the value passed to the control will be treated as HTML content, instead of a URL.
- FALSE** Specifies the value passed to the control will be treated as HTML content, instead of a URL.

## SELECTEDENGINE

- EDGE\_ONLY** Specifies to use Edge.
- NO\_PREFERRED** Specifies no preference for the browser engine, where the operating system default will determine the browser to use.
- EDGE\_IF\_AVAILABLE** Specifies to use Edge if available.
- IE\_ONLY** Specifies to use Internet Explorer.

Control	Property	Value
Variable Controls		
Variable Web Browser		

**SHOWHINT**

- TRUE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.
- FALSE** Determines whether the control displays a Help Hint when the mouse pointer rests momentarily on the control.

**SUPPRESSSCRIPTERRORS**

- FALSE** Specifies whether warning or script error messages are suppressed for the control.
- Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.
- TRUE** Specifies whether warning or script error messages are suppressed for the control.
- Depending on the server URLs, users may encounter script errors or warning messages and then are forced to click on the [OK] button to continue.

**TABORDER**

- nnn** Indicates the position of the control in its parent's tab order.

**TABSTOP**

- FALSE** Determines if the user can tab to a control.
- TRUE** Determines if the user can tab to a control.

**TOP**

- nnn** Specifies the Y coordinate of the top left corner of a control, relative to its parent or containing control in pixels.

**URL**

- URL** Use this property if you would like to display a different name for the link.

**USERDATAFOLDER**

- Value** Specifies the folder location where Edge places the session information (Chromium environment). Unlike Internet Explorer, Chromium-based browsers supports multiple sessions (e.g. normal, incognito, etc.), and each session does not see each other.

**VISIBLE**

- TRUE** Determines whether the component appears on screen.
- FALSE** Determines whether the component appears on screen.

**WIDTH**

- nnn** Specifies the horizontal size of the control or form in pixels.

Control    Property    Value

Variable Controls

## Variable Web Browser

<TagAttribute>

**Value** Gets the value of an attribute inside the tag. e.g. to get the link of an anchor tag (A) use "HREF".

```
PROPERTY WebBrowser1 "_HREF|ID linkNewEmp" ".vNewLink"
GETPROPERTY WebBrowser1 "_HEIGHT|TAG IMG|ID imgEmpPhoto" "vPicHeight"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
- . Automating web page tasks within R:BASE
- . Extracting data from web pages

CLICK

**Value** Simulates a mouse click on a control on the page (e.g. button, link). This can be used to initiate form submission after filling the HTML input controls.

```
PROPERTY WebBrowser1 "_CLICK|ID btnSubmit" "AnyValue"
```

Notes:

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- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
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Control	Property	Value
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Variable Controls

## Variable Web Browser

\_CUSTOM\_LIST

**Value** Captures a CSV string of element details. Key columns are TAG, ID, NAME, VALUE. At least one of the four columns should be specified. Additional columns can be added; INNER\_HTML, INNER\_TEXT, OUTER\_HTML, OUTER\_TEXT, <TagAttribute>. The order of the four required columns is fixed. The optional columns are ordered based on the order in the field list.

```
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,VALUE" "vIDValuePairs"
GETPROPERTY WebBrowser1 "_CUSTOM_LIST|FIELDS ID,SRC|TAG IMG" "vImageList"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

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\_ID\_LIST

**Value** Captures a CSV string of element IDs.

Get all IDs:

```
GETPROPERTY WebBrowser1 "_ID_LIST" "vIDList"
```

Get IDs of all anchors:

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG A" "vIDList"
```

Get IDs of all dropdowns:

```
GETPROPERTY WebBrowser1 "_ID_LIST|TAG SELECT" "vIDList"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

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Control	Property	Value
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Variable Controls

## Variable Web Browser

\_INNER\_HTML

**Value** Specifies the HTML between the start and end tags of the object. For the object "<p>Text <b>here</b>...</p>", the INNER\_HTML is "Text <b>here</b>..."

```
PROPERTY WebBrowser1 "_INNER_HTML|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_HTML|ID txtName" "vNameFromDatabase"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

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\_INNER\_TEXT

**Value** Specifies the text between the start and end tags of the object stripping all the tags. For the object "<p>Text <b>here</b>...</p>", the INNER\_TEXT is "Text here..."

```
PROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_INNER_TEXT|ID txtName" "vNameFromDatabase"
```

## Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

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Control	Property	Value
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Variable Controls

## Variable Web Browser

\_NAME\_LIST

**Value** Captures a CSV string of element Names.

Get all Names:

```
GETPROPERTY WebBrowser1 "_NAME_LIST" "vNameList"
```

Get Names of all anchors:

```
GETPROPERTY WebBrowser1 "_NAME_LIST|TAG A" "vNameList"
```

Get Names of all dropdowns:

```
GETPROPERTY WebBrowser1 "_NAME_LIST|TAG SELECT" "vNameList"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

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\_OUTER\_HTML

**Value** Specifies the object and its content in HTML. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "<p>Text <b>here</b>...</p>"

```
PROPERTY WebBrowser1 "_OUTER_HTML|ID txtName" ".vNameFromDatabase"
```

```
GETPROPERTY WebBrowser1 "_OUTER_HTML|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.

- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"

- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

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Control	Property	Value
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Variable Controls

## Variable Web Browser

\_OUTER\_TEXT

**Value** Specifies the text of the object. For the object "<p>Text <b>here</b>...</p>", the OUTER\_HTML is "Text here... "

```
PROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_OUTER_TEXT|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

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\_VALUE

**Value** Specifies the value of the HTML control.

```
PROPERTY WebBrowser1 "_VALUE|ID txtName" ".vNameFromDatabase"
GETPROPERTY WebBrowser1 "_VALUE|ID txtName" "vNameFromDatabase"
```

Notes:

- . HTML elements can be referenced by TAG, ID, and NAME. For a well defined HTML page, the ID alone is enough to locate the HTML element. In case of conflicts combination of the three identifiers can be used depending on the document.
- . The property name is preceded with an underscore to distinguish between dynamic and non-dynamic properties. Dynamic property is composed of the property name and the HTML element identifiers. The full dynamic property name syntax is: "\_PROP|TAG xxx|ID yyy|NAME zzz"
- . HTML skills would be required to be able to inspect the underlying web pages, to determine how to identify the objects/tags.

The dynamic properties are useful in the following:

- . Integrating local data with web sites that do not have an API
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- . Extracting data from web pages

Production of R:Docs

This entire documentation is designed and printed using the R:BASE 11 for Windows Report Designer.  
R:BASE Technologies reserves the right to change and/or enhance any command syntax or specification if deemed necessary.

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